Self-Driving Car (Tesla Inspired)

Objective: Design and develop a self-driving car that navigates through roads, turns, and avoids obstacles.

Key Features:

- 1. Autonomous Navigation
- 2. Object Detection (cameras, sensors)
- 3. Lane Keeping and Tracking
- 4. Right/Left Turn Capability
- 5. Obstacle Avoidance

Components:

- 1. Tesla Autopilot Hardware (or similar)
- 2. GPS and Mapping System
- 3. Cameras (front, rear, side)
- 4. Sensors (lidar, radar, ultrasonic)
- 5. Al-Powered Computer (NVIDIA, etc.)

Working Principle:

- 1. Cameras and sensors detect road layout, obstacles, and objects.
- 2. Al-powered computer processes data and makes decisions.
- 3. Car adjusts speed, steering, and trajectory accordingly.

Autonomous Driving Modes:

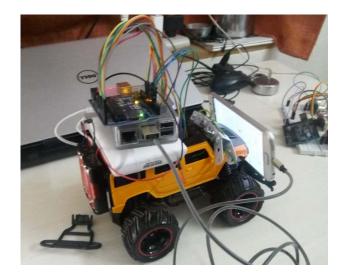
- 1. Highway Autopilot (HAP)
- 2. Urban Autopilot (UAP)
- 3. Summon (parking/retrieval)

Object Detection and Response:

- 1. Pedestrian detection
- 2. Vehicle detection
- 3. Lane marking detection
- 4. Traffic light detection
- 5. Adaptive cruise control

Technical Requirements:

- 1. Programming languages: Python, C++, Java
- 2. Computer vision and machine learning
- 3. Sensor integration and calibration
- 4. Real-time data processing



Innovations:

- 1. Advanced driver-assistance systems (ADAS)
- 2. Real-time object detection and tracking
- 3. Autonomous decision-making



Potential Applications:

- 1. Autonomous taxis and ride-sharing
- 2. Self-driving delivery vehicles
- 3. Enhanced safety features for human-driven cars

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