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Course: MCA 'C'

(11)

Program 1: Write a program to create an item collection and clones the items using AngularJS directives.

Index.js

```
<!doctype html>
<html lang='en'>
  <head>
    <meta character='UTF-8'>
    <title> Program 1 </title>
    <link href="animation.css" rel='stylesheet' type="text/css">
    <script src="//code.angularjs.org/1.4.9/angular.min.js">
    <script src="//code.angularjs.org/1.4.9/angular-animate.js">
    </script>
    <script src="script.js"> </script>
  </head>
  <body ng-app='ngRepeat'>
    <div ng-controller='repeatController'>
      <button ng-click='removeFirst()'> Remove First </button>
      <button ng-click='updateAge()'> Update Age </button>
      <button ng-click='copy()'> Copy </button>
      <br> <button ng-click='reset()'> Reset List </button>
      <br>
      <code> track my $id (friend) </code> (default
```

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```
<ul class='example-animate-container'>
  <li class='animate-repeat' ng-repeat='friend in friends'>
    {{ friend.name }} is {{ friend.age }} years old.
  </li>
</ul>
```

<code> track by \$id(friend) </code> default, with age  
one-time binding

```
<ul class='example-animate-container'>
  <li class='animate-repeat' ng-repeat='friend in friends
    track by friend.name'>
    {{ friend.name }} is {{ :: friend.age }} years old.
```

```
</li>
</ul>
```

<code> track by \$index </code>, with age one-time binding

```
<ul class='example-animate-container'>
  <li class='animate-repeat' ng-repeat='friend in
    friends track by $index'>
    {{ friend.name }} is {{ :: friend.age }} years old.
```

```
</li>
</ul>
</div>
</body>
</html>
```



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→ script.js

```
(function(angular)
{
  'use strict';
  angular.module('ngRepeat', [ngAnimate]).controller
  (RepeatController, function($scope)
  {
    var friends = [
      { name: 'Saidul', age: 21 },
      { name: 'Ankit', age: 22 }
    ];

    $scope.updateAge = function() {
      $scope.friends.forEach(function(el)
      {
        el.age = el.age + 5;
      });
    };

    $scope.copy = function() {
      $scope.friends = angular.copy($scope.friends);
    };

    $scope.reset = function() {
      $scope.friends = angular.copy(friends);
    };

    $scope.reset();
  });
})(window.angular);
```

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Program 2: Write a program to create an HTTP server which can communicate b/w client & server.

```
const http = require("http")
const server = http.createServer((req, res) => {
  if (req.url === "/")
    res.end("You are at home page")
  else if (req.url === "/contact")
    res.end("You are at contacts")
  else
    res.writeHead(404)
    res.end()
})
```

```
server.listen(4002, "127.0.0.1", () => {
  console.log("Listening to the graphic user server -")
})
```

ques2.js - practical - Visual Studio Code

EXPLORER

PRACTICAL

ques1.html

JS ques2.js

JS ques2.js > ...

```
1  const http = require("http")
2  const server = http.createServer((req,res) =>{
3      if(req.url=="/")
4          res.end("You are at home page")
5      else if(req.url=="/contact")
6          res.end("You are at contacts")
7      else
8          res.writeHead(404)
9          res.end()
10     })
11     server.listen(4002,"127.0.0.1",()=>{
12         console.log("Listening to the graphic era server....")
13     })
```

PROBLEMS

OUTPUT

DEBUG CONSOLE

TERMINAL

node + - [ ] [ ] ^ x

Try the new cross-platform PowerShell <https://aka.ms/pscore6>

PS C:\Users\FrostBite\Desktop\practical> node ques2.js

Listening to the graphic era server....

> OUTLINE

0 0 0

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