

LAB 1

**Write a program to implement Bubble Sort Technique using flag.
Also display its output.**

```
1  #include <iostream>
2  using namespace std;
3
4  int main()
5  {
6      int n;
7      int flag = 0;
8      cout << "Enter the number of elements" << endl;
9      cin >> n;
10     cout << "Enter the elements" << endl;
11     int arr[n];
12     for (int i = 0; i < n; i++)
13     {
14         cin >> arr[i];
15     }
16     cout << "Bubble Sorting the data" << endl;
17     for (int i = 0; i < n; i++)
18     {
19         for (int j = 0; j < n - 1 - i; j++)
20         {
21             if (arr[j] > arr[j + 1])
22             {
23                 flag = 1;
24                 arr[j] = arr[j] + arr[j + 1];
25                 arr[j + 1] = arr[j] - arr[j + 1];
26                 arr[j] = arr[j] - arr[j + 1];
27             }
28         }
29         if (flag == 0)
30             break;
31     }
32     cout << "Sorted array: " << endl;
33     for (int i = 0; i < n; i++)
34     {
35         cout << arr[i]<<" ";
36     }
37     cout << "\n";
38 }
```

```
arv@arv:~/Data Structures$ cd "/home/arv/Data Structures"
arv@arv:~/Data Structures$ ./"BubbleSortFlag"
Enter the number of elements
5
Enter the elements
23
34
11
27
10
Bubble Sorting the data
Sorted array:
10 11 23 27 34
arv@arv:~/Data Structures$
```