

# Computer Network Practical Exam

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## SET-1

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**QUESTION1.** Simulate Cyclic Redundancy Check (CRC) error detection algorithm for noisy channel.

```
CODE: #include<iostream>

using namespace std;
int gen,msg;
int lenght;
void rev(int num[],int len)
{
    int temp;
    for(int i1=0,i2=len-1;i1<len/2;i1++,i2--)
    {
        temp=num[i2];
        num[i2]=num[i1];
        num[i1]=temp;
    }
    return;
}
```

```

}
void dec_to_bin(int dec,int bin_ary[])
{
    int tmp,i=0;
    tmp=dec;
    while(tmp!=0)
    {
        bin_ary[i]=tmp%2;
        tmp=tmp/2;
        i++;
    }
    rev(bin_ary,i);
    lenght=i;
    for(int a=0;a<i;a++)
        cout<<bin_ary[a];
    cout<<endl;
    return;
}
int sub_xor_bin(int divt[],int divr[],int len_div,int len)
{
    int j=0,k;

    while(divt[j]!=1)
        j++;
    if((len-j)<len_div)
        return 0;
    for(int i=j,k=0;i<(len_div+j);i++,k++)
    {
        if(divt[i]==divr[k])
            divt[i]=0;
        else
            divt[i]=1;
    }
    return 1;
}

void app_end(int num[],int app,int &norm)
{
    lenght=(norm+app)-1;
    for(int i=norm-1;i<lenght;i++)
        num[i]=0;
    cout<<"The number after appending is:\n";
    for(int i=0;i<lenght;i++)
        cout<<num[i]<<" ";
    cout<<endl;
}

```

```

        norm=lenght;
    }

void division(int msg[],int &len_msg,int gn[],int len_gn)
{
    int flag;
    app_end(msg,len_gn,len_msg);
    for(int i=0;i<len_msg-2;i++)
    {
        flag=sub_xor_bin(msg,gn,len_gn,len_msg);
        if(flag==0)
            break;
    }
    cout<<"The msg now after dividing:\n";
    for(int i=0;i<len_msg;i++)
        cout<<msg[i]<<" ";
    cout<<endl;
}

int main()
{
    int
msg_pass[20],msg_temp[20],chc,i=0,lenght_msg,lenght_gen,rem[6],ori_msg_len;
    cout<<"Enter the message to be passed(in decimal):\n";
    cin>>msg;
    cout<<"The message in binary code:\n";
    dec_to_bin(msg,msg_pass);
    lenght_msg=lenght;
    cout<<"Enter the generator number i.e, the divisor:(in decimal)\n";
    cin>>gen;
    cout<<"the binary value of generator is:\n";
    int genr[6];
    dec_to_bin(gen,genr);
    lenght_gen=lenght;
    for(int j=0;j<lenght_msg;j++)
        msg_temp[j]=msg_pass[j];
    ori_msg_len=lenght_msg;
    division(msg_pass,lenght_msg,genr,lenght_gen);
    i=0;
    while(msg_pass[i]!=1)
    {
        i++;
        if(i>=lenght_msg)
            break;
    }
}

```

```

    }
    int r=ori_msg_len;
    if(i<lenght_msg)
    {
        cout<<"The crc remainder is:\n";
        for(int j=i;j<lenght_msg;j++)
        {
            cout<<msg_pass[j]<<" ";
            msg_temp[r]=msg_pass[j];
            r++;
        }
        cout<<endl;
    }
    cout<<"The msg to be passed:\n";
    for(i=0;i<r;i++)
        cout<<msg_temp[i]<<" ";
    cout<<endl;
    return 0;
}

```

## OUTPUT:

```

Enter the message to be passed(in decimal):
1234
The message in binary code:
10011010010
Enter the generator number i.e, the divisor:(in decimal)
5
the binary value of generator is:
101
The number after appending is:
1 0 0 1 1 0 1 0 0 1 0 0 0
The msg now after dividing:
0 0 0 0 0 0 0 0 0 0 0 1
The crc remainder is:
1
The msg to be passed:
1 0 0 1 1 0 1 0 0 1 0 1
PS F:\Acadmics\sem 3\Co. Net\Codes>

```

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## **QUESTION2. Simulate and implement selective repeat sliding window protocol.**

**CODE:** `#include<iostream>`

```
#include<conio.h>
#include<stdlib.h>
#include<time.h>
#include<math.h>
using namespace std;

#define TOT_FRAMES 500

#define FRAMES_SEND 10

class sel_repeat
{
private:
    int fr_send_at_instance;

    int arr[TOT_FRAMES];

    int send[FRAMES_SEND];

    int rcvd[FRAMES_SEND];

    char rcvd_ack[FRAMES_SEND];

    int sw;

    int rw;          //tells expected frame

public:
```

```

void input();

void sender(int);

void receiver(int);

};

void sel_repeat::input()
{
    int n;    //no. of bits for the frame

    int m;    //no. of frames from n bits
    int i;
    cout<<"Enter the no. of bits for the sequence no. : ";

    cin>>n;

    m=pow(2,n);

    int t=0;

    fr_send_at_instance=(m/2);

    for(i=0;i<TOT_FRAMES;i++)
    {
        arr[i]=t;

        t=(t+1)%m;
    }

    for(i=0;i<fr_send_at_instance;i++)
    {

        send[i]=arr[i];

        rcvd[i]=arr[i];
    }
}

```

```

rcvd_ack[i]='n';

}

rw=sw=fr_send_at_instance;

sender(m);

}

void sel_repeat::sender(int m)
{
for(int i=0;i<fr_send_at_instance;i++)
{
if(rcvd_ack[i]=='n')

cout<<"SENDER : Frame "<<send[i]<<" is sent\n";

}

receiver(m);

cout<<endl;
}

void sel_repeat::receiver(int m)
{

time_t t;

int f;
int j;
int f1;

int a1;

char ch;

srand((unsigned)time(&t));

```

```

for(int i=0;i<fr_send_at_instance;i++)
{
    if(rcvd_ack[i]=='n')
    {
        f=rand()%10;

        //if f=5 frame is discarded for some reason

        //else frame is correctly recieved

        if(f!=5)
        {
            for(int j=0;j<fr_send_at_instance;j++)

            if(rcvd[j]==send[i])
            {

                cout<<"\nReciever -> Frame : "<<rcvd[j]<<"\t(Recieved correctly)\n";

                rcvd[j]=arr[rw];

                rw=(rw+1)%m;

                break;
            }
            int j;
            if(j==fr_send_at_instance)

            cout<<"\nReciever ->Duplicate Frame : "<<send[i]<<"\t(Discarded)\n";

            a1=rand()%5;

            //if a1==3 then ack is lost

            //else recieved

            if(a1==3)

```



```

{
cout<<"(acknowledgement -> "<<send[i]<<" lost)\n";

cout<<"(sender timeouts-->Resend the frame)\n";

rcvd_ack[i]='n';
}

else

{

cout<<"(acknowledgement -> "<<send[i]<<" recieved)\n";

rcvd_ack[i]='p';
}

}

else

{int ld=rand()%2;

//if =0 then frame damaged

//else frame lost

if(ld==0)

{

cout<<"RECEIVER : Frame "<<send[i]<<" is damaged\n";

cout<<"RECEIVER : Negative Acknowledgement "<<send[i]<<" sent\n";

}

else

{

```

```
cout<<"RECEIVER : Frame "<<send[i]<<" is lost\n";

cout<<"(SENDER TIMEOUTS-->RESEND THE FRAME)\n";

}

rcvd_ack[i]='n';

}

}

}

for(int j=0;j<fr_send_at_instance;j++)

{

if(rcvd_ack[j]=='n')

break;

}

int i=0;

for(int k=j;k<fr_send_at_instance;k++)

{

send[i]=send[k];

if(rcvd_ack[k]=='n')

rcvd_ack[i]='n';

else

rcvd_ack[i]='p';

i++;

}

if(i!=fr_send_at_instance)
```

```

{
for(int k=i;k<fr_send_at_instance;k++)
{
send[k]=arr[sw];

sw=(sw+1)%m;

rcvd_ack[k]='\n';

}

}
cout<<"\ny-> YES\n";
cout<<"n-> NO\n";
cout<<"Want to continue : ";

cin>>ch;

cout<<"\n";

if(ch=='y')

sender(m);

else
cout<<"\t EXIT.....\n";
exit(0);

}

int main()

{
sel_repeat sr;

sr.input();

//ducslectures.blogspot.in

}

```

## OUTPUT:

```
Enter the no. of bits for the sequence no. : 4
SENDER : Frame 0 is sent
SENDER : Frame 1 is sent
SENDER : Frame 2 is sent
SENDER : Frame 3 is sent
SENDER : Frame 4 is sent
SENDER : Frame 5 is sent
SENDER : Frame 6 is sent
SENDER : Frame 7 is sent

Reciever -> Frame : 0 (Recieved correctly)
(acknowledgement -> 0 recieved)

Reciever -> Frame : 1 (Recieved correctly)
(acknowledgement -> 1 lost)
(sender timeouts-->Resend the frame)

Reciever -> Frame : 2 (Recieved correctly)
(acknowledgement -> 2 recieved)

Reciever -> Frame : 3 (Recieved correctly)
(acknowledgement -> 3 recieved)

Reciever -> Frame : 4 (Recieved correctly)
(acknowledgement -> 4 lost)
(sender timeouts-->Resend the frame)

Reciever -> Frame : 5 (Recieved correctly)
(acknowledgement -> 5 recieved)

Reciever -> Frame : 6 (Recieved correctly)
(acknowledgement -> 6 lost)
(sender timeouts-->Resend the frame)

Reciever -> Frame : 7 (Recieved correctly)
(acknowledgement -> 7 lost)
(sender timeouts-->Resend the frame)

y-> YES
n-> NO
Want to continue : y
```

```
SENDER : Frame 8 is sent
SENDER : Frame 9 is sent
SENDER : Frame 10 is sent
SENDER : Frame 11 is sent
SENDER : Frame 12 is sent
SENDER : Frame 13 is sent
SENDER : Frame 14 is sent
SENDER : Frame 15 is sent

Reciever -> Frame : 8 (Recieved correctly)
(acknowledgement -> 8 recieved)

Reciever -> Frame : 9 (Recieved correctly)
(acknowledgement -> 9 lost)
(sender timeouts-->Resend the frame)

Reciever -> Frame : 10 (Recieved correctly)
(acknowledgement -> 10 recieved)

Reciever -> Frame : 11 (Recieved correctly)
(acknowledgement -> 11 lost)
(sender timeouts-->Resend the frame)

Reciever -> Frame : 12 (Recieved correctly)
(acknowledgement -> 12 recieved)

Reciever -> Frame : 13 (Recieved correctly)
(acknowledgement -> 13 recieved)

Reciever -> Frame : 14 (Recieved correctly)
(acknowledgement -> 14 lost)
(sender timeouts-->Resend the frame)

Reciever -> Frame : 15 (Recieved correctly)
(acknowledgement -> 15 lost)
(sender timeouts-->Resend the frame)

y-> YES
n-> NO
Want to continue : n

EXIT.....
```