

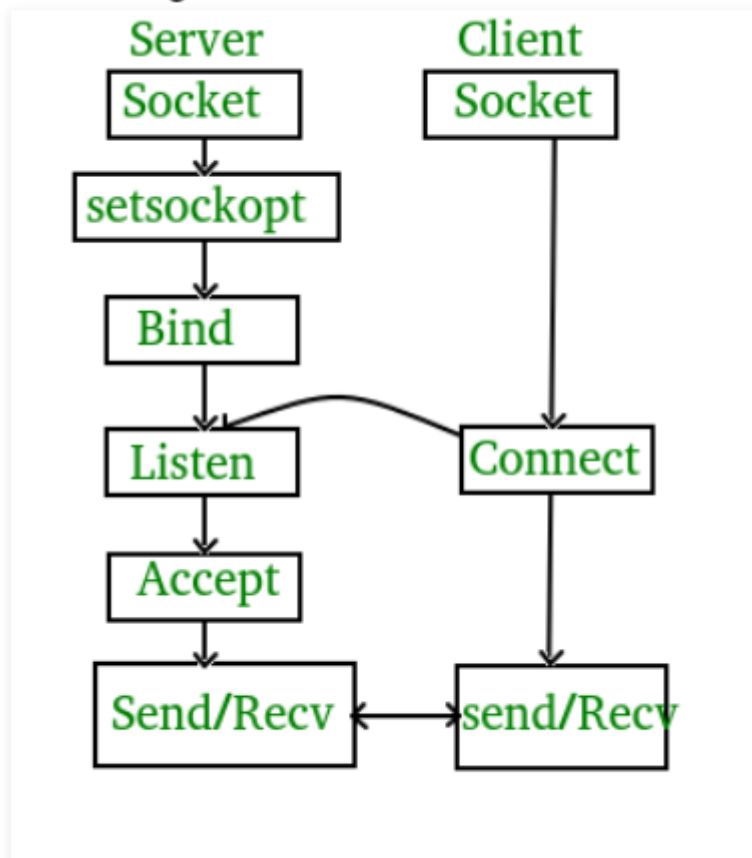
AIM:

To implement Socket Programming and establish a connection between client and server.

THEORY:

Socket programming is a way of connecting two nodes on a network to communicate with each other. One socket(node) listens on a particular port at an IP, while other socket reaches out to the other to form a connection. Server forms the listener socket while client reaches out to the server. They are the real backbones behind web browsing. In simpler terms there is a server and a client.

State diagram for server and client model



CODE:

- server.py

```
import socket

s = socket.socket()
print("Socket successfully created")
```

```

port = 12345

s.bind('', port)
print ("socket binded to %s" %(port))

s.listen(5)
print ("socket is listening")

while True:

    c, addr = s.accept()
    print('Got connection from', addr)
    c.sendall(b'Thank you for connecting')
    c.close()

```

- **client.py**

```

import socket

s = socket.socket()
port = 12345

s.connect(('127.0.0.1', port))
print(s.recv(1024))
s.close()

```

OUTPUT:

- **server.py**

```

C:\Users\Akshat\Desktop\College Extras Sem.5\DCCN Lab\Exp8>python server.py
Socket successfully created
socket binded to 12345
socket is listening
Got connection from ('127.0.0.1', 57626)

```

- **client.py**

```

C:\Users\Akshat\Desktop\College Extras Sem.5\DCCN Lab\Exp8>python client.py
b'Thank you for connecting'

```

CONCLUSION:

I understood how to successfully establish a connection between client and server using socket programming.

REFEERENCES:

1. [geeksforgeeks.org/socket-programming-python/](https://www.geeksforgeeks.org/socket-programming-python/)
2. <https://realpython.com/python-sockets/>