AKSHAT GANDHI

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Education

JULY 2018 - CURRENTLY **K.J.SOMAIYA COLLEGE OF ENGINEERING , VIDYAVIHAR** -

2nd yr B-Tech in Computer Engineering

Skills

Programming Technologies: Android Studio, Unity 3D, FireBase.

Programming Languages- C, Java, HTML, CSS, C#(moderately familiar)

Version Control- Git, GitHub

Video Editing Softwares- Filmora , Video Scribe

Projects

SYNDICATE HACKEREARTH 2019-

● As part of innovation we (group of 3) implemented the application of ECC (Ellyptical Cryptography Curve) to improve the security of Syndicate Banking app using sockets in Python, AWS server and RDS database, Android Studio.

● My contribution was building the app using Android Studio, setting up a Server and dummy DataBase as well as using PHP and Python and creating video explaining the project.

● We were shortlisted for the 2nd round.
● Repository- https://github.com/ChasingIt/syndicatebank_Hacker ● Video -

https://www.youtube.com/watch?v=QI1WBMxjLoY&feature=youtu.be

PERSONAL PROJECTS-

- Simple 2D PingPong game using Unity.

- X and 0 using C, where a special algorithm was used for intelligent computer moves.

- Creating Videos and editing them using Filmora and VideoScribe.