

Output:

5 random numbers:

8

1

7

9

9

Square of 5 is 25

Cube of 10 is 1000

1
y
y
System.out.println("cube of " + n + " is " + (n*n*n));

class Lab3B

1
public static void main (String args[])

{

A t1 = new A();

B t2 = new B(5);

C t3 = new C(10);

t1.start();

try

{

t1.join();

y

catch (InterruptedException e)

{

y

t2.start();

t3.start();

y

y

join() → waits until thread completely
the execution

classmate

Date / /

Page

{
y
yyy

class B extends Thread

{

int n;

B(int num)

{

n = num;

y

public void run()

{

System.out.println("square of " + n + " is " + (n * n));

y

y

class ~~B~~ extends Thread

{

int n;

B(int num)

{

n = num;

y

public void run()

Extending Thread

Thread → built in class allows to create thread
(extending thread)
(implementing runnable interface)

classmate

Date _____
Page _____

P3 B)

write a Java program that implements a multithread application that has 3 threads.

Thread (class)
↳ Run method
↳ call
Start()
Start the thread
↳ Run()
method gets
executed.

First thread generates a random integer for every 1 second; second thread computes the square of the number & prints; third thread will print the values of cube of the number.

```
import java.util.*;  
class A extends Thread
```

// Random class

(has nextInt() method)

(can create random no.)

```
{  
    public void run()
```

```
{
```

```
        System.out.println("Generating 5 random  
        numbers");
```

```
        Random m = new Random();
```

```
        for (int i = 0; i < 5; i++)
```

```
{
```

```
            int num = m.nextInt(10);
```

→ range of the no. generated are from 0 to 9
total range = 10

```
            System.out.println(num);
```

```
            try // should generate no. for every 1 sec. so
```

```
            { thread is made to sleep for every 1s
```

```
                Thread.sleep(1000);
```

// take care in the for loop
1000ms = 1s

may throw an exceptn.
36 thread is interrupted

while it is asleep

→ exceptn occurs

```
            } catch (InterruptedException e)
```



```
Lab3A e1 = new Lab3A();
```

```
e1.fun(m1, n2);
```

```
y
```

```
y
```

output:

Enter 2 numbers:

10

5

The result is : 2.0

Enter 2 numbers:

2

6

Caught exception: java.lang.ArithmeticException:
/ by zero

Exception: Unwanted event occurring during statement execution which causes the program to stop.

classmate

Date

Page

36 exce

10/10

$\frac{a}{b}$

P3A) Write a Java program to read 2 integers a & b. Compute a/b & print, where b is not zero. Raise an exception when b is equal to zero.

```
import java.util.*;
```

```
public class Lab3A {
```

```
void fun (int a, int b)
```

```
{
```

```
float res;
```

```
try {
```

```
{
```

```
res = a/b;
```

```
System.out.println("The result is: ", +res);
```

```
}
```

```
catch (Exception e)
```

```
{
```

```
System.out.println("caught exception: " + e);
```

```
}
```

```
}
```

```
public static void main (String[] args) {
```

```
System.out.println("Enter 2 numbers:");
```

```
Scanner in = new Scanner(System.in);
```

```
int n1 = in.nextInt();
```

```
int n2 = in.nextInt();
```