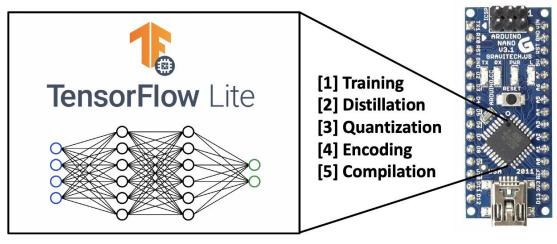
A TECHNICAL OVERVIEW OF MODEL COMPRESSION

A Report by Akshay Dongare

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TinyML

INTRODUCTION

What is TinyML?

- TinyML is the intersection of Machine Learning and Embedded Systems that explores ways to enable machine learning models to run on small, low-powered devices like microcontrollers.
- Under powered hardware does not have the liberty to leverage great memory and speed during making predictions using the deployed model (inference stage of machine learning).
- This is where TinyML comes in. It enables low-latency, low power and low bandwidth model inference at edge devices like microcontrollers and mobile phones.

Why TinyML?

What is the need for TinyML?

- As time progresses, Deep Neural Networks are showcasing a trend of containing increasingly many parameters.
- This leads to larger model sizes and greater inference times.

- But research has led to the conclusion that, when it comes to real world applications of Machine Learning, "Bigger isn't always better".
- Observing the surge of mobile devices and the need of ML applications to be run on them,
 TinyML has become an integral part of the effort to solve real life problems.
- For example, the Google voice assistant can detect words with a model just 14 kilobytes in size. That is, small enough to run on a microcontroller.
- In this way, TinyML provides frameworks that enable us to run these models on-the-edge ensuring data privacy and low latency.

How TinyML?

How is TinyML actually implemented?

Model compression

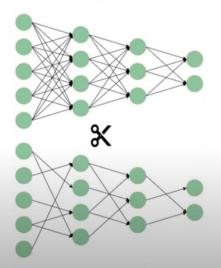
- Model compression is the technique of deploying state-of-the-art deep networks in devices with low power and resources without compromising on the model's accuracy.
- Compressing or reducing in size and/or latency means the model has fewer and smaller parameters and requires lesser RAM.
- The concept of model compression is based on the basic idea that, in a Deep Neural Network, not all of the connections have any significant effect on the output of the network; thus, rendering them useless and redundant.

Most weights in a neural network are useless

Most of the weights in a NN can be removed with limited to no effect on the loss (pruning).

Examples:

- ResNet 50: 90% sparse matches the baseline accuracy on ImageNet dataset [1]
- MobileNet: 75% sparse matches the baseline accuracy on ImageNet dataset m
- Transformer: 60% sparse reaches 99% of baseline BLEU score on WMT dataset [2]



MODEL COMPRESSION TECHNIQUES

Pruning

- Deep Neural Networks tend to be over parameterized.
- That is, multiple features convey almost the same information and are inconsequential in the large scheme of things.
- Thus, we can remove some connections between the neurons or sometimes the whole neuron, channel or filter from a trained network. This process is called Pruning.
- Pruning can be classified into unstructured and structured pruning. In unstructured pruning, individual weights or neurons are removed, and in structured pruning, entire channels or filters are taken out.

Quantization

- Unlike Pruning, we do not remove weights or connection in Quantization. Instead, we decrease the weights' size.
- The weights' size can be reduced by reducing the precision of the stored weight values. For example, from Single-precision floating-point format called FP32 (occupies 32 bits of memory) to Integer of 8 bits (INT8).
- The output contains a smaller range of values compared to the input without losing much information in the process.

Selective attention

- Only the objects or elements of interest are focused while the background and other elements are discarded.
- This technique requires the addition of a selective attention network upon the existing AI model.

Low-rank factorization

- This process uses matrix or tensor decomposition to estimate useful parameters.
- A weight matrix with greater dimension and rank can be replaced with smaller dimension matrices through factorization.

Knowledge distillation

- It is an indirect way of compressing a model where an existing larger model, called teacher, trains smaller models called students.
- The goal is to have the same distribution in the student model as available in the teacher model.
- Here, the loss function is minimized during the transfer of knowledge from teacher to student.

PROBLEM STATEMENT

How does combining different compression techniques affect accuracy and final model size?

Approach

- We will explore how applying certain compression techniques affects
 - 1. Accuracy
 - 2. Model Size
 - 3. Inference Time
- We will also explore whether a certain combination of these techniques, provides a better result.

Yolo (You Only Look Once)

• Developed by Joseph Redmon, YOLO is a series of state-of-the-art Deep Learning models for performing object detection.

YOLOv5

- YOLOV5 is a family of compound-scaled object detection models trained on the COCO dataset, and includes simple functionality for Test Time Augmentation (TTA), model ensembling, hyperparameter evolution, and export to ONNX, CoreML and TFLite.
- YOLOv5 contains several models such as YOLOv5n, YOLOv5s, YOLOv5l, YOLOv5x etc.

Model	size (pixels)	mAP ^{val} 0.5:0.95	mAP ^{val} 0.5	Speed CPU b1 (ms)	Speed V100 b1 (ms)	Speed V100 b32 (ms)	params (M)	FLOPs @640 (B)
YOLOv5n	640	28.0	45.7	45	6.3	0.6	1.9	4.5
YOLOv5s	640	37.4	56.8	98	6.4	0.9	7.2	16.5
YOLOv5m	640	45.4	64.1	224	8.2	1.7	21.2	49.0
YOLOv5l	640	49.0	67.3	430	10.1	2.7	46.5	109.1
YOLOv5x	640	50.7	68.9	766	12.1	4.8	86.7	205.7
YOLOv5n6	1280	36.0	54.4	153	8.1	2.1	3.2	4.6
TOLOVSIIO	1200	30.0	54.4	133	0.1	2.1	3.2	4.0
YOLOv5s6	1280	44.8	63.7	385	8.2	3.6	12.6	16.8
YOLOv5m6	1280	51.3	69.3	887	11.1	6.8	35.7	50.0
YOLOv5l6	1280	53.7	71.3	1784	15.8	10.5	76.8	111.4
YOLOv5x6 + TTA	1280 1536	55.0 55.8	72.7 72.7	3136	26.2	19.4 -	140.7	209.8

- These different pre-trained checkpoints are based on the size and speed of the model.
- For benchmarking the performance of this model, we will validate it on the COCO Dataset.

COCO (Common Objects in Context)

- COCO is a large-scale object detection, segmentation, and captioning dataset.
- It is developed by Microsoft.

Evaluation Metrics:

- 1. Mean Average Precision(mAP):
 - Mean Average Precision(mAP) is a metric used to evaluate object detection models such as Fast R-CNN, YOLO, Mask R-CNN, etc.
 - The mean of average precision (AP) values is calculated over recall values from 0 to 1.

$$mAP = rac{1}{n} \sum_{k=1}^{k=n} AP_k$$
 $AP_k = the AP of class k$
 $n = the number of classes$

- 2. Intersection over Union (IoU):
 - Intersection over Union indicates the overlap of the predicted bounding box coordinates to the ground truth box.
 - Higher IoU indicates the predicted bounding box coordinates closely resembles the ground truth box coordinates.

3. COCO mAP:

- AP is calculated for the IoU threshold of 0.5 for each class.
- Calculate the precision at every recall value (0 to 1 with a step size of 0.01), then it is repeated for IoU thresholds of 0.55,0.60,...,0.95.
- Average is taken over all the 80 classes and all the 10 thresholds.

Benchmarking on COCO dataset

First, we will validate YOLOv5x (the largest available model) on the COCO dataset.

Output:

```
(yolo) akshay@Akshay—Dell-CIS-SS18:-/ml-projects/custom-yolo/yolov5/ata/coco.yanl weights yolov5x.pt —data coco.yanl —img 640 —half —morkers=0 val: data-/home/akshay/ml-projects/custom-yoloy/olov5/data/coco.yanl weights=['yolov5x, pt'], batch.size=23_imgsz=640; conf_thres=0.601, iou_thres=0.6, tas keval, device, worker=34_imgle_cls=false, save_tstalse, save_bypid=false, save_conf=false, save_son=True, project=runs/val, name=exp, exist_cd=false, half=True, dnn=false
VOLOv5 & vol.-1379-pf83336f2 Python=3.10.41 torch-1.12.1 CUDA:0 (NVIDIA GeForce RTX 3850 Ti Laptop GPU, 4096MiB)

Fusing layers...
VOLOv5 & vol.-1379-pf83336f2 Python=3.10.41 torch-1.12.1 CUDA:0 (NVIDIA GeForce RTX 3850 Ti Laptop GPU, 4096MiB)

Fusing layers...
VOLOv5 x summary: 444 layers, 867050805 parameters, 0 gradients
val: Scanning 'home/akshay/ml-projects/custom-yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, 0 corrupt: 100%|
val: Scanning 'home/akshay/ml-projects/custom-yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, 0 corrupt: 100%|
val: Scanning 'home/akshay/ml-projects/custom-yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, 0 corrupt: 100%|
val: Scanning 'home/akshay/ml-projects/custom-yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, 0 corrupt: 100%|
val: Scanning 'home/akshay/ml-projects/custom-yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, 0 corrupt: 100%|
val: Scanning 'home/akshay/ml-projects/custom-yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, 0 corrupt: 100%|
Speed: 0.2ms pre-process, 22.2ms inference, 2.0ms Mms pre-process, 23.2ms inference, 2.0ms Mms pre
```

• We can see that we get a mAP of 0.505 and a mAR of 0.382

Benchmarking YOLOv5I model on COCO dataset:

• Output:

```
Ayalo akehy@Neshaw_Dell_cale_5880:_/dal_projects/custom_volo/yolov58 python val py —meights yolov51.pt —data coco yaml —ing 640 —half —morkers up all data—holov5.pt*] —meights yolov51.pt —data coco yaml —ing 640 —half —morkers up all data—holov5.pt*] —meights yolov51.pt*] —meights yolov51.pt*—data coco yaml —ing 640 —half —morkers up all thres9 6, morkers—up single_cls=False, augment=False, verbose=False, save_txt=False, save_hybrid=False, save_json=True, project=runs/val, name=ey 00.00 € vs.1-391-g7639euc Python-3.10.4 torch-1.12.1 CUDA:0 (NVIDIA GeForce RTX 3050 Ti Laptop GPU, 4096M18)

Fusing layers...

Yolov51 summary: 367 layers, 46533693 parameters, 0 gradients
val: Scanning '/home/akshay/ml-projects/custom_yolo/datasets/coco/val2017.cache' images and labels... 4952 found, 48 missing, 0 empty, Clabels P R maPs.5.95 ind04) —meights yolov51.pt* all 5000 36335 0.737

Of 0.486

Faviluating pycocotools mAP ... saving runs/val/exp2/yolov51.predictions.json...
Done (t=0.581s)
creating index...
index created!
Loading and preparing results...
DONE (t=3.252)
Average Precision (AP) @[101=0.50:0.95] area= all maxDets=100] = 0.489
Average Precision (AP) @[101=0.50:0.95] area= all maxDets=100] = 0.535
Average Precision (AP) @[101=0.50:0.95] area= all maxDets=100] = 0.535
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Average Precision (AP) @[101=0.50:0.95] area= all maxDets=100] = 0.535
Average Precision (AP) @[101=0.50:0.95] area= all m
```

- We can see that we get a mAP of 0.489 and a mAR of 0.372
- Note that the slightly smaller values of mAP and mAR in comparison to YOLOv5x are due to the fact that the size of YOLOv5I model is smaller than YOLOv5x.
- That is, it has lesser total parameters.

Pruning the Models

- We will now prune the models to 30% global sparsity.
- This can be done using the torch_utils.prune() command and adding the required code in the val.py file like so,

```
# Data

# Data

# Data

# Data

# Data

# Check_dataset(data) # check

# Prune

# From utils.torch_utils import prune

# prune(model,0.3)

# Configure

# Configure

# Couda = device.type != 'cpu'

# is_coco = isinstance(data.get('val'), str) and
```

YOLOv5x Pruned to 0.3 Sparsity:

OUTPUT:

YOLOv5l Pruned to 0.3 Sparsity:

OUTPUT:

```
| Agricolar | Section | Se
```

- In the results, we can observe that we have achieved a sparsity of 30% in our model after pruning.
- This means that 30% of the model's weight parameters in nn.Conv2d layers are equal to 0.
- Inference time is essentially unchanged, while the model's AP and AR scores are slightly reduced.

Quantizing our Pruned Model:

(YOLOv5l Quant + Pruned)

Output:

(sparseml) akshay@Akshay-Dell-G15-5510:~/ml-projects\$ python snippet\ \(1\).py							
downloading: 100%	1.97k/1.97k [00:00<00:00, 2.18MB/s]						
downloading: 100%	46.3M/46.3M [00:02<00:00, 19.5MB/s]						
downloading: 100%	90.2M/90.2M [00:06<00:00, 15.7MB/s]						
downloading: 100%	181M/181M [00:10<00:00, 17.9MB/s]						
downloading: 100%	15.9M/15.9M [00:02<00:00, 8.14MB/s]						
downloading: 100%	274M/274M [00:17<00:00, 16.5MB/s]						
downloading: 100%	15.9M/15.9M [00:01<00:00, 8.44MB/s]						
downloading: 100%	3.75k/3.75k [00:00<00:00, 1.57MB/s]						
downloading: 100%	8.38k/8.38k [00:00<00:00, 149kB/s]						
DeepSparse Engine, Copyright 2021-present / Neuralmagic, Inc. version: 1.0.2 (7dc5fa34) (release) (optimized) (system=avx2, binary=	avx2)						
BenchmarkResults:							
items_per_second: 10.324523211570307							
ms_per_batch: 1549.708366394043							
batch_times_mean: 1.549708366394043							
batch_times_median: 1.5345104932785034							
batch_times_std: 0.08126729671542159							

Benchmark Results:

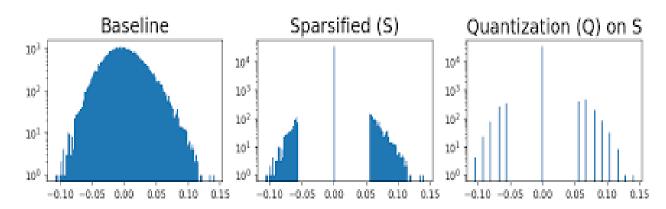
items_per_second: 10.324523211570307

ms_per_batch: 1549.708366394043

batch_times_mean: 1.549708366394043

batch_times_median: 1.5345104932785034

batch_times_std: 0.08126729671542159



CONCLUSION

By applying both pruning and INT8 quantization to the model, we are able to achieve 10x faster inference performance on CPUs and 12x smaller model file sizes.

FUTURE SCOPE

- We can experiment with different optimization libraries like TensorFlow Model Optimization Python API
- We can deploy quantized as well as pruned model on edge devices in real time

REFERENCES AND CITATIONS

- You Only Look Once: Unified, Real-Time Object Detection, 2015: https://doi.org/10.48550/arXiv.1506.02640
- COCO Dataset: https://cocodataset.org/#home
- YOLOv5 Github: https://github.com/ultralytics/yolov5
- Deep Sparse: https://github.com/neuralmagic/deepsparse
- TensorFlow Model Optimization Python API: https://www.tensorflow.org/model optimization/api docs/python/tfmot