

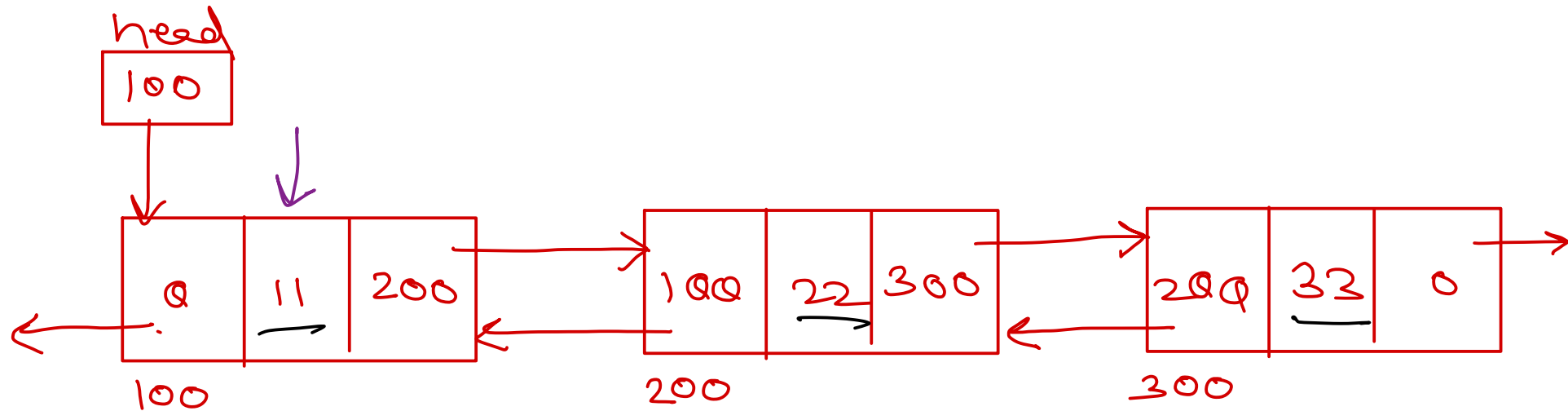


Data Structure & Algorithms

Nilesh Ghule



Doubly Linear Linked List → bidirectional traversal. - display Fwd() display Rev()

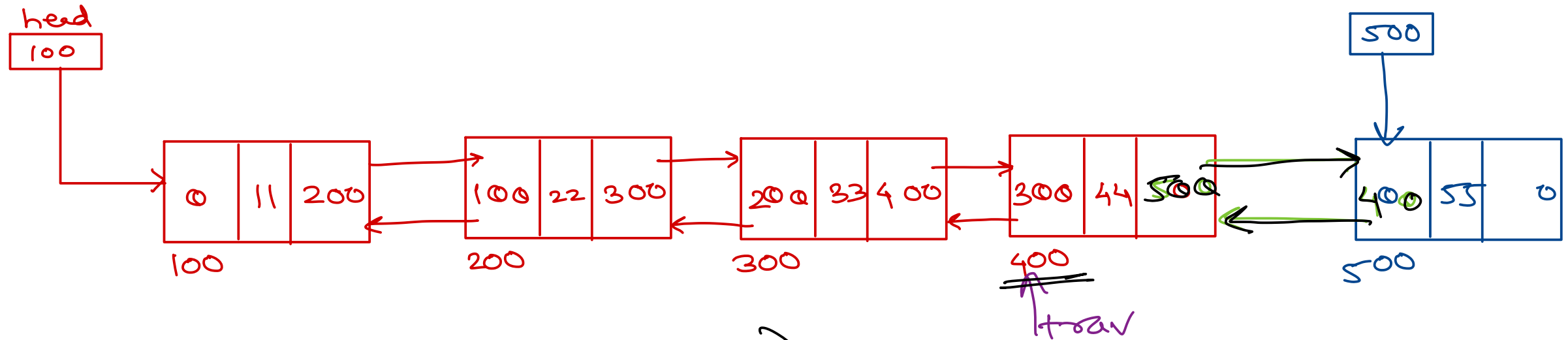


```
trav = head;  
while (trav != null) {  
    print(trav.data);  
    trav = trav.next;  
}
```

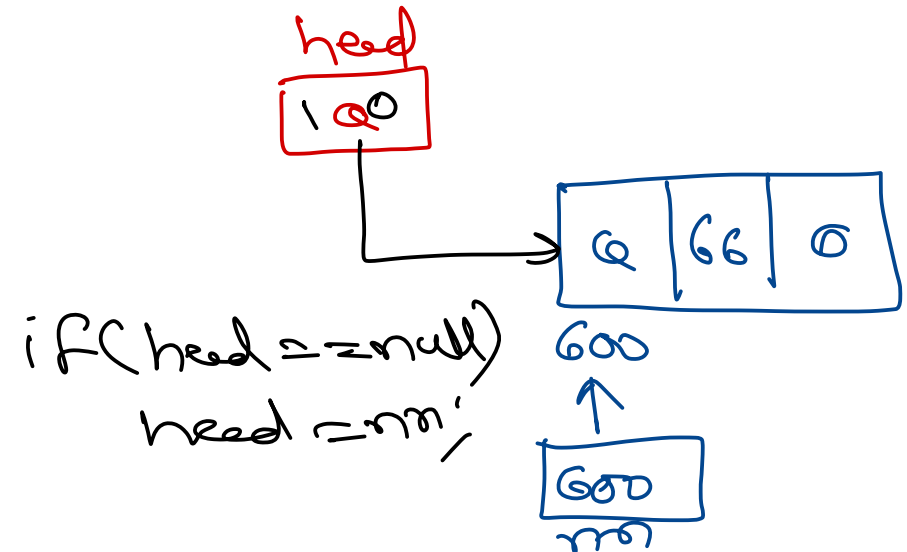
① $trav = head;$
 $while (trav.next \neq null)$
 $trav = trav.next;$

② $while (trav \neq null)$
{
 $print(trav.data);$
 $trav = trav.prev;$
}

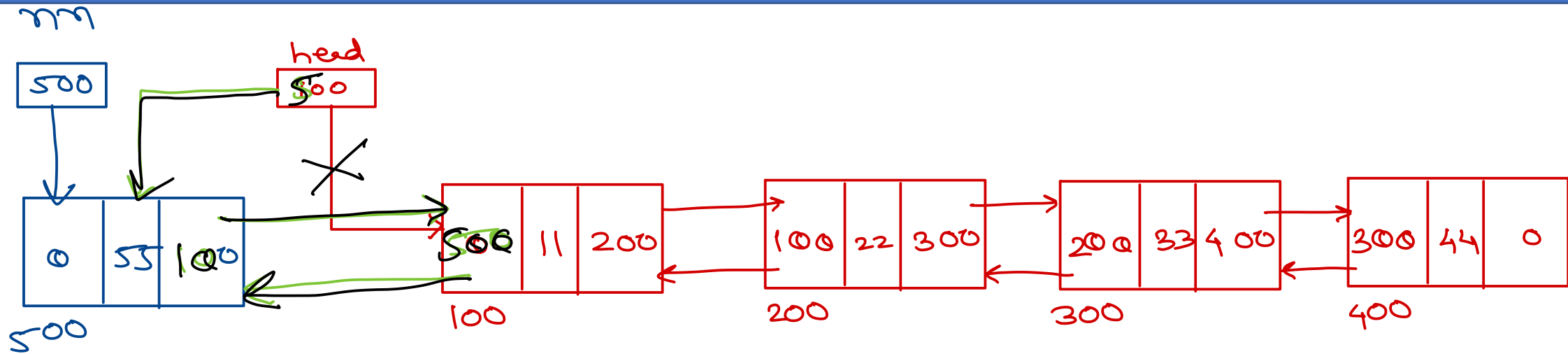
Doubly Linear Linked List - add Last



- ① Node nn = new Node(val);
- ② Node trav = head;
while (trav.next != null)
trav = trav.next;
- ③ trav.next = nn;
- ✓ ④ nn.prev = trav;

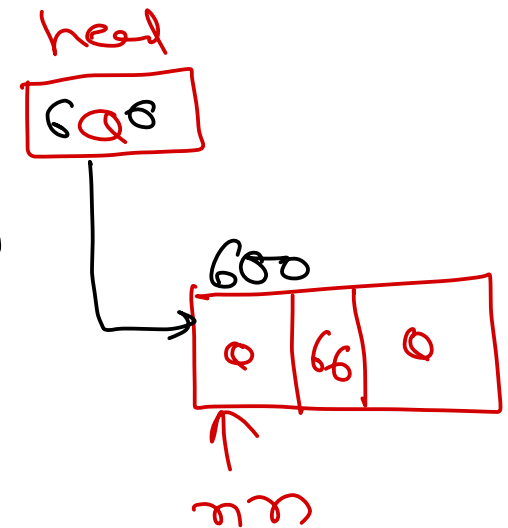


Doubly Linear Linked List - addFirst()

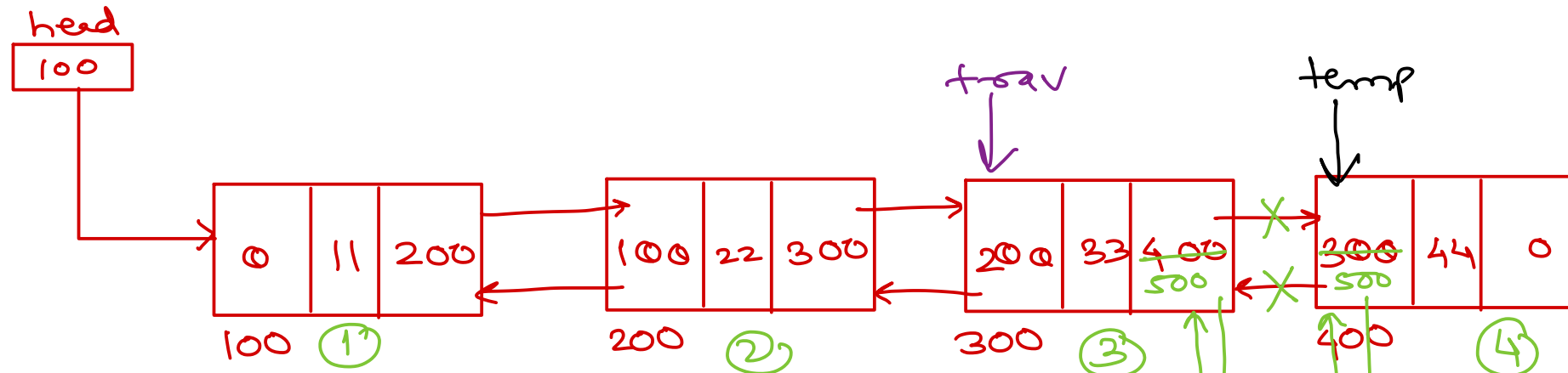


```
1 Node nn = new Node(val);  
2 nn.next = head;  
3 head.prev = nn;  
4 head = nn;
```

```
if(head == null)  
    head = nn;
```



Doubly Linear Linked List - add At PosC)



① $nn = \text{new Node}(\text{val});$

② $\text{trav} = \text{head};$
 $\text{for}(i=1; i < \text{pos}-1; i++)$
 $\text{trav} = \text{trav}.\text{next};$

③ $\text{temp} = \text{trav}.\text{next};$

④ $nn.\text{next} = \text{temp};$
 $nn.\text{prev} = \text{trav};$

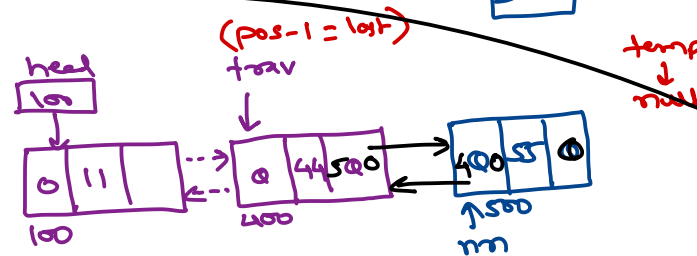
⑤ $\text{trav}.\text{next} = nn;$

⑥ $\text{temp}.\text{prev} = nn;$

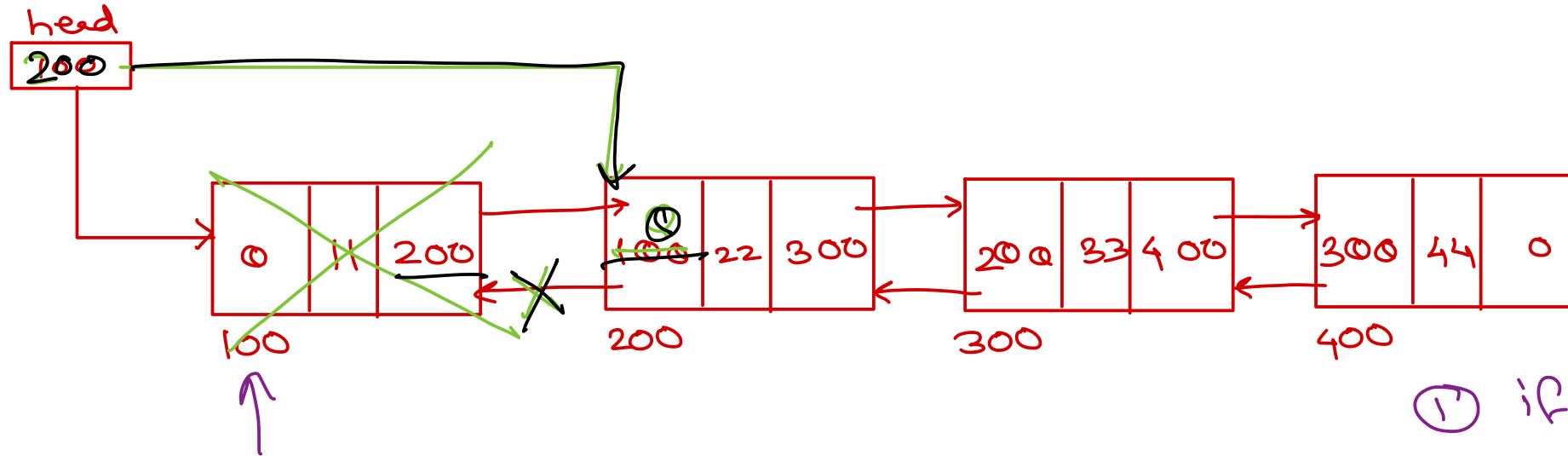
① if list empty,
 $\text{pos} == 1,$
 add First();

② if adding node at
 last pos, temp will be
 null.
 if (temp != null)
 $\text{temp}.\text{prev} = nn;$

③ if adding node beyond
 last pos, add node
 at the end.
 if (trav.next == null)
 break;



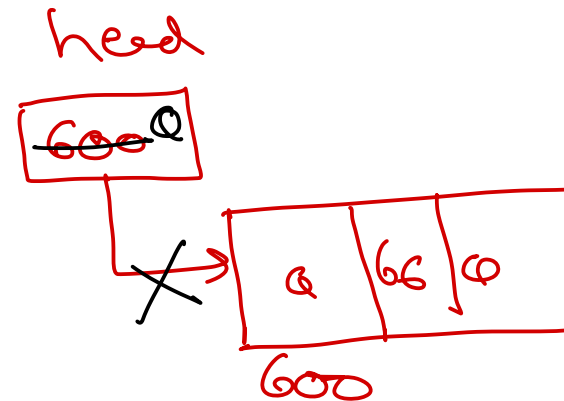
Doubly Linear Linked List - del First()



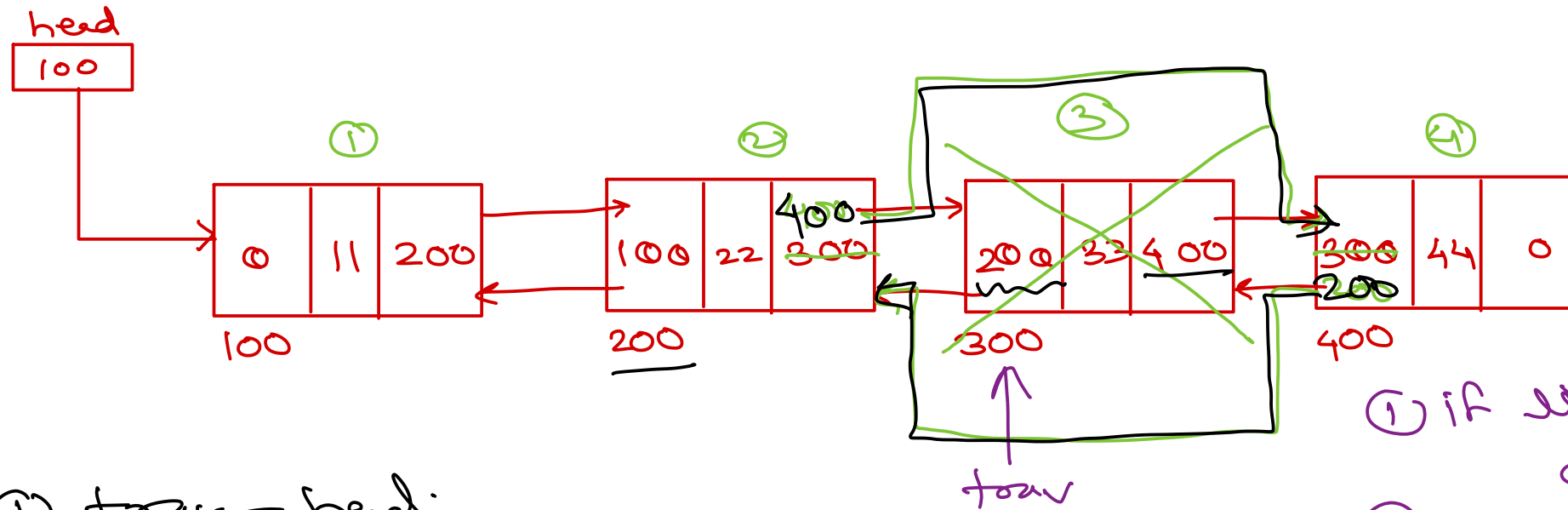
- ① head = head->next;
- * ② head->prev = null;

① if list is empty,
do nothing.

② if list has single ele,
if (head->next == null)
head = null;



Doubly Linear Linked List - del At Pos(3)



① $trav = head;$
 $for(i=1; i < pos; i++)$
 $trav = trav.next;$

② $trav.prev.next = trav.next;$

③ $if(trav.next \neq null)$
 $trav.next.prev = trav.prev;$

$if(trav == null)$
 $return;$

① if list empty or $pos == 1$,
 $delAt(1);$

② if deleting beyond the
 pos , do nothing

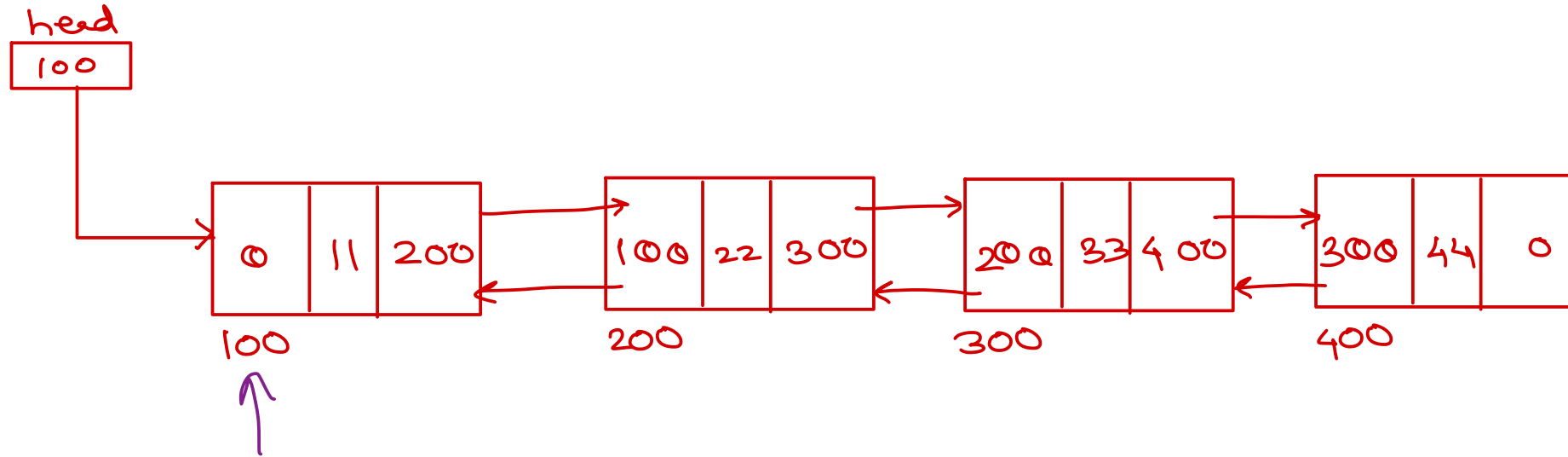
③ if deleting on last pos,
 $trav.next$ will be
 $null.$



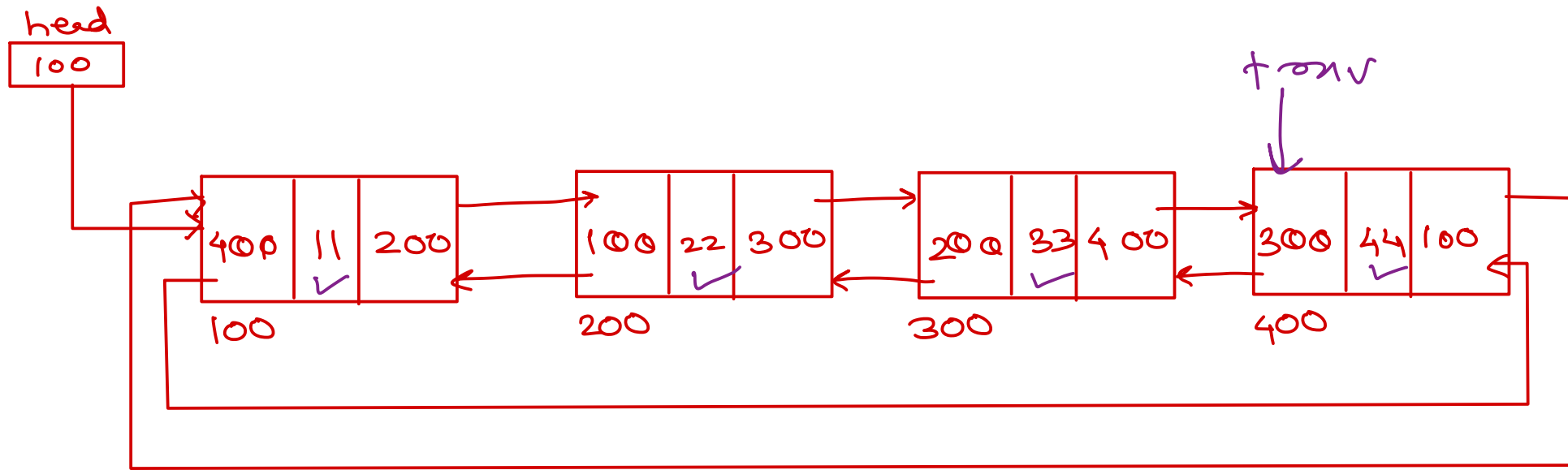
Doubly Linear Linked List

- delLast()

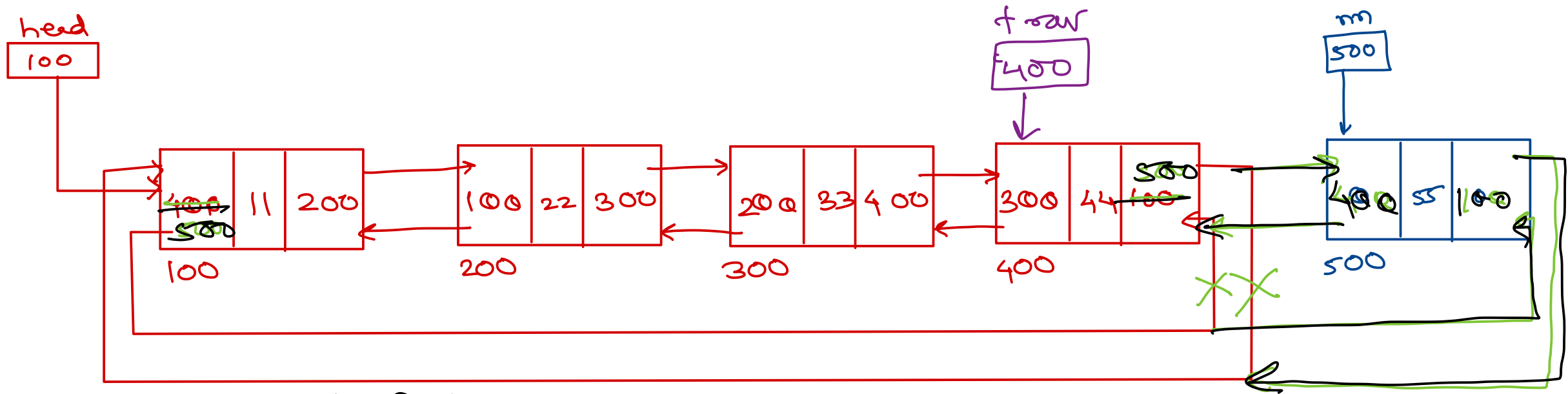
- homework.



Doubly Circular Linked List - display Rev ()



Doubly Circular Linked List → addLast()

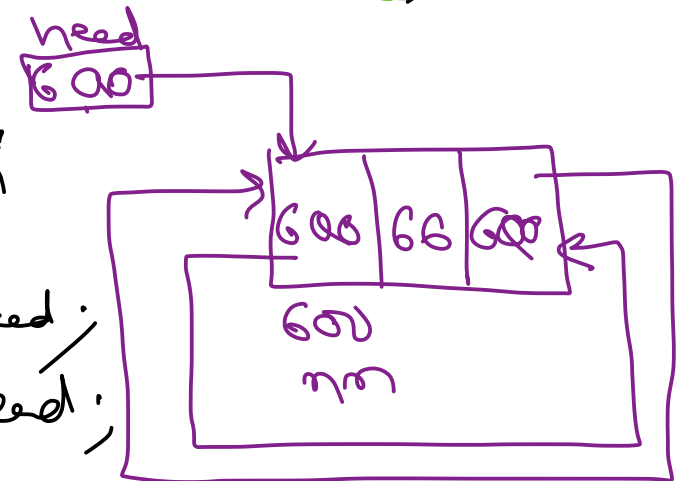


```

nn = new Node(val);
trav = head -> prev;
nn.next = head;
nn.prev = trav;
trav.next = nn;
head.prev = nn;
    
```

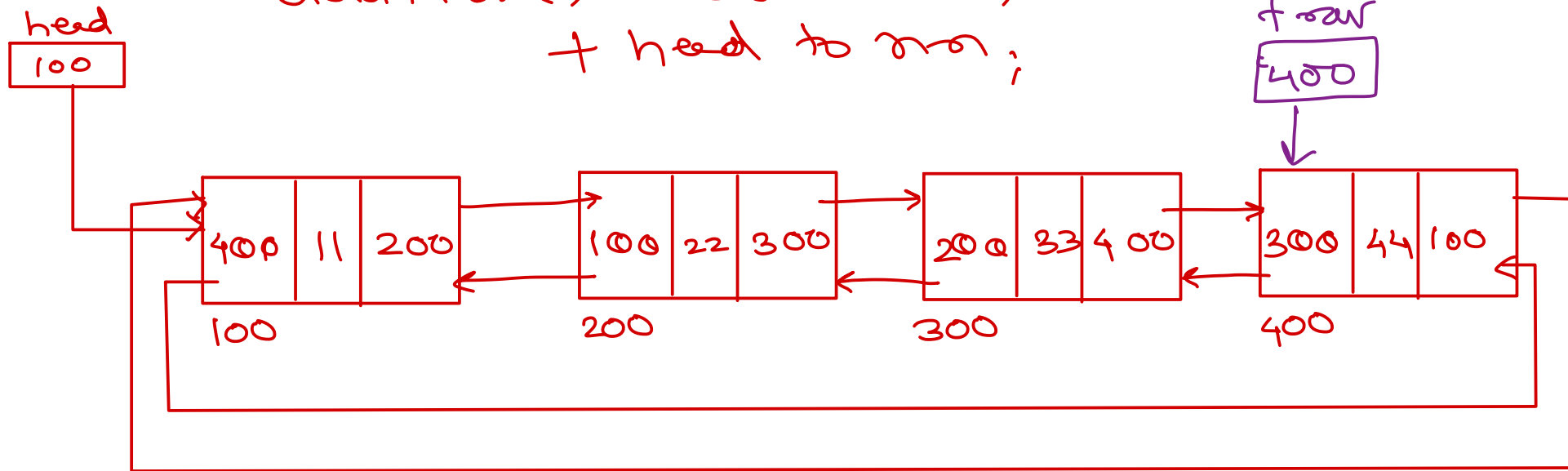
```

if (head == null) {
    head = nn;
    nn.next = head;
    nn.prev = head;
}
    
```



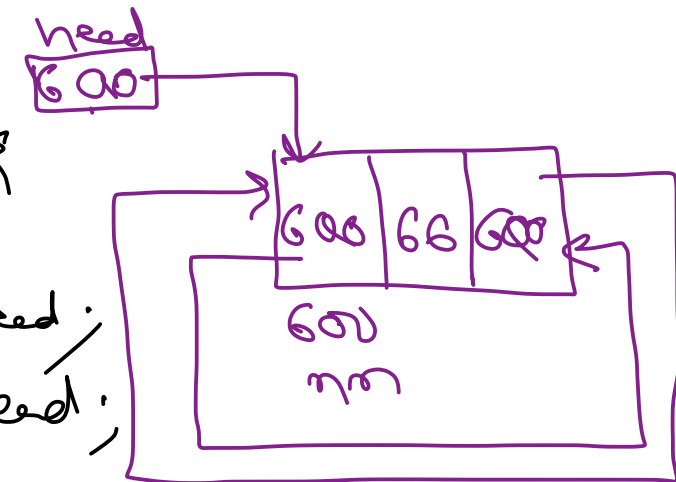
Doubly Circular Linked List → add First)

add First() = add Last()
+ head to nn;

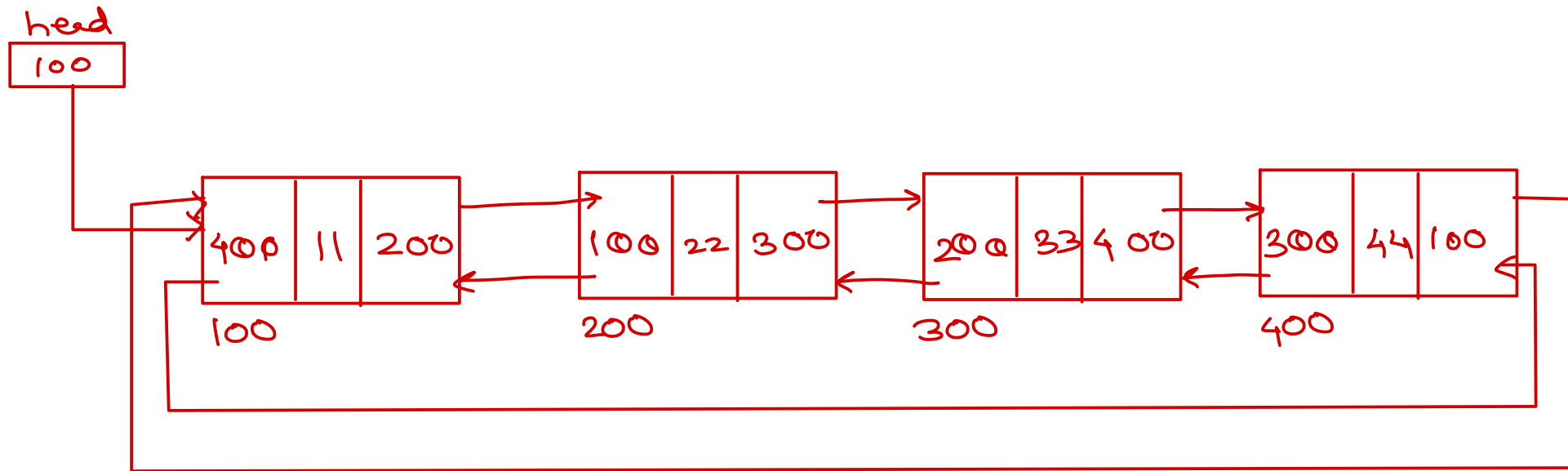


```
nn = new Node(val);  
trav = head - prev;  
nn.next = head;  
nn.prev = trav;  
trav.next = nn;  
head.prev = nn;  
→ head = nn;
```

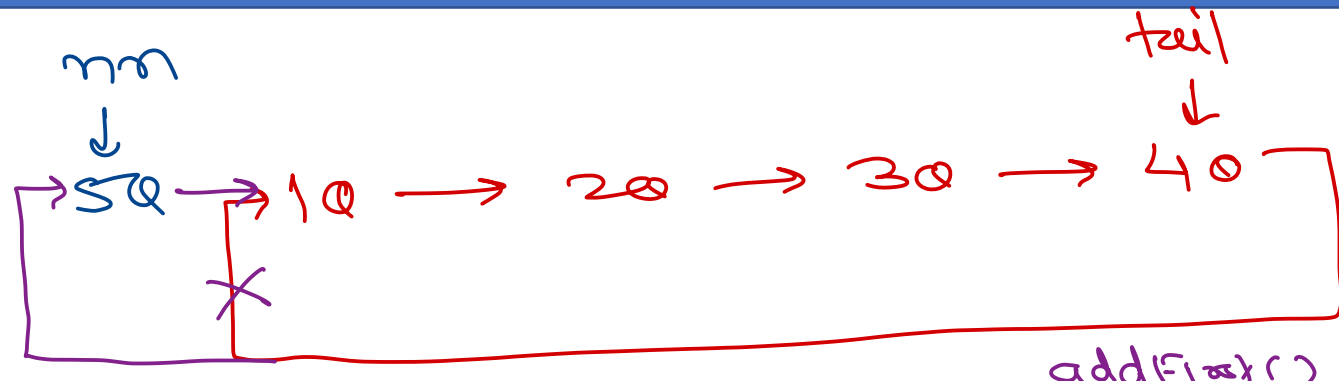
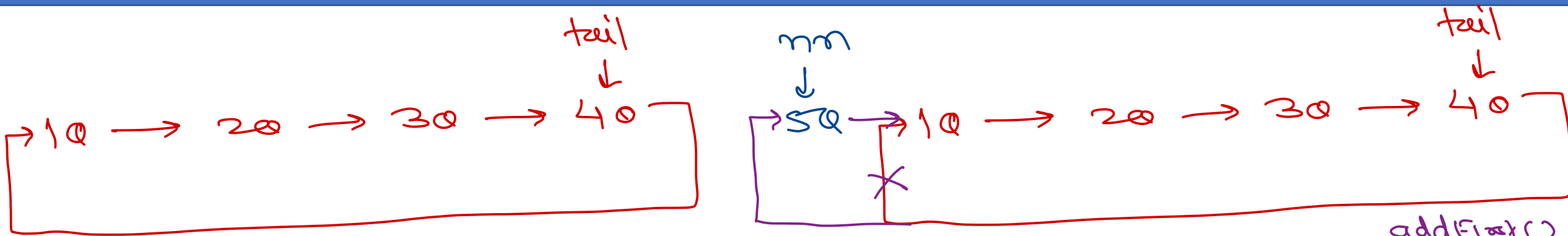
```
if (head == null) {  
    head = nn;  
    nn.next = head;  
    nn.prev = head;  
}
```



Doubly Circular Linked List

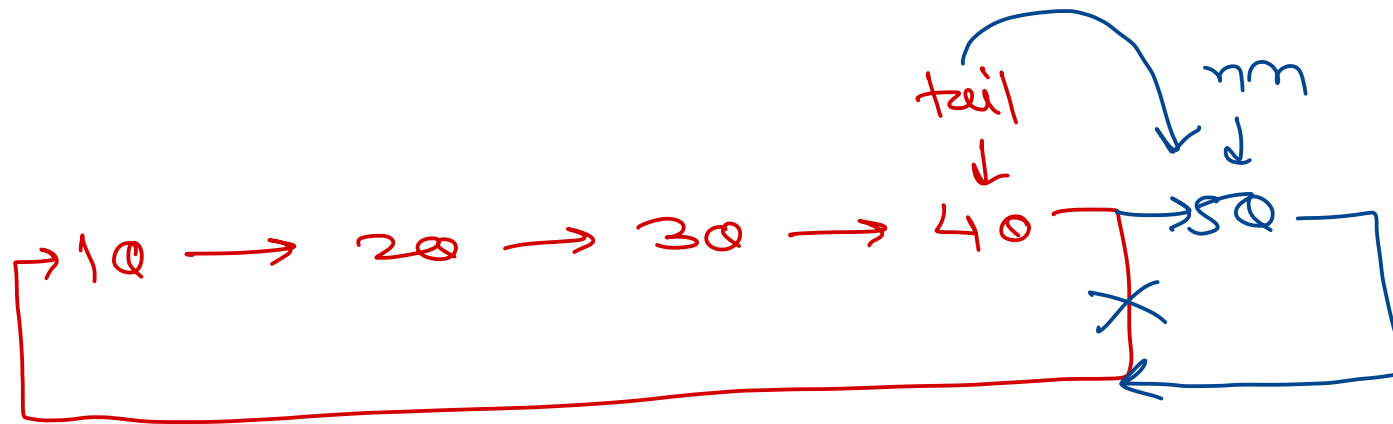


Singly Circular Linked List - with tail pointer



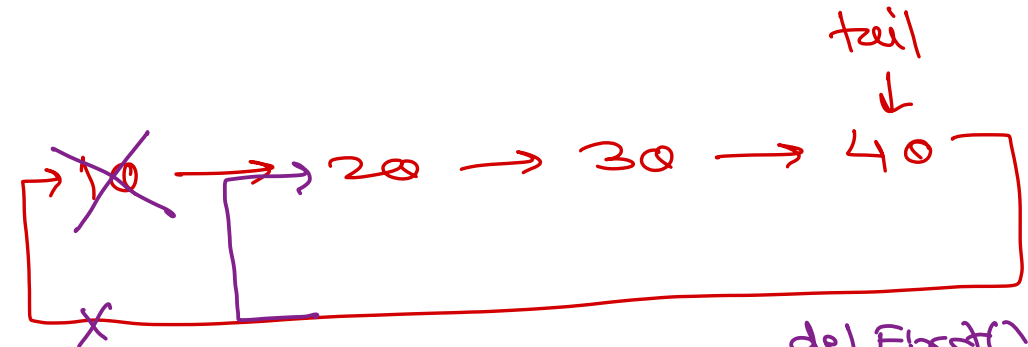
$nn.next = tail.next;$
 $tail.next = nn;$

addFirst()
 $O(1)$



$nn.next = tail.next;$
 $tail.next = nn;$
 $tail = nn;$

addLast()
 $O(1)$



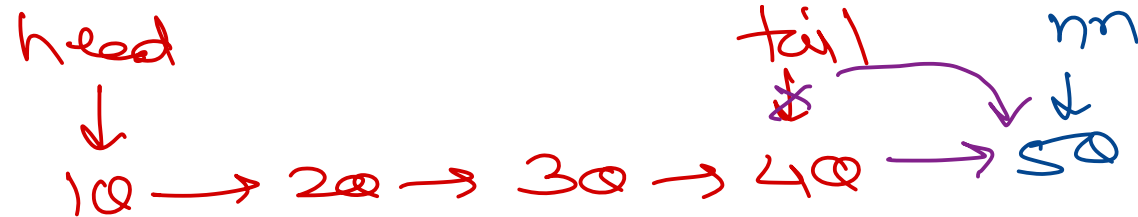
$tail.next = tail.next.next;$

delFirst()
 $O(1)$

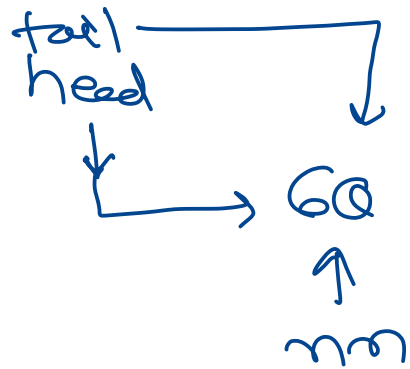


Singly Linear Linked List - with head & tail pointer

addLast()

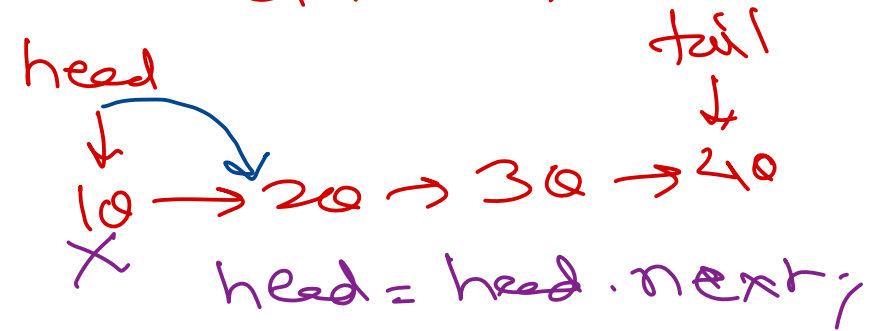


tail.next = nn;
tail = nn;



```
if (head == null) {  
    head = nn;  
    tail = nn;  
}
```

delLast()



```
if (head.next == null) {  
    head = null;  
    tail = null;  
}
```



Stack / Queue using Linked List

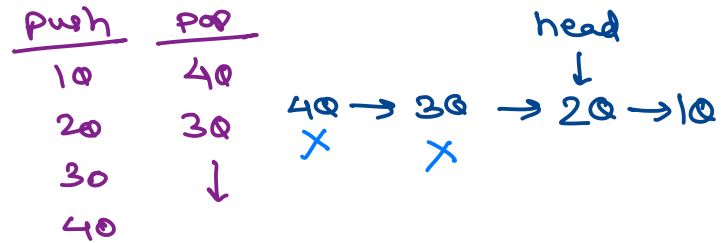
- Stack can be implemented using linked list. → LIFO.

- add first → $\text{push}() \rightarrow O(1)$
- delete first → $\text{pop}() \rightarrow O(1)$
- is empty → $\text{head} == \text{null}$.

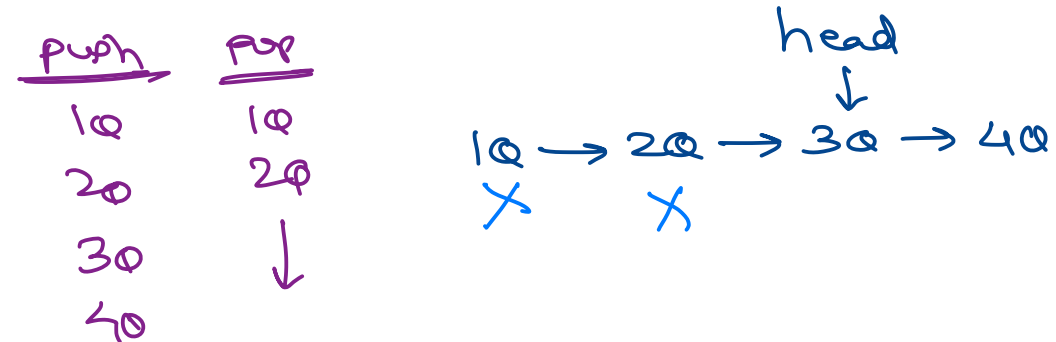
- Queue can be implemented using linked list. → FIFO

- add last → $\text{push}() \rightarrow O(1)$
- delete first → $\text{pop}() \rightarrow O(1)$
- is empty → $\text{head} == \text{null}$.

In stack addition & deletion both are done from same end.



In queue, addition & deletion done from different ends.



Linked List – Competitive programming

- Sort the singly linked list. → selection sort

```
Node i, j;  
for(i = head; i != null; i = i->next) {  
    for(j = i->next; j != null; j = j->next) {  
        if(i->data > j->data) {  
            temp = i->data;  
            i->data = j->data;  
            j->data = temp;  
        }  
    }  
}
```

bubble sort
↳ homework



Linked List – Competitive programming

- Reverse ^{display} singly linked list.

head
↓
10 → 20 → 30 → 40 →

way 1:

- ① put all elem on stack one by one
- ② pop all elem from stack & print them.

$$T \propto 2n \rightarrow O(n)$$

$$\begin{aligned} \text{Space} \rightarrow \\ \text{linked list} &\rightarrow O(n) \\ \text{stack} &\rightarrow O(n) \end{aligned}$$

```
S = new Stack<>
① {
    trav = head;
    while (trav != null) {
        S.push(trav.data);
        trav = trav.next;
    }
}

② {
    while (!S.isEmpty()) {
        val = S.pop();
        print(val);
    }
}
```

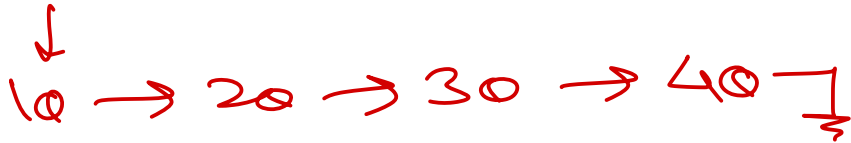


Linked List – Competitive programming

- Reverse ^{display} singly linked list.

$$\text{Time} = O(n^2)$$

head



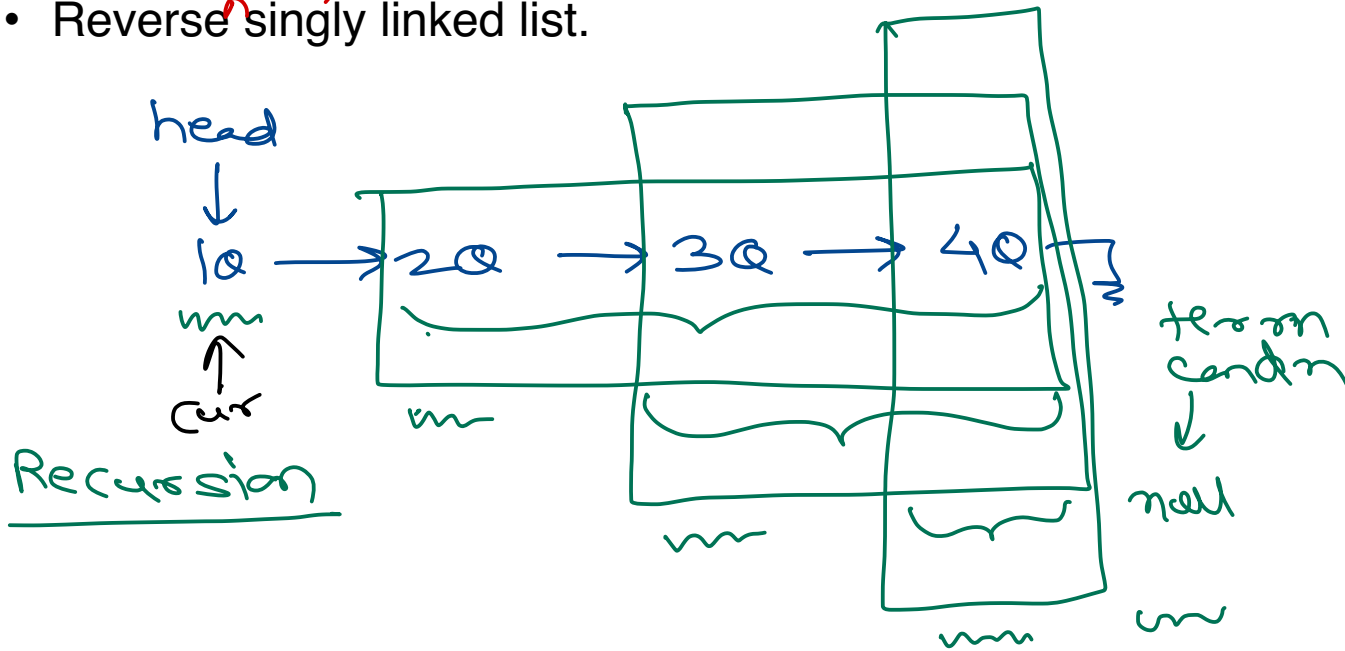
- ① traverse list & count nodes = n ;
- ② traverse till n elem & point last element.
- ③ decrement n ;
- ④ repeat steps 2 & 3 until $n = 0$.

Space: list $O(n)$
aux space = $O(1)$



Linked List – Competitive programming

- Reverse ^{display} singly linked list.



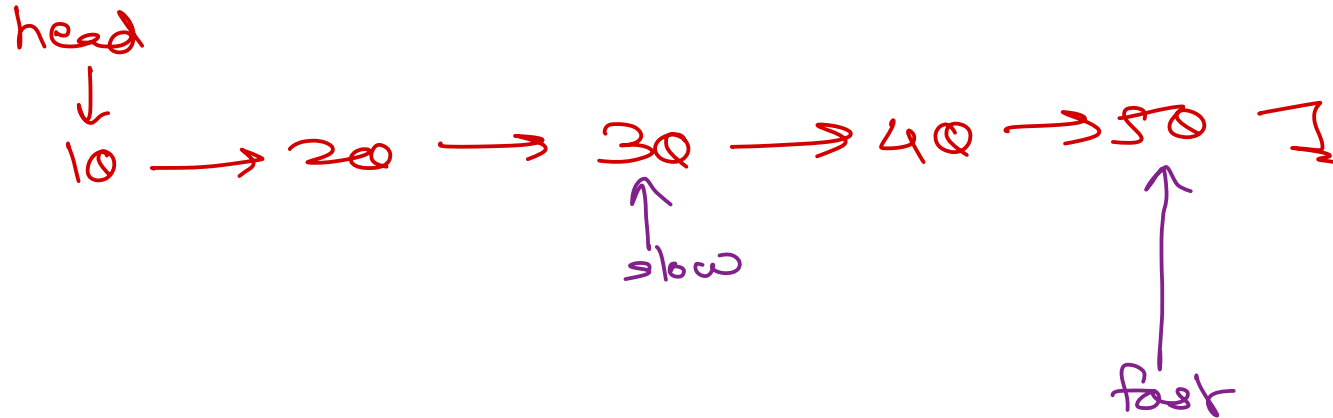
```
void revDisplay(Node cur) {  
    if (cur == null)  
        return;  
    revDisplay(cur.next);  
    print(cur.data);  
}
```

```
revDisplay(head);
```



Linked List – Competitive programming

- Find middle of singly linear linked list.





Thank you!

Nilesh Ghule <nilesh@sunbeaminfo.com>

