

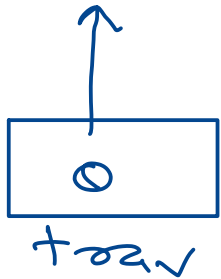
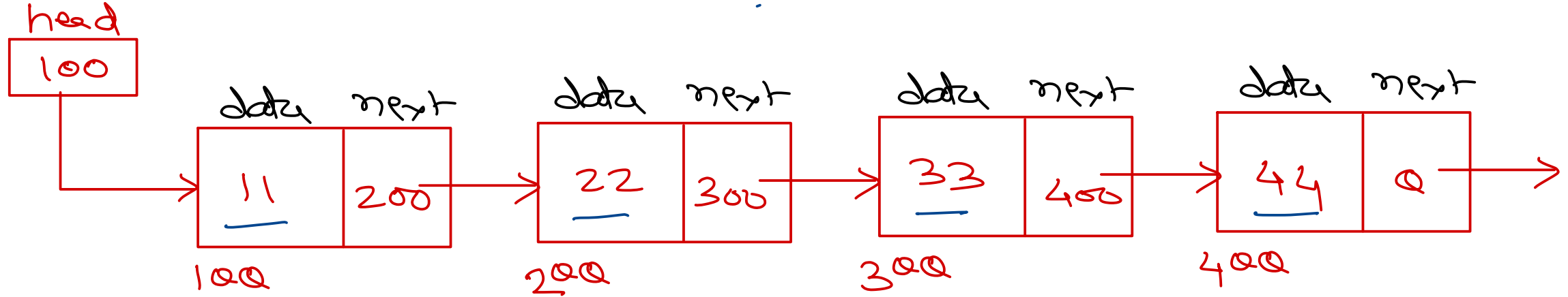


# Data Structure & Algorithms

*Nilesh Ghule*



# Singly Linear Linked List → display()

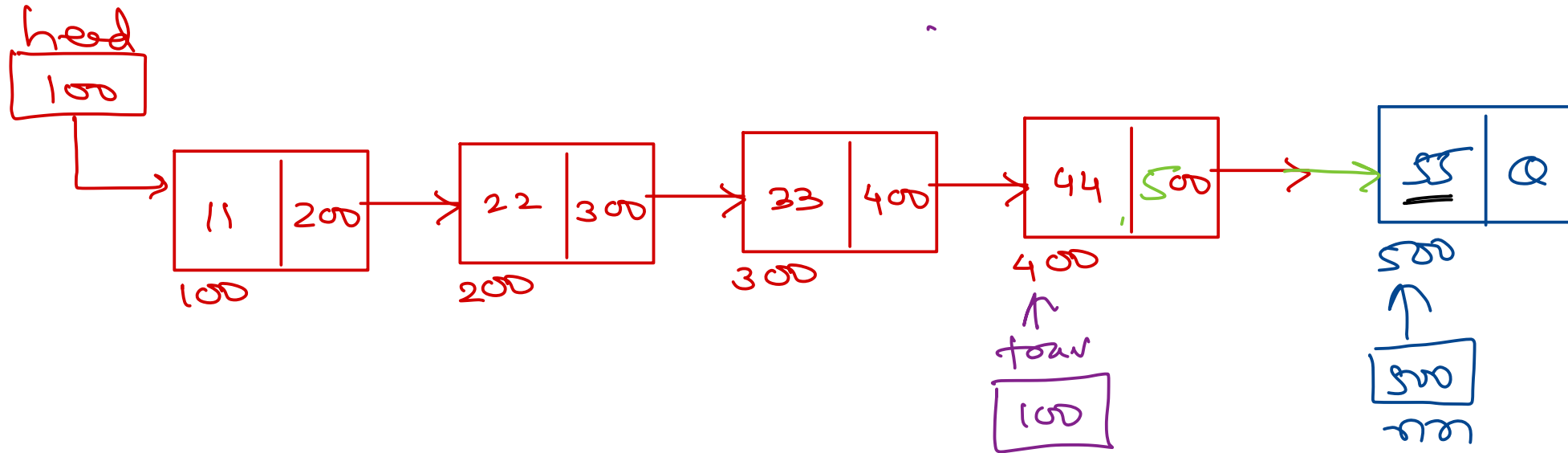


```
trav = head;  
while (trav != null)  
{  
    print(trav->data);  
    trav = trav->next;  
}
```

3

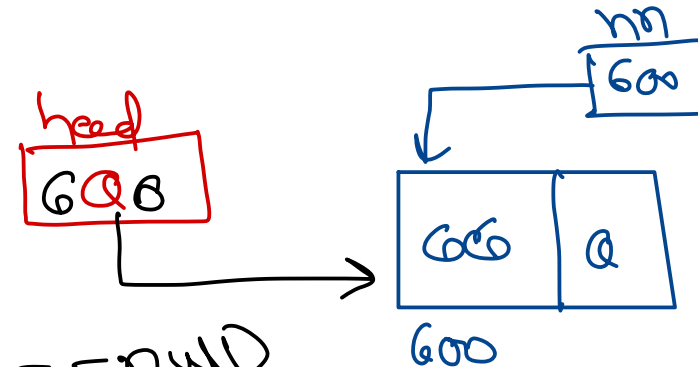


# Singly Linear Linked List - add Last

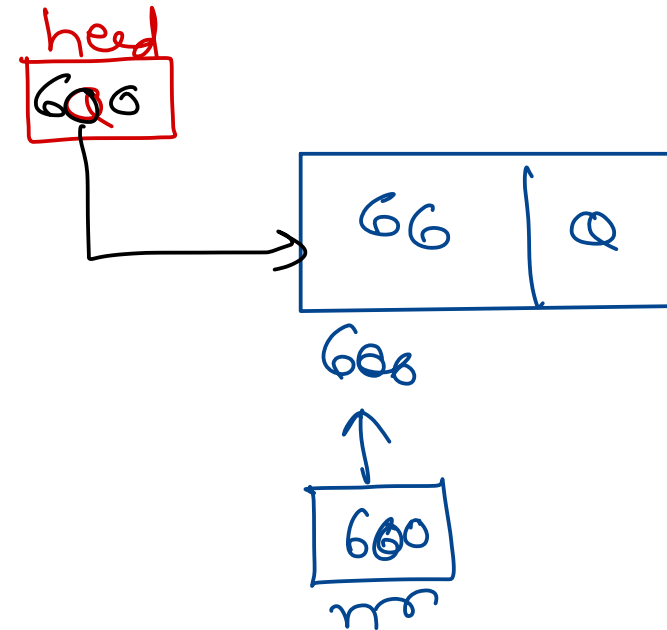
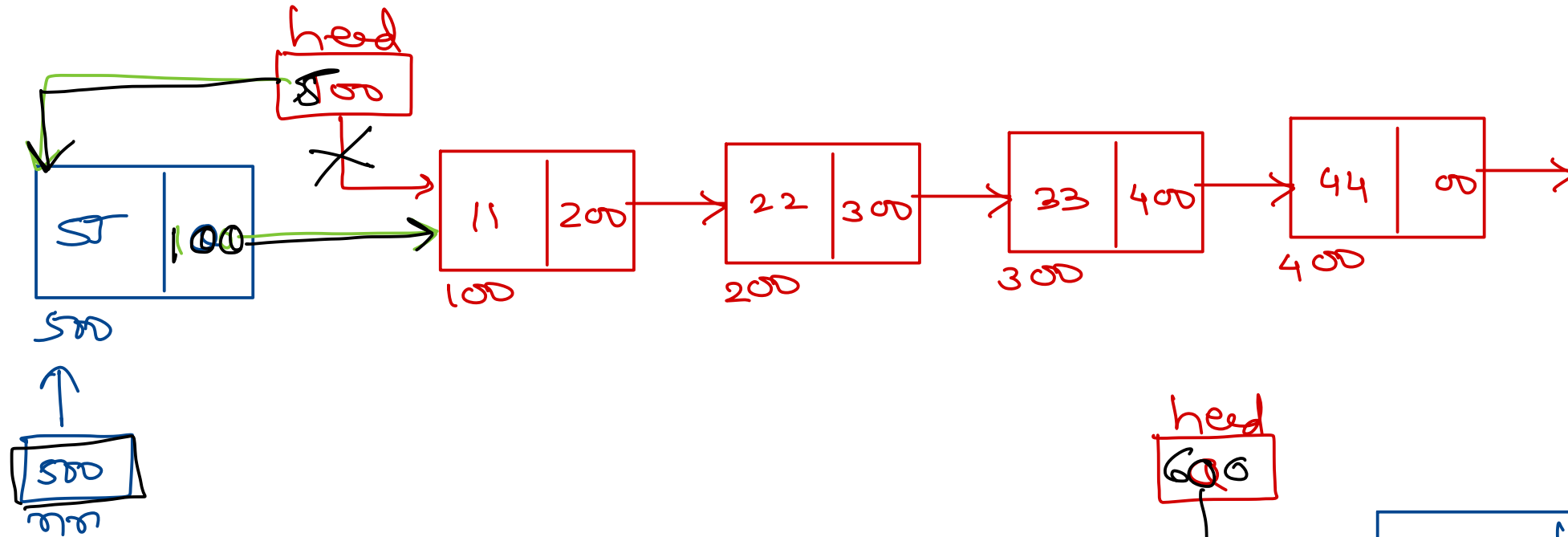


- ① Node nn = new Node(val);
- ② trav = head;  
while (trav.next != null)  
trav = trav.next;
- ③ trav.next = nn;

if (head == null)  
head = nn;



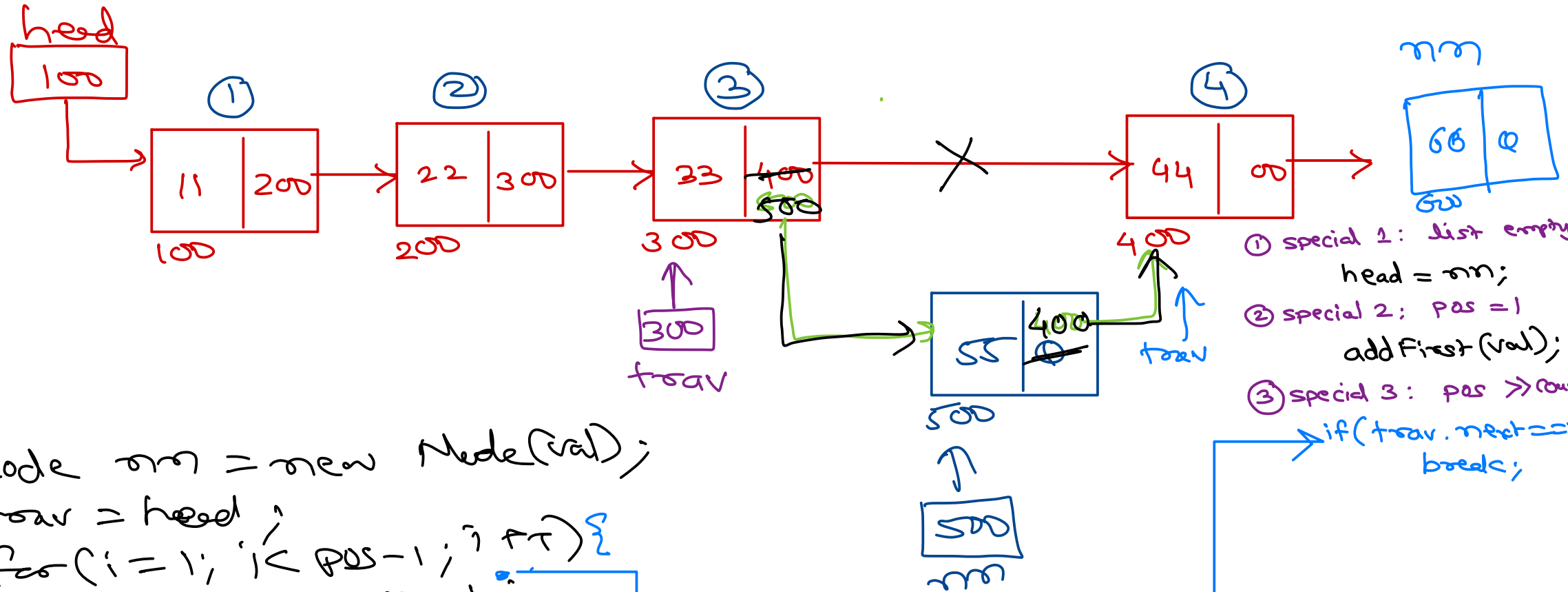
# Singly Linear Linked List - add First



- ① Node nn = new Node(val);
- ② nn.next = head;
- ③ head = nn;



# Singly Linear Linked List - $\text{addAtPos}(55, 4)$



```

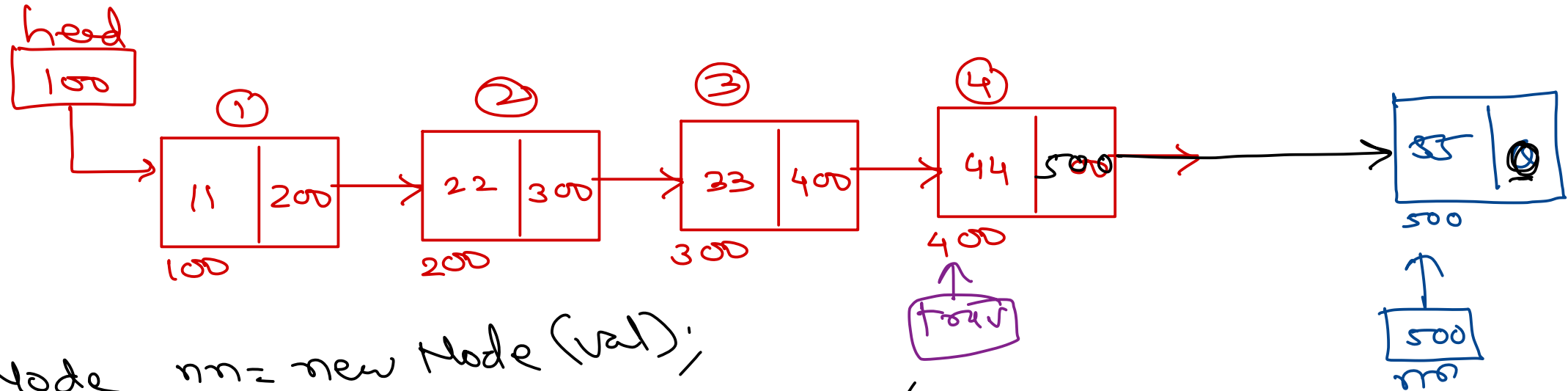
Node nn = new Node(val);
trav = head;
for (i = 1; i < pos - 1; i++) {
    trav = trav.next;
}
3 nn.next = trav.next;
  trav.next = nn;
    
```

- ① special 1: list empty  
head = nn;
- ② special 2: pos = 1  
addFirst(val);
- ③ special 3: pos > count.  
if (trav.next == null)  
break;

make before break

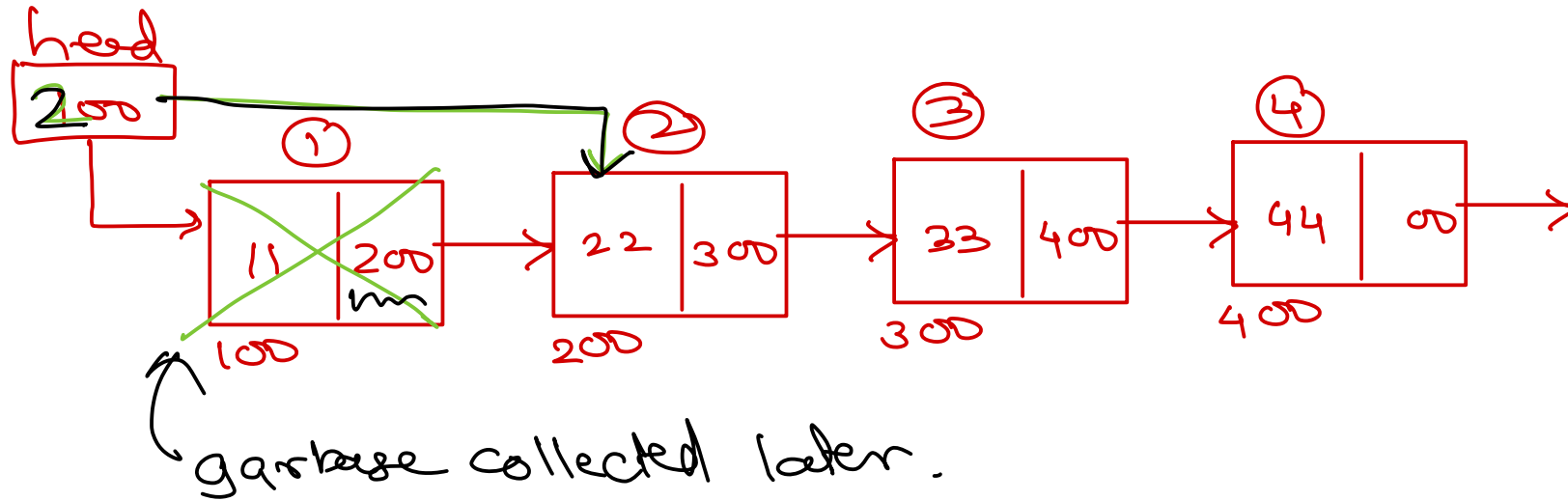


# Singly Linear Linked List - add At Pos (55, 10) ← Special 3<sub>m</sub>



```
Node nn = new Node(val);  
Node trav = head;  
for (i = 1; i < pos - 1; i++) {  
    if (trav.next == null) break;  
    trav = trav.next;  
}  
nn.next = trav.next;  
trav.next = nn;
```

# Singly Linear Linked List - ~~del First()~~

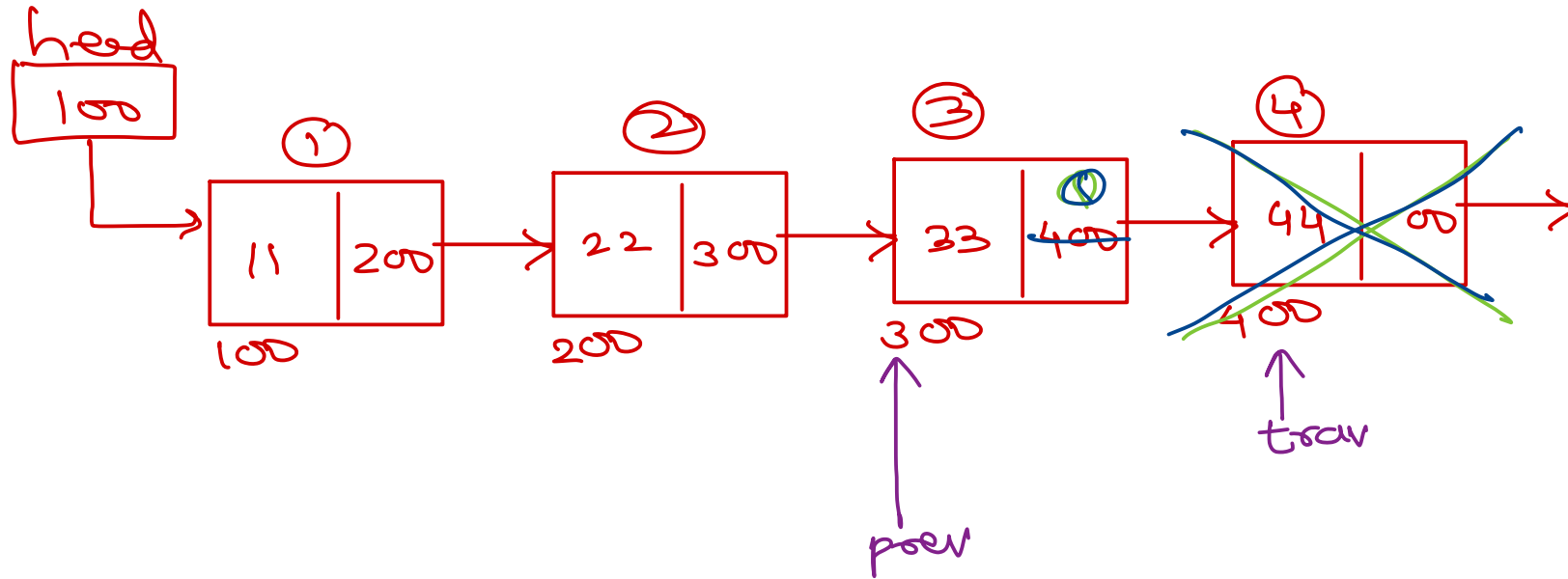


if (head != null)  
head = head->next;

head  
0  
empty list  
Special Case



# Singly Linear Linked List - del Last()

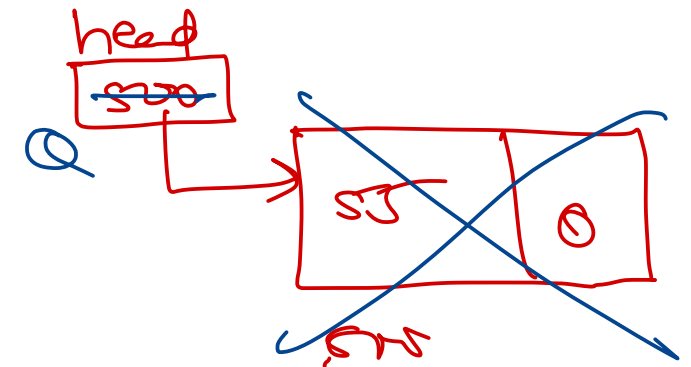


special 1: list empty  
- do nothing.

special 2: only one node

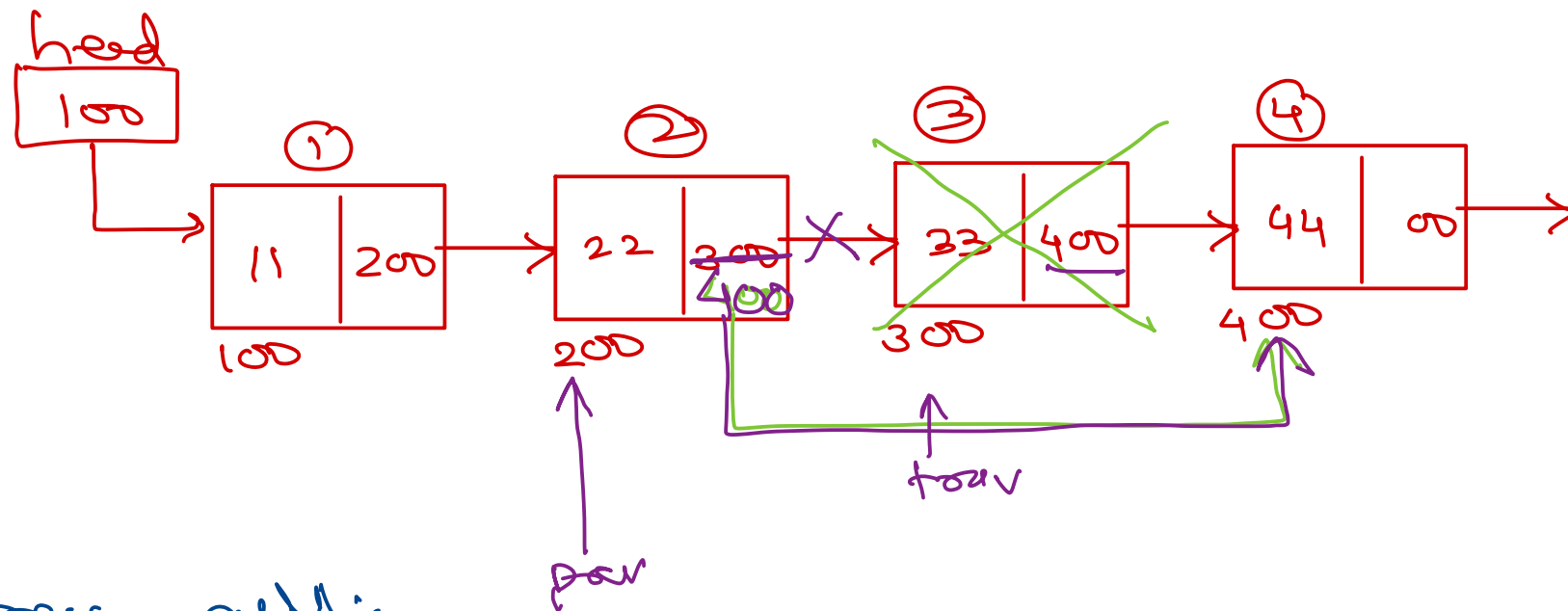
if (head->next == null)  
head = null;

```
prev = null;  
trav = head;  
while (trav->next != null) {  
    prev = trav;  
    trav = trav->next;  
}  
prev->next = null;
```





# Singly Linear Linked List - delete Pos (3)



special 1: list empty  
do nothing.

speed 2: pos == 1

del Frost ( )

Special 3: pos  $\gg$  count

```
if (t == null)
    return;
```

power = null;

```
trav = head;
```

```

for (i = 1; i < pos; i++) {

```

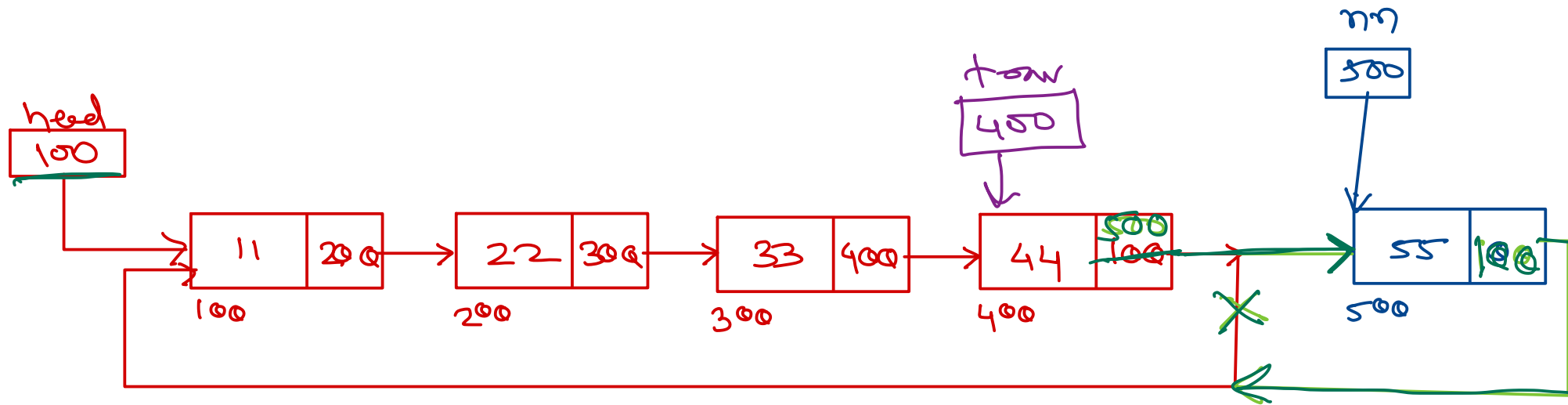
~~poer~~  $\geq$  ~~toar~~;

four = four.interest

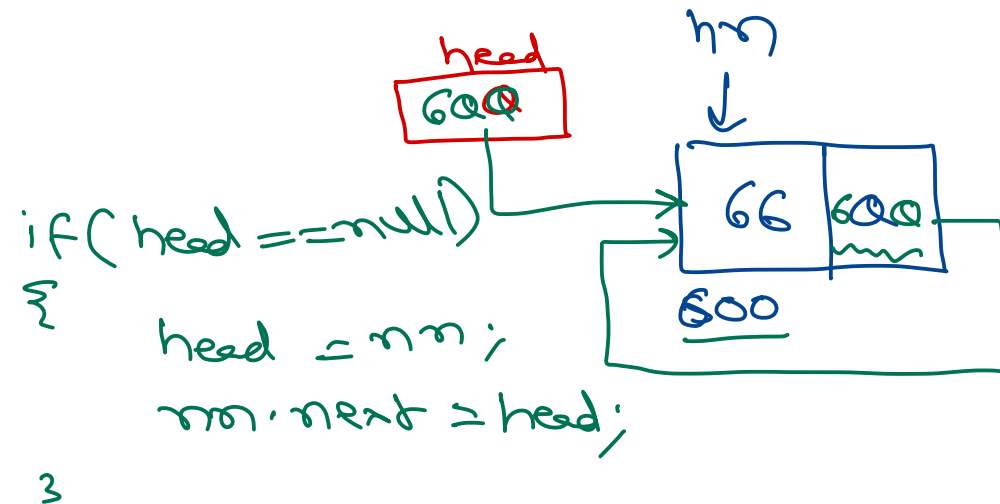
3

3  
prev. next = from, next;

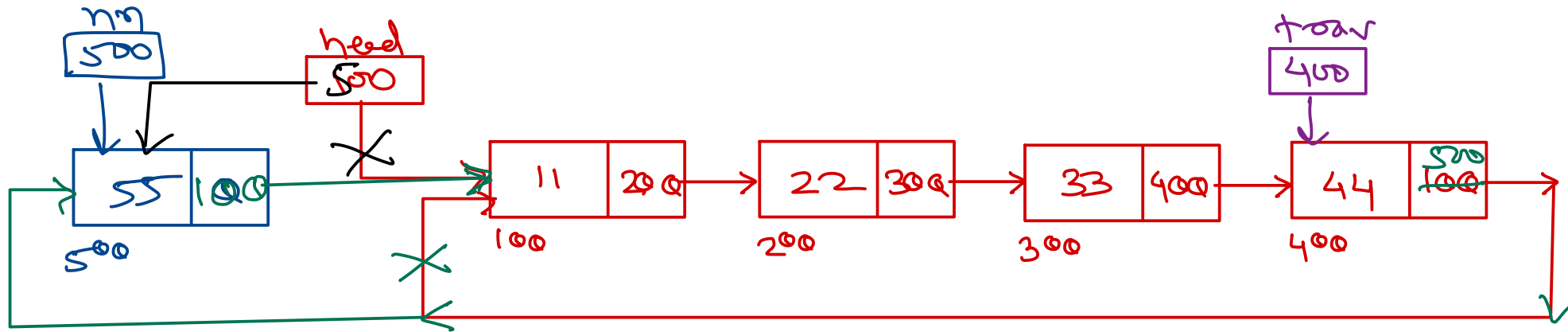
# Singly Circular Linked List - add Last()



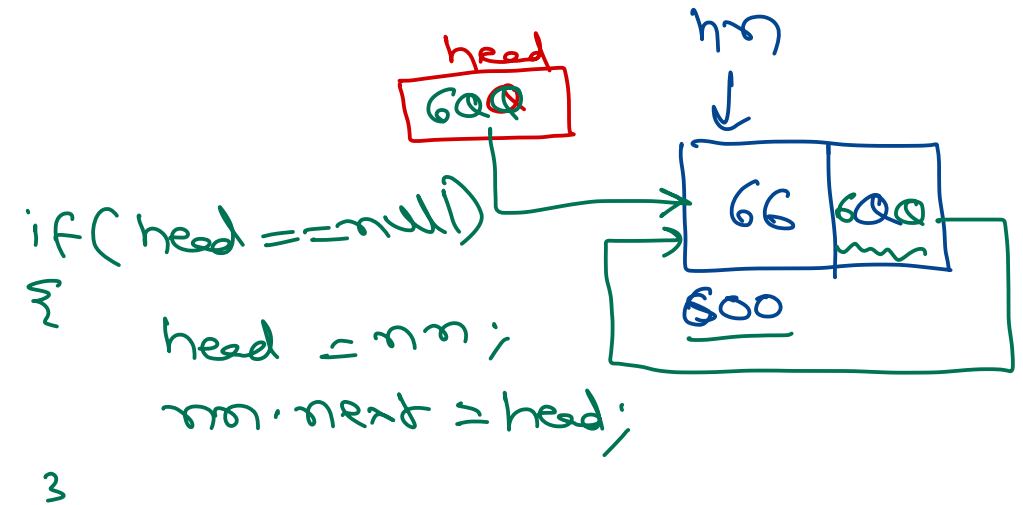
```
Node nn = new Node(val);  
trav = head;  
while (trav.next != head)  
    trav = trav.next;  
nn.next = head;  
trav.next = nn;
```



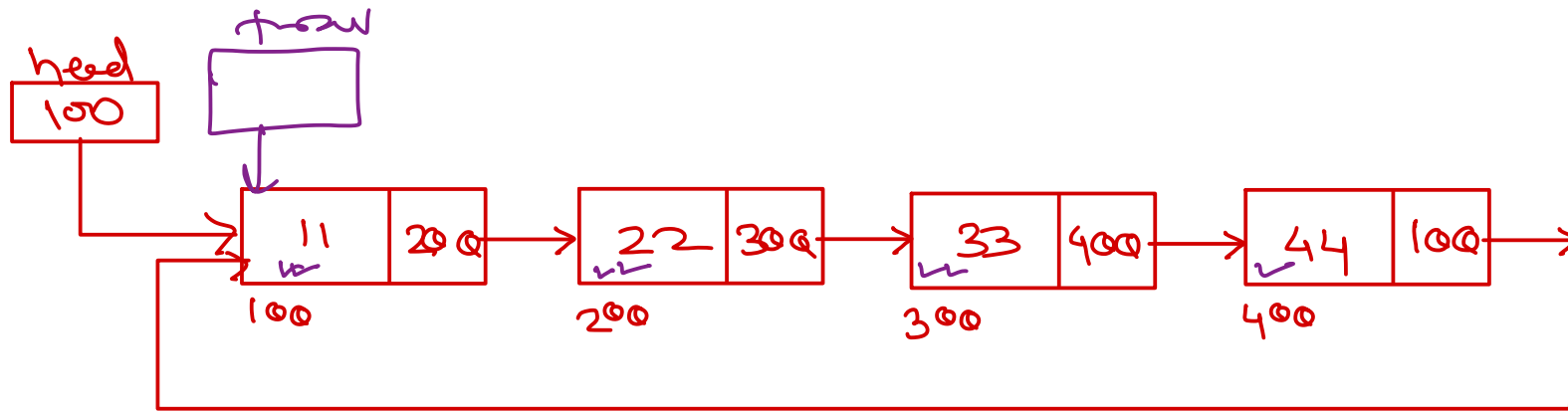
# Singly Circular Linked List - add First()



- ① Node nn = new Node(val);
- ② trav = head;  
while (trav.next != head)  
trav = trav.next;
- ③ nn.next = head;
- ④ trav.next = nn;
- ⑤ head = nn; ←



# Singly Circular Linked List - display()



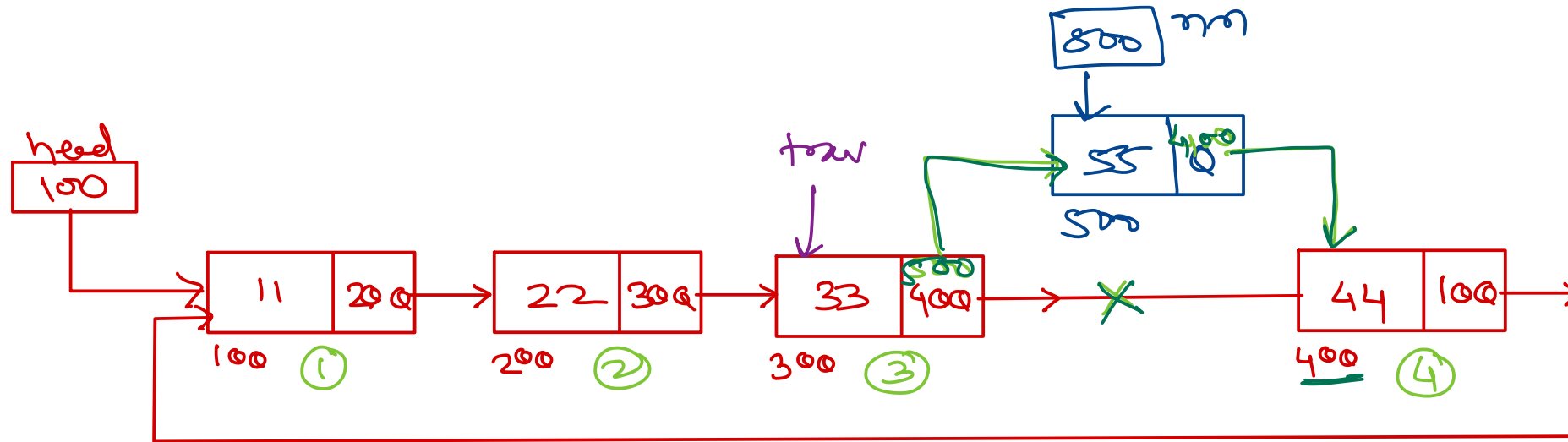
```
trav = head;  
do  
{  
    print(trav.data);  
    trav = trav.next;  
} while (trav != head);
```

head  
@

if list is empty,  
do nothing



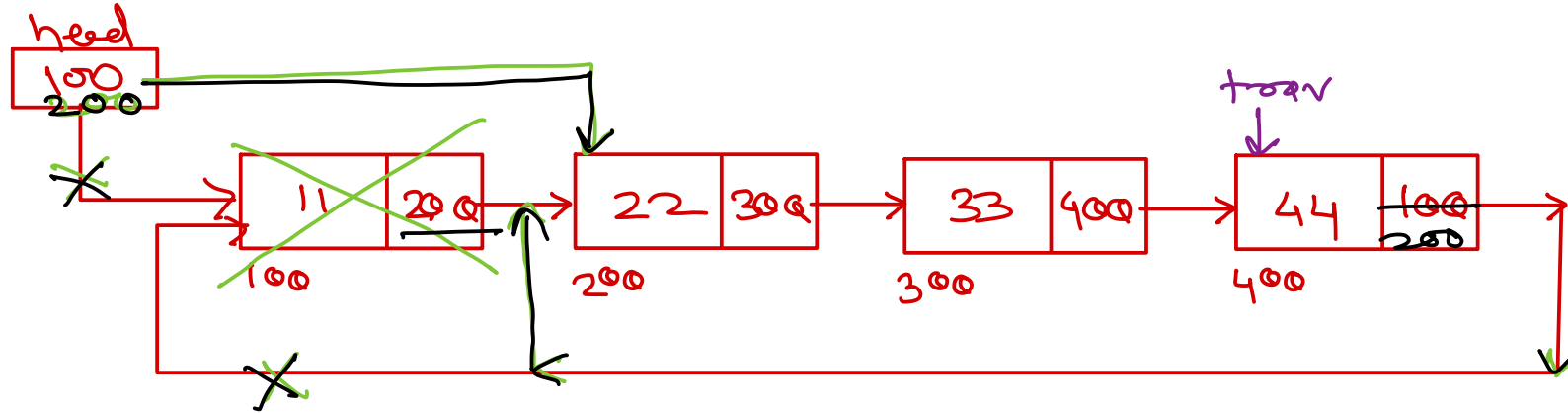
# Singly Circular Linked List - add At Pos(5, 4)



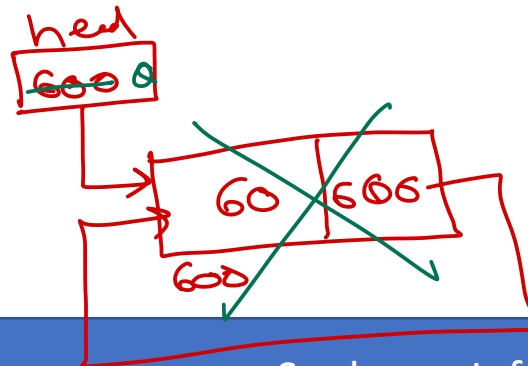
```
Node nn = new Node(val);  
trav = head;  
for (i = 1; i < pos - 1; i++) {  
    trav = trav.next;  
}  
3 nn.next = trav.next;  
trav.next = nn;
```

- ① special 1: list empty  
head = nn;
- ② special 2: pos = 1  
addFirst(val);
- ③ special 3: pos > count.  
if (trav.next == head)  
break;

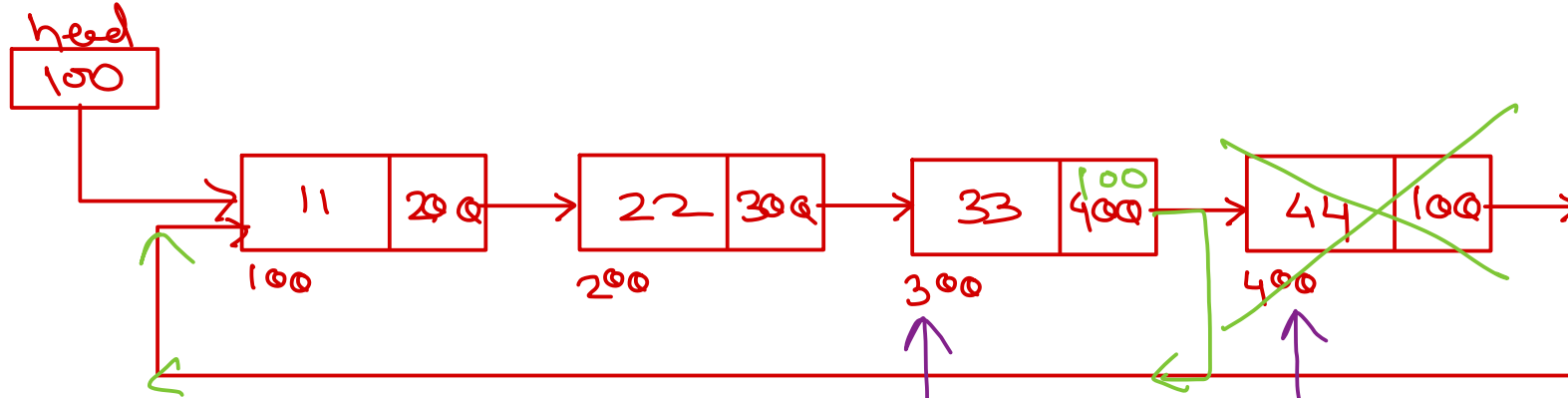
# Singly Circular Linked List - *delete first()*



- ① `trav = head;`  
`while (trav->next != head)` *Special 1: list empty, do nothing.*  
`trav = trav->next;`
- ② `head = head->next;` *Special 2: list has single ele.*
- ③ `trav->next = head;`  
*if (head->next == head)  
 head = null;*



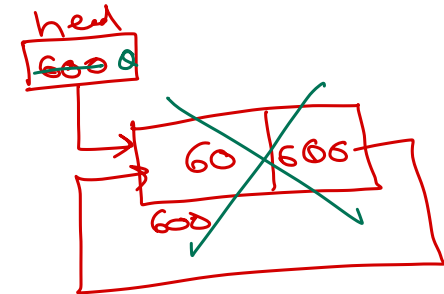
# Singly Circular Linked List - del Last()



```
prev = null;  
trav = head;  
while (trav.next != head) {  
    prev = trav;  
    trav = trav.next;  
}  
prev.next = head;
```

Special 1: List empty,  
do nothing.

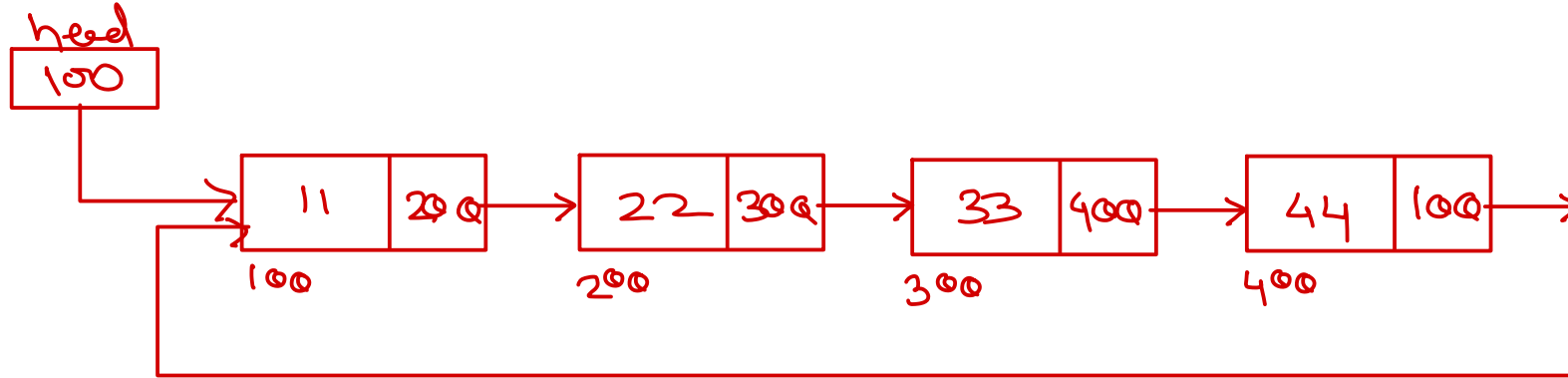
Special 2: List has single ele.  
if (head.next == head)  
head = null;



# Singly Circular Linked List

- del At Pos(3)

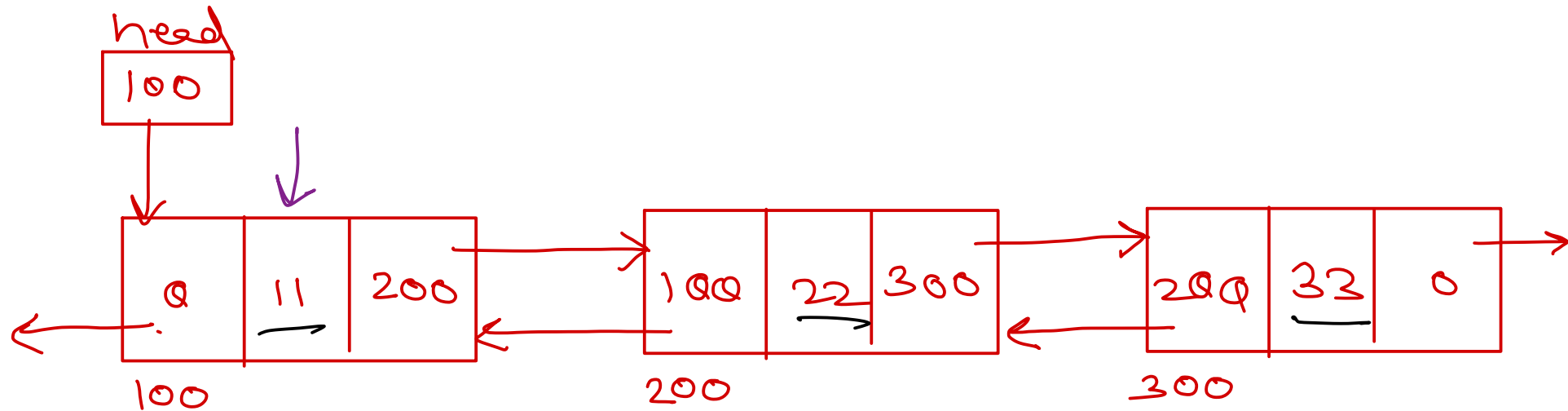
- Homework.





# Doubly Linear Linked List

→ bidirectional traversal. - display Fwd()  
display Rev()



```
trav = head;  
while (trav != null) {  
    print(trav.data);  
    trav = trav.next;  
}
```

①  $trav = head;$   
 $while (trav.next \neq null)$   
 $trav = trav.next;$

②  $while (trav \neq null)$   
{  
 print(trav.data);  
 trav = trav.prev;  
}



*Thank you!*

Nilesh Ghule <nilesh@sunbeaminfo.com>

