

1) Push Operation

```
void push (int stack[], int ele)
{
    if (top == size - 1)
        printf ("stack overflow");
    }
    else {
        top ++ ;
        stack[top] = ele ;
    }
}
```

2) Pop Operation

```
int pop (int stack[])
{
    int poplele ;
    if (top == -1)
    {
        printf ("Stack is empty \n");
    }
    else {
        poplele = stack[top] ;
        top -- ;
    }
    return (poplele) ;
}
```


3) Display Operation

```
void display (int stack [])  
{  
    int i ;  
    printf ("The stack elements :- \n") ;  
    for (i = top ; i >= 0 ; i-- )  
    {  
        printf ("%d\t", stack[i]) ;  
    }  
}
```