

Usability Engineering 2022

Project Work

Contact Information



General Questions

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Software-related Questions

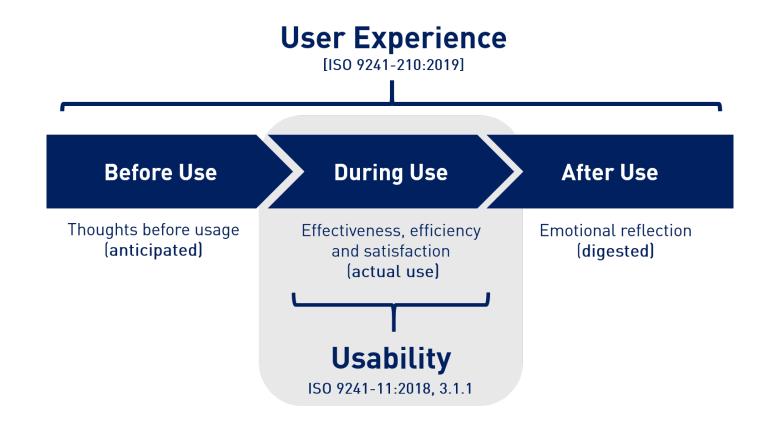
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Main Topic



Evaluation of the **usabilty** and **user experience** of a digital assistance system for mobile devices (Android, iOS).



Introduction | Digital Assistance System



The delta3 digital assistance system supports users by providing step by step instructions for various activities, including texts, images and videos.





Introduction | Digital Assistance System



The delta3 assistance system consists of five software modules for creating, storing, managing, and presenting instructional information.



app

Your individual knowledge library – always at hand



editor

Your tool for creating interactive content - even without IT knowledge



operations

The solution for managing group-specific content and projects



cloud

Our storage medium for the secure use and administration of your data



devices

Our interface for the quick integration of your devices and machines



Introduction | Objectives



The project work focusses on the evaluation of the **usability** and **user experience** of three of the five software tools.



app

Your individual knowledge library – always at hand



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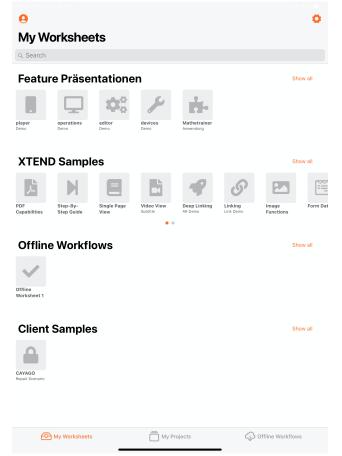
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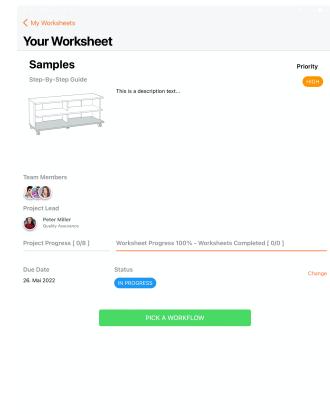
your devices and machines

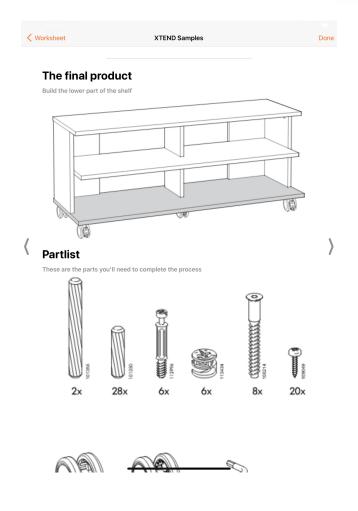


delta3 | app











delta3 | editor

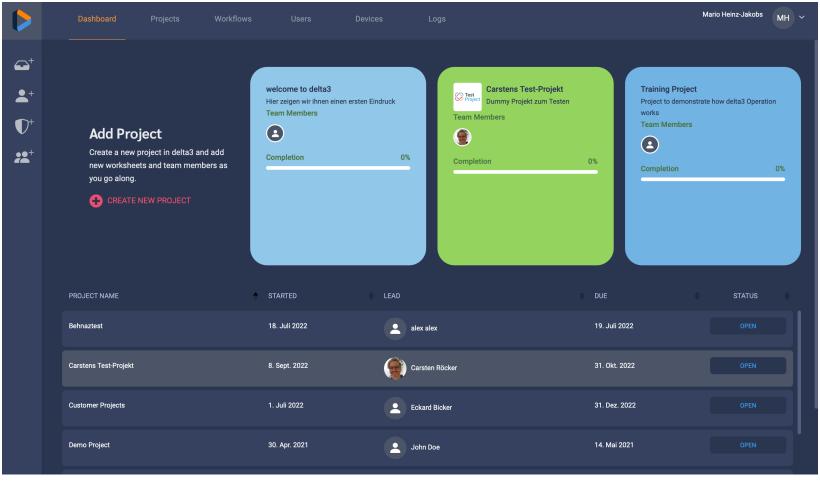






delta3 | operations







Introduction | Objectives



Apply what you learn in this course!

- Get familiar with the <u>three</u> software tools of the delta3 assistance system
- Carry out an **expert evaluation** to investigate the usability and user experience of the <u>three</u> delta3 assistance system software tools (operations, editor and app)
- Conduct usability tests with at least 5 participants (family, friends, ...) to investigate the usability and user experience of <u>one</u> the delta3 assistance system tools (operations, editor or app)

Gain experience for research in this domain

Introduction | Examination



- Uploaded results of the expert evaluation (Individual)
- Uploaded results of the usability tests (Individual)
- Submitted written project report (Individual, approx. 10-12 pages)

Grade will be awarded individually!

Introduction | Project Report



Overall Structure (example)

- I. Introduction (Tasks, Goals, ...)
- II. Expert Evaluation
 - I. Methods
 - II. Procedures
 - III. Results
- III. Usability Tests
 - I. Methods
 - II. Procedures
 - III. Results
- IV. Discussion
- V. Recommendations

Guidance | Expert Evaluation Methods



- Design Review (Heuristic Evaluation)
 - https://www.nngroup.com/articles/ux-expert-reviews/

- User Experience Questionnaire (UEQ)
 - https://www.ueq-online.org
- Individual Questionnaire (Provided by us)

Guidance | Usability Test Methods

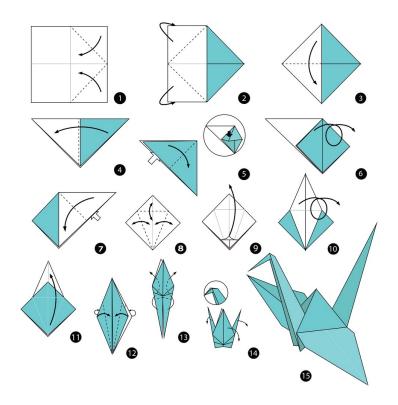


- (Think-Aloud) Observations + Protocolls
 - https://www.nngroup.com/articles/usability-testing-101
- After Scenario Questionnaire (ASQ)
 - Applied after each task carried out with the software
- User Experience Questionnaire (UEQ)
 - Applied after using the software
- Individual Questionnaire (Provided by us)

Guidance | Supported Activity



As part of the project work, instructions to support the folding of an origami figure will be implemented and executed.



Guidance | Tips



- Start early
 - You have less time than you think!

- Document your results
 - Document every aspect provided by the participants
 - Stay neutral when criticizing



Guidance | Groups



Let us know by 2th November, if

- You plan to participate in the project work
- You dont have an Android or iOS device (needed for the App)

> The software tools for the usability tests are assigned depending on the number of participating students

Guidance | Access to the Software



On 3th November, you will

- Get additional information on how to access the software tools
- Get manuals and instructions on how to use the software
- Get further information on the procedure of the evaluations
- Get the instructions for the origami folding activity



Questions?



Thank You!