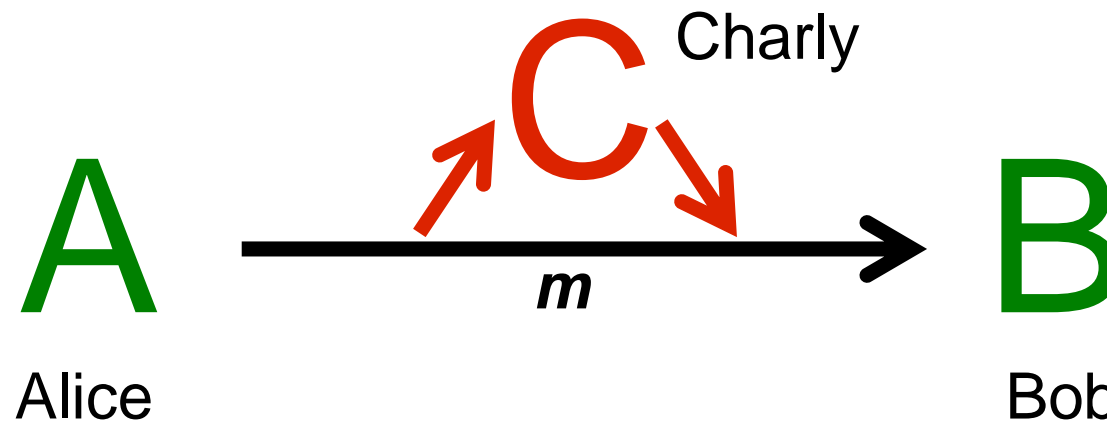


# ***Network Security***

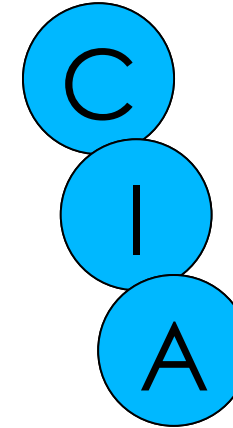
## ***Cryptography***

*Prof. Dr. Stefan Heiss*

- Eavesdropping, Sniffing
- Impersonation, Spoofing, Unauthorized Access
- Replaying attacks
- Denial of Services (DoS)
- Misuse of resources



- **Confidentiality**
- **Integrity**
- **Availability**
- **Authenticity**
- **Non-Repudiation**
- **Access Control**



- **Confidentiality**
- **Integrity**
- **Availability**
- **Authenticity**
- **Non-Repudiation**
- **Access Control**
- **Encryption**
- **Message Digest, MAC, Digital Signature**
- **Network Filter, Firewall, Robust Impl.**
- **MAC, Key (physical token), Biometric identification**
- **Digital Signature**
- **Secure Configurations, Best Security Practices, Security awareness of users, Policies**

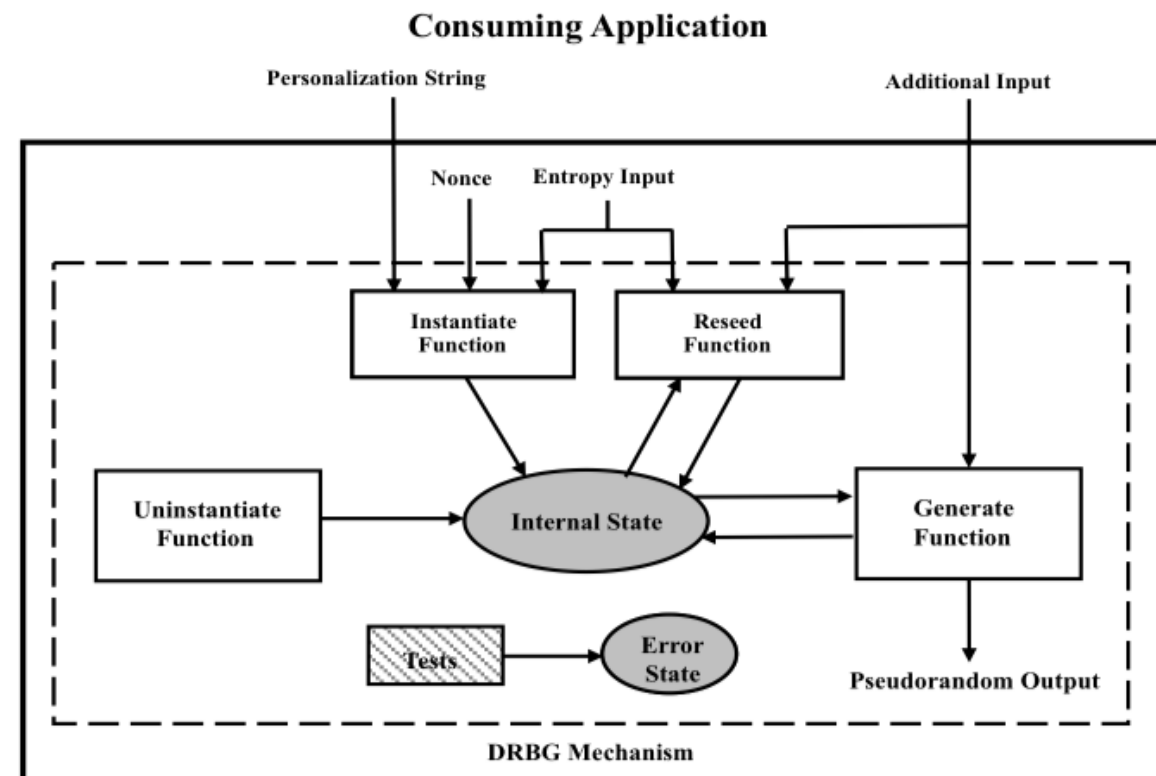
- **Cryptographic secure Pseudo Random Number Generators (PRNGs)**
- **Message Digests (Cryptographic Hash Functions)**
- **Symmetric Ciphers**
- **MACs (Message Authentication Codes)**
- **Asymmetric Ciphers**
- **Digital Signatures**
- **Key derivation algorithms / schemes**

- **Kerckhoffs von Nieuwenhof (1835-1903):**
  - The security of a cryptographic algorithm should not depend on its nondisclosure.
  - Today's best practice: Only use and implement well-known algorithms that have been thoroughly investigated by the community of international distinguished cryptographers. (E.g.: Contest for election of AES)
  - Do not rely on “Security by obscurity” !

- JCA implementations: SecureRandom
- Recommendation for Random Number Generation Using Deterministic Random Bit Generators, NIST Special Publication 800-90A, June 2015

<http://dx.doi.org/10.6028/NIST.SP.800-90Ar1>

- DRBG Functional Model:



```
12 public class SecureRandom_PerformanceDemo {
13
14     static Random rng = new SecureRandom();
15     static byte[] b = new byte[1];
16
17     public static void main(String[] args) throws Exception {
18         for( int i = 0; i < 100; i++ ) {
19             long t1 = System.nanoTime();
20             rng.nextBytes(b);
21             rng.nextLong();
22             System.out.println(System.nanoTime() - t1);
23         }
24     }
25 }
```



- Example: Java's Random class implements the PRNG based on the following linear congruential formula:

```
39  
40 public static long nextSeed(long seed) {  
41     return (seed * 0x5DEECE66DL + 0xBL) & ((1L << 48) - 1);  
42 }
```

- $x_{n+1} = (25214903917 \cdot x_n + 11) \bmod 2^{48}$
- (Only the bits from `(int)(seed >>> 16)` are return via the Random API.)

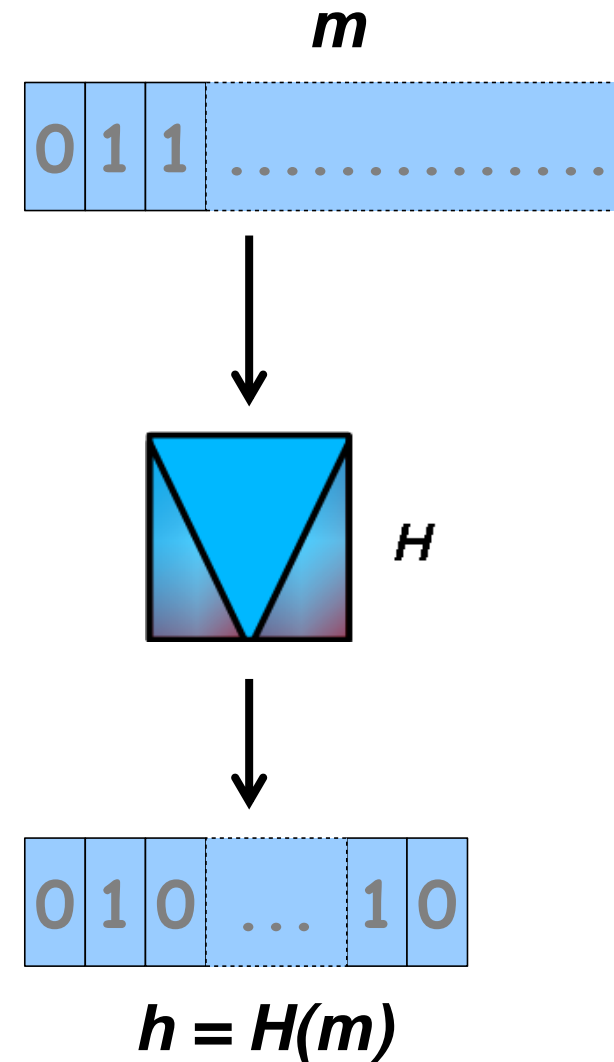
```
43  
46 public static void findNextIntValue(long r1, long r2) {  
47     long seed = (r1 << 16);  
48     while( (nextSeed(seed) >>> 16) != r2 ) {  
49         ++seed;  
50     }  
51     System.out.println("Next value: " +  
52         Long.toHexString( nextSeed(nextSeed(seed)) >>> 16) );  
53 }
```

- **Cryptographic Hash Functions**
- **Digital Fingerprints**
- JCA implementations: MessageDigest



A Message Digest (Cryptographic Hash Function  $H$ ) is a mapping of the set of all binary sequences of finite length  $m = (m_1, m_2, m_3, \dots)$  to the set of binary sequences of some fixed length  $n$ :

$$H(m) = (h_1, h_2, \dots, h_n) \in (F_2)^n$$

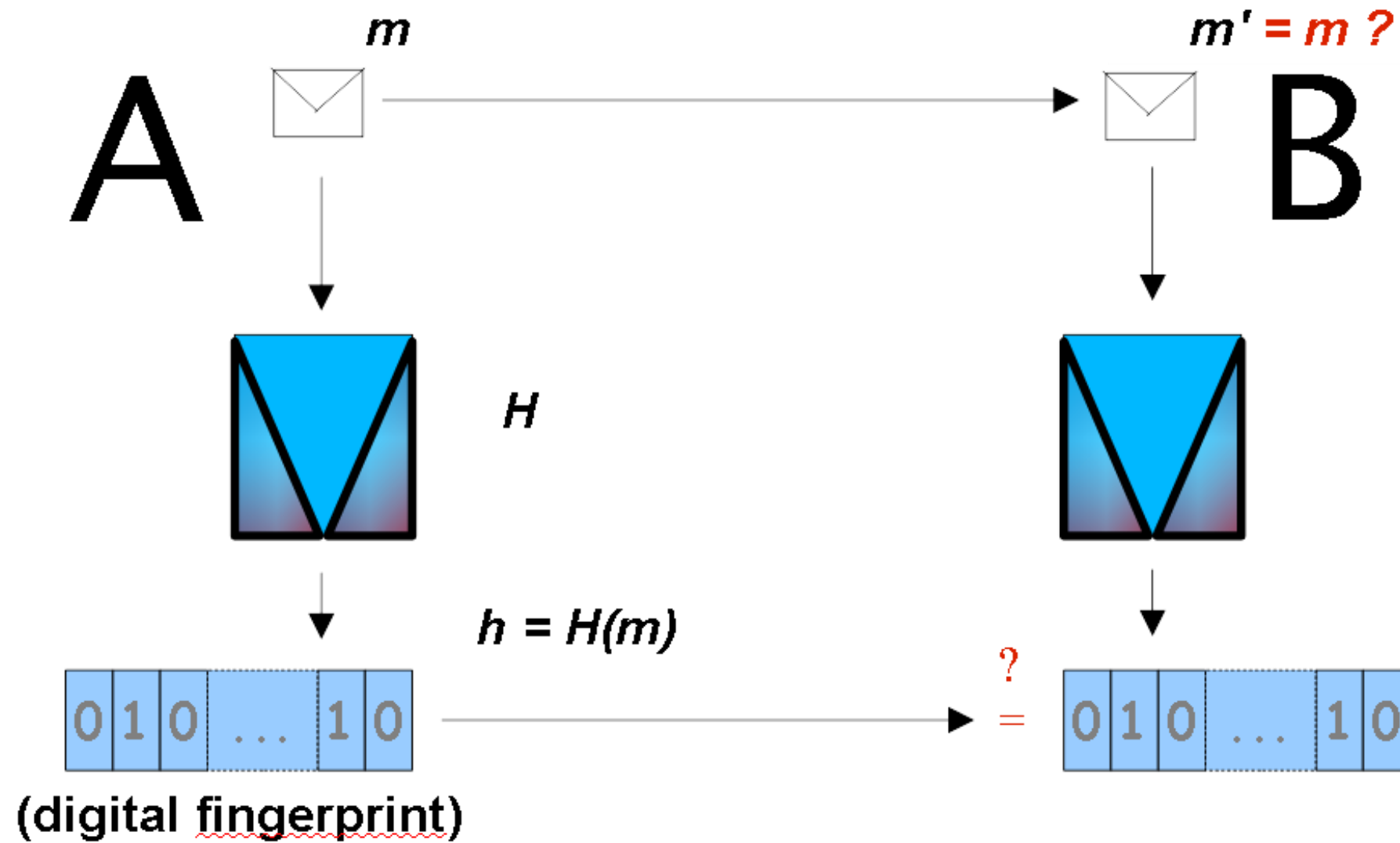


## ■ Preimage resistance

Given a sequence  $(h_1, h_2, \dots, h_n) \in (F_2)^n$ , it is practically impossible to find a sequence  $(s_1, s_2, s_3, \dots)$  with  $H(s_1, s_2, s_3, \dots) = (h_1, h_2, \dots, h_n)$ .

## ■ Collision resistance

It is practically not possible to find two sequences  $(s_1, s_2, s_3, \dots)$  and  $(t_1, t_2, t_3, \dots)$  with  $H(s_1, s_2, s_3, \dots) = H(t_1, t_2, t_3, \dots)$ .



- **Integrity checks**

Example: Check of MD5 message digest after some file download

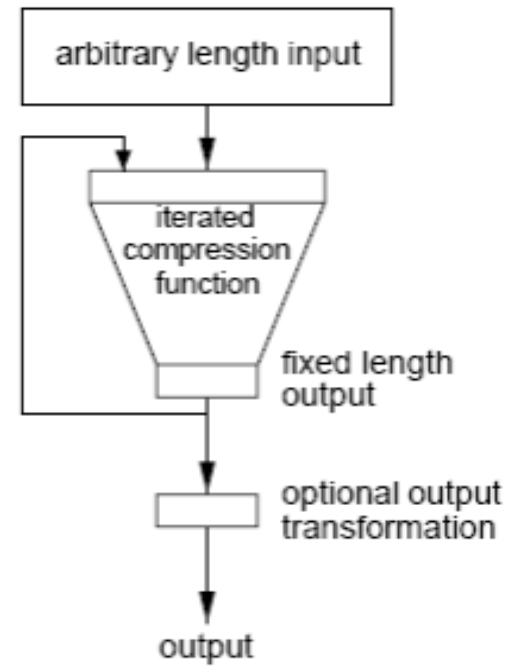
- **Protection of secrets**

Example: Password files

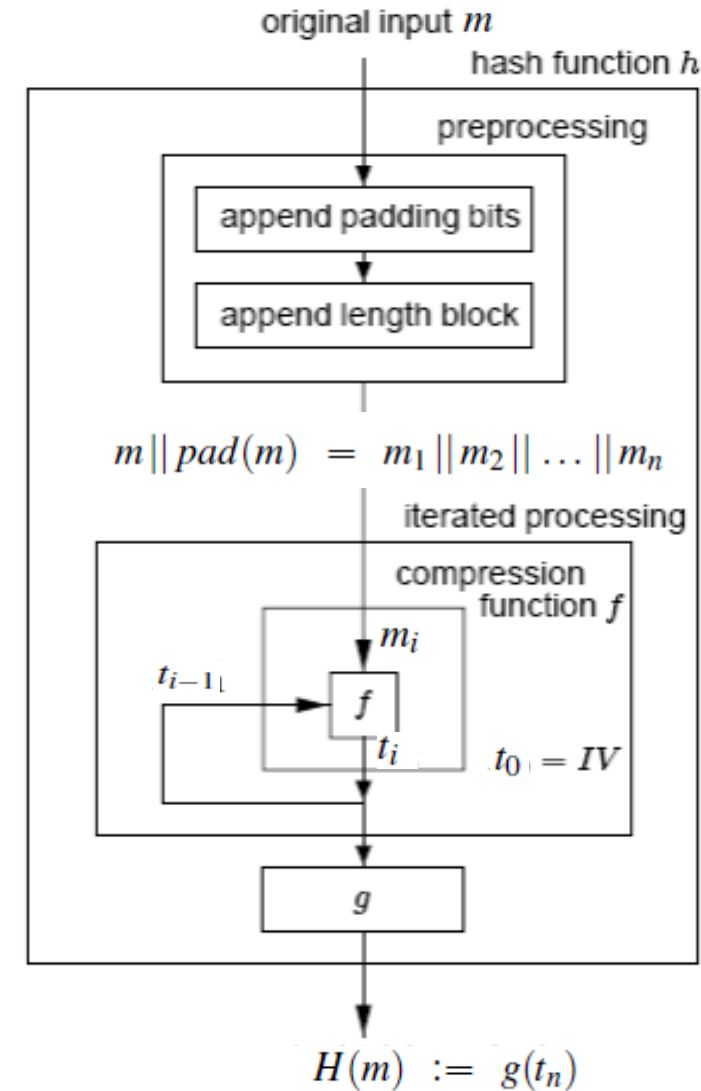
- **Construction of PRNGs and stream ciphers**

- **Construction of MAC's (keyed hash)**

(a) high-level view



(b) detailed view



$$l(m_1) = \dots = l(m_n) = r$$

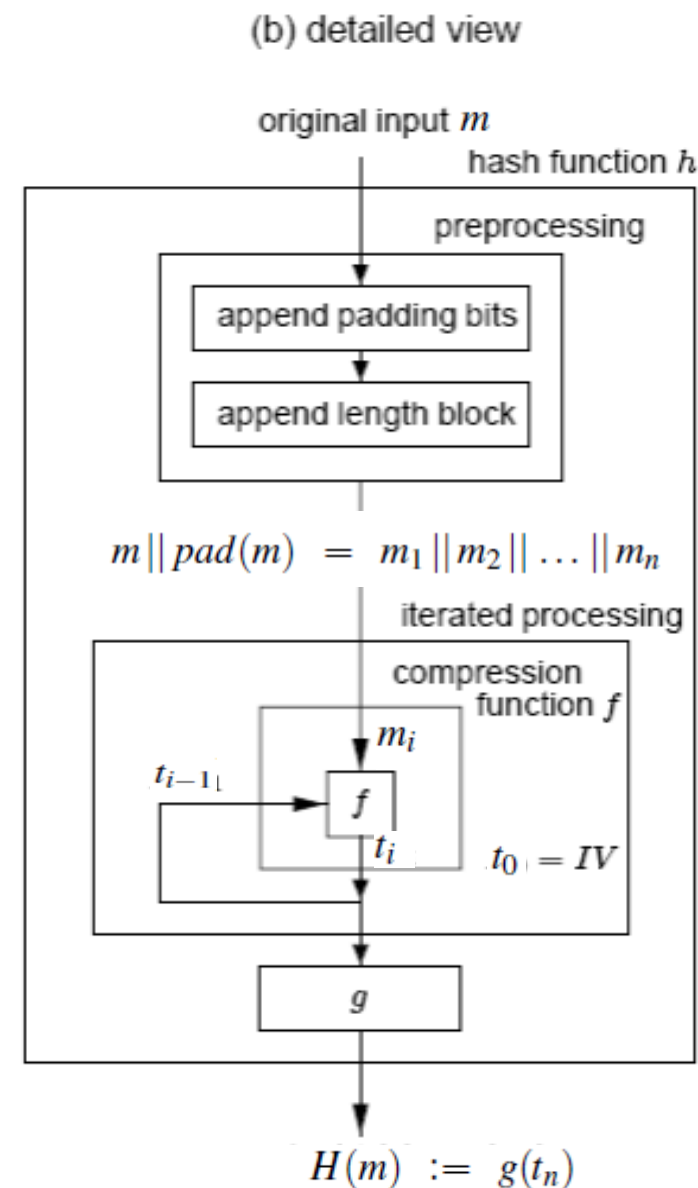
$$f : \mathbb{Z}_2^{r+s} \rightarrow \mathbb{Z}_2^s$$

$$t_i := f(m_i || t_{i-1})$$

$$g : \mathbb{Z}_2^s \rightarrow \mathbb{Z}_2^l$$

See: Handbook of Applied Cryptography,  
Chapter 9

$H$	$l = l(H(m))$	$r = l(m_i)$	$s = l(t_i)$	$\min\{l(pad)\}$
MD5	128	512	128	65
SHA-1	160	512	160	65
SHA-224	224	512	256	65
SHA-256	256	512	256	65
SHA-512/224	224	1024	512	129
SHA-512/256	256	1024	512	129
SHA-384	384	1024	512	129
SHA-512	512	1024	512	129
SHA3-224	224	1152	1600	4
SHA3-256	256	1088	1600	4
SHA3-384	384	832	1600	4
SHA3-512	512	576	1600	4



$$l(m_1) = \dots = l(m_n) = r$$

$$f: \mathbb{Z}_2^{r+s} \rightarrow \mathbb{Z}_2^s$$

$$t_i := f(m_i || t_{i-1})$$

$$g: \mathbb{Z}_2^s \rightarrow \mathbb{Z}_2^l$$



- **Collisions for Hash Functions MD4, MD5, HAVAL-128 and RIPEMD**

*Xiaoyun Wang, Dengguo Feng, Xuejia Lai, Hongbo Yu, August 2004*

<http://eprint.iacr.org/2004/199.pdf>

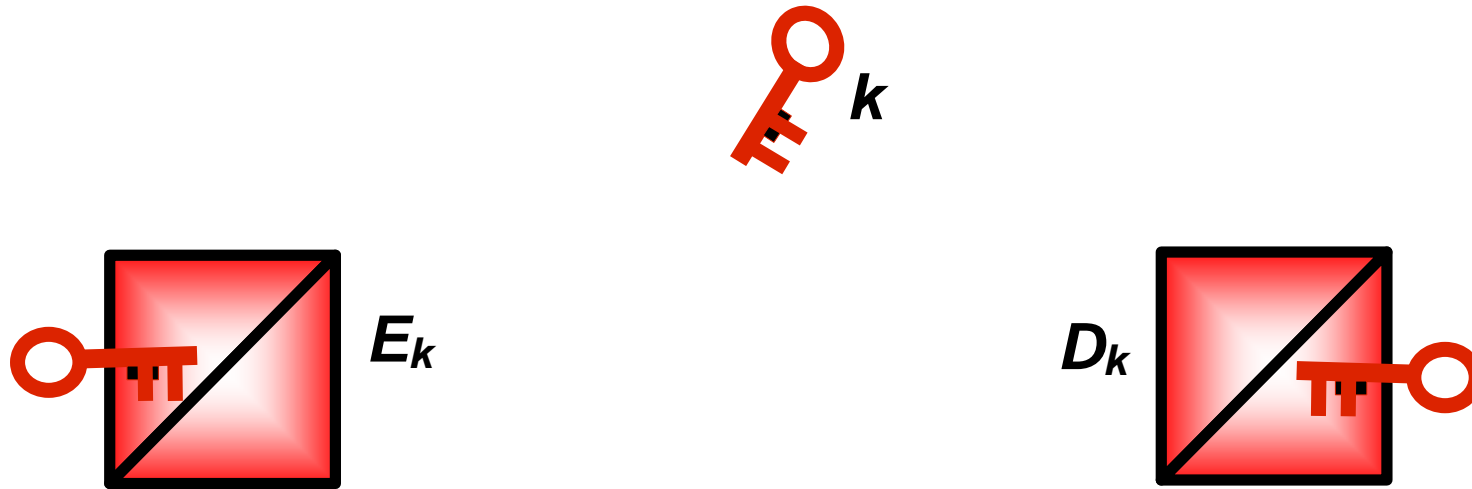
- **The first collision for full SHA-1**

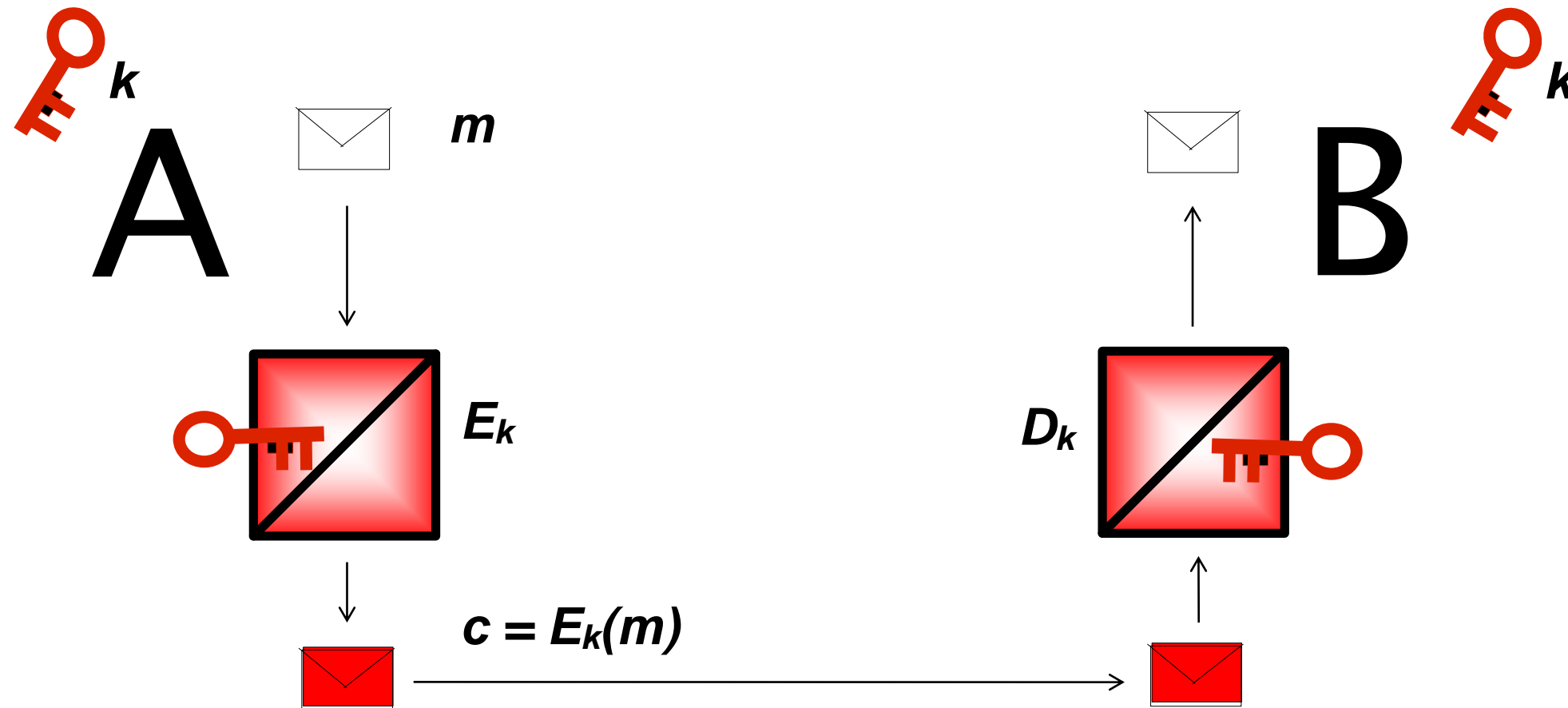
Marc Stevens, Elie Bursztein, Pierre Karpman, Ange Albertini, Yarik Markov, 2017

<https://shattered.io/>

```
13 public class MessageDigest_Demo {
14
15     public static void main(String[] args) throws Exception {
16
17         FileInputStream fis
18         = new FileInputStream("shattered-1.pdf");
19         byte[] m = fis.readAllBytes();
20
21         MessageDigest md = MessageDigest.getInstance("SHA-1");
22         byte[] hashValue = md.digest(m);
23
24         // System.out.println("Data:");
25         // System.out.println(Dump.dump(m));
26
27         // System.out.println("Hash value of shattered-1.pdf:");
28         // System.out.println(Dump.dump(hashValue));
29     }
30 }
```

- [JCA](#) implementations: [Cipher](#)





- **Key exchange:**

- Alice and Bob must share a secret key, which has to be exchanged over a secure channel, before it can be used to initialize an encryption algorithm to encrypt messages.

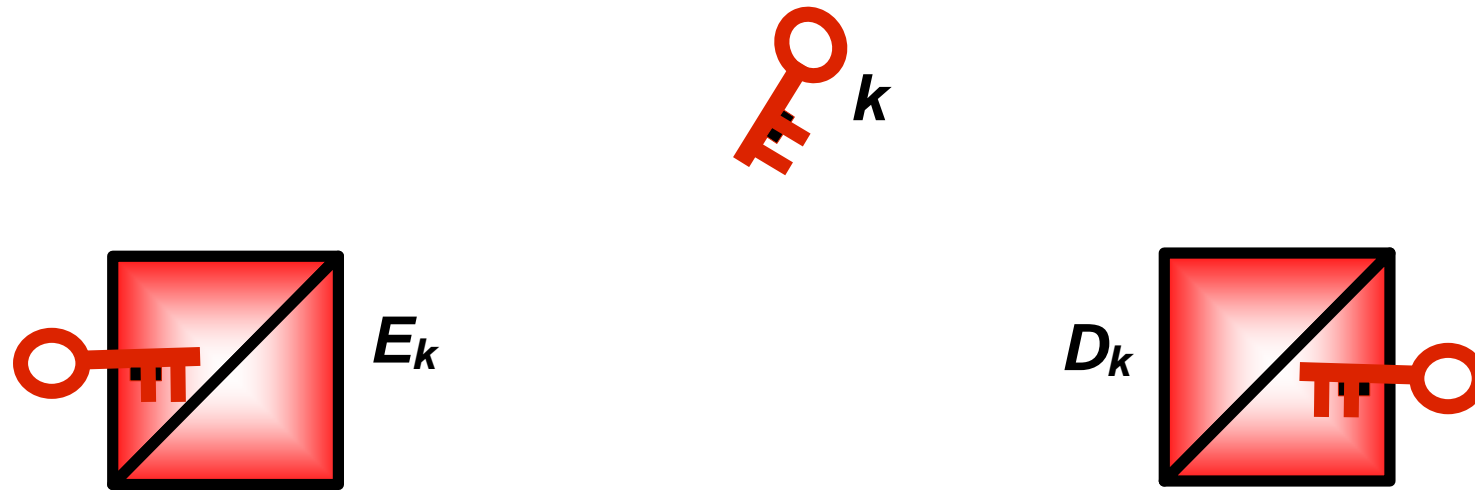
- **Key storage:**

- Keys have to be securely managed and stored.

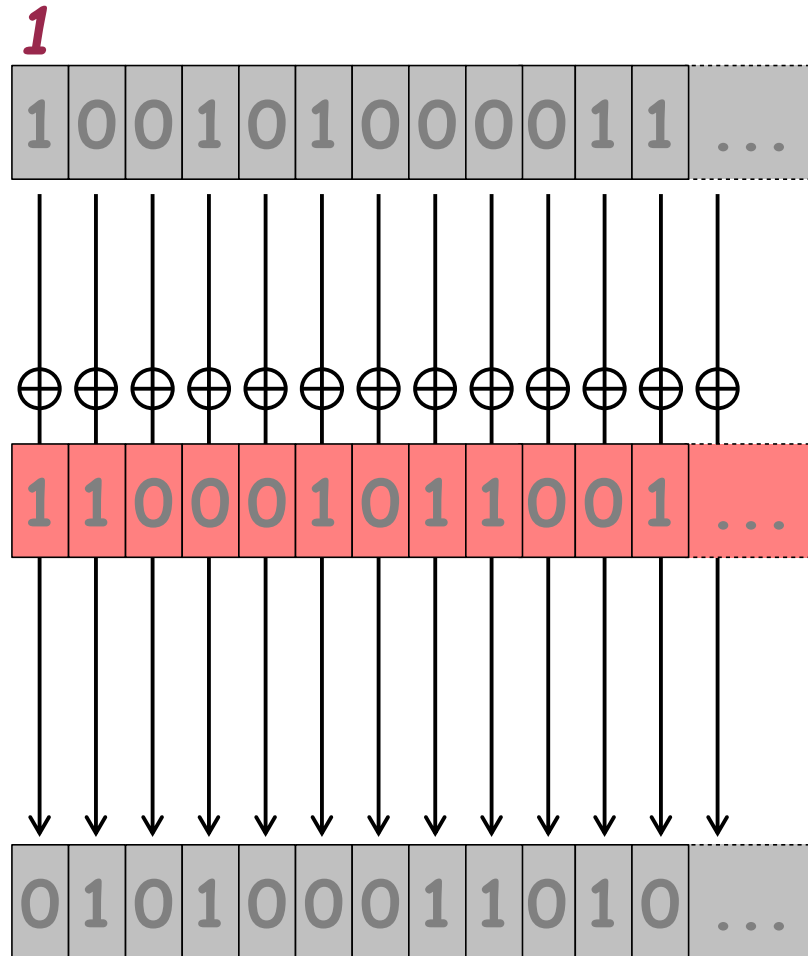
- **Aim of constructions of cipher algorithms:**
  - No attack has a better performance than a *Brute Force attack*.
  - This means: The size of the key space  $|K|$  (number of possible keys) is directly proportional to the security of the algorithm.

- **Stream ciphers**
  
- **Block ciphers**
  
- Modes of operation:
  - ECB (Electronic Codebook Modus)
  - CBC (Cipher Block Chaining Modus)
  - CFB (Cipher Feedback Modus)
  - OFB (Output Feedback Modus)
  - ...

# Symmetric Ciphers – Stream Ciphers







Plaintext (Bitstream)

One Time Pad  $k$  (generated by a real random process)

Ciphertext

- A truly randomly generated one time pad is the only cipher that guarantees absolute (provable) security.
- The only information that can be deduced from eavesdropping is the length of the plaintext.

- **Key establishment**

The one time pad has to be exchanged over some other secure channel prior to its use.

- **Key length**

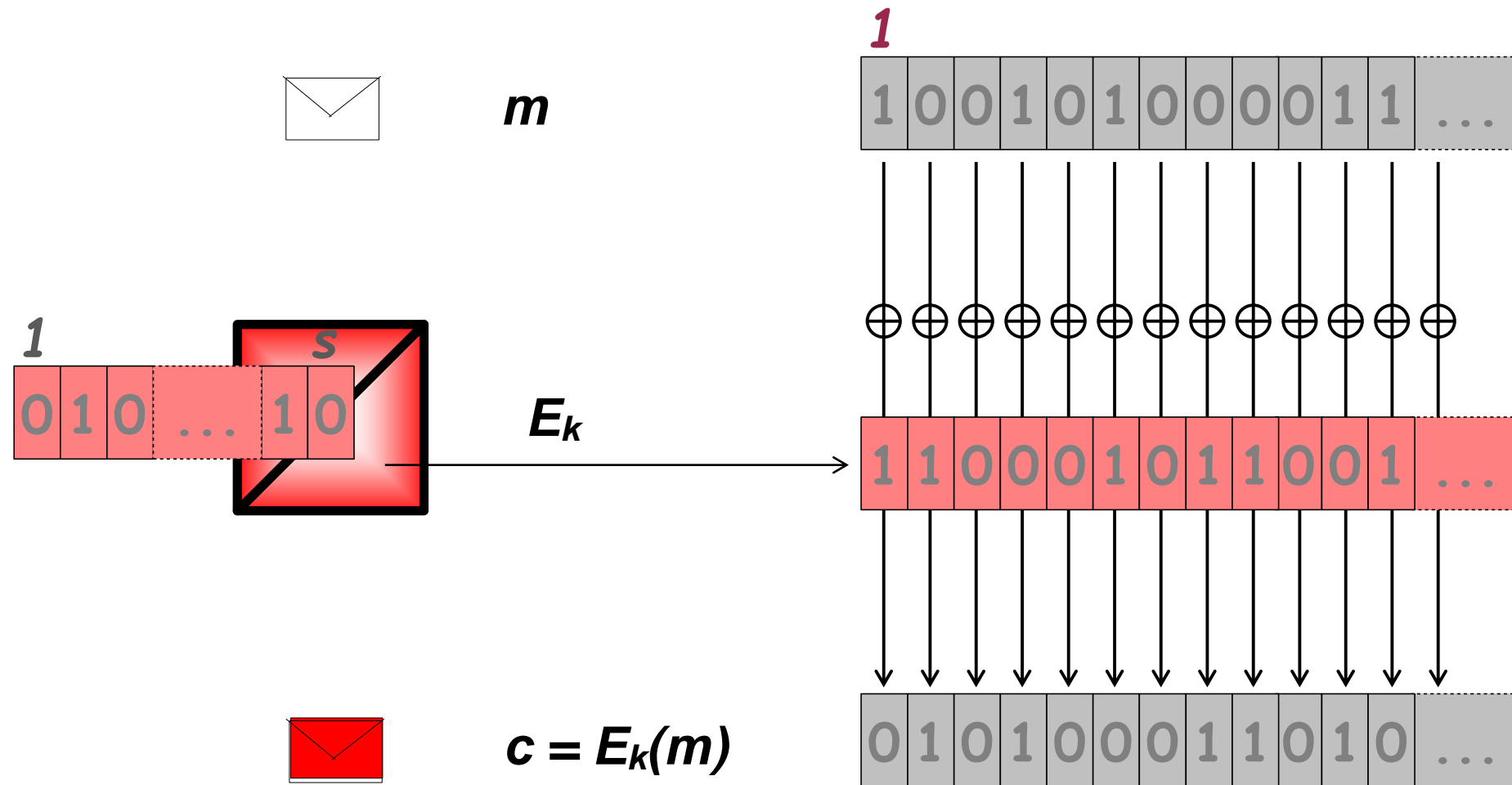
The one time pad (key) has to be as long as the plaintext.

- **Reusability**

Reusage of a one time pad is strictly prohibited, as it would allow an attack by statistical analysis.

- **Key generation**

Costly, as a real physical random process has to be used.



- The keystream is independent of the plaintext. (Keystream can be precalculated.)
- Encryption is a simple (fast) XOR operation.
- Decryption = Encryption

- **Key establishment**

The key has to be exchanged over some other secure channel prior to its use.

- **Reusability**

Reusage of the same key is strictly prohibited, as it compromises the encryption scheme.

- **Integrity**

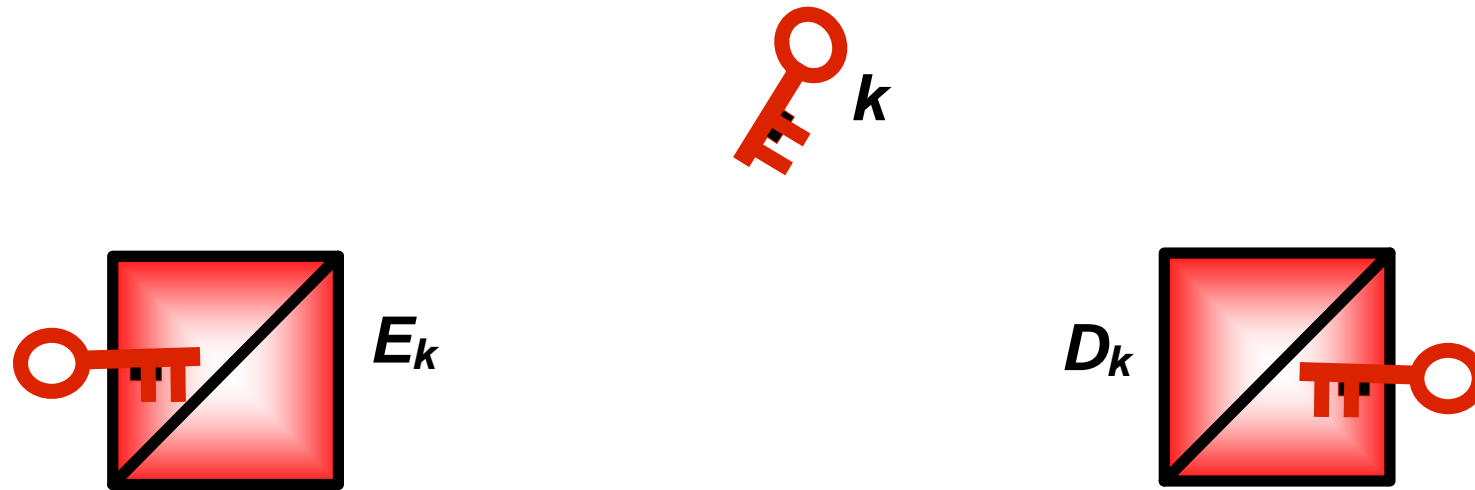
Integrity is not protected: Single bits can be switched by an attacker.

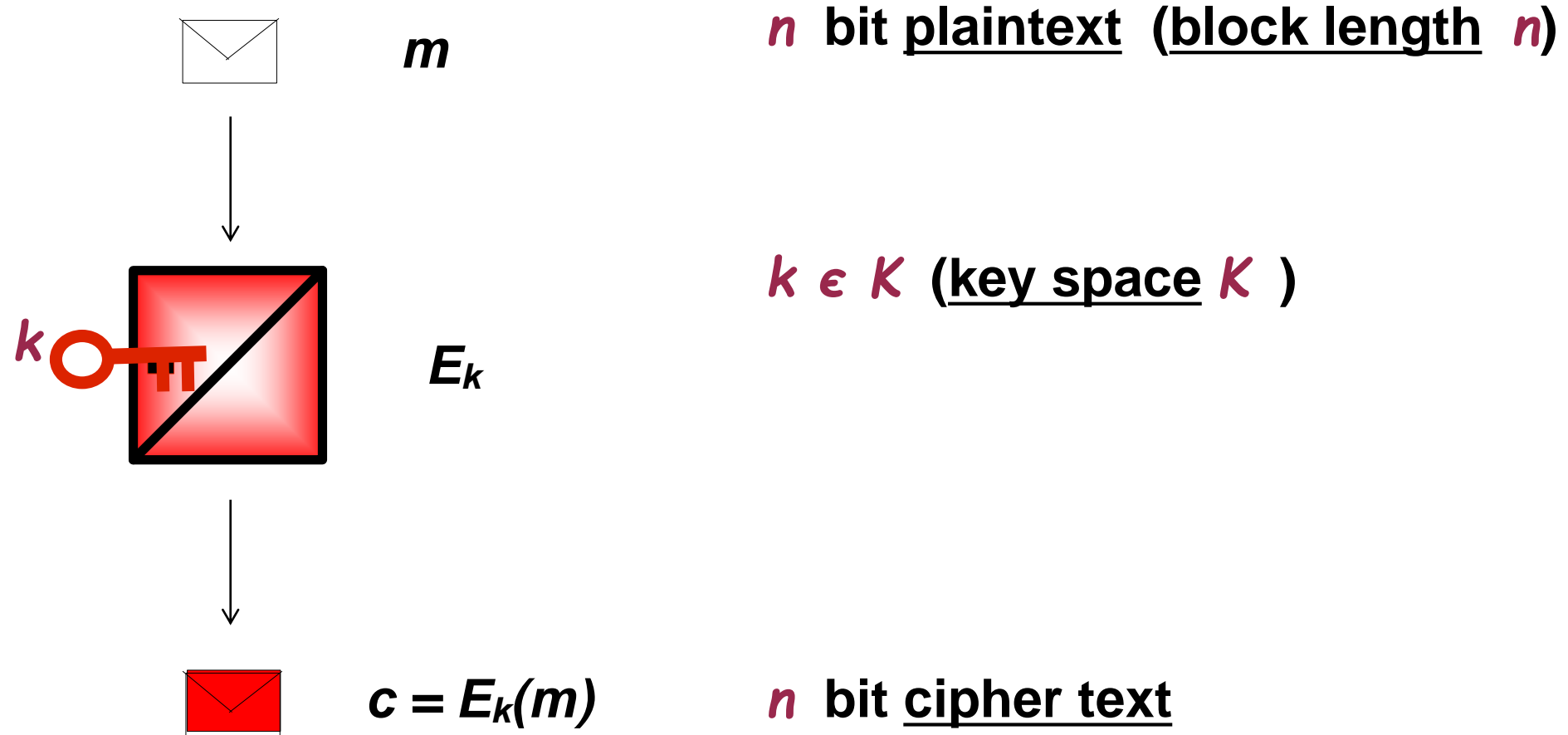
- Additive Synchronous Stream Cipher specified in:
  - [RFC 8439](#) - ChaCha20 and Poly1305 for IETF Protocols
- Currently the only alternative to the AES cipher defined for record layer protocol encryption in TLS 1.3 (used in combination with the Poly1305 authenticator).  
See [RFC 8446, B.4. Cipher Suites](#)).

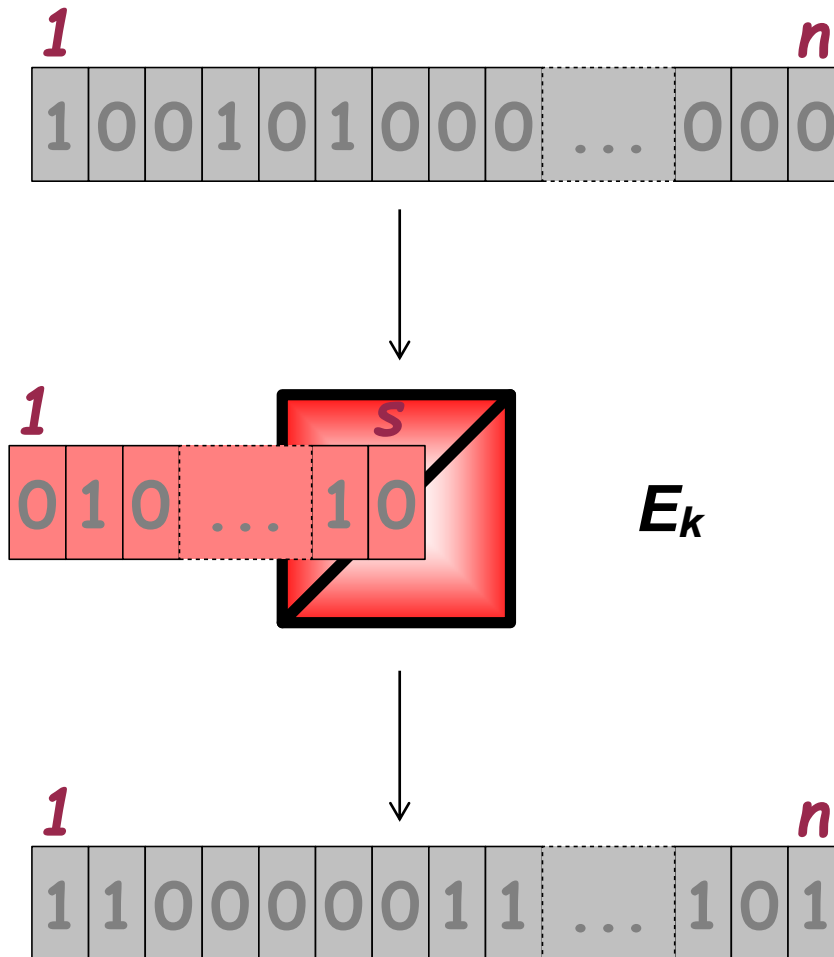
```
31 Cipher cipher = Cipher.getInstance("ChaCha20");
32
33 byte[] key = new byte[32];
34 for( byte i = 0; i < 32; ++i ) {
35     key[i] = i;
36 }
37 SecretKeySpec keyChaCha20 = new SecretKeySpec(key, "ChaCha20");
38
39 byte[] nonce
40     = new byte[]{0, 0, 0, 0, 0, 0, 0, 0x4a, 0, 0, 0, 0};
41 AlgorithmParameterSpec params
42     = new ChaCha20ParameterSpec(nonce, 1);
43 cipher.init(Cipher.ENCRYPT_MODE, keyChaCha20, params);
44
45 byte[] m = ("Ladies and Gentlemen of the class of '99:"
46     + " If I could offer you only one tip for the future,"
47     + " sunscreen would be it.").getBytes();
48 byte[] c = cipher.doFinal(m);
```



# Symmetric Ciphers – Block Ciphers







$m \in (F_2)^n$  (block)

$k \in K = (F_2)^s$

$E : K \times (F_2)^n \rightarrow (F_2)^n$

$E_k : (F_2)^n \rightarrow (F_2)^n$

$c \in (F_2)^n$  (cipher block)

- How many different block ciphers can be defined for the encryption of blocks of length  $n$  ?
- Why not use random permutations of the set of all  $2^n$  blocks of length  $n$  for the construction of block ciphers?

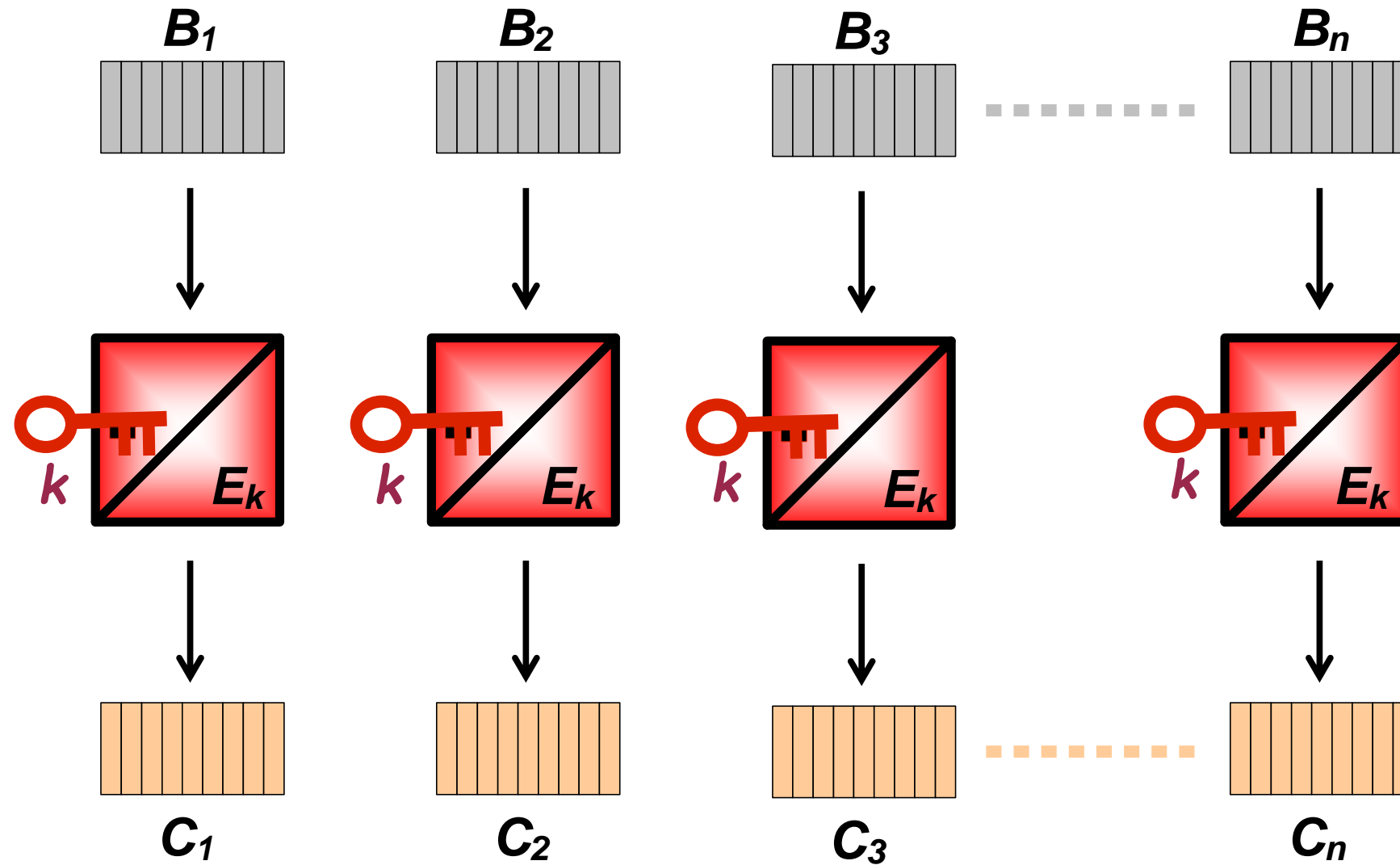
- A block cipher shall exhibit the same statistical features as a random permutation of all  $2^n$  blocks of length  $n$ .
- Encryption and Decryption shall be efficiently implementable in SW and HW (runtime performance, memory requirements).
- Block ciphers are usually organized in rounds, where the following types of basic operations are repeatedly executed:
  - **Permutations** of the bits of a block.
  - **Substitutions** (S-Boxes) of values in subblocks.

- **AES (Advanced Encryption Standard)**

- Specified key lengths: 128, 192, 256 bit
- Block length: 128 bit
- Winning algorithm (Rijndal algorithm) from an international contest (organised by NIST).
- US Federal Standard [FIPS PUB 197](#), published 2001.
- Nice animation available in Cryptool1
  - <https://www.cryptool.org/en/ct1>
  - CryptTool -> Indiv. Procedures -> Visualisation of Algorithms -> AES -> Rijndale Animation -> Steuerung -> Abspielen

- The length of plaintext data must be a multiple of  $n$ .
  - **Padding** operations are needed.
- Simply encrypting data block by block (ECB modus) may allow dictionary attacks. To prevent such attacks, use:
  - **CBC modus**
  - **Random IV values**

ECB	Electronic Code Book
CBC	Cipher Block Chaining
IV	Initialization Vector



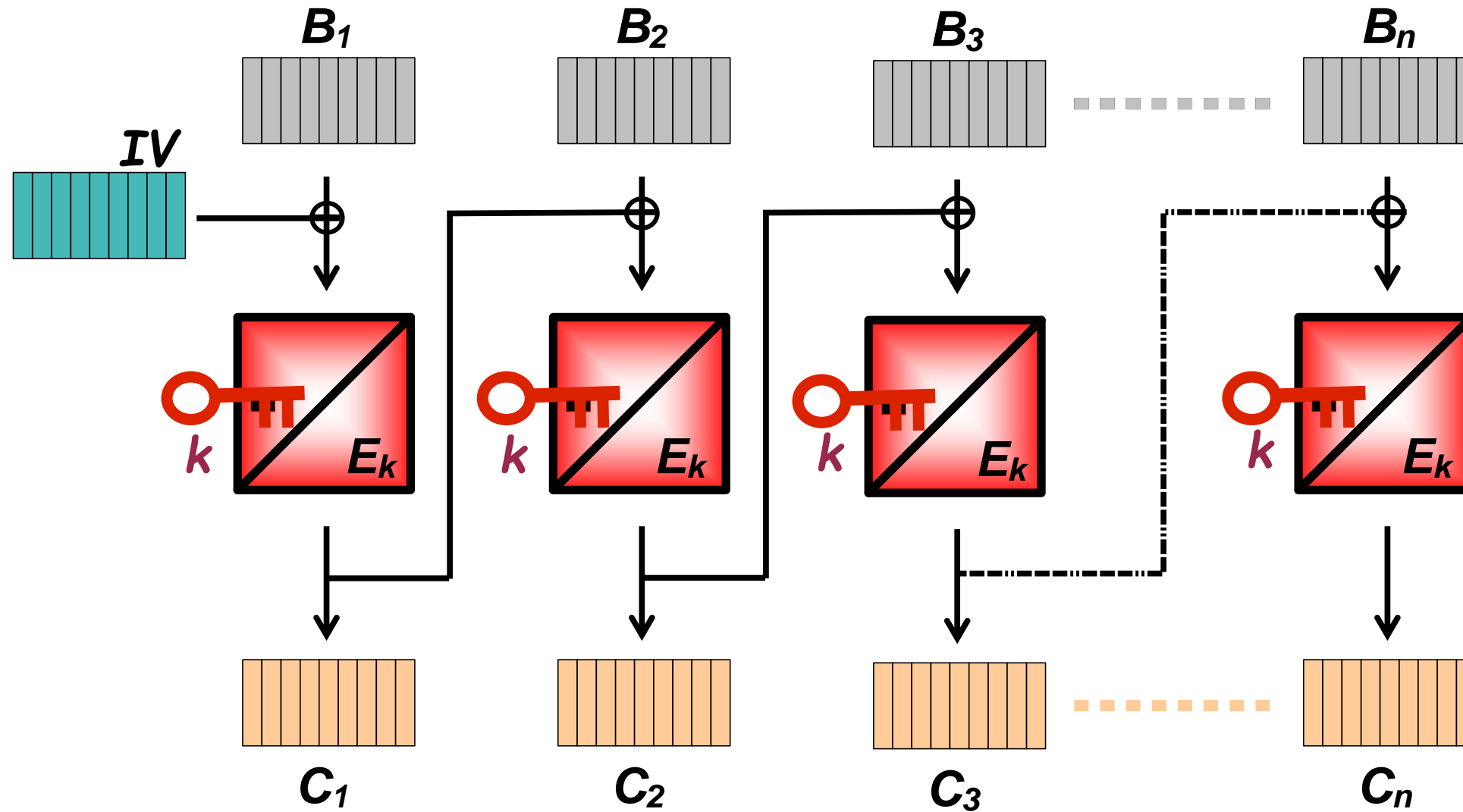


```
18 byte[] key = Dump.hexString2byteArray(  
19     "0102030405060708090A0B0C0D0E0F10");  
20 SecretKey secretKey = new SecretKeySpec(key, "AES");  
21  
22 Cipher cipher  
23     = Cipher.getInstance("AES/ECB/NOPADDING");  
24  
25 cipher.init(Cipher.ENCRYPT_MODE, secretKey);  
26  
27 byte[] m = new byte[48];
```

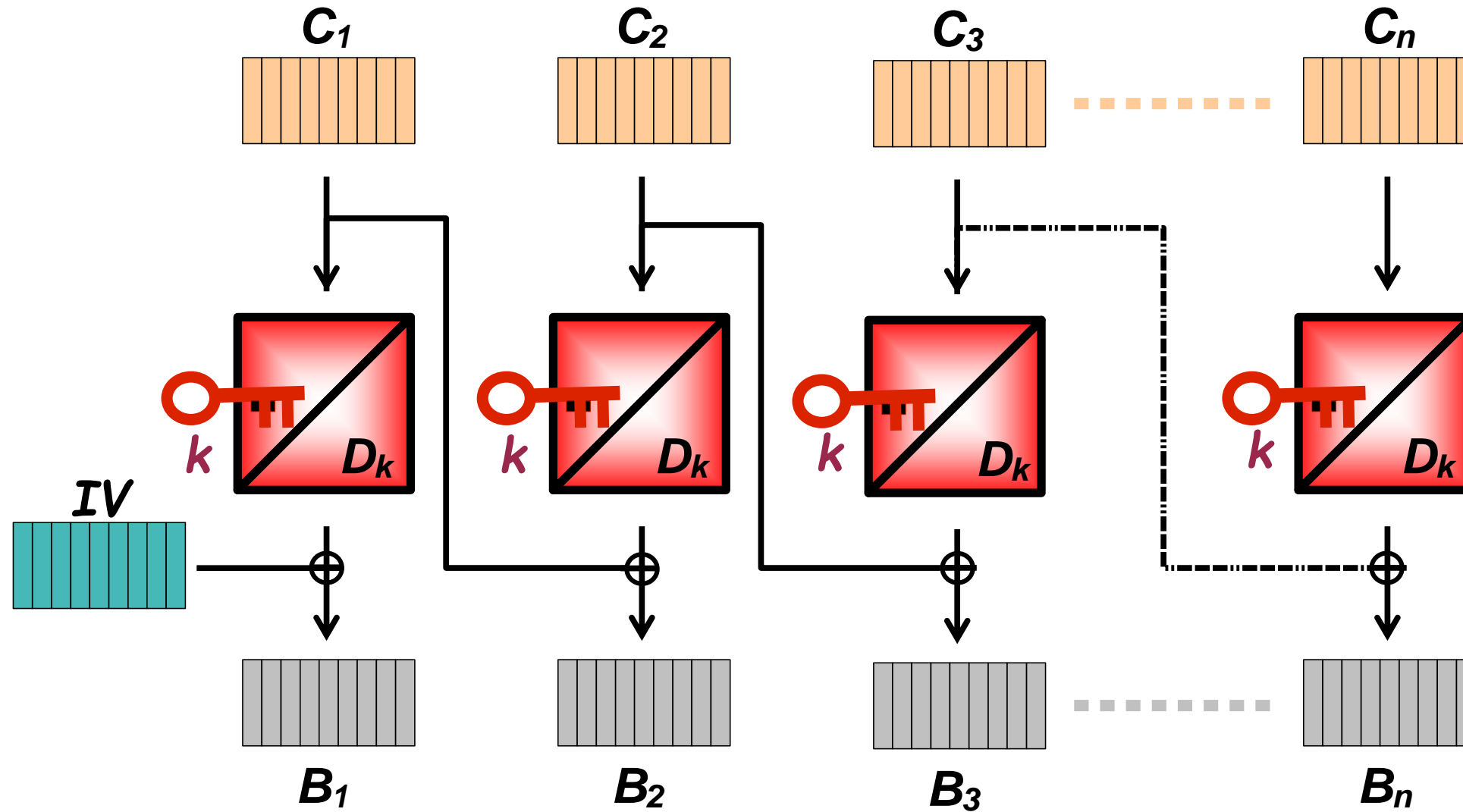
```
35 byte[] c = cipher.doFinal(m);  
36  
37 System.out.println("Ciphertext:");  
38 System.out.println(Dump.dump(c));
```

```
40 cipher.init(Cipher.DECRYPT_MODE, secretKey);  
41 byte[] m2 = cipher.doFinal(c);  
42 System.out.println("Decrypted Ciphertext:");  
43 System.out.println(Dump.dump(m2));
```

# CBC mode (Cipher Block Chaining) - Encryption

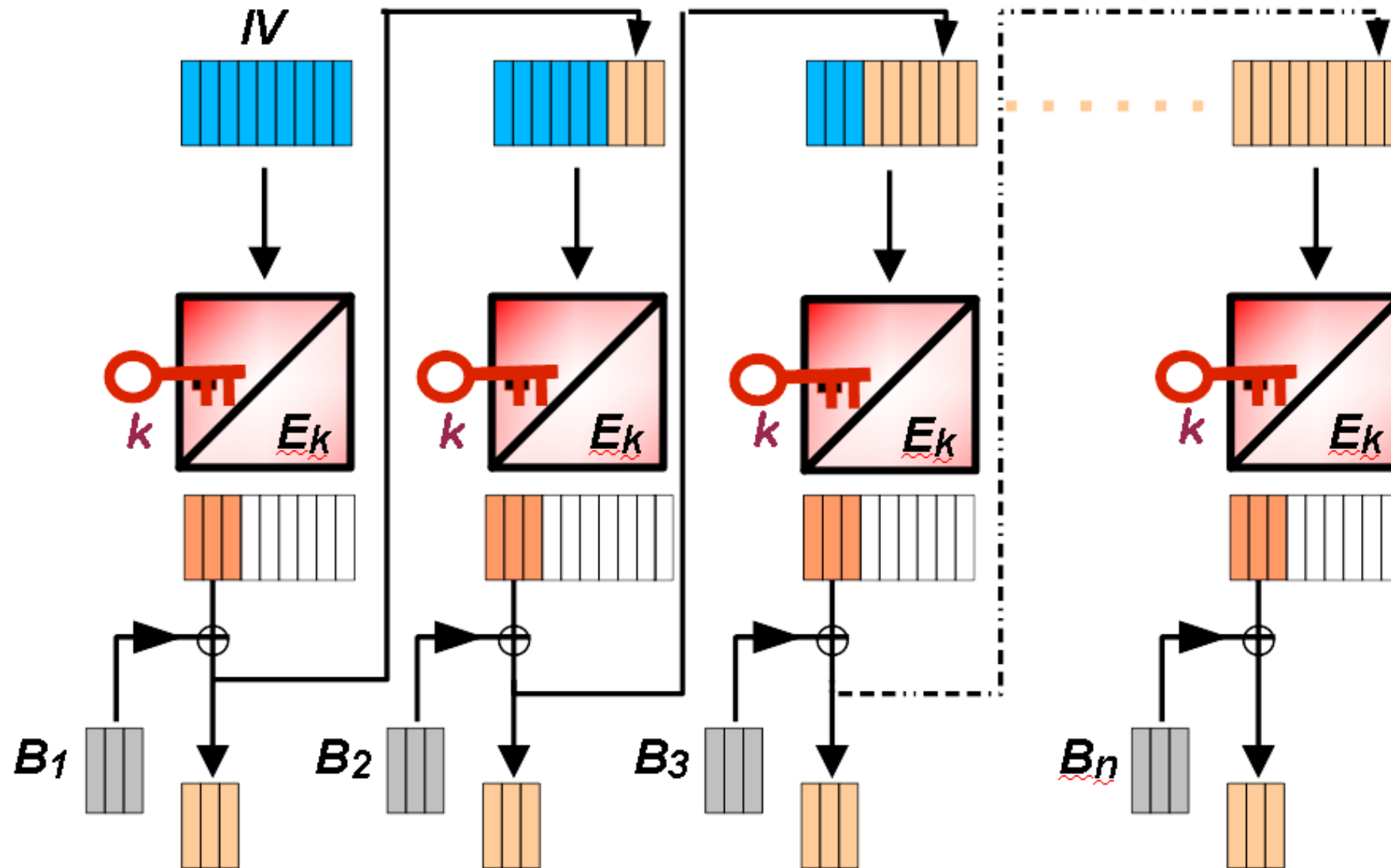


# CBC mode (Cipher Block Chaining) - Decryption

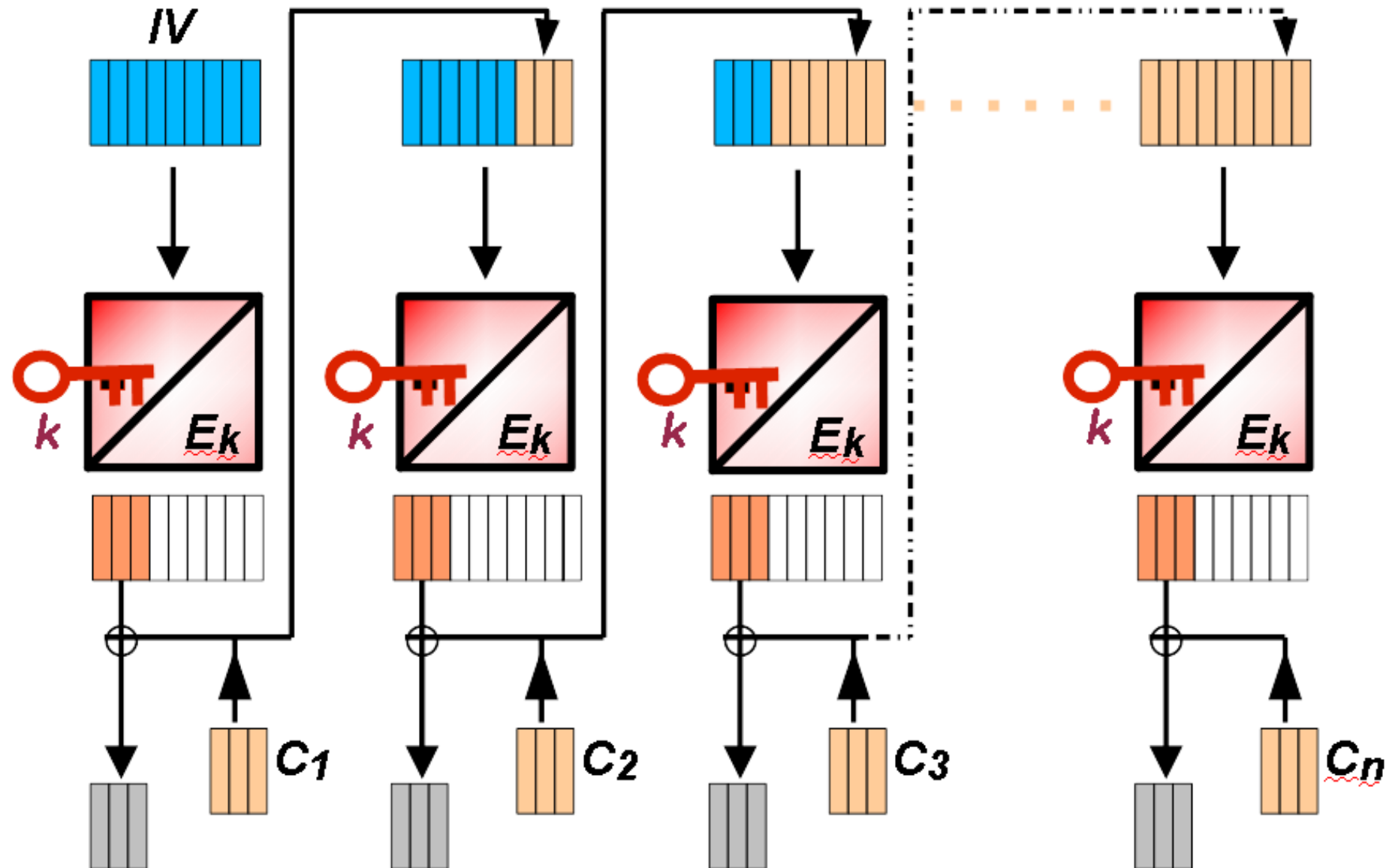


```
20 byte[] key = Dump.hexString2byteArray(  
21     "0102030405060708090A0B0C0D0E0F10");  
22 SecretKey secretKey = new SecretKeySpec(key, "AES");  
23  
24 Cipher cipher  
25     = Cipher.getInstance("AES/CBC/PKCS5PADDING");  
26  
27 byte[] ivBytes = new byte[16];  
28 new SecureRandom().nextBytes(ivBytes);  
29 IvParameterSpec iv = new IvParameterSpec(ivBytes);  
30 cipher.init(Cipher.ENCRYPT_MODE, secretKey, iv);  
31  
32 byte[] m = new byte[48];
```

# CFB mode (Cipher Feedback) - Encryption

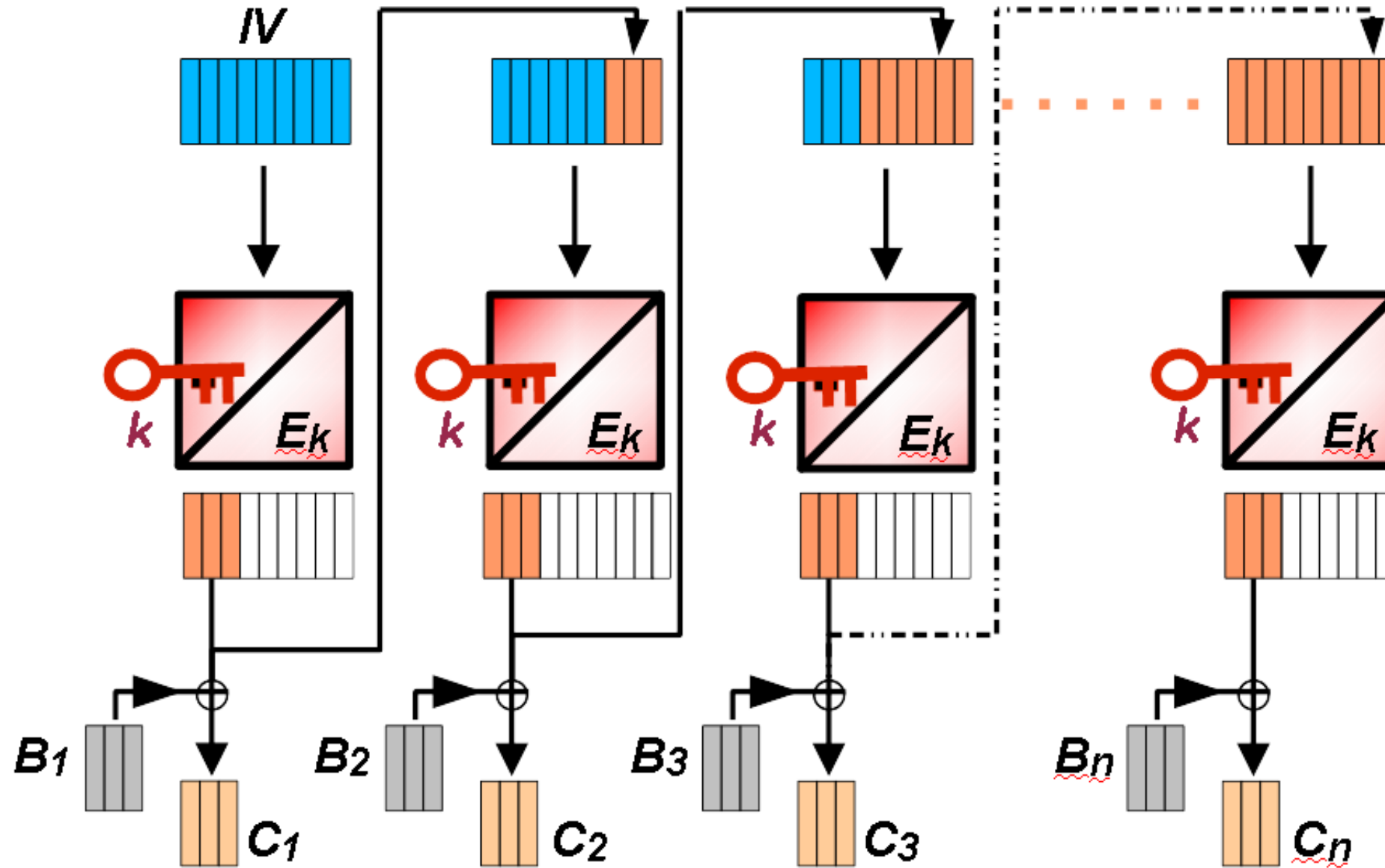


# CFB mode (Cipher Feedback) - Decryption



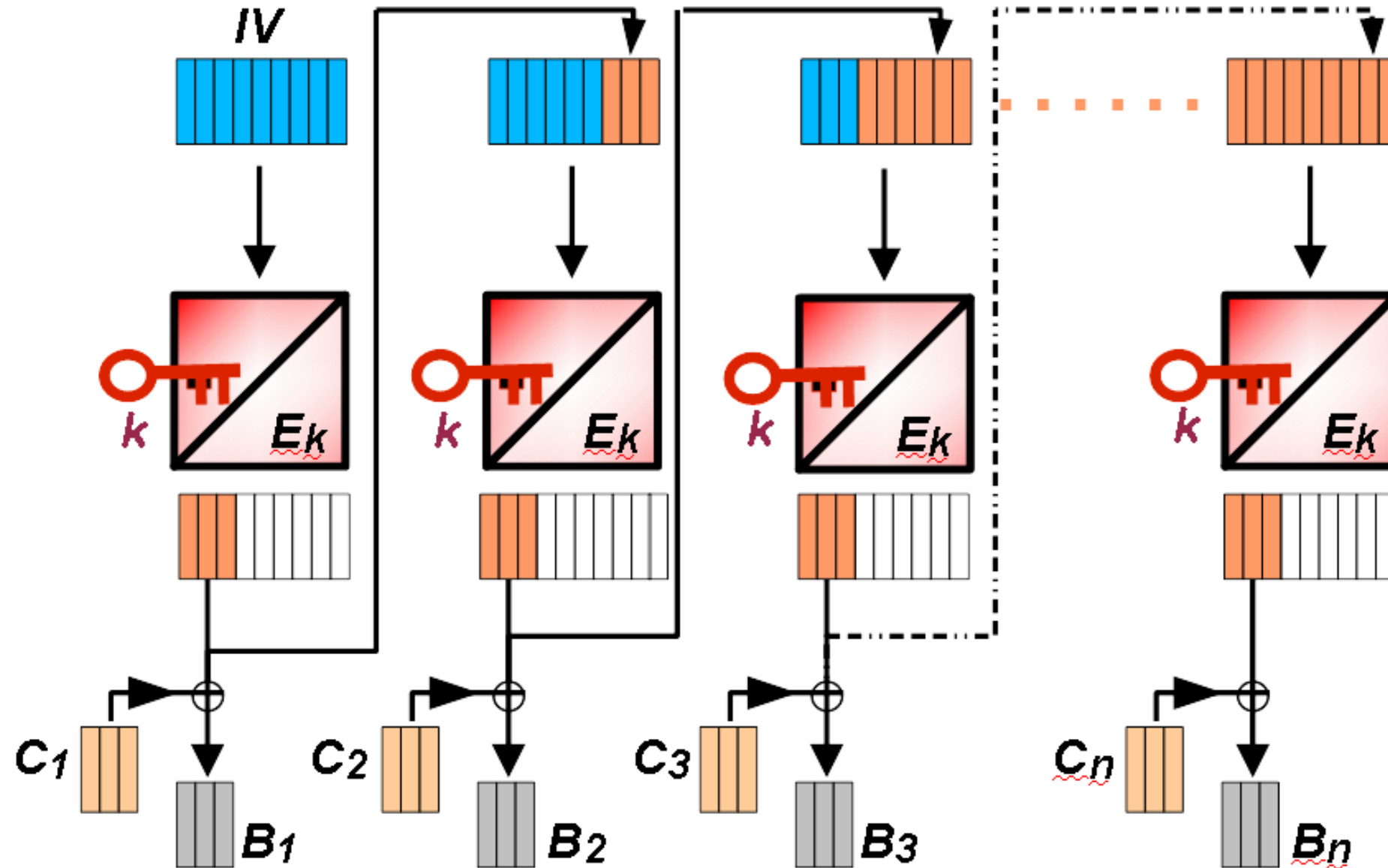
```
19 byte[] key = Dump.hexString2byteArray(  
20     "0102030405060708090A0B0C0D0E0F10");  
21 SecretKey secretKey = new SecretKeySpec(key, "AES");  
22  
23 Cipher cipher  
24     = Cipher.getInstance("AES/CFB24/NOPADDING");  
25  
26 byte[] ivBytes = new byte[16];  
27 (new Random()).nextBytes(ivBytes);  
28 IvParameterSpec iv = new IvParameterSpec(ivBytes);  
29 cipher.init(Cipher.ENCRYPT_MODE, secretKey, iv);  
30  
31 byte[] m = "Test".getBytes();  
32  
33 System.out.println("Plaintext:");  
34 System.out.println(Dump.dump(m));  
35 System.out.println();  
36  
37 byte[] c = cipher.doFinal(m);  
38
```

# OFB mode (Output Feedback) - Encryption

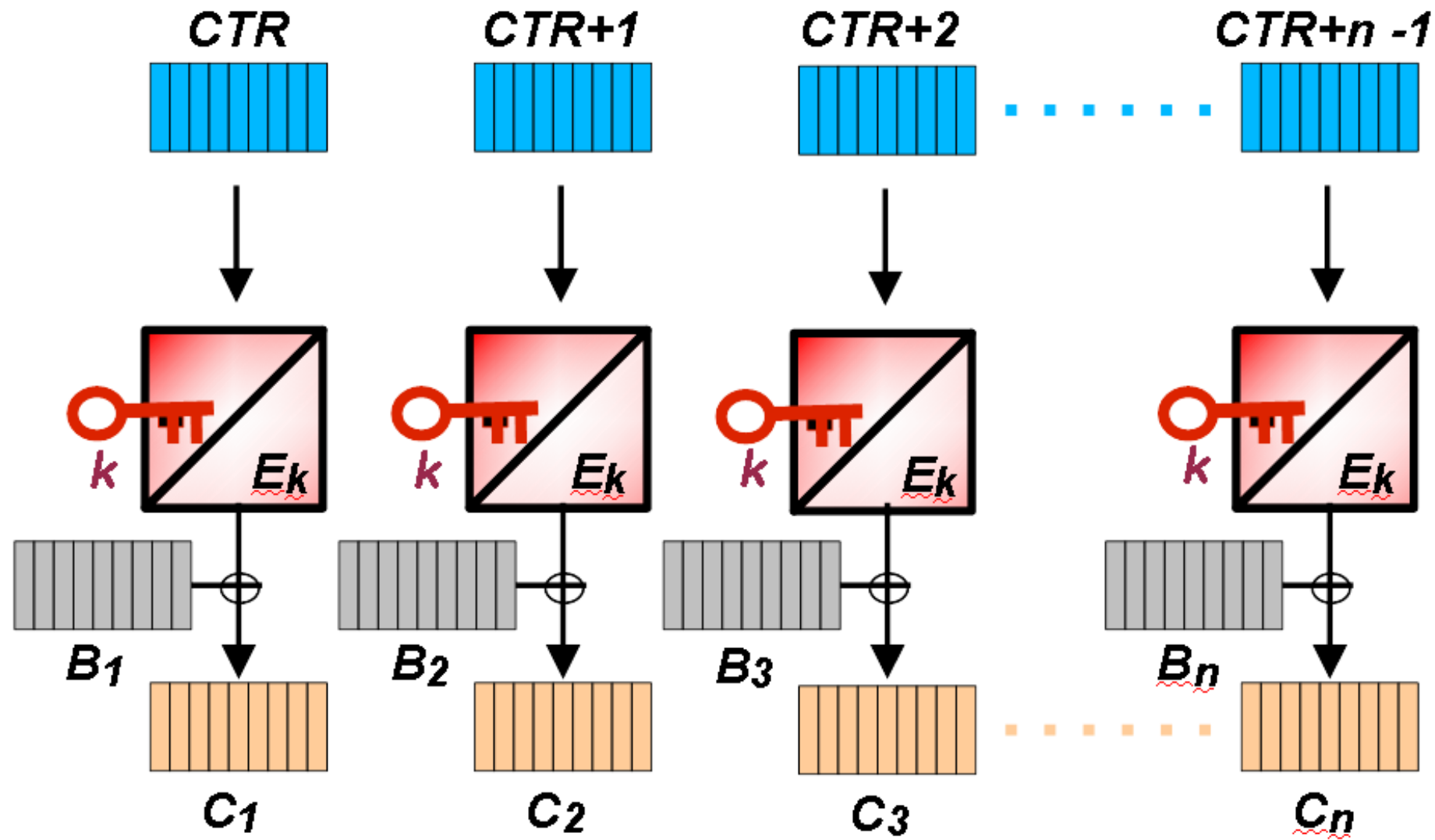


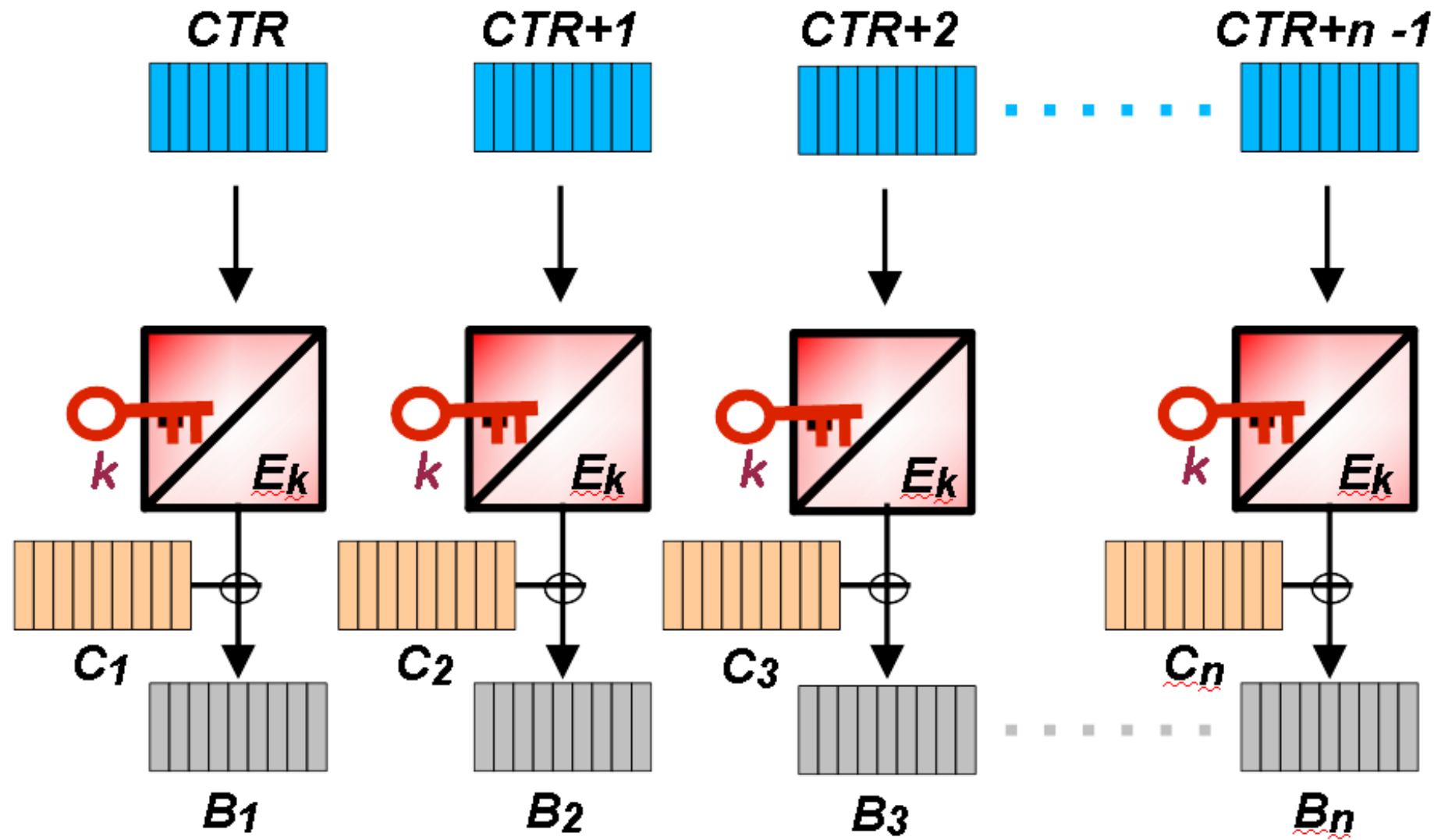


# OFB mode (Output Feedback) - Decryption



```
19 byte[] key = Dump.hexString2byteArray(  
20     "0102030405060708090A0B0C0D0E0F10");  
21 SecretKey secretKey = new SecretKeySpec(key, "AES");  
22  
23 Cipher cipher  
24 //     = Cipher.getInstance("AES/OFB24/NOPADDING");  
25     = Cipher.getInstance("AES/OFB/NOPADDING");  
26  
27 byte[] ivBytes = new byte[16];  
28 (new SecureRandom()).nextBytes(ivBytes);  
29 IvParameterSpec iv = new IvParameterSpec(ivBytes);  
30 cipher.init(Cipher.ENCRYPT_MODE, secretKey, iv);  
31  
32 byte[] m = "Test".getBytes();  
33  
34 System.out.println("Plaintext:");  
35 System.out.println(Dump.dump(m));  
36 System.out.println();  
37  
38 byte[] c = cipher.doFinal(m);
```





```
18 byte[] key = Dump.hexString2byteArray(  
19     "0102030405060708090A0B0C0D0E0F10");  
20 SecretKey secretKey = new SecretKeySpec(key, "AES");  
21  
22 Cipher cipher  
23     = Cipher.getInstance("AES/CTR/NOPADDING");  
24  
25 byte[] ctr = Dump.hexString2byteArray(  
26     "FFFFFFFF FFFFFFFF FFFFFFFF FFFFFFFE");  
27 IvParameterSpec iv = new IvParameterSpec(ctr);  
28 cipher.init(Cipher.ENCRYPT_MODE, secretKey, iv);  
29  
30 byte[] m = new byte[35];  
31  
32 byte[] c = cipher.doFinal(m);
```



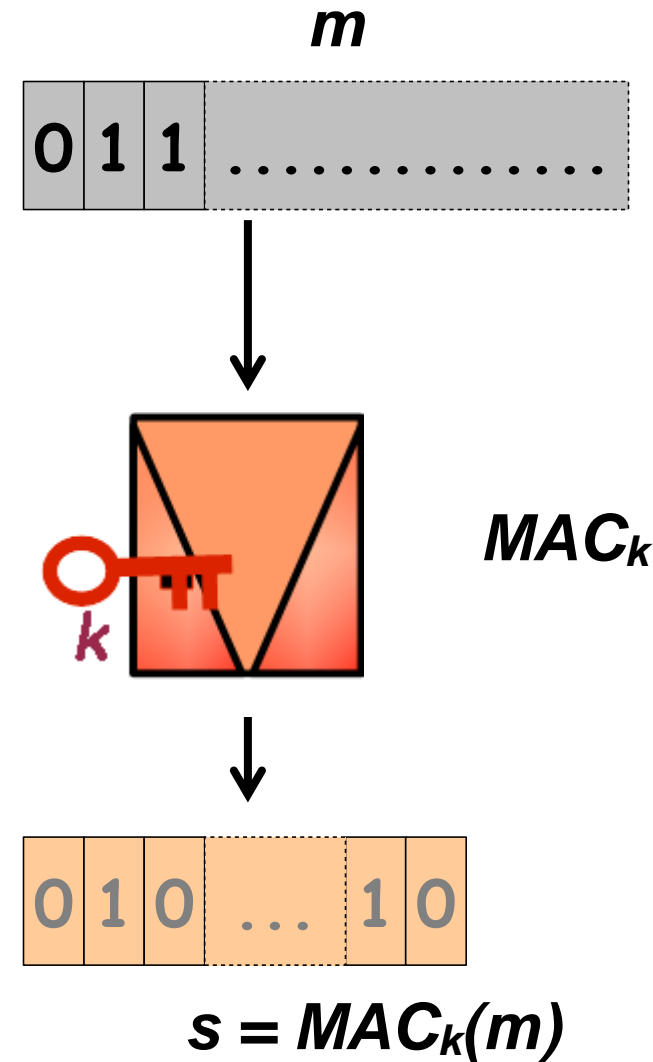
# MAC's (Message Authentication Codes)



A **Message Authentication** is a hash function that depends on a key **k**.

Again the set of all binary sequences of finite length  $m = (m_1, m_2, m_3, \dots)$  is mapped to the set of binary sequences of some fixed length **n**:

$$\text{Mac}_k(m) = (h_1, h_2, \dots, h_n) \in (F_2)^n$$



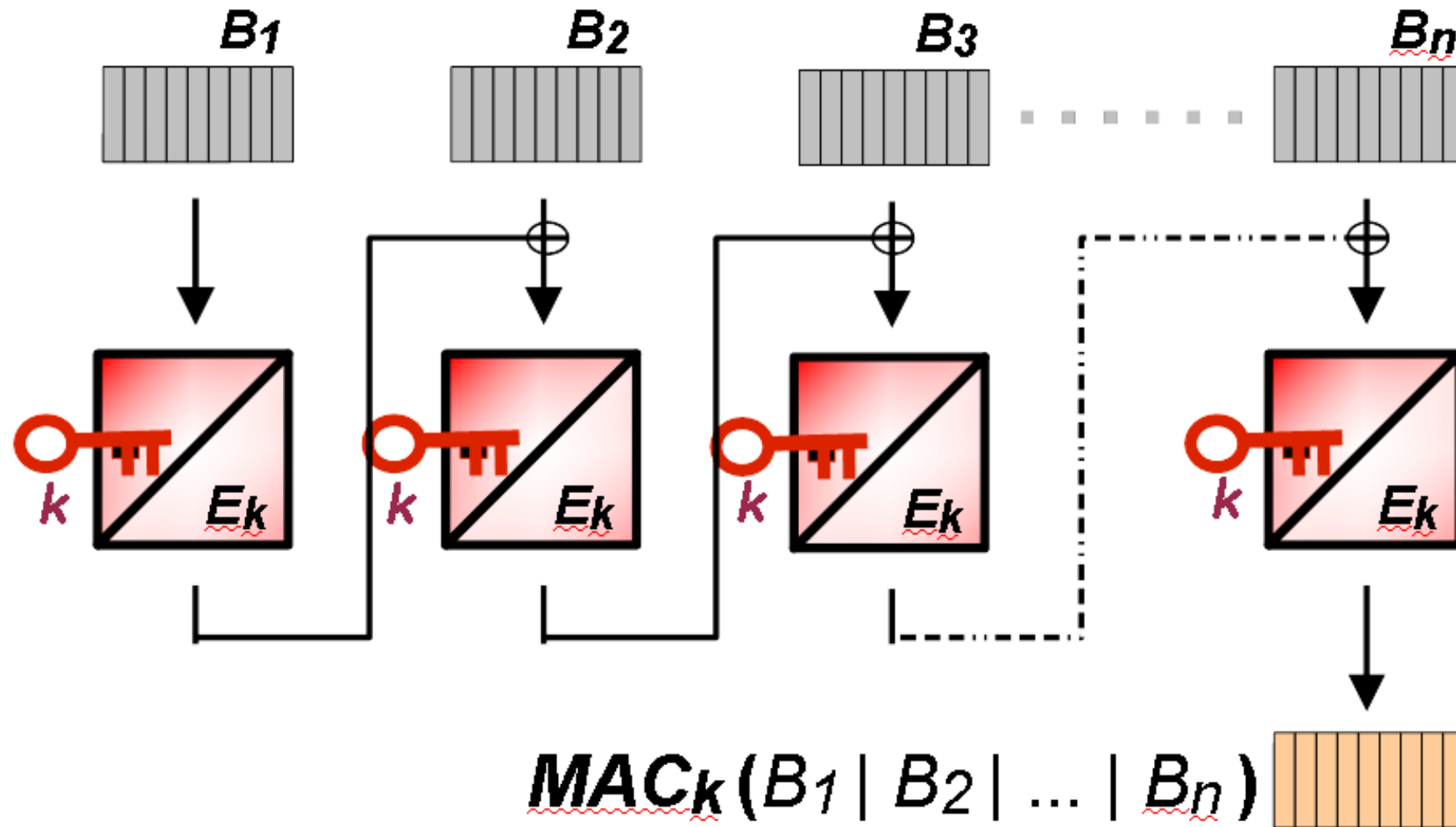


## Applications:

Protection of message authenticity within a (closed) group of users with a common secret key.

## Constructions of MAC's:

- **CBC MAC** based on a symmetric block cipher
- **HMAC** (Hash MAC) based on a hash function



## RFC 2104 - Keyed-Hashing for Message Authentication

- Hash function  $H$ , using a compression function which compresses  $b$  bytes from the input per round.
- (Example:  $b = 64$  for SHA-1)
- Hash output length  $h$  (Example:  $h = 20$  für SHA-1)
- $HMAC(m) = H( k \text{ XOR opad} \mid H( k \text{ XOR ipad} \mid m ) )$   
 $ipad = 0x36 \mid 0x36 \mid \dots \mid 0x36$  ( $b$  Bytes)  
 $opad = 0x5c \mid 0x5c \mid \dots \mid 0x5c$  ( $b$  Bytes)

## [RFC 5869](#) - HMAC-based Extract-and-Expand Key Derivation Function (HKDF)

- HKDF-Extract(salt, IKM) -> PRK
- HKDF-Expand(PRK, info, L) -> OKM
- Used in TLS 1.3 for key derivations, see [RFC 8446, 7.1](#).

### 7.1. Key Schedule

The key derivation process makes use of the HKDF-Extract and HKDF-Expand functions as defined for HKDF [RFC5869], as well as the functions defined below:

```
HKDF-Expand-Label(Secret, Label, Context, Length) =  
    HKDF-Expand(Secret, HkdfLabel, Length)
```

Where HkdfLabel is specified as:

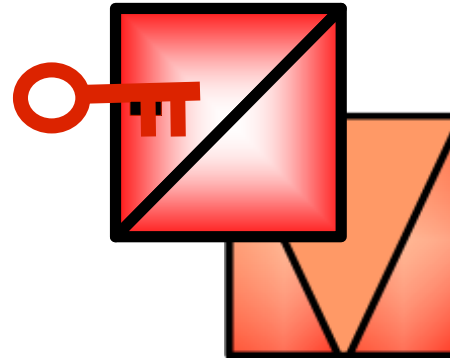
```
struct {  
    uint16 length = Length;  
    opaque label<7..255> = "tls13 " + Label;  
    opaque context<0..255> = Context;  
} HkdfLabel;
```

```
Derive-Secret(Secret, Label, Messages) =  
    HKDF-Expand-Label(Secret, Label,  
        Transcript-Hash(Messages), Hash.length)
```

```
0
|
v
PSK -> HKDF-Extract = Early Secret
|
+-----> Derive-Secret(., "ext binder" | "res binder", "")
|               = binder_key
|
+-----> Derive-Secret(., "c e traffic", ClientHello)
|               = client_early_traffic_secret
|
+-----> Derive-Secret(., "e exp master", ClientHello)
|               = early_exporter_master_secret
|
v
Derive-Secret(., "derived", "")
|
v
(EC)DHE -> HKDF-Extract = Handshake Secret
|
+-----> Derive-Secret(., "c hs traffic",
|               ClientHello...ServerHello)
|               = client_handshake_traffic_secret
|
+-----> Derive-Secret(., "s hs traffic",
|               ClientHello...ServerHello)
|               = server_handshake_traffic_secret
|
v
Derive-Secret(., "derived", "")
|
v
0 -> HKDF-Extract = Master Secret
|
+-----> Derive-Secret(., "c ap traffic",
|               ClientHello...server Finished)
|               = client_application_traffic_secret_0
|
+-----> Derive-Secret(., "s ap traffic",
|               ClientHello...server Finished)
|               = server_application_traffic_secret_0
|
+-----> Derive-Secret(., "exp master",
|               ClientHello...server Finished)
|               = exporter_master_secret
|
+-----> Derive-Secret(., "res master",
|               ClientHello...client Finished)
|               = resumption_master_secret
```



- Authenticated Encryption with Associated Data



- **Algorithm for combined encryption/decryption and MAC calculation/verification**
- **Encryption and MAC calculation:**
  - Input: Plaintext  $P$ , Additional Data  $A$ , Key  $k$ , Nonce  $IV$
  - Output: Ciphertext  $C = E_{k,IV}(P)$ , MAC  $T = MAC_{k,IV}(A, C)$
- ***AEAD algorithm used with TLS:***
  - Galois/Counter Mode (GCM) of operation of the AES algorithm ([NIST Special Publication 800-38D](#))
  - ChaCha20 and Poly1305 ([RFC 8439](#))



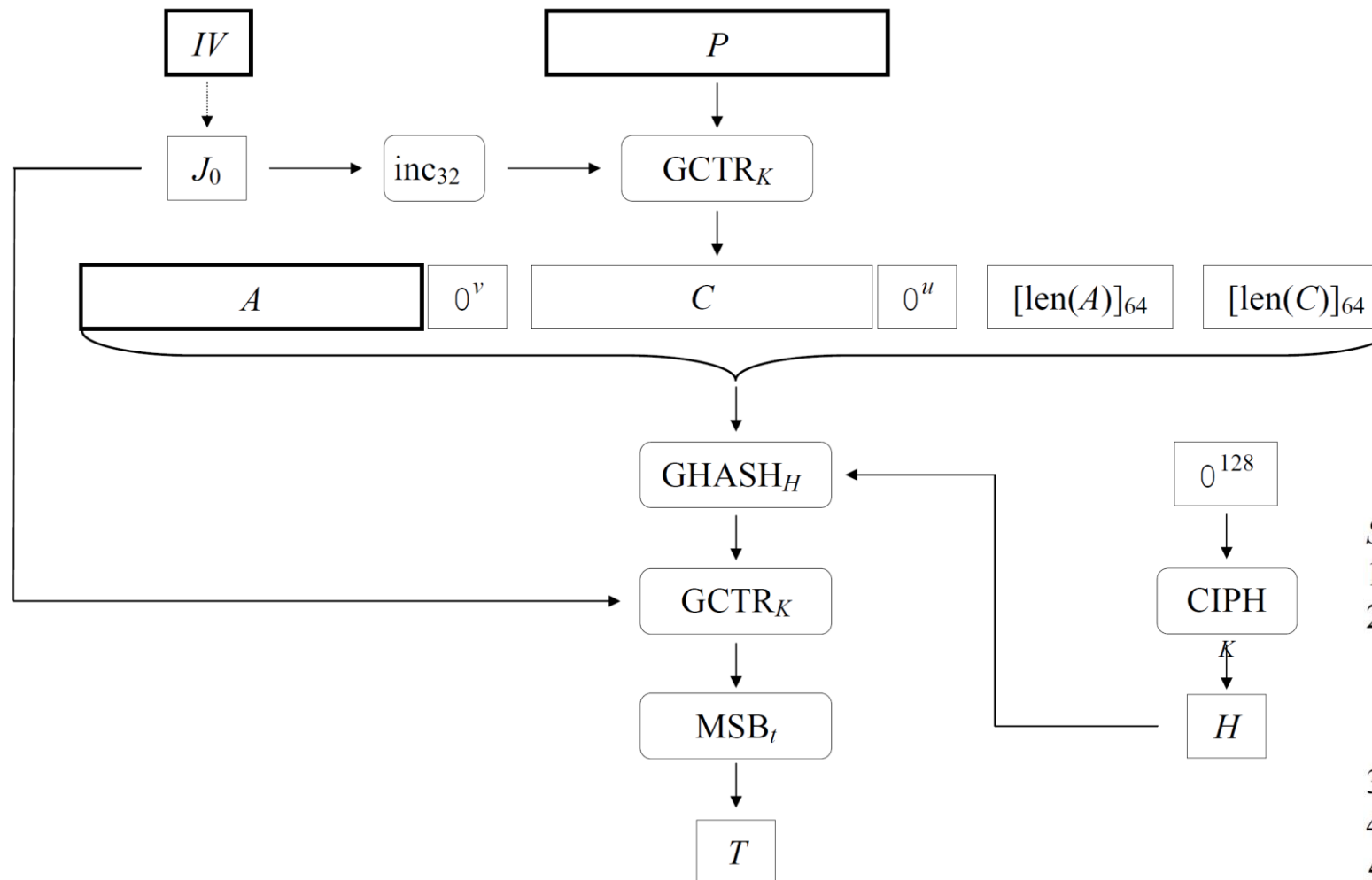


Figure 3:  $\text{GCM-AE}_K(IV, P, A) = (C, T)$ .

[NIST Special Publication 800-38D](#)

Steps:

1. Let  $H = \text{CIPH}_K(0^{128})$ .
2. Define a block,  $J_0$ , as follows:  
If  $\text{len}(IV)=96$ , then let  $J_0 = IV \parallel 0^{31} \parallel 1$ .  
If  $\text{len}(IV) \neq 96$ , then let  $s = 128 \lceil \text{len}(IV)/128 \rceil - \text{len}(IV)$ , and let  $J_0 = \text{GHASH}_H(IV \parallel 0^{s+64} \parallel [\text{len}(IV)]_{64})$ .
3. Let  $C = \text{GCTR}_K(\text{inc}_{32}(J_0), P)$ .
4. Let  $u = 128 \cdot \lceil \text{len}(C)/128 \rceil - \text{len}(C)$  and let  $v = 128 \cdot \lceil \text{len}(A)/128 \rceil - \text{len}(A)$ .
5. Define a block,  $S$ , as follows:  
$$S = \text{GHASH}_H(A \parallel 0^v \parallel C \parallel 0^u \parallel [\text{len}(A)]_{64} \parallel [\text{len}(C)]_{64}).$$
6. Let  $T = \text{MSB}_t(\text{GCTR}_K(J_0, S))$ .
7. Return  $(C, T)$ .

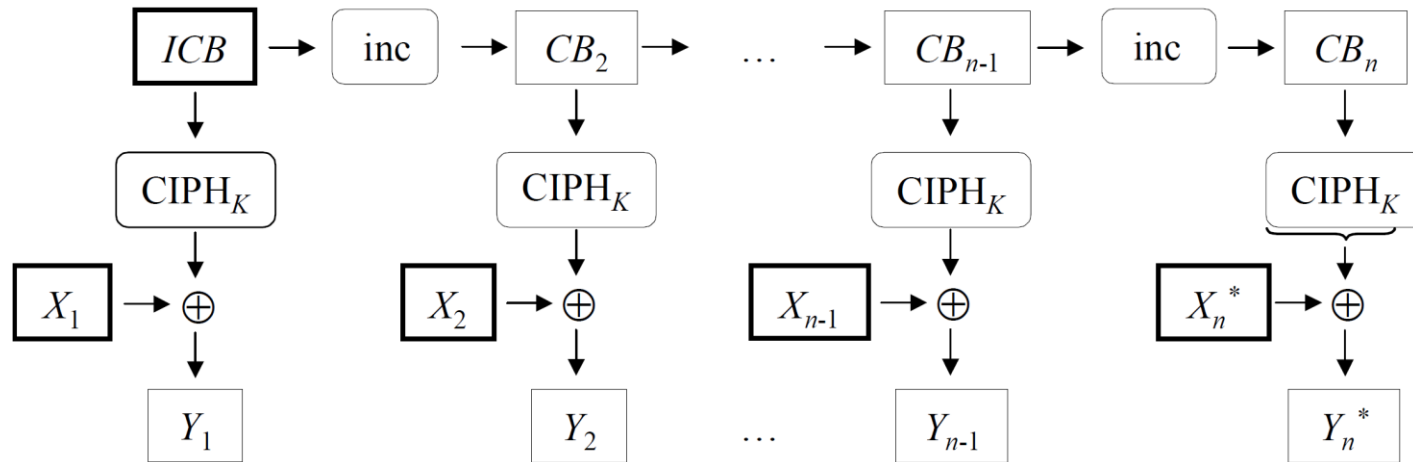


Figure 2:  $GCTR_K(ICB, X_1 \parallel X_2 \parallel \dots \parallel X_n^*) = Y_1 \parallel Y_2 \parallel \dots \parallel Y_n^*$ .

[NIST Special Publication 800-38D](#)

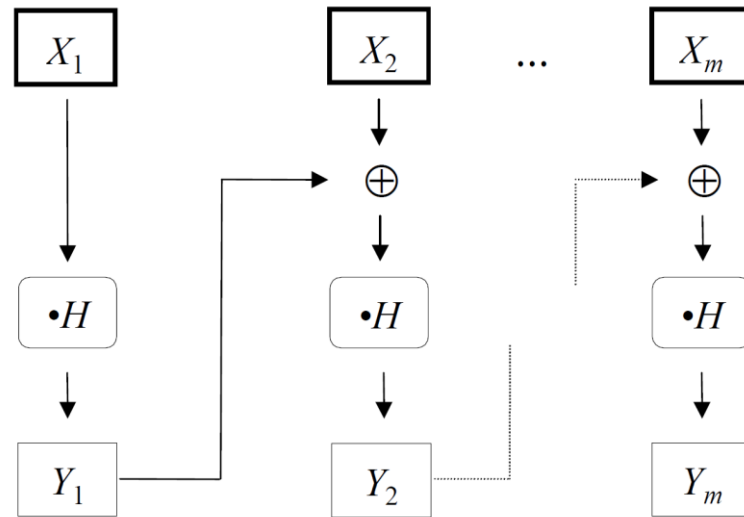


Figure 1:  $\text{GHASH}_H(X_1 \parallel X_2 \parallel \dots \parallel X_m) = Y_m$ .

[NIST Special Publication 800-38D](#)

Let  $R$  be the bit string  $11100001 \parallel 0^{120}$ .

The  $\bullet$  operation on (pairs of) the  $2^{128}$  possible blocks corresponds to the multiplication operation for the binary Galois (finite) field of  $2^{128}$  elements. The fixed block,  $R$ , determines a representation of this field as the modular multiplication of binary polynomials of degree less than 128.

## Algorithm 1: $X \bullet Y$

*Input:*  
blocks  $X, Y$ .

*Output:*  
block  $X \bullet Y$ .

*Steps:*

1. Let  $x_0x_1\dots x_{127}$  denote the sequence of bits in  $X$ .
2. Let  $Z_0 = 0^{128}$  and  $V_0 = Y$ .
3. For  $i = 0$  to 127, calculate blocks  $Z_{i+1}$  and  $V_{i+1}$  as follows:

$$Z_{i+1} = \begin{cases} Z_i & \text{if } x_i = 0; \\ Z_i \oplus V_i & \text{if } x_i = 1. \end{cases}$$

$$V_{i+1} = \begin{cases} V_i \gg 1 & \text{if } \text{LSB}_1(V_i) = 0; \\ (V_i \gg 1) \oplus R & \text{if } \text{LSB}_1(V_i) = 1. \end{cases}$$

4. Return  $Z_{128}$ .

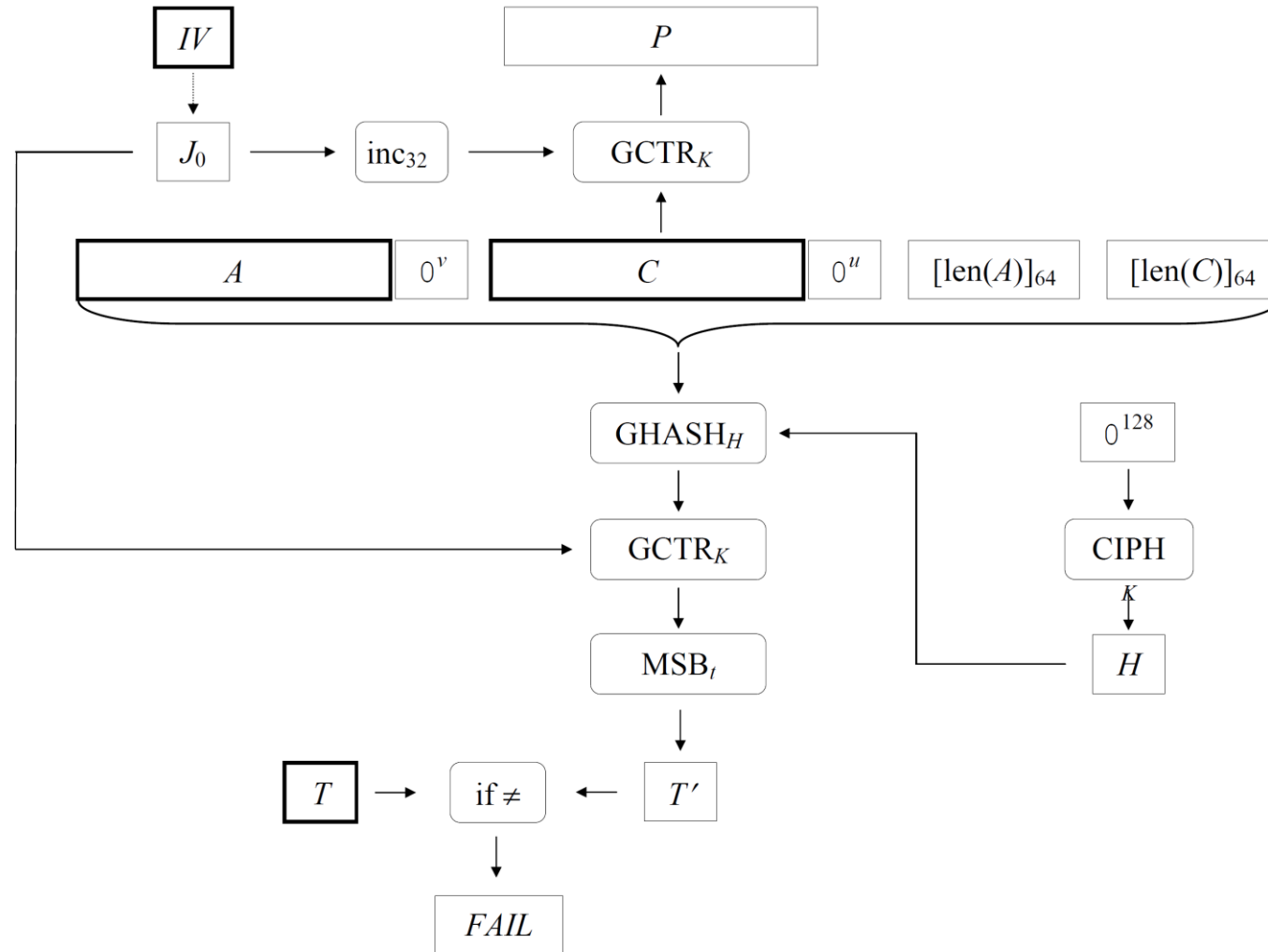


Figure 4: GCM-AD<sub>K</sub>(IV, C, A, T) = P or FAIL.

[NIST Special Publication 800-38D](#)

- Public Key Cryptography



## ■ Problem

Usage of symmetric ciphers require the exchange of secret keys over some secure channel.

## ■ Basic Idea

Usage of a mathematical operation, whose inversion is not computational feasible without the knowledge of a key value (trap door function).

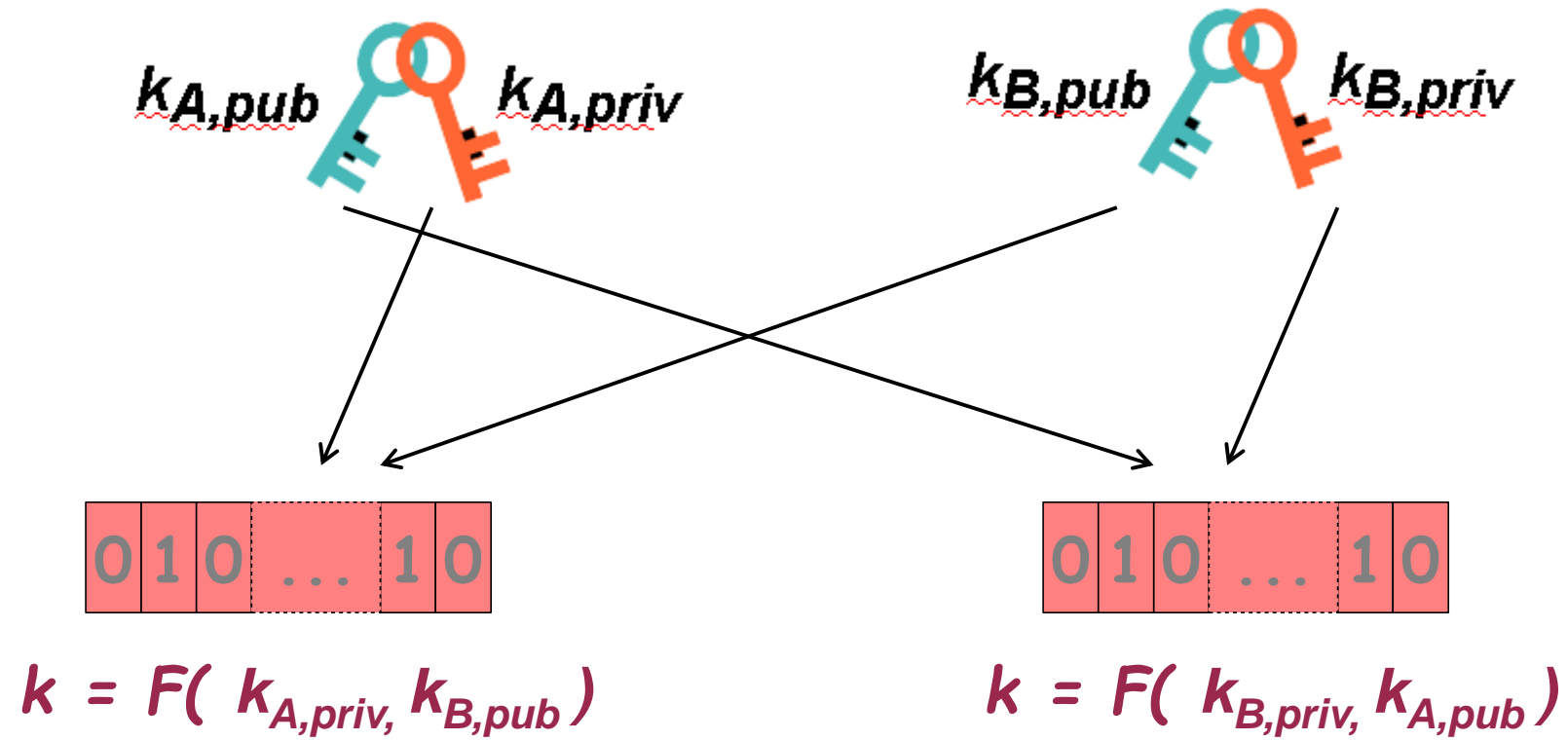
- Factorization of integers
- Calculation of discrete logarithms in  $\mathbb{Z}_p$
- Calculation of discrete logarithms in groups defined by elliptic curves over finite fields

## First published solutions:

- W. Diffie, M.E. Hellman, *New Directions in Cryptography*, 1976
- R.C. Merkle, *Secure Communication over Insecure Channels*, 1978
- R.L. Rivest, A. Shamir, L.M. Adleman, *A Method for Obtaining Digital Signatures and Public-Key Cryptosystems*, 1978

- **Algorithms from public key cryptography:**
  - **Key derivation** algorithms / schemes
  - **Asymmetric Ciphers** (encryption without a shared secret key)
  - **Digital Signatures**





- Key derivation scheme proposed by **W. Diffie** and **M.E. Hellman** in ***New Directions in Cryptography*** (1976).
- Based on the mathematical (computational) problem of finding **discrete logarithms**. (Multiplicative order of an element in  $\langle g \rangle$  for some fixed  $g \in \mathbb{Z}_n$ .)
- **ECDH** (Elliptic Curve Diffie-Hellman): Based on the problem of determining the order of a point of an elliptic curve defined over a finite field.
  - Applying elliptic curves in cryptography was suggested by **N. Koblitz** and **V. S. Miller** in 1985.
  - Widely used since ~2005.

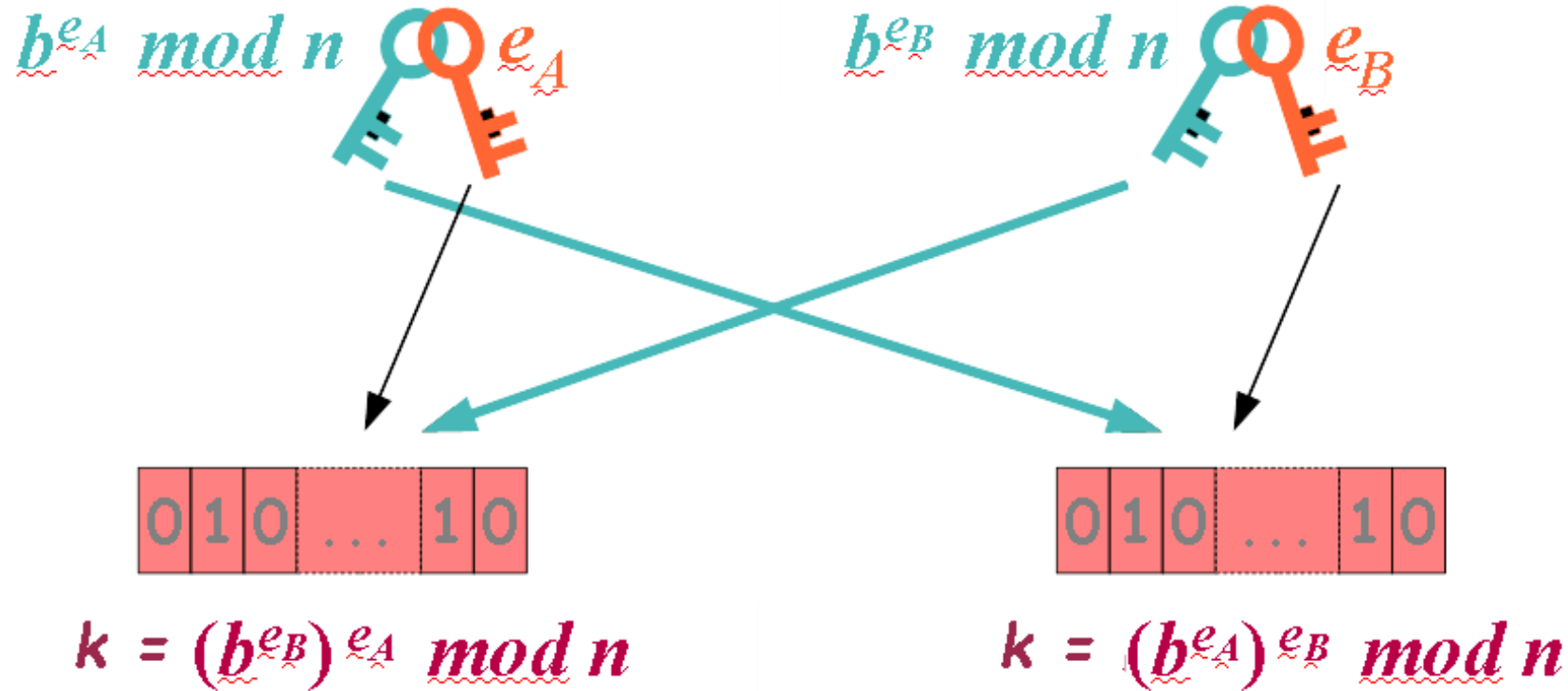
Let  $b \in \mathbb{N}$ ,  $n \in \mathbb{N}$ .

**DL-Problem:** Determine for a given

power  $c = b^e \bmod n$

the exponent  
 $e$ .

$$n \in \mathbb{N} \text{ prime number}$$
$$b \in \{2, 3, \dots, (n-2)\}$$

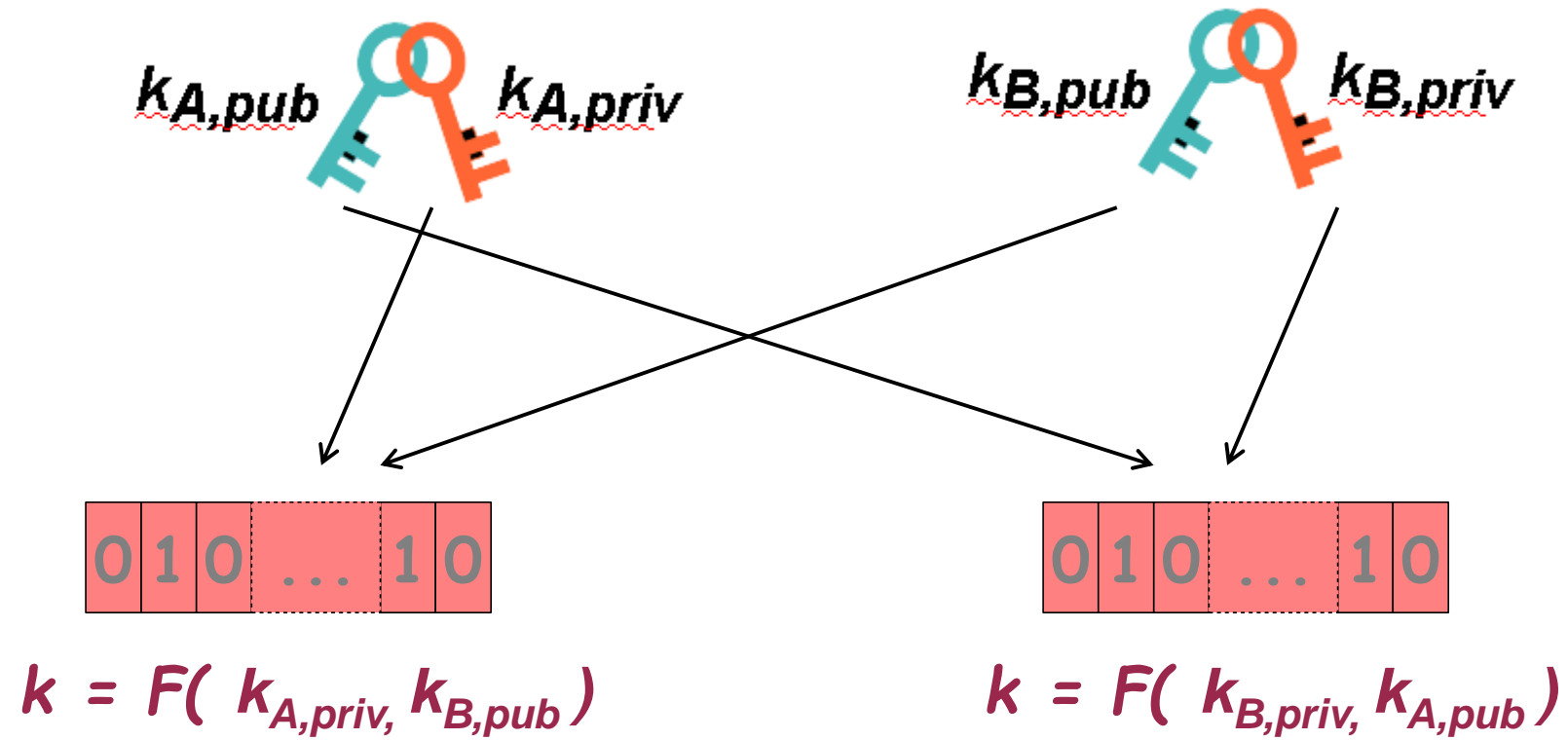


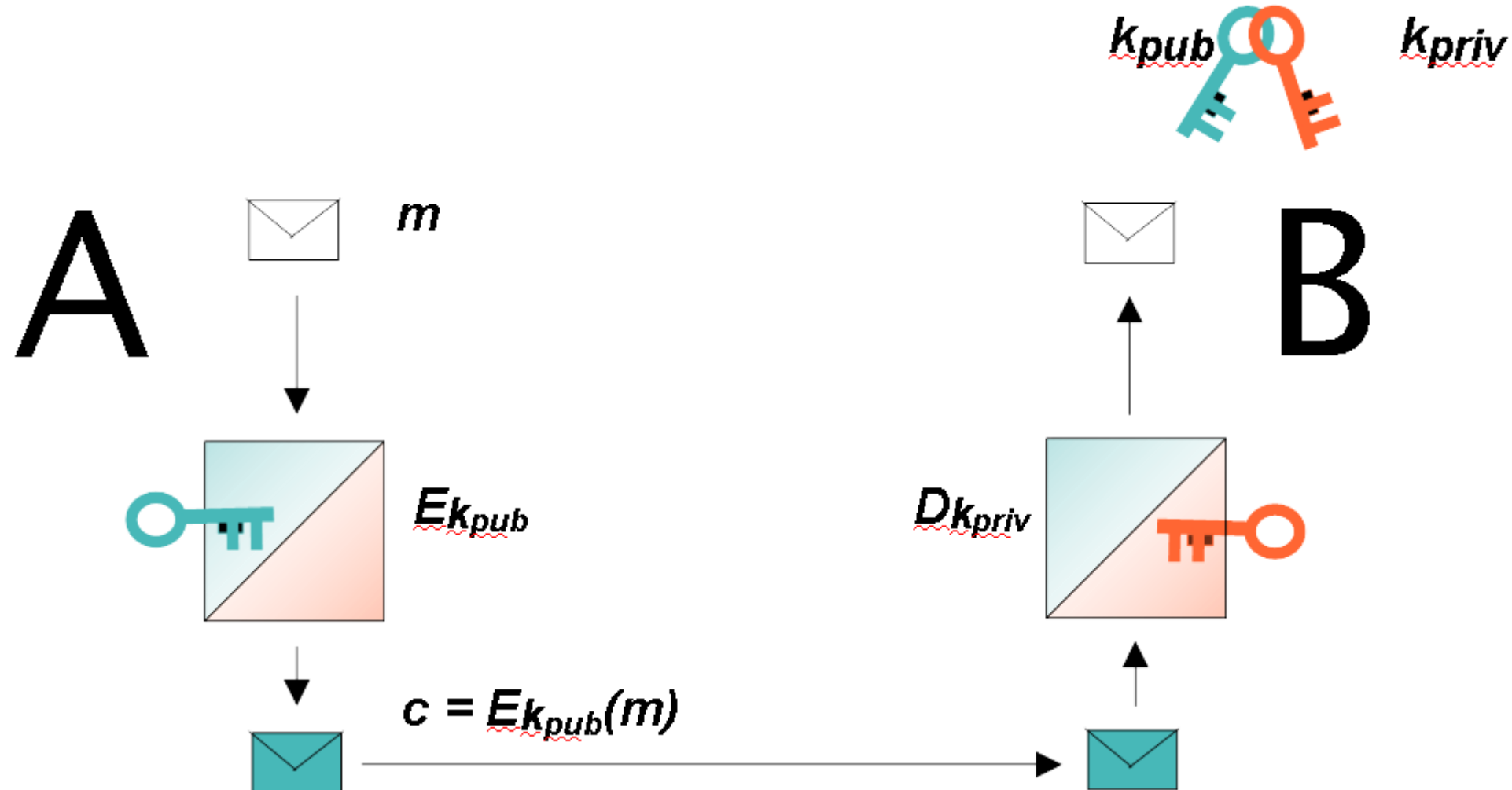
$$\begin{aligned} n &\in \mathbb{N} \quad \text{prime number} \\ b &\in \{2, 3, \dots, (n-2)\} \end{aligned}$$

- $n-1$  should have a big prime factor  $q$ , such that  $q$  divides the order of  $b$ .
- The order of  $b$  should be large.

- ECC (Elliptic Curve Cryptography) is based on the group structure on the sets of points of an Elliptic Curve defined over  $\mathbf{F}_p$  or  $\mathbf{F}_{2^n}$ .

# Elliptic Curve Diffie-Hellman (EC-DH) key derivation







- Public key encryption scheme proposed by **R.L. Rivest, A. Shamir, L.M. Adleman** in ***A Method for Obtaining Digital Signatures and Public-Key Cryptosystems*** (1978)
- Depends on the mathematical (computational) problem of **factorizing integers**.

If  $p$  is a prime number and  $z$  any number coprime to  $p$ ,  
i.e.  $\gcd(p, z) = 1$ , then

$$z^{p-1} \equiv 1 \pmod{p}$$

## Proof:

- Put:  $t = (1 \cdot 2 \cdot 3 \cdot \dots \cdot (p-1)) \bmod p$
- Multiplication with  $z$  defines a bijective mapping:

$$m: \mathbb{Z}_p \rightarrow \mathbb{Z}_p, m(x) = (x \cdot z) \bmod p$$

- It follows that:

$$t \equiv 1 \cdot 2 \cdot 3 \cdot \dots \cdot (p-1) \equiv (1 \cdot z) \cdot (2 \cdot z) \cdot (3 \cdot z) \cdot \dots \cdot ((p-1) \cdot z) \equiv t \cdot z^{p-1} \pmod{p}$$

- Division in  $\mathbb{Z}_p$  by  $t \neq 0$  gives the claimed identity.

Let  $p, q$  be prime numbers ( $p \neq q$ ) and  $r \in \mathbb{Z}$  with:

$$r \equiv 1 \pmod{\text{lcm}(p-1, q-1)}$$

Then:

$$z^r \equiv z \pmod{p \cdot q} \quad \text{for all } z \in \mathbb{Z}$$

## Proof:

- If  $z \equiv 0 \pmod{p}$ , then  $z^r \equiv 0 \pmod{p}$ .
- If  $p$  does not divide  $z$  and  $r = 1 + n(p-1)$ , then:

$$z^r = z \cdot (z^{p-1})^n \equiv z \pmod{p}$$

- Similarly:

$$z^r \equiv z \pmod{q}$$

- Chose two random primes  $p$  and  $q$  ( $> 2^{1000}$ )
- Put  $n = pq$ ,  $v = \text{lcm}(p - 1, q - 1)$
- Define a public exponent  $e$  with:

$$\text{gcd}(e, v) = 1$$

- Determine the private exponent  $d$  with:

$$ed \equiv 1 \pmod{v}$$

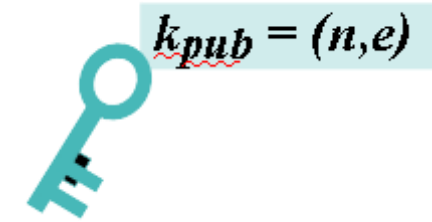
- Key pair  $(k_{pub}, k_{priv})$ :

$$k_{pub} = (n, e)$$

$$k_{priv} = (n, d)$$

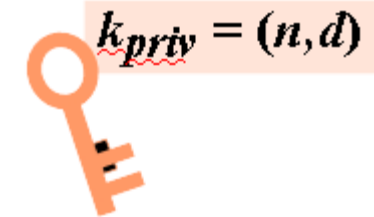
- **Encryption** of a message  $m (< n)$ :

$$c = E(m) = m^e \bmod n$$



- **Decryption** of  $c$ :

$$D(c) = c^d \bmod n$$

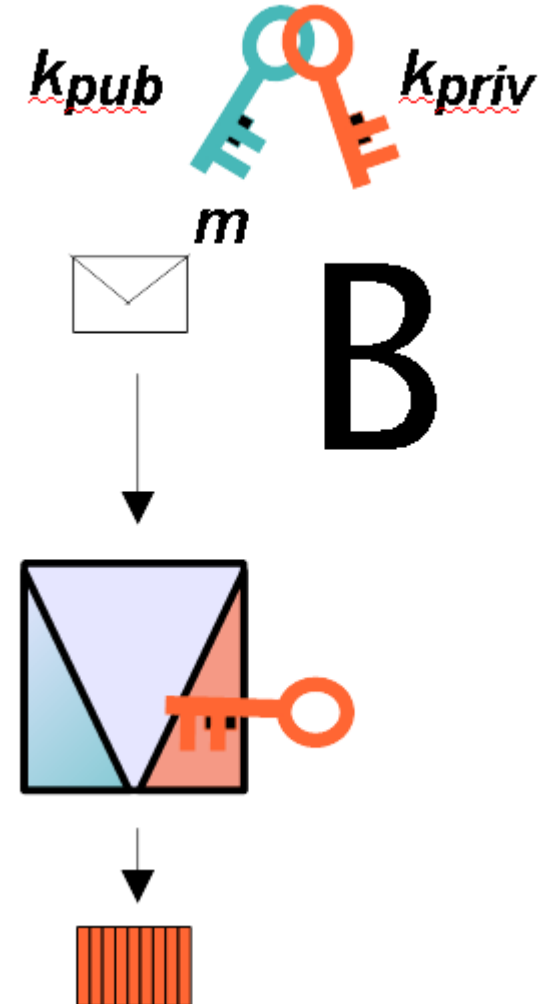


- $D(c) = m$  follows from  $e \cdot d \equiv 1 \pmod{\varphi}$  and Fermat's lemma:

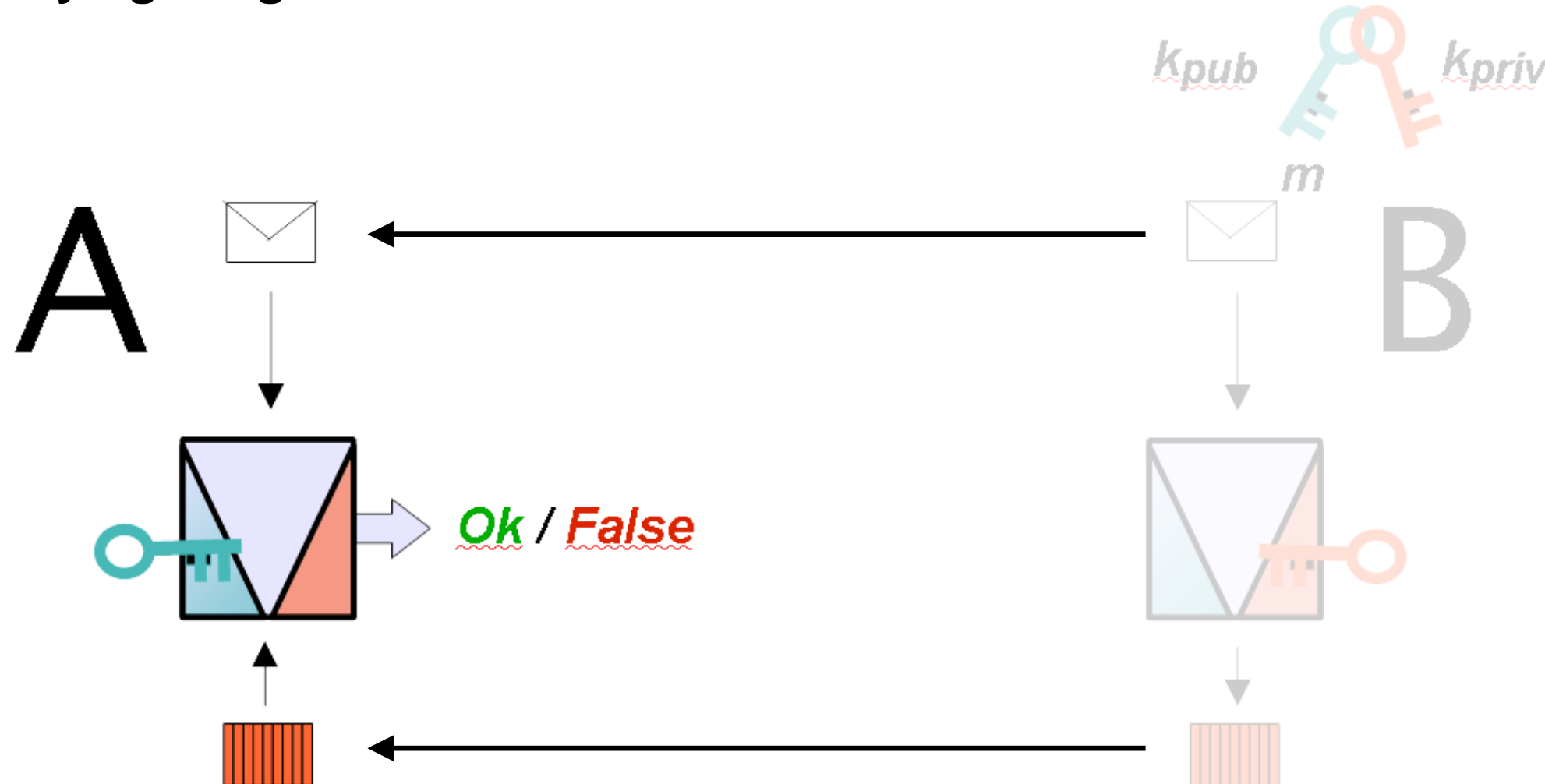
$$D(c) = c^d \bmod n = (m^e)^d \bmod n = m^{ed} \bmod n = m \bmod n = m$$

- [FIPS PUB 186-4: Digital Signature Standard \(DSS\)](#)
  - Chapter 4: The Digital Signature Algorithm (DSA)
  - Chapter 5: The RSA Digital Signature Algorithm
  - Chapter 6: The Elliptic Curve Digital Signature Algorithm (ECDSA)

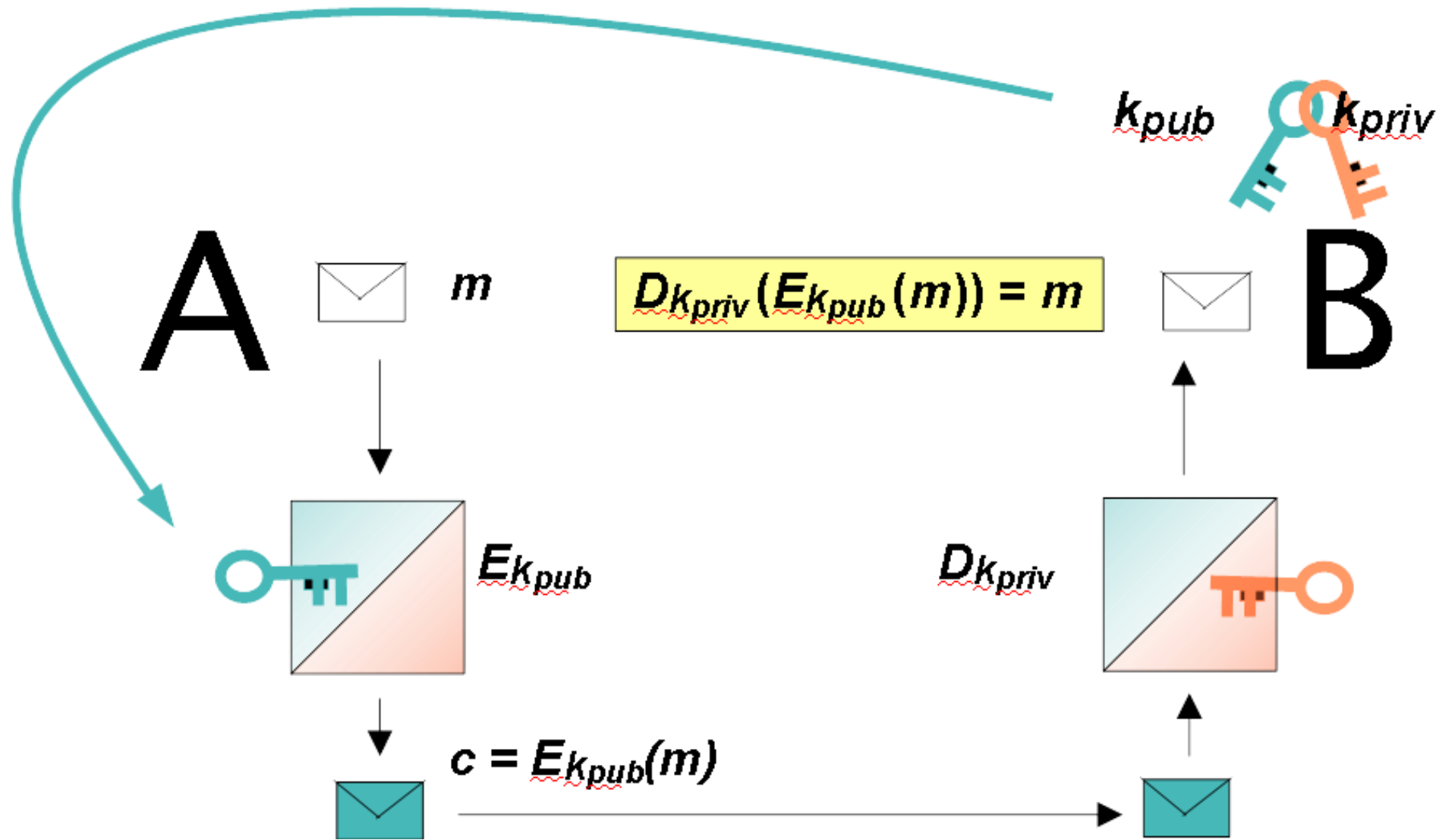
- Signing a message

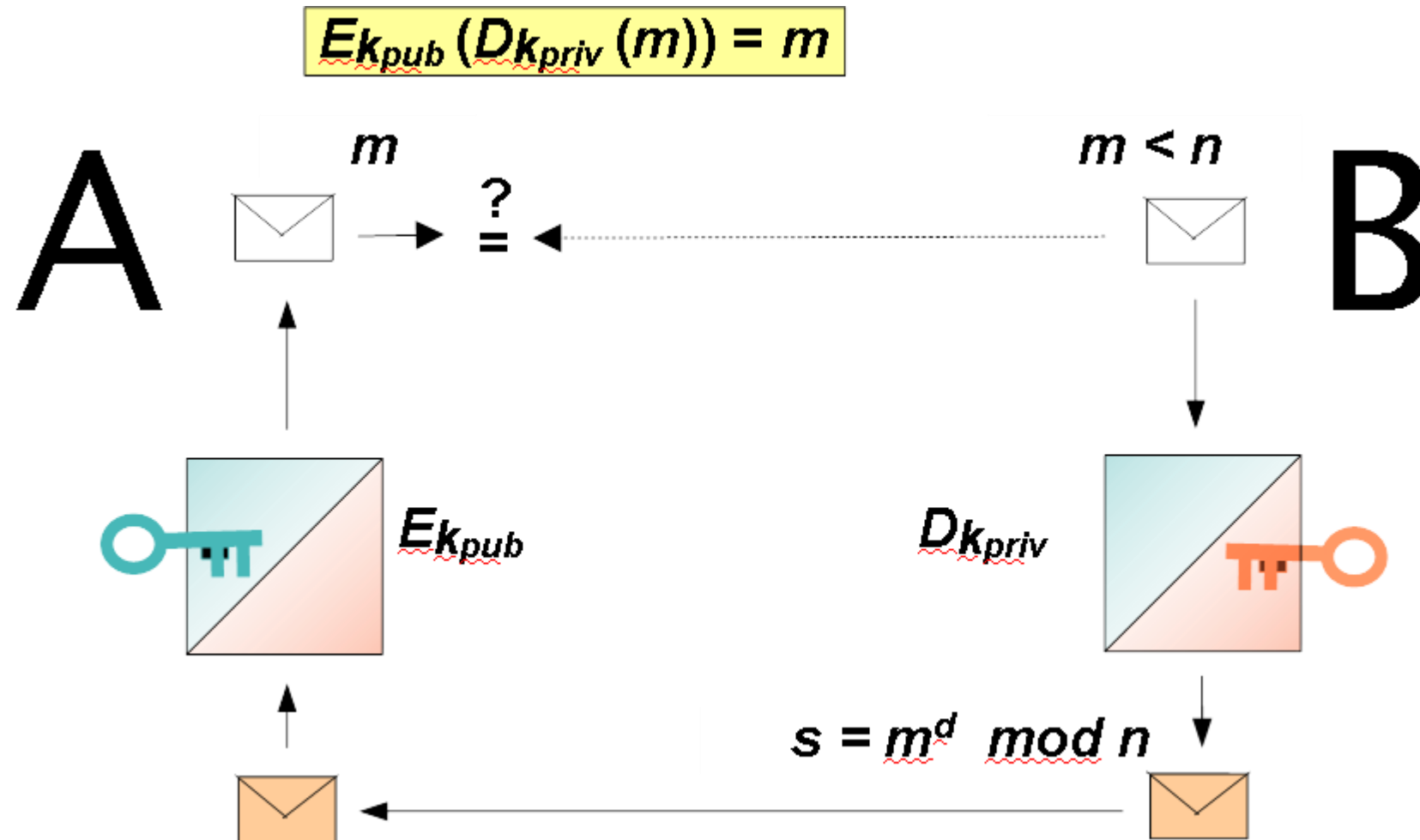


- Verifying a signature









- **DSA Domain Parameters**

- $p$  : prime number of bit length  $L$
- $q$  : a prime divisor of  $p-1$  of bit length  $N$
- $g$  : element of  $\mathbf{GF}(p)^*$  with  $\mathbf{o}(g) = q$

- Selection of Parameter Sizes and **Hash** Functions for DSA:

- $L = 1024, N = 160$
- $L = 2048, N = 224$
- $L = 2048, N = 256$
- $L = 3072, N = 256$

- **DSA Domain Parameters**

- $p$  : prime number of bit length  $L$
- $q$  : a prime divisor of  $p-1$  of bit length  $N$
- $g$  : element of  $\mathbf{GF}(p)^*$  with  $\mathbf{o}(g) = q$

- **DSA Key Pairs**

- $x$  : private key with  $0 < x < q$
- $y$  : public key  $y = g^x \bmod p$

- Domain Parameters:  $p, q, g$
- Key Pair:  $x, y$
- Signature Generation for message  $M$ 
  - $k$  : per message newly generated secret random number,  $0 < k < q$
  - $r := (g^k \bmod p) \bmod q$
  - $z$  : Hash( $M$ ) (leftmost  $N$  bits)
  - $s := (k^{-1}(z + xr)) \bmod q$
- $\text{Sig}_x(M) := (r, s)$

- Domain Parameters:  $p, q, g$
- Key Pair:  $x, y$
- Signature for  $M$ :  $\text{Sig}_x(M) = (r, s)$ ,  $r = (g^k \bmod p) \bmod q$ ,  $s = (k^{-1}(z + xr)) \bmod q$
- Signature Verification (given  $M$ ,  $\text{Sig}_x(M) = (r, s)$ ,  $y$ )
  - $w := s^{-1} \bmod q$
  - $z : \text{Hash}(M)$  (leftmost  $N$  bits)
  - $u_1 := (zw) \bmod q$
  - $u_2 := (rw) \bmod q$
  - $v := ((g^{u_1} y^{u_2}) \bmod p) \bmod q$
  - $\text{Sig}_x(M)$  **ok** iff  $v = r$

- [FIPS PUB 186-4, Ch. 6](#)
  - relates strongly to ANS X9.62, Public Key Cryptography for the Financial Services Industry: The Elliptic Curve Digital Signature Standard (ECDSA)
  - FIPS PUB 186-4, Appendix D: Recommended Elliptic Curves for Federal Government Use
- Certicom Research: Standards for Efficient Cryptography
  - [SEC 1: Elliptic Curve Cryptography](#)
  - [SEC 2: Recommended Elliptic Curve Domain Parameters](#)

- **ECDSA Domain Parameters**
  - **$E$**  : elliptic curve over  $F = GF(p)$  or  $F = GF(2^m)$
  - **$q$**  : a large prime divisor of  $|E| = qh$  (with cofactor  **$h$** )
  - **$G$**  : point of  **$E$**  with  $o(G) = q$



- **ECDSA Domain Parameters**

- **$E$**  : elliptic curve over  $F = GF(p)$  or  $F = GF(2^m)$
- **$q$**  : a large prime divisor of  $|E| = qh$  (with cofactor  **$h$** )
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- **ECDSA Key Pair**

- **$x$**  : private key with  $0 < x < q$
- **$Y$**  : public key  **$Y = x \cdot G$**

- Domain Parameters:  $E, q, G$
- Key Pair:  $x, Y$
- Signature Generation for message  $M$ 
  - $k$ : per message newly generated secret random number,  $0 < k < q$
  - $R := k \cdot G = (R_x, R_y), \quad r := R_x \bmod q$
  - $z : \text{Hash}(M)$  (leftmost  $N$  bits)
  - $s := (k^{-1}(z + xr)) \bmod q$
- $\text{Sig}_x(M) := (r, s)$

- Domain Parameters:  $E, q, G$
- Key Pair:  $x, Y$
- Signature for  $M$ :  $\text{Sig}_x(M) = (r, s)$ ,  $r = (k \cdot G)_x \bmod q$ ,  $s = (k^{-1}(z + xr)) \bmod q$
- Signature Verification (given  $M$ ,  $\text{Sig}_x(M) = (r, s)$ ,  $Y$ )
  - $w := s^{-1} \bmod q$
  - $z : \text{Hash}(M)$  (leftmost  $N$  bits)
  - $u_1 := (zw) \bmod q$
  - $u_2 := (rw) \bmod q$
  - $V := u_1 \cdot G + u_2 \cdot Y$ ,  $v := V_x \bmod q$
  - $\text{Sig}_x(M)$  **ok** iff  $v = r$