# **Error Detection and Correction**

# Outline for Today

- 1. Exclusive-or operation (XOR,  $\oplus$ )
  - Definition
  - Some interesting applications
  - Hamming Distance

#### **Exclusive Or**

For boolean variables p and q, we use 0 for false and 1 for true.

**Definition:** For boolean variables p and q, the **exclusive or** of p and q, denoted  $p \oplus q$ , is defined by:

$$\begin{array}{c|cccc} \oplus & 0 & 1 \\ \hline 0 & 0 & 1 \\ 1 & 1 & 0 \\ \end{array}$$

For same length bit strings x, y (called **words**), we apply the operation bitwise. So suppose that  $x = x_1x_2...x_n$ , and  $y = y_1y_2...y_n$ , where for every i,  $x_i$  and  $y_i$  are bits. Then  $z = x \oplus y$ , where  $z = z_1...z_n$ , and  $z_i = x_i \oplus y_i$ .

**Definition:** Let x be a bit string. Then  $\overline{x}$  is the complement of x, in which every bit is flipped compared to x. That is, if  $x = x_1x_2...x_n$ , then  $\overline{x} = y_1y_2...y_n$ , where for every  $i, y_i = 1$  if  $x_i = 0$ , and  $y_i = 0$  if  $x_i = 1$ .

### Basic Properties of $\oplus$

- 1. Commutativity:  $x \oplus y = y \oplus x$
- 2. Associativity:  $(x \oplus y) \oplus z = x \oplus (y \oplus z)$
- 3. **Identity:** Let 0 represent the bit string with all 0 entries. Then for any bit string x,  $x \oplus 0 = x$ .
- 4. **Complement:** Let 1 represent the bit string with all 1 entries. Then  $x \oplus 1 = \overline{x}$ .
- 5. **Inverse:**  $x \oplus x = 0$  and  $x \oplus \overline{x} = 1$ .

## Applying $\oplus$ to Non-negative Integers

- Convert each operand to binary
- Add leading zeros as needed to make the bit strings the same length
- ullet Apply the  $\oplus$  operation to the two bit strings/words
- Convert the result to the corresponding non-negative integer

# Small Applications of $\oplus$

- bit selection
- toggling
- exchange
- $\bullet$  storage for doubly-linked lists

More detailed discussion of these: course pack

# Selecting a Bit

**Problem:** Given three boolean variables x, y and u, compute w such that w = x if u = 0 and w = y if u = 1.

**Solution:** Set  $w = ((x \oplus y) \land u) \oplus x$ 

| Proof: |   |   | in-class exercise |                         |                                   |  |  |
|--------|---|---|-------------------|-------------------------|-----------------------------------|--|--|
| X      | У | u | $x \oplus y$      | $(x \oplus y) \wedge u$ | $((x \oplus y) \land u) \oplus x$ |  |  |
| 0      | 0 | 0 |                   |                         |                                   |  |  |
| 0      | 0 | 1 |                   |                         |                                   |  |  |
| 0      | 1 | 0 |                   |                         |                                   |  |  |
| 0      | 1 | 1 |                   |                         |                                   |  |  |
| 1      | 0 | 0 |                   |                         |                                   |  |  |
| 1      | 0 | 1 |                   |                         |                                   |  |  |
| 1      | 1 | 0 |                   |                         |                                   |  |  |
| 1      | 1 | 1 |                   |                         |                                   |  |  |

#### Forming a Word by Selecting Bits from Two Words

Now we extend the bit selection idea to words.

Suppose that x, y and u are words (same length bit strings). We want to define a word w such that, for every i,

$$w_i = x_i$$
 if  $u_i = 0$ , and

$$w_i = y_i \text{ if } u_i = 1.$$

Since we apply  $\oplus$  and  $\wedge$  bitwise when we apply them to bit strings, it follows from our previous proof that:

$$w = ((x \oplus y) \land u) \oplus x.$$

**Example:** Let x = 10110 and y = 01011, and set u = 00110. What is w?

## Toggling a Boolean Variable

**Goal:** Given two boolean variables p and q, write a single assignment statement that toggles the value of another boolean variable x between p and q.

- If x = p, then the assignment statement should set x to q
- If x = q, then the assignment statement should set x to p

**Solution:** Assume that x is either equal to p or q. Our assignment statement is  $x = x \oplus (p \oplus q)$ .

| р | q | X | $p \oplus q$ | $x \oplus (p \oplus q)$ |
|---|---|---|--------------|-------------------------|
| 0 | 0 | 0 |              |                         |
| 0 | 1 | 0 |              |                         |
| 0 | 1 | 1 |              |                         |
| 1 | 0 | 1 |              |                         |
| 1 | 0 | 0 |              |                         |
| 1 | 1 | 1 |              |                         |

**Exercise:** complete truth table to verify that the assignment statement is correct.

### Word Toggling

For two words p and q, we want an assignment statement that toggles a variable x between p and q.

- ullet If x=p, then the assignment statement should set x to q
- If x = q, then the assignment statement should set x to p

In our previous proof, we showed (bit by bit) that the assignment statement  $x = x \oplus (p \oplus q)$  toggles between p and q, assuming that x is initially either p or q.

### Exchanging Values of Two Boolean Variables

**Problem:** Swap the values of two boolean variables x and y without using a temporary variable.

**Solution:** Use the following 3 assignment statements:

- $x = x \oplus y$
- $y = x \oplus y$
- $x = x \oplus y$

**Proof:** Suppose that initially x = R and y = S. We need to show that after the 3 assignment statements, x = S and y = R.

After the first assignment,  $x = R \oplus S$ . After the second assignment,

$$y = (R \oplus S) \oplus S$$

- $= R \oplus (S \oplus S)$  by associativity
- $= R \oplus 0$  by inverse property
- = R by identity property.

After the 3rd assignment,  $x = (R \oplus S) \oplus R = S$  by the associativity and inverse properties.  $\square$ 

## Exchanging Values of Two Words

**Problem:** Swap the values of two words x and y without using a temporary variable.

Since  $\oplus$  is a bitwise operator, our proof on the previous slide works, and the following assignment statements work:

$$x = x \oplus y$$

$$y = x \oplus y$$

$$x = x \oplus y$$

**Question:** What happens if x and y are two references to the same memory location?

#### Doubly-Linked Lists

Avoid clever tricks like the plague!

-Edsger Dijkstra

**Goal:** Instead of storing two pointers, a left pointer and a right pointer, only store one value.

**Trick:** Only store the XOR of the left and right pointers.

- Works if you are arriving at a node from one of the neighbors
- Won't work if you are using an outside pointer to a node

**Question:** Why does it work??

#### Hamming Distance

**Definition:** The **Hamming distance** between two words x and y is the number of 1s in  $x \oplus y$ .

**Note:** You can also think of the Hamming distance as the number of bit flips needed to change x into y.

**Definition:** A distance function  $d: S \times S \to \mathbb{R}$  is **metric** if it satisfies the following properties:

- Non-negativity:  $\forall x \forall y d(x, y) \ge 0$
- Distinctness:  $\forall x \forall y d(x,y) = 0 iff x = y$
- Symmetric:  $\forall x \forall y d(x, y) = d(y, x)$
- Triangle inequality:  $\forall x \forall y \forall z d(x,y) + d(y,z) \ge d(x,z)$

**Definition:** A **metric space** is a set S with an associated metric distance function d.

# Hamming Distance

**Claim:** For any non-negative integer k, Hamming distance defines a metric distance function over the set of all words of length k.

**Lemma:** Let (S, d) be a metric space. Let  $k \in \mathbb{N}$ , and let  $d'(x, y) = \sum_{1 \le i \le k} d(x_i, y_i)$ , for all  $x = (x_1, x_2, ..., x_k)$  and  $y = (y_1, ..., y_k)$  in  $S^k$ . Then  $(S^k, d')$  is a metric space also.

**Proof:** Exercise

### Hamming Distance is Metric

**Theorem:** For any non-negative integer k, Hamming distance defines a metric distance function over the set of all words of length k.

By our lemma, all we need to prove is that Hamming distance defines a metric space over  $\{0,1\}$ , the set of all words of length 1.

But this is easy (exercise).