#### Inheritance, Polymorphism, Abstract Class, Interface, Lambda

1. Mother Teresa Endowment is one of the famous endowments in the city. In their last board meeting, board members have decided to automate their holder details for improvement and better maintenance of records

You, being their software consultant, have been approached to develop software to implement the functionality of generating the endowment amount based on the endowment type.

## **Requirement 1: Calculation of Endowment amount**

The application needs to calculate the endowment amount to be paid for the holder according to the endowment type

## **Component Specification: Endowment**

Type(Class)	Attributes	Methods	Responsibilities
Endowment	String holderName String endowmentType	Include the getter and setter method for all the attributes. Include a public parameterized constructor of four arguments in the following order -endowmentld, holderName, endowmentType, registrationDate to initialize the values for the Endowment object	
Endowment		public abstract double calculateEndowment()	

Note: The attributes of the Endowment class should be protected and the methods should be public

Component Specification: EducationalEndowment (Needs to be a child of the Endowment class)

Compone nt Name	Type (Class)	Attributes	Methods	Responsibilities
	EducationalEndowm ent	String educationalInstitut ion	Include the getter and setter method for all the attributes.  Include a public parameterized constructor of six arguments in the following order - endowmentId, holderName, endowmentType, registrationDate, educationalInstitution, educationalDivision to initialize the values for the EducationalEndowment object.	

Calculatio <b>EducationalEndowm</b>	public	This method should
n of the <b>ent</b>	double <b>calculateEndow</b>	<b>m</b> calculate the
Endowme	ent()	endowment amount to
nt amount		be paid for the holder
		based on the
		educationalDivision
		and return the
		calculated endowment
		amount
		If the
		educationalDivision is
		"School" then the
		Endowment amount
		should be 30000
		If the
		educationalDivision is
		"UnderGraduate" then
		the
		F.,
		Endowment amount
		should be 60000
		If the
		If the educational Division is
		"PostGraduate" then
		the
		a io
		Endowment amount
		should be 90000
		<b>Note:</b> educationalDivis
		ion is caseinsensitive

**Note:** The methods and the constructor should be public, and the attributes of the class should be private

**Component Specification: HealthEndowment** (Needs to be a child of the Endowment class)

Component Name	Type (Class)	Attributes	Methods	Responsibilities
	HealthEndowment	noattiroarocontor	Include the getter and setter method for all the attributes.	
		int holderAge		

		Include a public parameterized constructor of six arguments in the following order endowmentId, holderName, endowmentType, registrationDate, healthCareCenter, holderAge to initialize the values for the HealthEndowment object	
Calculation			This method should calculate the endowment amount to be paid for the holder based on the holder Age and return the calculated endowment amount  If the holder Age is less than or equal to 30 then the Endowment amount shoud be
	HealthEndowment	public double <b>calculateEndowment()</b>	120000
			If the holderAge is greater than or equal to 60 then the Endowment amount should be 500000

Note:The attributes of HealthEndowment class should be private and methods as public

Use a **public class UserInterface** with the main method to test the application. In the main method get the endowment holder details as shown in the sample input.

Get the endowment type from the user.

Note: Endowment type is case insensitive

If the endowment type is educational, then create an object for the EducationalEndowment and invoke the **calculateEndowment**(), and display the returned amount as output (refer to sample output)

If the endowment type is health, then create an object for the HealthEndowment and invoke the **calculateEndowment**(), and display the returned amount as output (refer to sample output)

If the endowment type is invalid then print "<endowment type> is an invalid endowment type" and terminate the program.

#### Note:

- Use System.out.printf("%.2f", endowmentamount).
- In the Sample Input / Output provided, the highlighted text in bold corresponds to the input given by the user and the rest of the text represents the output.
- Ensure to follow the object-oriented specifications provided in the question.
- Ensure to provide the names for classes, attributes and methods as specified in the question.
- Adhere to the code template, if provided.
- Please do not use **System.exit(0)** to terminate the program.

## Sample Input/Output 1:

Enter Endowment Id

## **EID101**

**Enter Holder Name** 

## Babu

**Enter Endowment Type** 

## Educational

**Enter Registration Date** 

### 28/5/2021

**Enter Educational Institution** 

#### **AMC**

**Enter Educational Division** 

#### undergraduate

Endowment Amount 60000.00

## Sample Input/Output 2:

**Enter Holder Name** Ezhil **Enter Endowment Type** health **Enter Registration Date** 10/4/2021 **Enter Health Care Center** Queens Enter Holder Age 40 Endowment Amount 200000.00 Sample Input/Output 3: Enter Endowment Id **EID205 Enter Holder Name** Ezhil **Enter Endowment Type** Grocery Grocery is an invalid endowment type

2. Vivek Furniture Store is one of the most famous furniture stores in the city. They want to automate their customer details and the total price. As an initiative, they want the system to store the customer details and help them generate the total price.

You, being their software consultant, have been approached to develop software to implement the functionality of generating the total price based on the bero type.

## **Component Specification: Customer Details**

Enter Endowment Id

**EID205** 

Type(Class)	Attributes	Methods	Responsibilities
CustomerDetails	String customerName	Include the getter and setter method for all the attributes. Include a public parametrized constructor of three arguments in the following order - customerName,	

long phoneNu	phoneNumber and address to initialize mber for the CustomerDetails object	the values
String add	,	

Note: The attributes of the Customer Details class should be private and the methods should be public

## Requirements 1:To calculate Total Price

The application needs to calculate the total price to be paid by the customer according to the beroType

## **Component Specification: Bero (Abstract Class)**

Type(Class)	Attributes	Methods	Responsibilities
Bero	String beroType String beroColour double price	Include the getter and setter method for all the attributes.  Include a parametrized constructor of two arguments in the following order - beroType, beroColourto intialize the values for the Bero object	
Bero		public abstract void <b>calculatePrice</b> ()	

**Note:**The attributes of the Bero class should be protected and the methods should be public

## Component Specification: SteelBero (Needs to be a child of the Bero class)

Component Name	Type (Class)	Attributes	Methods	Responsibilities
Calculating the Total Price	SteelBero	int beroHeight	Include the getter and setter method for all the attributes.  Include a public parametrized constructor of three arguments in the following order - beroType, beroColour, beroHeight to intialize the values for the SteelBero object	
Calculating the Total Price	SteelBero		public void <b>calculatePrice()</b>	This method should calculate the total price to be paid by the customer based on the beroHeight and setPrice of the bero  If the beroHeight is 3 feet, then the price should be Rs 5000

	If the beroHeight is 5
	feet, then the price
	should be Rs 8000
	Should be NS 6000
	If the beroHeight is 7
	feet, then the price
	should be Rs 10000
	Should be his 10000

Note: The attributes of the SteelBero class should be private and methods as public

## Component Specification: WoodenBero (Needs to be a child of the Bero class)

Component Name	Type (Class)	Attributes	Methods	Responsibilities
Calculating the Total Price	WoodenBero		Include the getter and setter method for all the attributes.	
		String woodType	Include a public parametrized constructor of three arguments in the following order - beroType beroColour, woodType to intialize the values for the WoodenBero object	
				This method should calculate the total price to be paid by the customer based on the woodType and the setPrice of the bero
Calculating the Total Price	WoodenBero		public void <b>calculatePrice</b> ()	If the woodType is "Ply Wood" then the price should be Rs 15000
				If the woodType is "Teak Wood" then the price should be Rs 12000
				If the woodType is "Engineered Wood"

		then the price sh be Rs 10000	nould
		<b>Note</b> : woodTyp case sensitive	e is

Note: The attributes of the WoodenClass class should be private and methods as public

## Requirements 2: To calculate the discount on the Bero

The application needs to calculate the discount on the beroType

**Component Specification: Discount** 

Component Name	Type (Class)	Methods	Responsibilities
Calculating the discount on the bero	:Discount	public double <b>calculateDiscount</b> (Bero bObj)	This method is used to calculate the discount for the bero objects and return the discount amount  If the object is SteelBero then the discount should be 10%  If the object is WoodenBero then the discount should be 15%

#### Example:

If the object is SteelBero, price = 5000, then the discount will be:

Discount = (price \* 10)/100

= (5000 \* 10) / 100

Discount = 500

Use a **public class UserInterface** with the main method to test the application. In the main method get the customer details as shown in the sample input .

Get the bero type from the user.

Note: bero type is case sensitive

If the bero type is "Steel Bero" then create an object for the SteelBero and invoke the **calculatePrice**(), and display the returned amount as output (refer sample output)

If the bero type is "Wooden Bero" then create an object for the WoodenBero and invoke the **calculatePrice**(), and display the returned amount as output (refer sample output)

If the bero type is invalid then print "**<bero type>** is an invalid bero type" and terminate the program.

## Example:

Total price calculation

If price = 5000, discount = 500, then the total price will be:

Total price = price - discount

= 5000 - 500

= 4500.00

The total price should end with two digits after the decimal points

Use System.out.printf("%.2f", totalprice).

#### Note:

- In the Sample Input / Output provided, the highlighted text in bold corresponds to the input given by the user and the rest of the text represents the output.
- Ensure to follow the object-oriented specifications provided in the question.
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- Adhere to the code template, if provided.
- Please do not use System.exit(0) to terminate the program.

## Sample Input/Output1

**Enter Customer Name** 

## Barath

Enter Phone Number

## 9876543210

Enter address

## **North Street**

Enter Bero Type

## **Wooden Bero**

Enter Bero Colour

## **Brown**

**Enter Wood Type** 

## Ply Wood

Amount needs to be paid 12750.00

## Sample Input/Output 2

**Enter Customer Name** 

## Guru

Steel Bero			
Enter Bero Colour			
Blue			
Enter Bero Height			
7			
Amount needs to be	paid 9000.00		
Sample Input/Outp	out 3		
Enter Customer Nar	me		
Guru			
Enter Phone Numbe	r		
7894561230			
Enter address			
South Street			
Enter Bero Type			
Cupboard			
Cupboard is an inva	lid bero type		
		ecided to open its online shopping portal. By auto ard bonus points and calculate the delivery charge a	
		been approached to develop software to implemen lculating the delivery charges.	t the functionality
Component Specif	ication: Custome	erDetails	
Type(Class)	Attributes	Methods	Responsibilities
CustomerDetails	String customerName	Include the getter and setter methods for all the attributes.	
Customer Details	String	Include a public parametrized constructor of five	

arguments in the following order - customerName,

phoneNumber, streetName, billAmount, distance

**Enter Phone Number** 

7894561230

Enter address

**South Street** 

Enter Bero Type

String

phoneNumber

String	to intialize the values for the CustomerDetails	
streetName	object	
double		
billAmount		
int distance		

Note: The attributes of the Customer Details class should be private and the methods should be public.

Write a public interface BonusPoints with an abstract method "double calculateBonusPoints()".

Write a public interface DoorDelivery with an abstract method "double deliveryCharge()".

The above class CustomerDetails should implement the Interfaces BonusPoints and DoorDelivery.

## Requirement 1: To calculate the Bonus Points

The application needs to calculate the bonus points to be awarded to the customer based on the bill amount.

## **Component Specification: Customer Details**

Component Name	Type (Class)	Methods	Responsibilities
Calculating bonus points for the customer	CustomerDetails	public double calculateBonusPoints()	This method should calculate the bonus points to be awarded to the customer based on the bill amount and return the bonus points  If the billAmount is greater than or equal to 250, the customer is eligible to get bonus points  So the bonus points will be calculated as billAmount/10  If the billAmount is less than 250 return 0

## Example:

If billAmount = 480, then the Bonus Points will be:

Bonus Points = billAmount / 10

= 480 / 10

= 48.0

## Requirement 2: To calculate the Delivery charges

The application needs to calculate the delivery charges to be paid by the customer according to the distance

## **Component Specification: Customer Details**

Component Name	Type (Class)	Methods	Responsibilities
Calculating delivery charges for the customer	CustomerDetails	public deliveryCharge()	This method should calculate the delivery charges to be paid by the customer based on the distance and return the delivery charges.  If the distance is greater than or equal to 25, the delivery charges should be Rs 8/km.  double  If the distance is greater than or equal to 15 and less than 25, the delivery charges should be Rs 5/km  If the distance is less than 15 km, the delivery charges should be Rs 2/km  So the delivery charges should be calculated as distance*delivery charges per km

#### Example:

If distance = 10, then the Delivery charges will be:

Delivery charges = distance \* delivery charges per km

= 10 \* 2

= 20.0

Use a **public class UserInterface** with the **main** method to test the application. In the **main** method get the customer details as shown in the sample input .

Create an object for CustomerDetails and invoke the **calculateBonusPoints**() method from the CustomerDetails class to find the bonus points, and display the returned points as output(refer sample output).

Invoke the **deliveryCharge**() method from the CustomerDetails class to find the delivery charges, and display the returned amount as output(refer sample output).

## Note:

- In the Sample Input / Output provided, the highlighted text in bold corresponds to the input given by the user and the rest of the text represents the output.
- Ensure to follow the object oriented specifications provided in the question.
- Ensure to provide the names for classes, attributes and methods as specified in the question.
- Adhere to the code template, if provided.
- Please do not use System.exit(0) to terminate the program.

#### Sample Input/Ouput 1

Enter the customer name

Mikkel

Enter the phone number

9513578462

Enter the street name

Winden street

Enter the bill amount

670

Enter the distance

18

Customer name: Mikkel

Phone number: 9513578462

Street name: Winden street

Bonus points: 67.0

Delivery charge: 90.0

.

## Sample Input/Ouput 2

Enter the customer name

Hannah

Enter the phone number

9784561230

Enter the street name

**Newton street** 

Enter the bill amount

150

Enter the distance

10

Customer name: Hannah

Phone number: 9784561230

Street name: Newton street

Bonus points: 0.0

Delivery charge: 20.0

#### 4.

KIT Institutions have opened admissions for freshers. So they decided to automate their server to calculate the college fee based on the student's category (Hosteller or Dayscholar). As an initiative, the institute wants the system to store the student details and help them to generate the total college fee.

You as their software consultant have been approached to develop software to implement the functionality of generating the total college fee based on the category.

## Requirement 1:To calculate the Total Fee

The application needs to calculate the total fee to be paid by the student according to the category

## **Component Specification: Student (Abstract Class)**

Type(Class )	Attributes	Methods	Responsibilitie s
	int studentId String studentNam e String department String gender String	Include the getters and setters method for all the attributes.  Include a public parameterized constructor of six arguments in the following order - studentId,studentName,department,gender,category,collegeF ee to initialize the values for the Student object	
	category double collegeFee		
Student		public abstract double calculateTotalFee()	

Note: The attributes of the Student class should be protected and the methods should be public

## **Component Specification: Hosteller** (Needs to be a child of the Student class)

Component Name	Type (Class)	Attributes	Methods	Responsibilities
	Hosteller	int roomNumber char blockName String roomType	Include the getters and setters method for all the attributes.  Include a public parametrized constructor of nine arguments in the following order studentId,studentName,dep artment,gender,category,coll egeFee, roomNumber, blockName, roomType to	

					the values	for the		
Component Name	Type (Class)	Attributes	Methods				This method should	esponsibilities
	DayScholar	in+	Include the getter Include a param following studentId,studen busNumber,dista object.	i			calculate the total fee to be paid by the student based on the blockName and roomType and return the calculated amount	
Calculate the Total Fee	DayScholar		public double ca	Hos tell er	 ublic alculateTot	double alFee()	If the blockName is C then the hostelFee should be Rs 40000 and if the roomType is AC then the fee should be Rs 2500  Hostel fee is common for both AC and Non - AC category  For an AC room, the total amount will be collegeFee+host elFee+roomTypeA mount  For a Non-AC room, the total amount will be collegeFee+host elFee  Note: roomType is case sensitive	is methodould calculate e total fee to be id by the student ised on the stance and turn the ilculated amount the distance is eater than 30 and so than or equal 30 the bus Fee ould be Refoold be Refo

				blockName is case sensitive
Calculate th	e Total Fee			

Note: The attributes of the Hosteller class should be private and methods should be public

## Example:

If the collegeFee = 70000, blockName = C, roomType = AC, then the total amount will be:

Total Amount = collegeFee + blockName + roomType = 70000 + 40000 + 2500

= 112500.0

Component Specification: DayScholar(Needs to be a child of Student class)

## Note: The attributes of the DayScholar class should be private and methods should be public

## Example:

If collegeFee = 60000, distance = 15, then the total amount will be:

Total Amount = collegeFee + distance = 60000 + 12000 = 72000.0

Use a **public class UserInterface** with the **main** method to test the application. In the main method get the student details as shown in the sample input .

Get the category from the user.

#### Note: Category is case sensitive

If the student is a **Hosteller** then create an object for the Hosteller and invoke the **calculateTotalFee**(), and display the returned amount as output(refer sample output).

If the student is a **DayScholar** then create an object for the DayScholar and invoke the **calculateTotalFee**(), and display the returned amount as output(refer sample output).

#### Note:

- In the Sample Input / Output provided, the highlighted text in bold corresponds to the input given by the user and the rest of the text represents the output.
- Ensure to follow the object oriented specifications provided in the question.
- Ensure to provide the names for classes, attributes and methods as specified in the question.
- Adhere to the code template, if provided.
- Please do not use System.exit(0) to terminate the program.

# Enter category DayScholar Enter College fee 70000 Enter Bus number 7 Enter the distance 19 Total College fee is 82000.0 Sample Input/Output 2 Enter Student Id 102 Enter Student name Geetha **Enter Department name** CSE Enter gender Female Enter category Hosteller Enter College fee 80000 Enter the room number

Sample Input/Output 1

Enter Student Id

Enter Student name

**Enter Department name** 

45

Arun

**ECE** 

Male

Enter gender

8

Enter the Block name

В

Enter the room type

#### AC

Total College fee is 135000.0

5,

ego is a famous auditing company in the city. During auditing, the details of the employees will be verified, but only for selected employees. Manually collecting the details will be difficult. So help them to collect the details of the employees and view their details based on their salary.

Help them to write a java program to find the employees whose salary is less than or equal to the salary specified by the auditors using Lambdas.

## Requirement 1: Find the employee details

Lego company wants to identify the employees whose salary is less than or equal to the salary specified by the auditors. By using the method "fetchEmployeeDetails", identify the employees whose salary is less than or equal to the salary specified by the auditors.

## Component Specification: Employee Interface- This is a Functional Interface.

Type(Interface)	Methods	Responsibilities
EmployeeAudit	-	This method is used to identify the String> employees whose salary is less than or double equal to the salary passed as an argument by using Lambda expressions.

## **Component Specification: UserInterface Class**

- Add the employee details using a Map which holds the key as Employee name and value as Employees' salary, where the map is given as a private attribute with the getters and setters as a part of the code template.
- Then implement the method **public static EmployeeAudit findEmployee()** which holds the employee details using Lambda Expressions.

Component Name	Type(Class)	Methods	Responsibilities
Obtain Employee Details	UserInterface	void <b>addEmployeeDetails</b> (String	This method is used to add the employee details into a map.
Obtain Employee Details	UserInterface	EmployeeAudit <b>findEmployee</b> ()	This method should return an EmployeeAudit object. To do this, implement the

	Lambda expression and
	identify the employees
	whose salary is less than or
	equal to the salary passed
	as an argument.

If the returned list is empty, then display "No Employee Found".

Use appropriate collections to perform the above tasks.

The signature of the above methods is given as part of the code template, do not change the method signature.

In the UserInterface class create a main method with the menu as described in the sample Input and Output. When the user selects option 1. Add Employee details, add the employeeName and salary to the employeeMap.

When the user selects option **2. Find Employee details**, it should display the employee name returned by the **findEmployee** method of **UserInterface** class. If no employee is present, then it should display "**No Employee Found**".

When the user selects option **3. Exit**, display the message "Let's complete the session" and terminate the program.

Don't create an object for EmployeeAudit. Use the lambda expression.

In the UserInterface class write the main method and perform the given steps:

- Get the details of the Employees.
- Invoke the static method in the **UserInterface** to identify whose salary is less than or equal to the salary specified
- Capture the object of **EmployeeAudit** returned by the static method.
- Display the result as shown in the sample output.

#### Note:

- In the Sample Input / Output provided, the highlighted text in bold corresponds to the input given by the user and the rest of the text represents the output.
- Please do not use System.exit(0) to terminate the program.
- Ensure to follow the object oriented specifications provided in the question.
- Ensure to provide the names for classes, attributes and methods as specified in the question.
- Adhere to the code template, if provided.

## Sample Input and Output 1:

- 1.Add Employee Details
- 2. Find Employee Details
- 3.Exit

Enter the choice

1				
Enter the Employee name				
Faruq				
Enter the Employee Salary				
10000				
1.Add Employee Details				
2.Find Employee Details				
3.Exit				
Enter the choice				
1				
Enter the Employee name				
Benny				
Enter the Employee Salary				
20000				
1.Add Employee Details				
2.Find Employee Details				
3.Exit				
Enter the choice				
<b>2</b> Enter the salary to be search	hed			
15000				
Employee List				
Faruq				
1.Add Employee Details				
2.Find Employee Details				
3.Exit				
Enter the choice				
3				
Let's complete the session				
Sample	Input	and	Output	2:

- 1.Add Employee Details
- 2.Find Employee Details

## 3.Exit

Enter the choice

#### 1

Enter the Employee name

## Vikram

Enter the Employee Salary

## 25000

- 1.Add Employee Details
- 2.Find Employee Details
- 3.Exit

Enter the choice

## 2

Enter the salary to be searched

## 12000

No Employee Found

- 1.Add Employee Details
- 2.Find Employee Details
- 3.Exit

Enter the choice

## 3

Let's complete the session

Hareesh is fascinated with mathematics. He likes to play with numbers. He is crazy about finding different patterns using numbers. He wants to know about numbers like amicable numbers and numbers that create a palindrome.

Amicable numbers: 220 and 284 are amicable numbers because divisors of 220 are - 1, 2, 4, 5, 10, 11, 20, 22, 44, 55 and 110 where the sum becomes 284 and the divisors of 284 are - 1, 2, 4, 71 and 142 where the sum becomes 220. Thus they make amicable numbers. But the product of 220 and 284 is 62480 which is not a Palindrome.

**Palindrome numbers:** Product of the numbers 122 and 221 produces a Palindrome. But the divisors of 122 are 1,2,61 sum of these numbers does not produce 221 and divisors of 221 are 1,13,17 sum of these numbers does not produce 122 thus they are not amicable numbers.

Help him to write a java program to find whether the given pair of numbers are amicable numbers and if the product produces a palindrome or not using Lambdas.

## Requirement 1: Check the Number Category

Hareesh wants to identify whether the number is an amicable number and if the product produces a palindrome. By using the method **checkNumberCategory**, the given numbers are identified whether the numbers are Amicable or if its product produces a palindrome.

## Component Specification: NumberCategory Interface- This is a Functional Interface.

Type(Interface)	Methods	Responsibilities
NumberCategory	public be checkNumberCategory(int number1, int number2)	This method is used to check whether polean the numbers passed as an argument are amicable orif it produces a palindrome product by using Lambda expressions.

## **Component Specification: UserInterface Class**

Component Name	Type(Class)	Methods	Responsibilities
Check Amicability of the given numbers	UserInterface	public static NumberCategory checkAmicable()	This method should return a NumberCategory object. To do this implement the Lambda expression to identify whether the numbers received as a parameter are amicable.
Check whether the given numbers are Palindrome	UserInterface	public static NumberCategory checkPalindrome()	This method should return a NumberCategory object. To do this implement the Lambda expression to identify whether the product of the numbers received as parameter produces a palindrome.

Don't create an object for the Number Category. Use the lambda expression.

In the UserInterface class write the main method and perform the given steps:

- Get the values for the numbers.
- Invoke the static methods (checkAmicable(), checkPalindrome()) in the main to perform the calculation.
- Capture the object of NumberCategory returned by the static method. Using the reference invoke the **checkNumberCategory()** method.
- Display the result as shown in the sample output.

#### Note:

- In the Sample Input / Output provided, the highlighted text in bold corresponds to the input given by the user and the rest of the text represents the output.
- •
- Ensure to follow the object oriented specifications provided in the question.
- Ensure to provide the names for classes, attributes and methods as specified in the question.
- Adhere to the code template, if provided.
- Do not use System.exit(0) to terminate the program.

## Sample Input 1:

220

284

## Sample Output 1:

220 and 284 are amicable numbers

Their Product 62480 does not produce a Palindrome

**Explanation:** Divisors of 220 are 1+2+4+5+10+11+20+22+44+55+110=284

Divisors of 284 are 1+2+4+71+142=220, thus they make amicable numbers

## Sample Input 2:

221

122

## Sample Output 2:

221 and 122 are not amicable numbers

Their Product 26962 do produces a Palindrome

Explanation: Product of 221 and 122 produces 26962, which is a Palindrome.