VARIABLES

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In [1]: x=22
        print(x)
        22
In [2]: type(x)
Out[2]: int
In [3]: y='Mint choclate chip'
        print(y)
        Mint choclate chip
In [4]: type(y)
Out[4]: str
        Variable Overrides and is Case Sensitive
In [5]: y='Mint choclate chip'
        y= 'chocolate'
        print(y)
         chocolate
In [6]: |x,y,z = 'Chocolate', 'Vanilla', 'Rocky Road'
        print(x)
        print(y)
        print(z)
        Chocolate
        Vanilla
        Rocky Road
In [7]: x=y=z='Root Beer Float'
        print(x)
        print(y)
        print(z)
        Root Beer Float
        Root Beer Float
        Root Beer Float
```

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In [8]: | ice_cream=['Chocolate', 'Vanilla','Rocky Road']
         x,y,z = ice_cream
         print(x)
         print(y)
         print(z)
         Chocolate
         Vanilla
         Rocky Road
In [ ]: # Camel Case
         # Test Variable Case
         testVariableCase = 'Vanilla Swirl'
 In [ ]: # Pascal Case
         # Test Variable Case
         TestVariableCase = 'Vanilla Swirl'
 In [ ]: # Snake Case
         # Test Variable Case
         test_variable_case = 'Vanilla Swirl'
In [14]: # Add two strings. But can not add integer with string
         x = 'Ice Cream is my favorite' + '.'
         print(x)
         Ice Cream is my favorite.
In [15]: y=3+2
         print(y)
In [16]: x = 'Ice Cream'
         y = ' is'
         z = ' my favorite'
         print(x+y+z)
         Ice Cream is my favorite
```