



Noise Scan

Date : 08 - 05- 2020

Sigma Calculation

1. Calculated from scalers :

Mean baseline position :

B_i – baseline for bin i ($i = 1..32$)

C_i – counts registered for baseline B_i

$B_{imV} = (B_i * 2) - 32$ // from LSB to mV , baseline values go from -32 to 32 mV

Mean baseline :

$$Bl \text{ mean} = \frac{\sum B_{imV}}{\sum C_i}$$

Standard Deviation : $\sqrt{\sigma B^2} = \frac{\sum (B_i - B)^2 * C_i}{\sum C_i}$

2. From Gaussian fit
3. From S- curve measurement
4. From Rice formula :

$$f_t = \frac{f_0}{2} \exp\left(-\frac{V_{TH}^2}{2\sigma_v^2}\right)$$

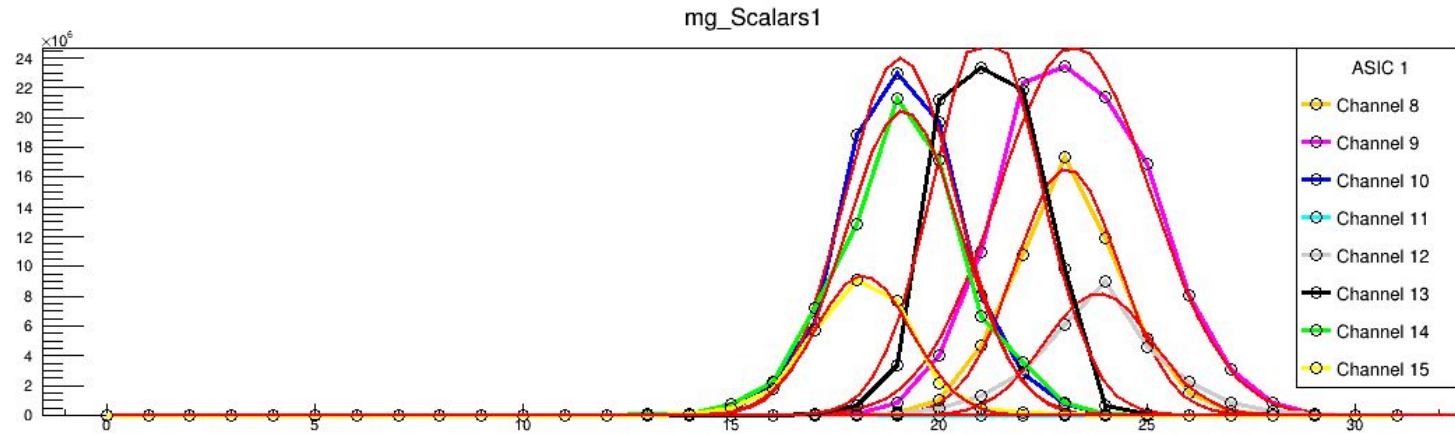
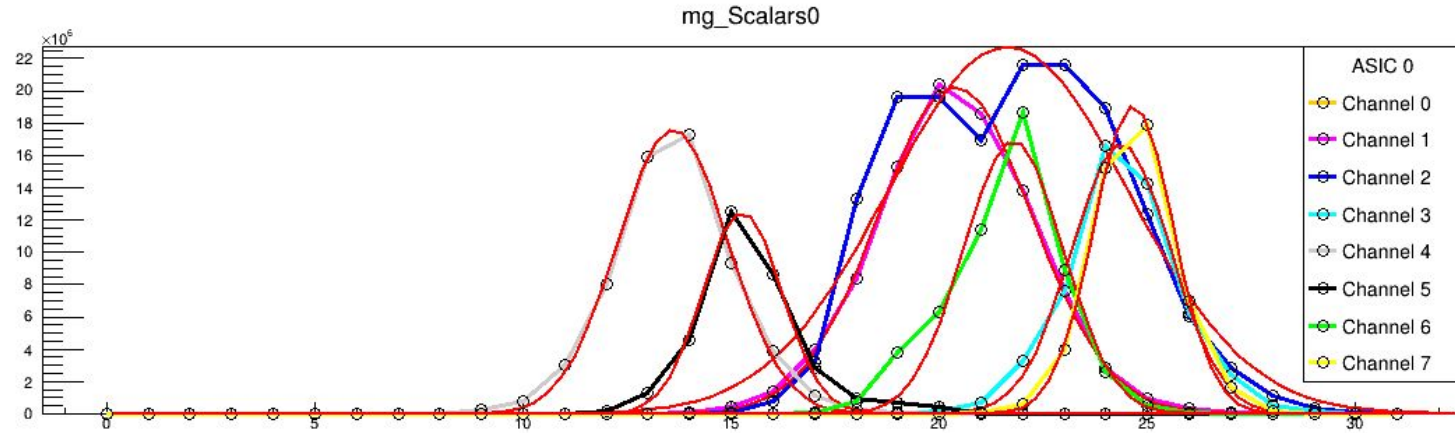
Assumptions :

- Count profile is gaussian
- Count profile is symmetric
- Count vs V_{th}^2 is linear

Scalars

Tp 15 ns

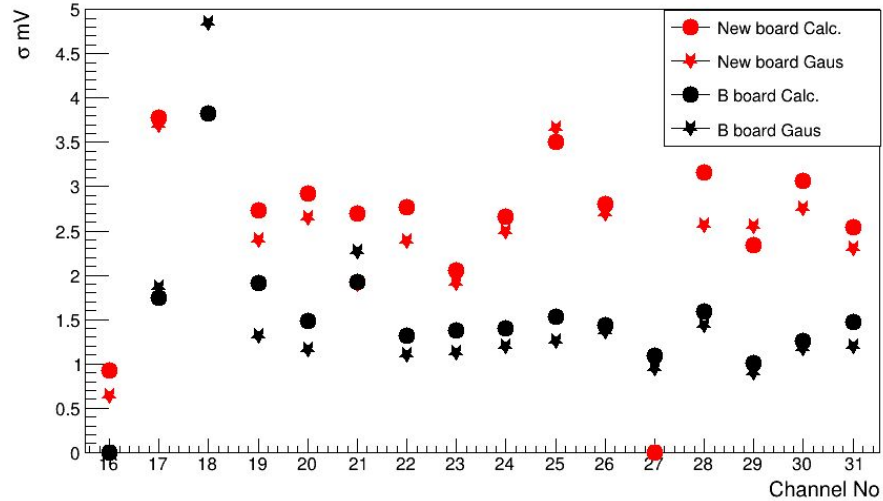
(New packed asic connected to detector)



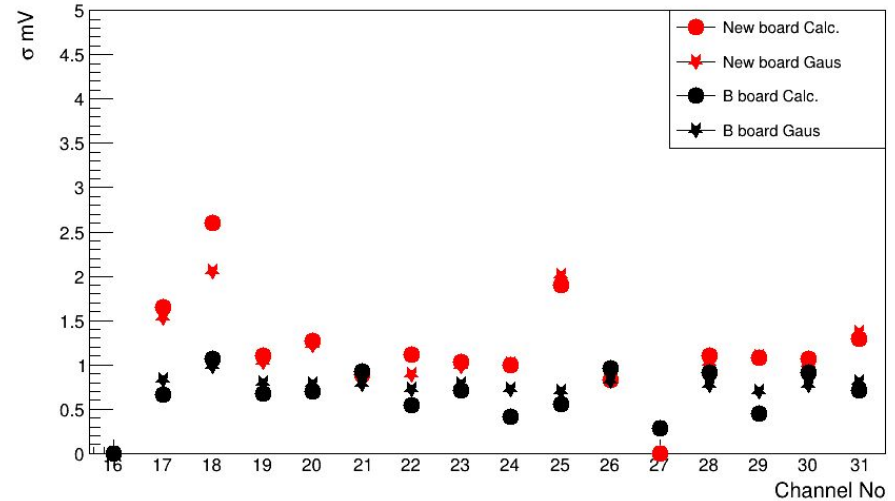
Sigma

(New packed asic & B board)

Tp 15 ns



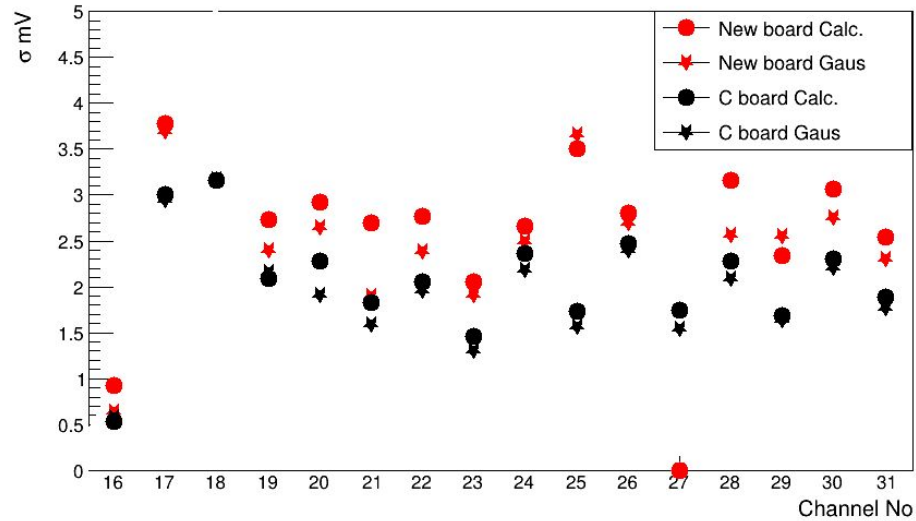
Tp 20 ns



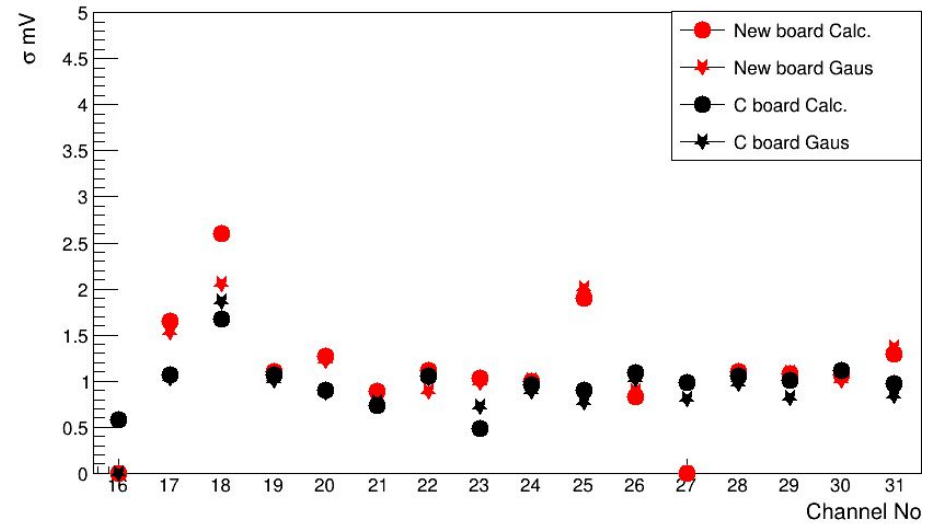
Sigma

(New packed asic & C board)

Tp 15 ns



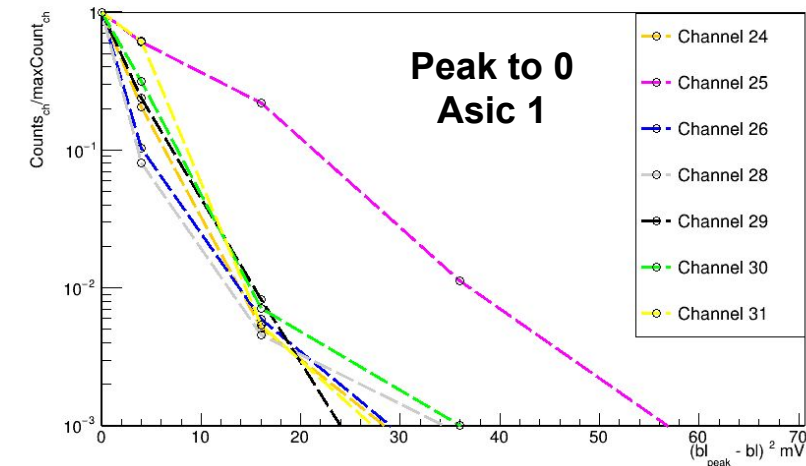
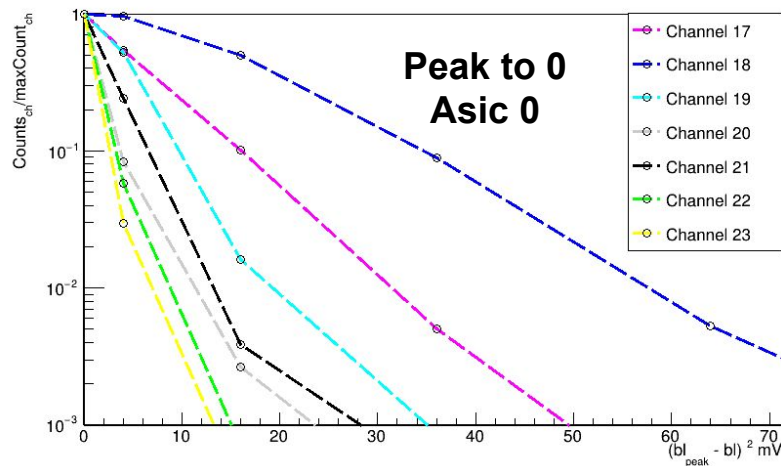
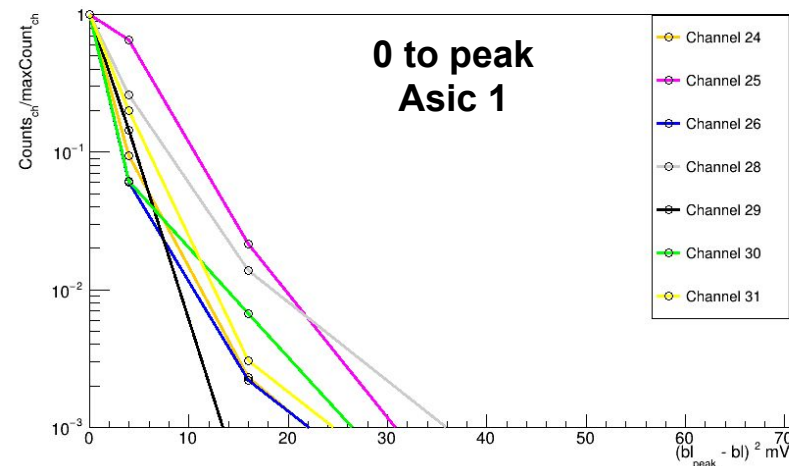
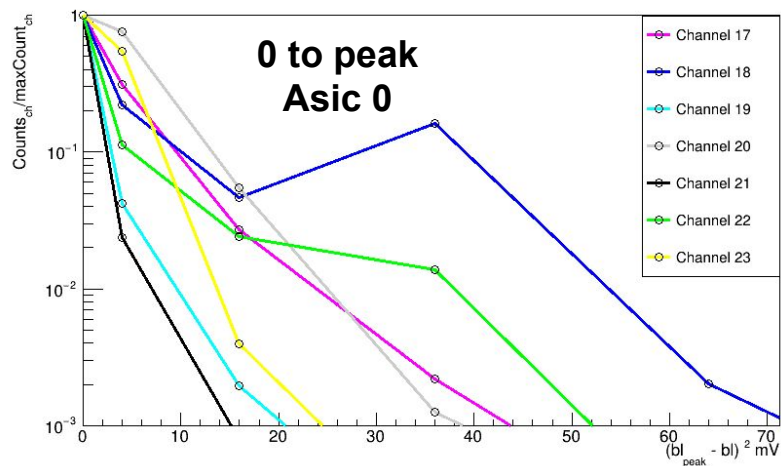
Tp 20 ns



New board

Counts vs BI^2

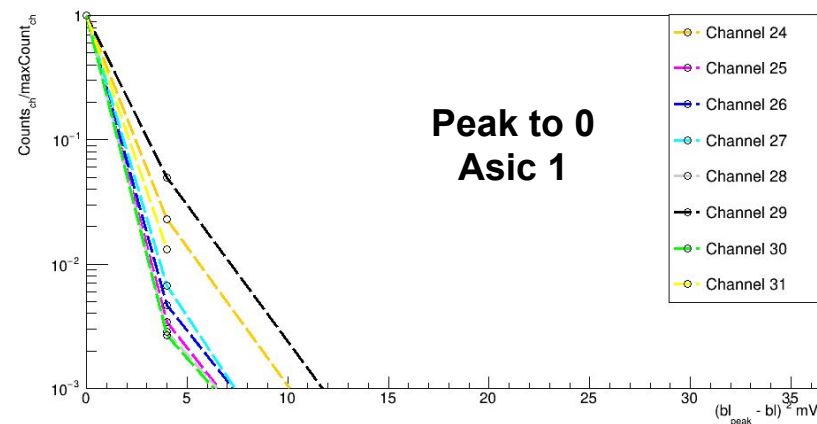
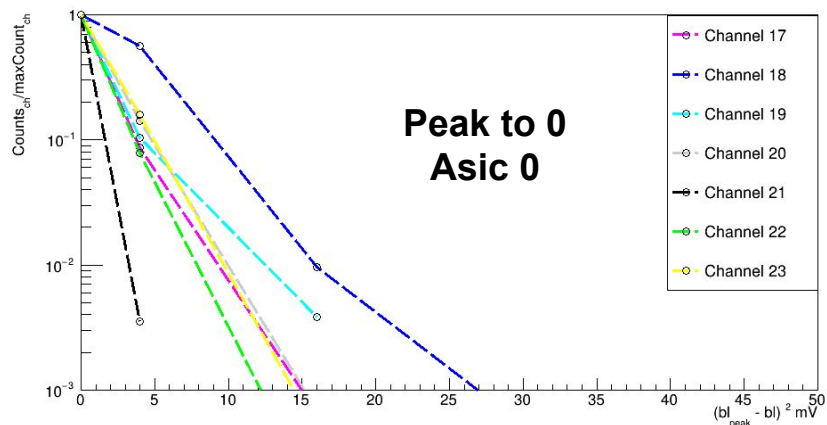
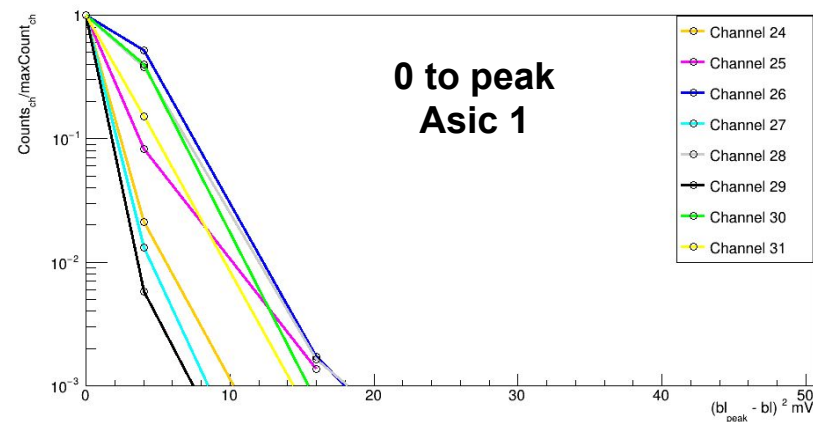
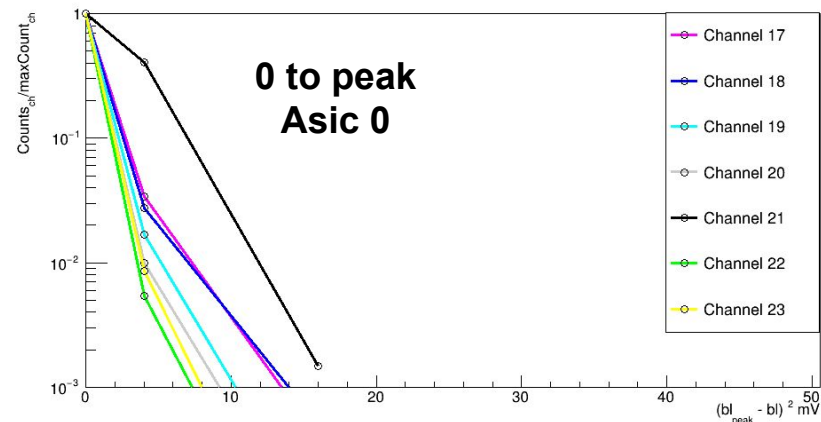
Tp 20 ns



B board

Counts vs Bl^2

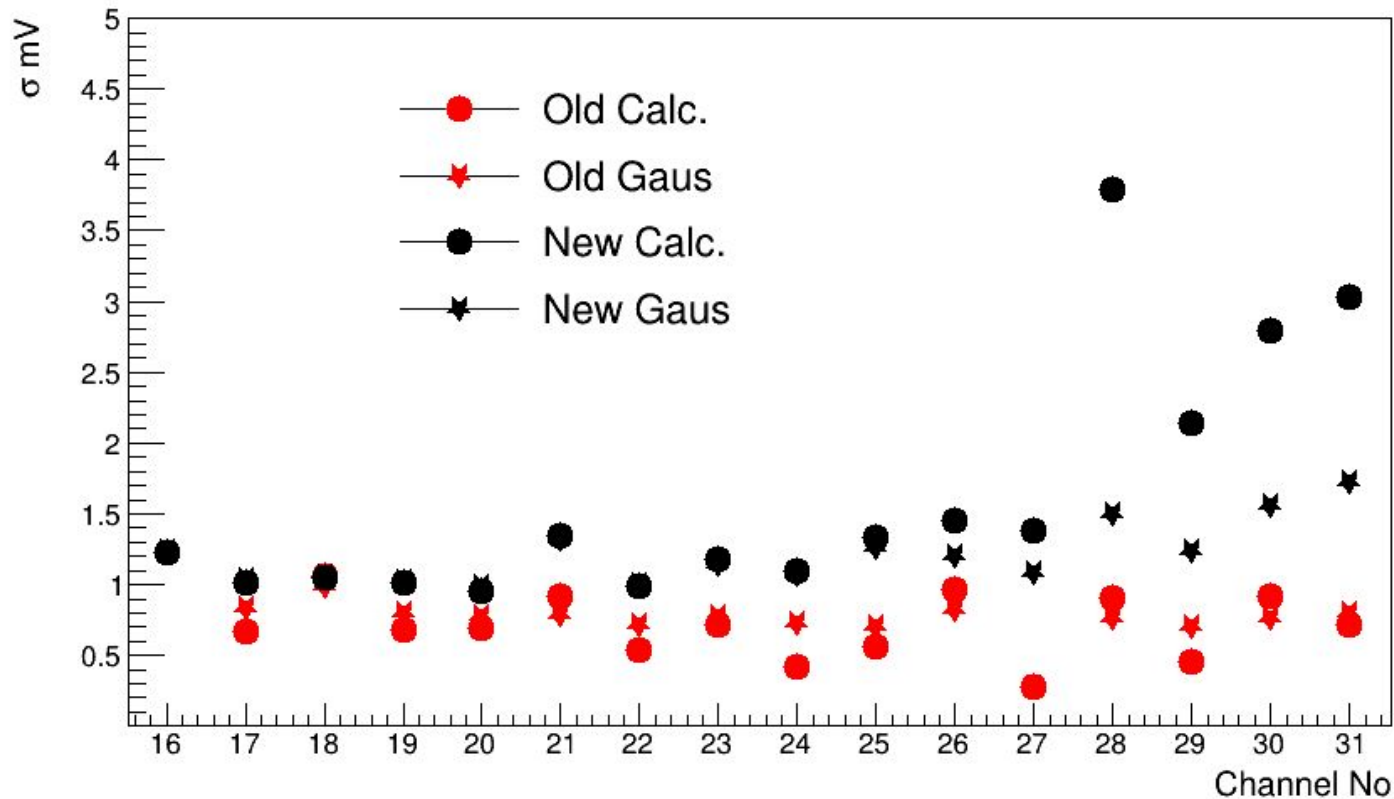
Tr 20 ns



Connected to detector

Sigma - B board

Tp 20 ns



Connected to detector

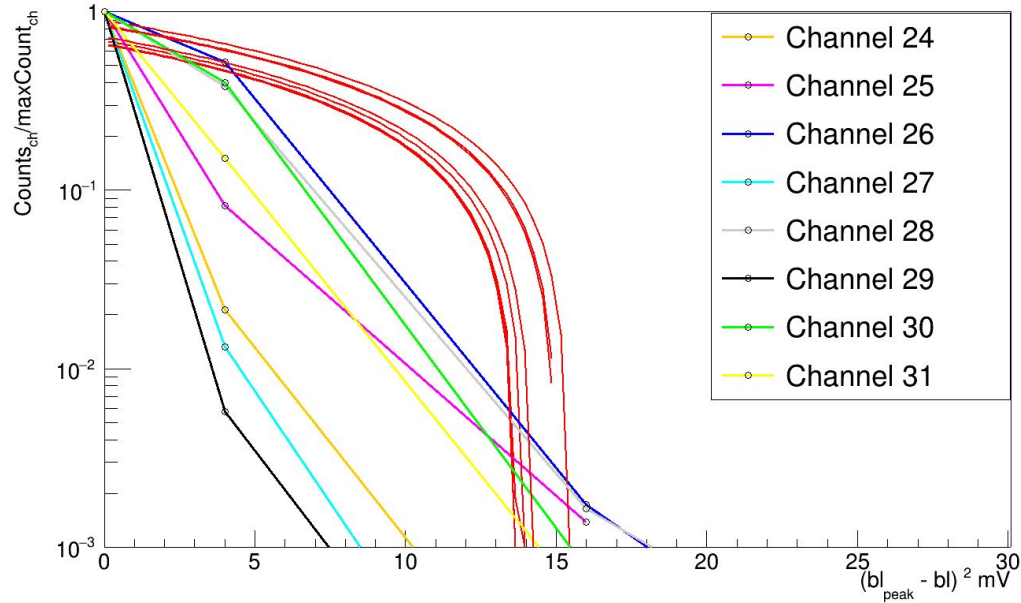
Sigma - B board

Tp 20 ns

Channel	Baseline scan @ thr = 0 mV				Pulse generator
	σ (gaussian fit) mV		Std dev. mV		σ (error func. fit) mV
	New	Old	New	Old	
1	1.24	0	1.23	0	1.52
3	1.06	0.98	1.05	1.05	1.30
5	0.99	0.78	0.96	0.69	1.45
7	1.01	0.72	0.99	0.54	1.42
9	1.08	0.72	1.10	0.40	1.47
11	1.20	0.82	1.45	0.95	1.52
13	1.49	0.77	3.79	0.90	1.62
15	1.56	0.76	2.79	0.91	1.69

B board

Counts vs Bl^2



$$f_t = \frac{f_0}{2} \exp\left(-\frac{V_{TH}^2}{2\sigma_v^2}\right) \quad \text{Slope} = \frac{-1}{2\sigma^2}$$

$$\sigma_{Rice\,fit} = \frac{\sigma_{0\,to\,peak} + \sigma_{peak\,to\,0}}{2}$$

TP 20 ns

Channel	σ (Rice fit) mV
1	0
3	3.06
5	3.17
7	3.19
9	3.21
11	3.07
13	3.11
15	2.27

(New packed asic disconnected from detector)

Counts vs BI^2

mg_Count_vs_blposL1

