```
# -Exercises4.py *- coding: utf-8 -*-
@author: Bill
.....
LONG STRINGS
#%%
lstr1 = "A very long string can be tied together using " + \
        "a backslash (also called the escape character)."
lstr2 = ("A very long string can also be tied together using "
         "parentheses to enclose the various parts.")
#%%
BUILDING LISTS OF RANDOM NUMBERS; RETURNING FUNCTIONAL VALUES
Sometimes you need a list of numbers. Here is a way to build a list of pseudo-
random numbers. We again import the python library random. It furnishes a
random integer generator called randint().
Note the basic loop design pattern reappears.
The function make random() below builds a list of random integers using the
randint() function from the random library. Note that we do not print the list
out as we usually do. Instead we use another function to call the make random()
function and print it in the calling function.
#%%
import random
def make random():
    """ Make a list of 10 random integers between 1 and 100. """
    numlis = []
    for i in range(0,10):
        numlis.append(random.randint(1,100))
    return numlis
def call make random():
    """ Uses make_random to get a list of random numbers """
    random integers = make random()
    print("The list of random numbers is", random integers)
#%%
.. .. ..
For testing your program, however, it can be deadly to have a different set of
random numbers each time it is run. That's a formula for madness: sometimes
your program may work and sometimes not, depending on the particular random
numbers that happen to be generated on that run. Consequently, it can be very
hard to track down the error. For testing purposes, you can generate the same
random numbers over and over again by setting the random number generator's
seed to the same value each time.
#%%
import random
def make_same_random():
    """ Make a list of 10 random integers that are the same each time """
    numlis = []
    random.seed(17)
                           # set the seed from which random numbers are made
    for i in range(0,10):
        numlis.append(random.randint(1,100))
    return numlis
```

```
def call make random():
    """ Uses make_same_random to get a list of random numbers """
    random integers = make same random()
    print(random integers)
    random_integers1 = make_same_random()
    print(random integers1)
#%%
.....
Exercise:
Write a function make_random_real() that uses random.random() in place of
random.randint() to build a list of 10 random reals and returns that list.
random.random() generates a random number between 0 and 1.
Note: we want to return a list not print it.
Here is my run. Your list of random reals will likely be different from mine:
In [2]: make_random_real()
Out[2]:
[0.6069930611672794,
0.9812910762564292,
0.4290994419220008,
0.9957161016532591,
0.005874475115656863,
0.5329633233660277,
0.7662656130982124,
0.8460145442822357,
0.05511562729749986
0.009731494763540849]
.. .. ..
.. .. ..
Solution:
#%%
#%%
.....
End solution
.....
Exercise:
Rewrite make random real() using random.seed() to get the same random reals
each time. Run the function twice to show that you get the same set of
"random" numbers. A correct solution will display the same list each time it
is run. Return the list of random numbers rather than printing them.
Here are a couple of my runs using 17 as the seed:
make_same_random_real()
Out[45]:
[0.5219839097124932,
0.8066907771186791,
0.9604947743238768,
0.2896253777644655,
0.7661074377979527,
0.7042198668434126,
0.6613830572238304,
0.11016204891721182,
0.026936778790526805,
```

#%%

#%%

```
make_same_random_real()
Out[46]:
[0.5219839097124932,
0.8066907771186791,
0.9604947743238768,
0.2896253777644655,
0.7661074377979527,
0.7042198668434126,
0.6613830572238304,
0.11016204891721182,
0.026936778790526805,
0.3841711045442975]

"""
Solution:
```

0.3841711045442975]

```
.....
End solution
.....
SORTING LISTS
Exercise: Sorting lists, including numbers as well as lower and upper case
letters and strings.
Do with me. Use the line of code below to create a list.
#%%
numlist = [67, 54, 39, 47, 38, 23, 99, 91, 91, 70]
We use a method of lists to sort numlist. It permanently reorders the list.
print(numlist)
numlist.sort()
print(numlist)
#%%
Note that we already have a way of doing this sort. This doesn't permanently
change the list.
print(sorted(numlist))
Below we make a random list of 10 letters of the alphabet. By setting the
random seed, we insure that it generates the same list every time it is run.
#%%
def make alpha list():
```

```
import random
   alphabet = ['a','b','c','d','e','f','g','h','i','j','k','l','m','n','o',
               [p','q','r','s','t','u','v','w','x','y','z']
   random.seed(17)
   alpha_list = []
   for i in range(0,10):
       alpha list.append(random.choice(alphabet))
   return alpha list
#%%
Here we give the variable alphlist the value returned by make_alpha_list()
alphlist = make_alpha_list()
alphlist = ['q', 'n', 'z', 'j', 'l', 'j', 'f', 'y', 'w', 'w']
#%%
print(alphlist)
alphlist.sort()
print(alphlist)
#%%
Alphlist = ['e', 'F', 'h', 'A', 'D', 'F', 'b', 'D', 'b', 'J']
# notice following is unsatisfactory for sorting mixed upper/lower case
print(Alphlist)
Alphlist.sort()
print(Alphlist)
#%%
# specifying the proper key fixes the problem
print(Alphlist)
Alphlist.sort(key=str.lower)
print(Alphlist)
#%%
#%%
print(strlist)
strlist.sort()
print(strlist)
#%%
# Note that all capital letters sort before lower case
print(Strlist)
Strlist.sort()
print(Strlist)
#%%
# this treats all capital letters as if they were lower case
print(Strlist)
Strlist.sort(key=str.lower)
print(Strlist)
#%%
.....
DESCRIPTIVE STATISTICS
 Go to docs.python.org/3/ and search statistics. Go to that library.
 You can alternatively, go to Help>Python Documention in Spyder and search
 statistics in the index. You see the same thing.
#%%
nlist = [2, 4, 13, 3, 7, 8, 5]
nlisteven = nlist + [9]
rlist = [3.14, 2.71, -8.43, 5.25, 10.11, -23.78, 44.45]
```

def my_stats(slis):
 import statistics

print("Mean: ", statistics.mean(slis))
print("Median: ", statistics.median(slis))

```
print("Mode: ", statistics.mode(slis))
#
     try:
#
         print("Mode: ", statistics.mode(slis))
#
     except statistics.StatisticsError as e:
         print("Mode error: ", e)
    print("Standard Deviation: ", statistics.stdev(slis))
    print("Variance: ", statistics.variance(slis))
#%%
.....
A simple example of try/except error catching. If the user inputs a number
then all is fine; if the user enters a non-number, then the exception is
caught and printed out.
#%%
def test_try():
    numb = input("Enter a number: ")
    print(type(numb))
    try:
        num = float(numb)
        print(num)
    except Exception as e:
        print("Exception was: ", e)
#%%
.....
Exercise:
Write a function temp stat(temps) to compute the average, median, standard
deviation and variance of the temperatures in the table. Print each out.
The following code generates the same temperatures each time because the seed
is set. Print the temperature list as the first line of the function.
Here is what my run on the table of temperatures built below looks like:
temp stat(temperatures)
[52, 61, 45, 50, 44, 34, 57, 80, 91, 50, 38, 91, 84, 20, 55, 23, 83, 42, 44, 84]
Mean: 56.4
Median: 51.0
Standard deviation: 22.04397518836526
Variance: 485.9368421052631
.....
#%%
import random
random.seed(77)
temperatures = []
for i in range(0,20):
    temperatures.append(random.randint(20,95))
#%%
.....
Solution:
11 11 11
#%%
def temp stat(temps):
    """ prints the average, median, std dev, and variance of temps """
    pass # replace this pass (a do-nothing) statement with your code
```

#%%

```
End solution
.....
.....
Exercise:
Add computing 'mode' to your solution to last exercise. In the temperature
list that we constructed, there is no unique mode, so that the program will
crash unless you use try/except error handling. See if you can add this
feature to your solution.
Note: if you change the seed to 277, then you will get a list that does have
a unique mode. You might like to try that.
Here is a run of my solution:
temp stat(temperatures)
[52, 61, 45, 50, 44, 34, 57, 80, 91, 50, 38, 91, 84, 20, 55, 23, 83, 42, 44, 84]
Mean: 56.4
Median: 51.0
Standard deviation: 22.04397518836526
Variance: 485.9368421052631
Mode error: no unique mode; found 4 equally common values
.....
.....
Solution:
#%%
def temp_stat(temps):
    """ computes the average, median, std dev, and variance of temps """
    pass # replace this pass (a do-nothing) statement with your code
#%%
FORMATING -- A BRIEF INTRODUCTION
Let's define a string and use the format method of strings to make a spiffier
printout. Suppose we wanted to print a person's name, age, and weight. Here is
a very brief introduction using name, age, and weight to illustrate.
nam1 = '"Teddy" Roosevelt'
nam2 = 'Theodore "Teddy" Roosevelt'
age = 60
wt = 199.1515115
# minimal formating -- {n} represents data item n --- notice misalignment
out1 = "name: {0} age: {1} weight: {2}"
#%%
print("name: {0} age: {1} weight: {2}".format(nam1,age,wt))
print("name: {0} age: {1} weight: {2}".format(nam2,age,wt))
```

```
.....
End Solution
#%%
.....
A SMALL DATABASE APPLICATION USING WHAT WE'VE LEARNED.
The following uses a CSV file to store the data for a small telephone directory.
It is menu driven. That is, it presents a menu of choices. These choices are
to show the whole directory, create a new entry for the directory, delete an
entry from the directory, and edit an entry in the directory.
#%%
# -phones.py *- coding: utf-8 -*-
This was written as a basic program that did little at first. Additional
features were added until it was finished.
Here is a first version.
phones.py
Version 1 -- builds the menu -- functions are empty
def delete_phone():
    print("Deleting")
def edit_phone():
   print("Editing")
def save phone list():
    print("Saving")
def load phone list():
    print("Loading")
def show_phones():
    print("Showing phones")
def create_phone():
    print("Adding a phone")
def menu choice():
    """ Find out what the user wants to do next. """
    print("Choose one of the following options?")
             s) Show")
    print("
    print("
             n) New")
    print("
             d) Delete")
    print("
             e) Edit")
    print("
            q) Quit")
    choice = input("Choice: ")
    if choice.lower() in ['n','d', 's','e', 'q']:
        return choice.lower()
    else:
        print(choice +"?" + " That is an invalid option!!!")
        return None
def main_loop():
    load_phone_list()
   while True:
        choice = menu choice()
        if choice == None:
```

```
continue
        if choice == 'q':
            print( "Exiting...")
                      # jump out of while loop
        elif choice == 'n':
            create_phone()
        elif choice == 'd':
            delete phone()
        elif choice == 's':
            show_phones()
        elif choice == 'e':
             edit_phone()
        else:
            print("Invalid choice.")
    save_phone_list()
# The following makes this program start running at main loop()
# when executed as a stand-alone program.
if __name__ == '__main__':
   main loop()
# -phones.py *- coding: utf-8 -*-
Version 2 -- show phones so we can see that the other functions work
phones = [['Jerry Seinfeld', '(212) 344-3784'],
          ['Cosmo Kramer', '(212) 559-8185']]
name_pos = 0
phone_pos = 1
phone_header = [ 'Name', 'Phone Number']
def delete_phone():
    print("Deleting")
def edit_phone():
    print("Editing")
def save_phone_list():
    print("saving")
def load phone list():
    print("loading")
def show phones():
    show_phone(phone_header, "")
    index = 1
    for phone in phones:
        show phone(phone, index)
        index = index + 1
    print()
def show_phone(phone, index):
    outputstr = "{0:>3} {1:<20} {2:>16}"
    print(outputstr.format(index, phone[name_pos], phone[phone_pos]))
def create phone():
    print("adding a phone")
def menu choice():
    """ Find out what the user wants to do next. """
```

```
print("Choose one of the following options?")
    print("
              s) Show")
   print("
              n) New")
    print("
             d) Delete")
    print("
             e) Edit")
    print(" q) Quit")
    choice = input("Choice: ")
    if choice.lower() in ['n','d', 's','e', 'q']:
        return choice.lower()
    else:
        print(choice +"?" + " That is an invalid option!!!")
def main_loop():
    load_phone_list()
    while True:
        choice = menu choice()
        if choice == None:
            continue
        if choice == 'q':
            print( "Exiting...")
                      # jump out of while loop
            break
        elif choice == 'n':
            create phone()
        elif choice == 'd':
            delete_phone()
        elif choice == 's':
            show phones()
        elif choice == 'e':
             edit_phone()
        else:
            print("Invalid choice.")
    save_phone_list()
# The following makes this program start running at main_loop()
# when executed as a stand-alone program.
if __name__ == '
                __main__':
   main loop()
# -phones.py *- coding: utf-8 -*-
Version 3 -- create phone; delete phone
phones = [['Jerry Seinfeld', '(212) 344-3784'],
          ['Cosmo Kramer', '(212) 559-8185']]
name_pos = 0
phone pos = 1
phone header = [ 'Name', 'Phone Number']
def proper_menu_choice(which):
    if not which.isdigit():
        print ("'" + which + "' needs to be the number of a phone!")
        return False
   which = int(which)
    if which < 1 or which > len(phones):
        print ("'" + str(which) + "' needs to be the number of a phone!")
        return False
    return True
def delete phone(which):
```

if choice == 'q':

break # jum
elif choice == 'n':

print("Exiting...")

jump out of while loop

print("Enter the data for a new phone. Press <enter> to leave unchanged.")

newphone num = input("Enter new phone number to change or press return: ")

newname = input("Enter phone name to change or press return: ")

return
which = int(which)

phone = phones[which-1]

print(phone[name_pos])

print(phone[phone pos])

if newphone num == "":

newname = phone[name_pos]

if newname == "":

```
newphone num = phone[phone pos]
    phone = [newname, newphone num]
    phones[which-1] = phone
def save phone list():
    print("saving")
def load_phone_list():
    print("loading")
def show_phones():
    show_phone(phone_header, "")
    index = 1
    for phone in phones:
        show_phone(phone, index)
        index = index + 1
    print()
def show_phone(phone, index):
    outputstr = "{0:>3} {1:<20} {2:>16}"
    print(outputstr.format(index, phone[name_pos], phone[phone_pos]))
def create_phone():
    print("Enter the data for a new phone:")
    newname = input("Enter name: ")
    newphone_num = input("Enter phone number: ")
    phone = [newname, newphone num]
    phones.append(phone)
def menu_choice():
    """ Find out what the user wants to do next. """
    print("Choose one of the following options?")
             s) Show")
    print("
    print("
             n) New")
    print("
             d) Delete")
    print("
            e) Edit")
    print(" q) Quit")
    choice = input("Choice: ")
    if choice.lower() in ['n','d', 's','e', 'q']:
        return choice.lower()
    else:
        print(choice +"?" + " That is an invalid option!!!")
        return None
def main loop():
    load phone list()
    while True:
        choice = menu choice()
        if choice == None:
            continue
        if choice == 'q':
            print( "Exiting...")
                      # jump out of while loop
            break
        elif choice == 'n':
            create_phone()
        elif choice == 'd':
            which = input("Which item do you want to delete? ")
            print("which is ", which)
            delete phone(which)
        elif choice == 's':
```

```
phone = [newname, newphone num]
    phones[which-1] = phone
def save phone list():
    f = open("myphones.csv", 'w', newline='')
    for item in phones:
        csv.writer(f).writerow(item)
    f.close()
def load phone list():
    print("loading")
def show phones():
    show_phone(phone_header, "")
    index = 1
    for phone in phones:
        show_phone(phone, index)
        index = index + 1
    print()
def show phone(phone, index):
    outputstr = "{0:>3} {1:<20} {2:>16}"
    print(outputstr.format(index, phone[name_pos], phone[phone_pos]))
def create phone():
    print("Enter the data for a new phone:")
    newname = input("Enter name: ")
    newphone num = input("Enter phone number: ")
    phone = [newname, newphone num]
    phones.append(phone)
def menu choice():
    """ Find out what the user wants to do next. """
    print("Choose one of the following options?")
             s) Show")
    print("
    print("
             n) New")
    print("
             d) Delete")
    print(" e) Edit")
    print(" q) Quit")
    choice = input("Choice: ")
    if choice.lower() in ['n','d', 's','e', 'q']:
        return choice.lower()
    else:
        print(choice +"?" + " That is an invalid option!!!")
        return None
def main loop():
    load_phone_list()
    while True:
        choice = menu_choice()
        if choice == None:
            continue
        if choice == 'q':
            print( "Exiting...")
                      # jump out of while loop
            break
        elif choice == 'n':
            create_phone()
        elif choice == 'd':
            which = input("Which item do you want to delete? ")
            print("which is ", which)
```

print("Enter the data for a new phone. Press <enter> to leave unchanged.")

newname = input("Enter phone name to change or press return: ")

return True

def delete phone(which):

del phones[which-1]

phone = phones[which-1]

print(phone[name pos])

return
which = int(which)

def edit_phone(which):

return
which = int(which)

if not proper_menu_choice(which):

print("Deleted phone #", which)

if not proper_menu_choice(which):

def main loop():

load phone list()

```
while True:
        choice = menu choice()
        if choice == None:
            continue
        if choice == 'q':
            print( "Exiting...")
            break # jump out of while loop
        elif choice == 'n':
            create_phone()
        elif choice == 'd':
            which = input("Which item do you want to delete? ")
            print("which is ", which)
            delete_phone(which)
        elif choice == 's':
            show_phones()
        elif choice == 'e':
            which = input("Which item do you want to edit? ")
            print("which is ", which)
            edit phone(which)
        else:
            print("Invalid choice.")
    save_phone_list()
# The following makes this program start running at main loop()
# when executed as a stand-alone program.
if __name__ == '__main__':
   main loop()
#%%
```