



C# NUnitNew



Objectives

- ▶ Why do we need Unit test?
- ▶ AAA of Testing
- ▶ Nunit
- ▶ MSTest
- ▶ Annotation
- ▶ Create Test Product
- ▶ Add Dependencies
- ▶ Add Test Methods
- ▶ UnitTestProductRepo
- ▶ Test case
- ▶ UnitTestProductManager



TIME FOR CASE STUDY



Case Study - Continued

- ▶ As a Shopon developer, I want to unit test ProductManager methods which I am programming.



NOTE: Refer to MStestDemo Application from following link



Thought

- ▶ Write Unit test to Controller/Manager class.



Knowledge Byte



- ▶ In the software development process Unit Tests basically test individual parts (also called as Unit) of code (mostly methods) and make it work as expected by programmer.
- ▶ A Unit Test is a code written by any programmer which test small pieces of functionality of big programs.
- ▶ Generally the tests cases are written in the form of functions that will evaluate and determine whether a returned value after performing Unit Test is equals to the value you were expecting when we wrote the function.
- ▶ The main objective in unit testing is to isolate a unit part of code and validate its correctness and reliable.
- ▶ There are three different test frameworks that are supported by .NET Core for unit testing - MSTest, **xUnit**, and **NUnit**. These frameworks allow us to test our code in a consistent way.



Why do we need Unit test?

- ▶ Unit testing can increase confidence and certainty in changing and maintaining code in the development process.
- ▶ Unit testing always has the ability to find problems in early stages in the development cycle.
- ▶ Codes are more reusable, reliable and clean.
- ▶ Development becomes faster.
- ▶ Easy to automate.
- ▶ Read more at - <http://agiledata.org/essays/tdd.html>



AAA of Testing

- We have AAA pattern to write Unit Test cases:



Arrange all the necessary preconditions and inputs.

Act on the object or method under test.

Assert that the expected results have occurred.

NUnit

- ▶ NUnit is an open source unit test framework for all .NET languages. It is initially ported from JUnit. The current released version of NUnit is 3 which has been completely rewritten with many new features.
- ▶ To know more on version history, please do visit <https://nunit.org/>



MSTest

- ▶ MSTest is the default test framework that comes along with Visual Studio. In the earlier days, it started as a command-line tool for executing tests. It is also referred to as Visual Studio Unit Testing Framework; however, the name MSTest is more synonymous with the developers.

Annotation

Add
Dependencies

Create Test
Product

Add Test
Methods



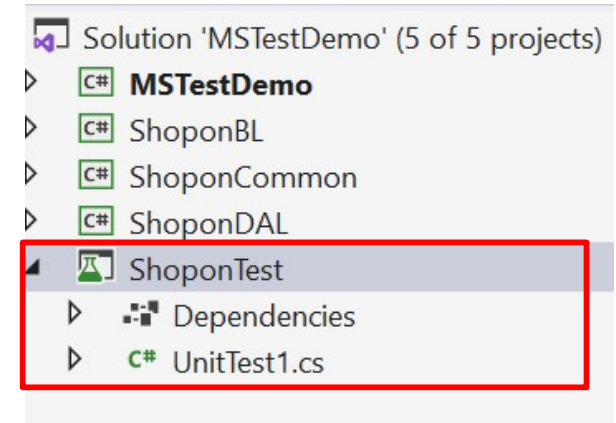
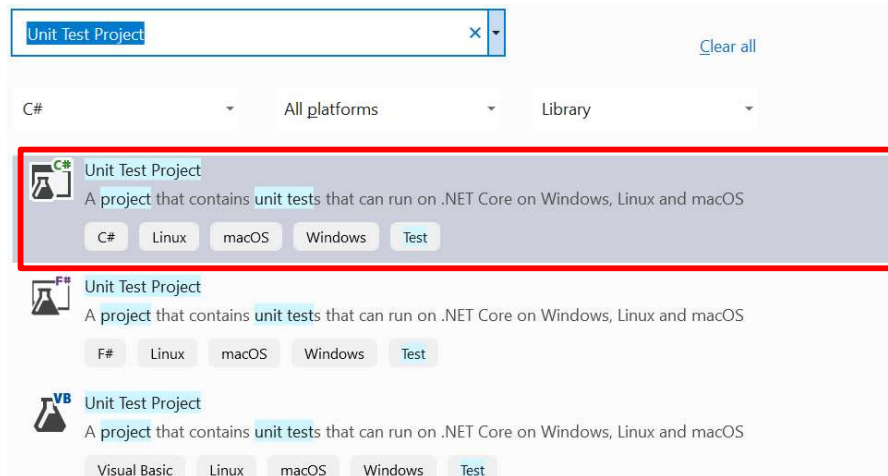
Annotation

ANNOTATION	DESCRIPTION
[TestInitialize]	Marks a method that should be called before each test method. One such method should be present per test class.
[TestCleanup]	Marks a method that should be called after each test method. One such method should be present per test class.
[TestClass]	Marks a class that contains tests.
[TestMethod]	Marks a method, i.e., an actual test case in the test class.
[Ignore]	Marks a test method or test class that should be considered for execution, i.e., it is ignored.
[TestCategory]	Specify the category for the test
[ClassInitialize]	Methods that will be called only once before executing any of the test methods present in that class.
[ClassCleanup]	Methods that will be called only once after executing the test methods present in that class.



Create Test Product

- To create test project, right click on the solution and **Add New Project**, select **Unit Test Project**

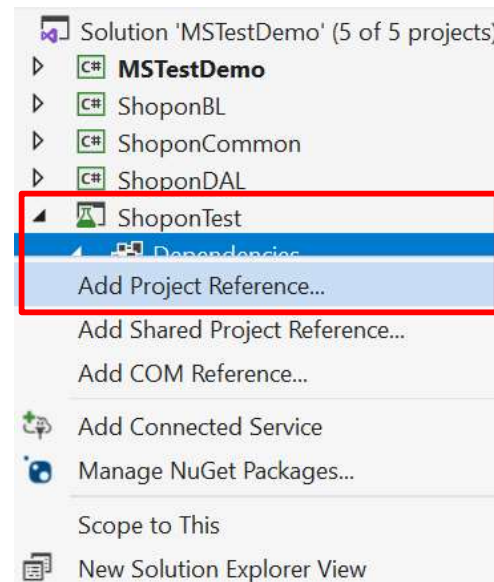


Add Dependencies

- ▶ To access the method from other project(s), we must add references of those projects in our test project.
- ▶ To add dependencies, right click on Dependencies in **Test project** and select **Add Project Reference**
- ▶ Select projects that should be added as reference

Reference Manager - ShoponTest

Projects		
Solution	Name	Path
▶ Shared Projects	<input type="checkbox"/> MStestDemo	C:\Shashi\Training\Con...
	<input checked="" type="checkbox"/> ShoponBL	C:\Shashi\Training\Con...
	<input checked="" type="checkbox"/> ShoponCommon	C:\Shashi\Training\Con...
	<input checked="" type="checkbox"/> ShoponDAL	C:\Shashi\Training\Con...
▶ COM		
▶ Browse		



Add Test Methods

- ▶ In MSTest, all test class should be decorated by `[TestClass]` and all test method(s) by `[TestMethod]`



UnitTestProductRepo

- ▶ ProductRepo has contract(IProductRepo) and implementation(ProductRepoImpl)
- ▶ Method

```
IEnumerable<Product> GetProducts();  
  
Product Get(int id);  
  
IEnumerable<Product> Get(string key);
```



Test case

```
[TestClass]
0 references
public class UnitTestProductRepo
{
    private IProductRepo productRepo = null;

    [TestInitialize]
    0 references
    public void Init()
    {
        this.productRepo = new ProductRepoImpl();
    }

    [TestMethod]
    ✓ | 0 references
    public void TestGetProducts()
    {
        var products = productRepo.GetProducts();
        var expectedCount = 10;
        var actualCount = products.Count();
        Assert.AreEqual(expectedCount, actualCount);
    }
}
```

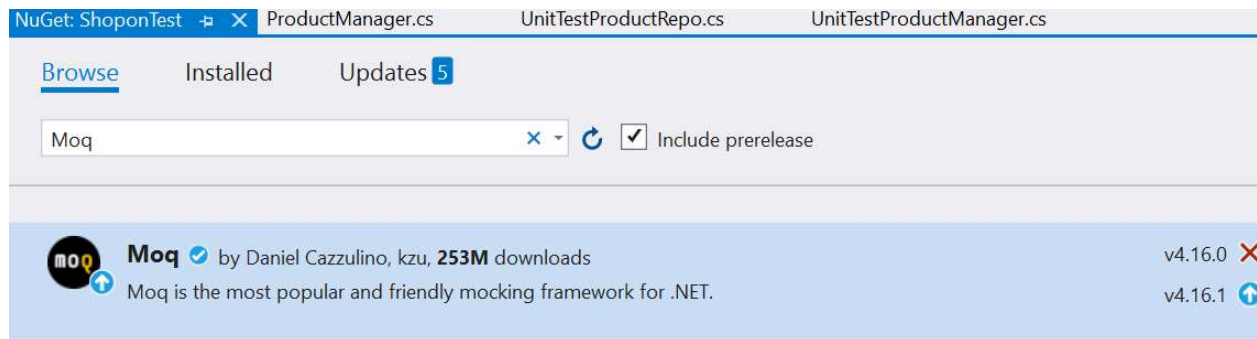
```
[TestMethod]
✓ | 0 references
public void TestGetProductWhichExists()
{
    var pid = 1;
    var product = productRepo.Get(pid);
    var expectedPrice = 25699;
    var actualPrice = product.Price;
    Assert.AreEqual(expectedPrice, actualPrice);
}

[TestMethod]
✓ | 0 references
public void TestGetProductDoesnotExists()
{
    var pid = 1001;
    var product = productRepo.Get(pid);
    Assert.IsNull(product);
}
```



UnitTestProductManager

- ▶ As ProductManager has dependent on ProductRepository for data, we have to mock the implementation of it.
- ▶ To mock the repository, we must first install the required package.



Note: Moq should be installed to our Test project only.



Test Cases

```
[TestClass]
0 references
public class UnitTestProductManager
{
    private IProductManager productManager = null;
    private Mock<IProductRepo> productRepo = new Mock<IProductRepo>();

    [TestInitialize]
    0 references
    public void Init()
    {
        productManager = new ProductManager(productRepo.Object);
    }

    [TestMethod]
    ✓ | 0 references
    public void TestGetProducts()
    {
        List<Product> products = GetTestProducts().ToList();
        productRepo.Setup(x => x.GetProducts()).Returns(products);
        var actualProduct = productManager.GetProducts();
        Assert.IsNotNull(products);
    }

    [TestMethod]
    ✓ | 0 references
    public void TestGetProductById()
    {
        int id = 1;
        var product = new Product()
        {
            Id = 1,
            ProductName = "Apple I-Pad Mini",
            Price = 25699,
            ImageUrl = "images/Apple/01.jpg"
        };
        productRepo.Setup(x => x.Get(id)).Returns(product);
        var actualProduct = productManager.GetProductById(id);
        Assert.IsNotNull(actualProduct);
        Assert.AreEqual(actualProduct.Id, 1);
    }
}
```

```
1 reference | ✓ 1/1 passing
private IEnumerable<Product> GetTestProducts()
{
    return new List<Product>()
    {
        new Product()
        {
            Id = 1,
            ProductName = "Apple I-Pad Mini",
            Price = 25699,
            ImageUrl = "images/Apple/01.jpg"
        },
        new Product() [...],
        new Product() [...],
        new Product() [...],
        new Product() [...],
    };
}
```



Next Step

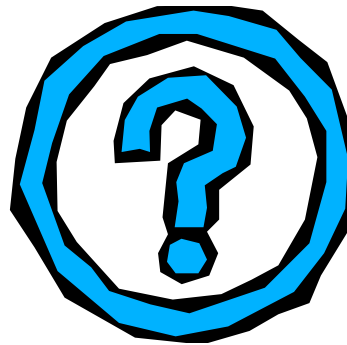


Exited for the next
challenge?



Thank YOU

► Any Questions?





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