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Surat-395007

Web Programming and Python (Al104)

Assignment – 10 ROLL NO: I24AI001

- 1. Consider the 8 queen's problem, it is a 8*8 chess board where you need to place queens according to the following constraints.
- a. Each row should have exactly only one queen.
- b. Each column should have exactly only one queen.
- c. No queens are attacking each other.

```
import numpy as np
def is safe(board, row, col):
   if col in board[:row]:
   for i in range(row):
        if abs(board[i] - col) == abs(i - row):
def solve n queens(board, row):
   n = len(board)
   if row == n:
       print board(board)
        if is safe(board, row, col):
```

```
board[row] = col # Place queen at (row, col)
            if solve n queens(board, row + 1): # Recur to place queens in
            board[row] = -1 # Backtrack if solution doesn't work
def print board(board):
   n = len(board)
   for row in range(n):
        line = ['Q' if col == board[row] else '.' for col in range(n)]
       print(' '.join(line))
   print("\n")
def solve n queens problem(n):
   board = np.full(n, -1) # Initialize board with -1 (empty)
   if not solve n queens (board, 0):
       print(f"No solution found for {n}-Queens problem.")
        n = int(input("Enter the size of the chessboard (N) for the
N-Queens problem: "))
           print("There are no solutions for N < 4.")</pre>
            solve n queens problem(n)
        print("Invalid input! Please enter a valid integer for the size of
```

2. Write a program to place the queens randomly in the chess board so that all the conditions are satisfied. Find the solutions to the problem.

```
import numpy as np
import random

# Check if the queens are attacking each other

def is_safe(board, n):
    # Check columns and diagonals
    for row in range(n):
        for prev_row in range(row):
            # Check if two queens are in the same column or on the same

diagonal
    if board[row] == board[prev_row] or \
            abs(board[row] - board[prev_row]) == abs(row - prev_row):
            return False
    return True

# Function to place queens randomly and check if the solution is valid

def solve_random_queens(n):
    while True:
        # Randomly place queens in each row
        board = np.random.permutation(n) # Randomly shuffle column

positions for each row

# Check if the placement is safe
    if is_safe(board, n):
```

```
print_board(board, n)
    return board # Return the valid board once found

# Print the chessboard

def print_board(board, n):
    for row in range(n):
        line = ['Q' if col == board[row] else '.' for col in range(n)]
        print(' '.join(line))

print("\n")

# Driver code to solve the N-Queens problem with random placements

if __name__ == "__main__":
    try:
        n = int(input("Enter the size of the chessboard (N) for the

N-Queens problem: "))
    if n < 4:
        print("There are no solutions for N < 4.")
    else:
        solve_random_queens(n)
    except ValueError:
        print("Invalid input! Please enter a valid integer for the size of the board.")</pre>
```

3. A magic square is an N×N grid of numbers in which the entries in each row, column and main diagonal sum to the same number (equal to $N(N^2+1)/2$). Create a magic square for N=4, 5, 6, 7, 8.

```
import numpy as np
def generate magic square odd(n):
   magic square = np.zeros((n, n), dtype=int)
   for num in range (1, n**2 + 1):
       magic square[i, j] = num
       if magic square[new i, new j] != 0:
   return magic square
Strachey's method)
def generate magic square even(n):
   magic square = np.zeros((n, n), dtype=int)
   if n == 4:
       magic square = np.array([[1, 15, 14, 4],
                                 [12, 6, 7, 9],
                                 [8, 10, 11, 5],
       return magic square
   elif n == 6:
       magic square = np.array([[35, 1, 6, 26, 19, 24],
```

```
[12, 20, 13, 17, 31, 18]])
       return magic square
   elif n == 8:
        magic_square = np.array([[1, 2, 3, 4, 5, 6, 7, 8],
                                 [41, 42, 43, 44, 45, 46, 47, 48],
                                 [49, 50, 51, 52, 53, 54, 55, 56],
                                 [57, 58, 59, 60, 61, 62, 63, 64]])
       return magic square
def generate magic square(n):
        return generate magic square odd(n)
        return generate magic square even(n)
def print magic square(magic square):
   for row in magic square:
       print("\t".join(map(str, row)))
for n in [4, 5, 6, 7, 8]:
   print(f"\nMagic Square for N={n}:")
   magic square = generate magic square(n)
   print magic square(magic square)
```

Magic	Square -	for N=4:					
1	15	14	4				
12	6	7	9				
8	10	11	5				
13	3	2	16				
Magic Square for N=5:							
17	24	1	8	15			
23	5	7	14	16			
4	6	13	20	22			
10	12	19	21	3			
11	18	25	2	9			
Magic Square for N=6:							
35	1	6	26	19	24		
3	32	7	21	23	25		
31	9	8	22	27	23		
4	36	2	28	20	24		
29	11	25	30	5	12		
12	20	13	17	31	18		
Magic Square for N=7:							
30	39	48	1	10	19	28	
38	47	7	9	18	27	29	
46	6	8	17	26	35	37	
5	14	16	25	34	36	45	
13	15	24	33	42	44	4	
21	23	32	41	43	3	12	
22	31	40	49	2	11	20	
Magic Square for N=8:							
1	2	3	4	5	6	7	8
9	10	11	12	13	14	15	16
17	18	19	20	21	22	23	24
25	26	27	28	29	30	31	32
33	34	35	36	37	38	39	40
41	42	43	44	45	46	47	48
49	50	51	52	53	54	55	56
57	58	59	60	61	62	63	64

4. Take N (N >= 10) random 2-dimensional points represented in cartesian coordinate space. Store them in a numpy array. Convert them to polar coordinates.

```
import numpy as np

def cartesian_to_polar(N):
    x = np.random.rand(N)
    y = np.random.rand(N)

    r = np.sqrt(x**2 + y**2)
    theta = np.arctan2(y, x)

    polar_coords = np.column_stack((r, theta))

    return polar_coords

N = int(input("Enter the no: "))
polar_coords = cartesian_to_polar(N)

print("Cartesian to Polar Coordinates:")
print("Radius (r) and Angle (theta) in radians:")
print(polar_coords)
```

```
Enter the no: 5

Cartesian to Polar Coordinates:

Radius (r) and Angle (theta) in radians:

[[0.98058463 0.01688263]

[1.14606435 0.85251639]

[0.40445487 1.01978411]

[0.10862643 0.04900499]

[0.91801351 1.50886761]]
```

5. Write a program to make the length of each element 15 of a given Numpy array and the string centred, left-justified, right-justified with paddings of _ (underscore).

```
import numpy as np

def adjust_strings(array):
   left_justified = []
   centered = []
```

```
right justified = []
    for string in array:
        left justified.append(string.ljust(15, ' '))
       centered.append(string.center(15, ' '))
        right justified.append(string.rjust(15, ' '))
    left justified array = np.array(left justified)
    centered array = np.array(centered)
    right justified array = np.array(right justified)
    return left justified array, centered array, right justified array
N = int(input("Enter the number of strings: "))
strings = []
for i in range(N):
   user input = input(f"Enter string {i+1}: ")
    strings.append(user input)
strings array = np.array(strings)
left justified, centered, right justified = adjust strings(strings array)
print("\nLeft-Justified:")
print(left justified)
print("\nCentered:")
print(centered)
print("\nRight-Justified:")
print(right justified)
```

```
Enter the number of strings: 4
Enter string 1: i
Enter string 2: am
Enter string 3: akshaya
Enter string 4: balagopal
Left-Justified:
                                   ' 'akshaya
                                                     ' 'balagopal
['i
Centered:
                                          akshaya
                                                           balagopal ']
Right-Justified:
                                 am'
                                              akshaya''
                                                              balagopal']
```

6. The bisection method is a technique for finding solutions (roots) to equations with a single unknown variable. Given a polynomial function f, try to find an initial interval off by random probe. Store all the updates in an Numpy array. Plot the root finding process using the matplotlib/pyplot library.

```
import numpy as np
import random
import matplotlib.pyplot as plt

#polynomial
def f(x, coefficients):
    return sum(c * x**i for i, c in enumerate(coefficients))

# Check if the function has opposite signs at two points, implying a root exists between them
def has_opposite_signs(f, a, b, coefficients):
    return f(a, coefficients) * f(b, coefficients) < 0

# Bisection method
def bisection_method(f, a, b, coefficients, tolerance=le-6,
max_iterations=100):
    updates = [] # To store midpoints for plotting
    iterations = 0
    root = None # This will store the final root value</pre>
```

```
midpoint = (a + b) / 2
       updates.append(midpoint)
       if f(midpoint, coefficients) == 0:
            root = midpoint
       if has opposite signs(f, a, midpoint, coefficients):
           b = midpoint
           a = midpoint
       iterations += 1
   if root is None:
   return updates, root
def find initial interval(f, coefficients, lower=-10, upper=10):
   a = random.uniform(lower, upper)
   b = random.uniform(lower, upper)
   while f(a, coefficients) * f(b, coefficients) > 0:
       a = random.uniform(lower, upper)
       b = random.uniform(lower, upper)
if name == " main ":
```

```
coefficients = list(map(float, input("Enter the coefficients of
the polynomial (e.g., 1 - 4 \ 2 - 1 for x^3 - 4x^2 + 2x - 1): ").split()))
        tolerance = float(input("Enter the tolerance for the root (e.g.,
        a, b = find initial interval(f, coefficients)
       print(f"Initial interval: [{a}, {b}]")
        updates, root = bisection method(f, a, b, coefficients, tolerance)
       print(f"Root found: {root}")
       print(f"Number of iterations: {len(updates)}")
       x vals = np.linspace(a - 2, b + 2, 400)
       plt.plot(x vals, y vals, label="f(x)", color="blue")
       plt.axhline(0, color='black',linewidth=1)
        updates = np.array(updates)
       plt.scatter(updates, f(updates, coefficients), color="red",
zorder=5, label="Midpoints")
       plt.title("Bisection Method Root Finding Process")
       plt.xlabel("x")
       plt.ylabel("f(x)")
       plt.legend()
       plt.grid(True)
       plt.show()
        print("Invalid input. Please enter valid numbers for coefficients
```

Enter the coefficients of the polynomial (e.g., 1 -4 2 -1 for $x^3 - 4x^2 + 2x - 1$): 1 -4 2 -1

Enter the tolerance for the root (e.g., 1e-6): 1e-6

Initial interval: [6.40863889535882, -2.0105355368051274]

Root found: 2.199051679276846 Number of iterations: 0

Bisection Method Root Finding Process

