

Says

What have we heard them say? What can we imagine them saying?

Thinks What are their wants, needs, hopes, and dreams? What other thoughts might influence their behavior?

target your audience

virus threat

make it easy to read

follow basic dsign guidelines



designing professional card

NETWORKING TOOLS THAT DISPLAY YOUR CARDS

many contentsor not suitabl for children

TRICKS TO BOOST INVESTMENTS

MEMORABLE THING

communicativ e effectively

> use 3D effects

add visual interset

> make it tactile

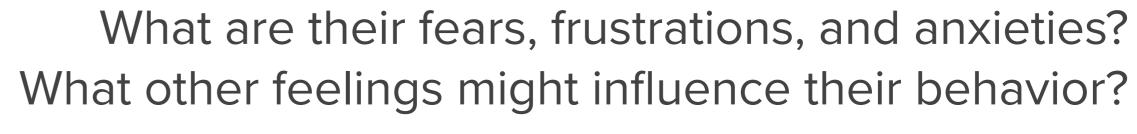
TIME SAVING EASY TO IDENTIFY THE COMPANY

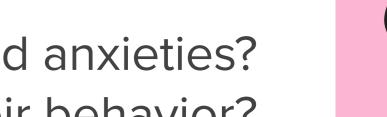
DIDN'T FORGOT COMPANY

NAME AND CONTACT INFORMATION

Does

What behavior have we observed? What can we imagine them doing?





Feels

