

Lab program - 10

c) Demonstrate inter process communication and deadlock

→ class A

```
{ synchronized void foo (B b)
{
    String name = Thread.currentThread().getName();
    SOP(name + " entered A.foo");
    try {
        Thread.sleep(1000);
    }
    catch (Exception e)
    {
        SOP("A interrupted");
    }
    SOP(name + " trying to call B.last()");
    b.last();
}
void last()
{
    SOP("Inside A.last");
}
}
```

class B

```
{ synchronized void bar (A a)
{
    String name = Thread.currentThread().getName();
    SOP(name + " entered B.bar");
    try {
        Thread.sleep(1000);
    }
    catch (Exception e)
    {
        SOP("B interrupted");
    }
    SOP(name + " trying to call A.last()");
    a.last();
}
void last()
{
    SOP("Inside B.last");
}
}
```

class Deadlock implements Runnable

```
{
    A a = new A();
    B b = new B();
```

```
    Deadlock()
    {
```

```
        Thread.currentThread().setName("Main Thread");
```

```
        Thread t = new Thread(this, "Racing Thread");
```

```
        t.start();
```

```
        a.foo(b);
```

```
        SOP("Back in main thread");
```

```
    }
```

```
    public void run()
    {
```

```
        b.bar(a);
```

```
        SOP("Back in other thread");
```

```
    }
```

```
    public static void main(String args[])
    {
```

```
        SOP("Name: Akshay S , USN: IBM23CS022");
```

```
        new Deadlock();
```

```
    }
```

```
}
```

Output:

Name: Akshay S , USN: IBM23CS022

Main Thread entered A.foo

Racing Thread entered B.bar

Main Thread trying to call B.last()

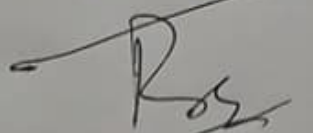
Inside B.last

Back in main thread

Racing Thread trying to call A.last()

Inside A.last

Back in other thread


4/12/24