# Home Assignment 4, CMPE 252, Section 01, Fall 2023.

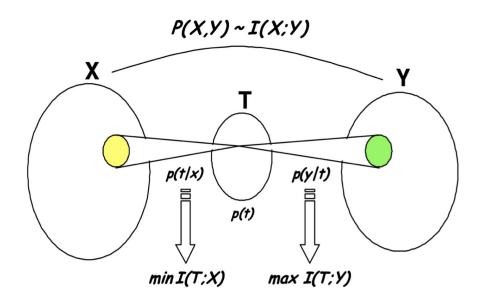
In this assignment you will get experience with the information bootleneck method, and its efficient implementation using broadcasting.

It is a team assignment. You can discuss your solutions but do not to share your code between the teams.

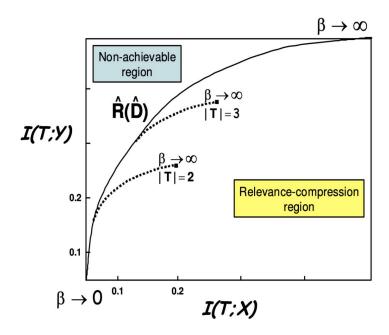
What to submit in Canvas: a working notebook with the full solution, and its corresponding PDF in two separate files (not a zip file).

Due: Dec 6, 11:59PM

### Information Bottleneck



#### Information Bottleneck Curve



## Information Bottleneck Self-Consistent equations

INIT

$$p(x, y) \leftarrow \text{ given}$$
 $p(t \mid x) \leftarrow \text{ random init}$ 
 $p(t) \leftarrow \sum_{x} p(t \mid x)p(x)$ 
 $p(y \mid t) \leftarrow \frac{1}{p(t)} \sum_{x} p(t \mid x)p(x, y)$ 

#### DO UNTIL CONVERGENCE

$$p(t \mid x) \leftarrow \frac{p(t) \exp(-\beta D_{kl}[p(Y \mid x)||p(Y \mid t)])}{Z}$$

$$p(t) \leftarrow \sum_{x} p(t \mid x)p(x)$$

$$p(y \mid t) \leftarrow \frac{1}{p(t)} \sum_{x} p(t \mid x)p(x, y)$$

RETURN

$$p^*(t \mid x)$$

In [1]: import numpy as np
 from matplotlib import pyplot as plt
 import math
 from scipy.special import rel\_entr

```
def DKL(A, B):
In [2]:
             Kulback-Leibler divergence D(A||B)
             :param A: pa(x), target distribution
             :param B: pb(x), other distribution
             :return: component-wise DKL(pa(x) | | pb(x)), which is a tensor of the same dimen
                      each entry in the tensor is Ai * ln(Ai / Bi), which means the i-th comp
                      this code structure, to return the component-wise Dkl, rather than sum
                       simplifies the update equations and the calculation of MI.
                      you will use it in the calculation of mutual information and in the upd
             .....
             epsilon = 1e-10
             A = np.clip(A, epsilon, 1 - epsilon)
             B = np.clip(B, epsilon, 1 - epsilon)
             # Calculate KL divergence component-wise
             d = A * np.log(A / B)
             # Handling numerical issues with inf/nan
             d[np.isnan(d)] = 0
             d[np.isinf(d)] = 0
             return d
In [3]:
         def I(pA, pB, pAB):
             """mutual information I(X,Y) = DKL(P(x,y) \mid\mid Px \times Py)
             :param pA: A - p(a): marginal probability of X
             :param pB: B - p(b): marginal probability of Y
             :param pAB: p(a,b): joint probability of X and Y"""
             # your code (use your DKL function above)
             mutual_info = np.sum(DKL(pAB, pA * pB))
             return mutual_info
         def entropy(p):
In [4]:
             """entropy of a discrete distribution"""
             ### example for the vectorized calculation of the entropy ###
             return -np.sum(p * np.log(p))
         def make probs(*dims):
In [5]:
             XY = np.random.rand(*dims)
             # normalize to a probability
             XY = XY / XY.sum()
             return XY
         def iterative_information_bottleneck(
In [6]:
                 Xdim, Ydim, Mmax, Mmin,
                 n iters=100, # iteration of the equations until convergence
                 n_tries=3 , # number of trials from random initial conditions with n_iters
                 n betas=100, # number of different beta values to create the IB curve
                                  the above results in 30000 itertions
                 beta min=0.1,#
                 beta_max=100):
             # working with probabilities as tensors makes it easier to
             # read/write code and lets us utilize numpy broadcasting.
             # e.g, in this function we are working with discrete random
             # variables X, Y, and T. We can represent all probabilities as
             # tensors, where each dimension represents a random variable.
```

```
# e.g. p(x,y) is a tensor of shape (Xdim, Ydim, 1)
pXY = make_probs(Xdim, Ydim, 1)
# p(x) is a tensor of shape (Xdim, 1, 1)
pX = np.sum(pXY, axis=1, keepdims=True)/np.sum(pXY)
#print(pX.shape)
pY = np.sum(pXY, axis=0, keepdims=True)/np.sum(pXY)
#print("true")
\# p(y \mid x) is a tensor of shape (Xdim, Ydim, 1), calculate it from pXY and Px
pY_X = pXY / pX
hX = entropy(pX)
target MI = I(pX, pY, pXY)
print("The MI between generated X and Y is:", target MI)
print("The entropy of X is:", hX)
# place hiolder for the Lagrangian = I_TXs - beta I_TYs
Ls = np.zeros((Mmax - Mmin+1, n_betas))
#epsilon = 1e-8
# relevance I(T;Y)
I TYs = np.zeros((Mmax - Mmin+1, n betas))
\#epsilon = 1e-8
\# compression I(T;X)
I_TXs = np.zeros((Mmax - Mmin+1, n_betas))
# betas
betas = np.zeros((Mmax - Mmin+1, n_betas))
# change the cardinality of the features, starting from |T| == |X|m and decreasi
for m, M in enumerate(range(Mmax, Mmin-1, -2)):
    for i, beta in enumerate(np.linspace(beta min, beta max, n betas)[::-1]):
        L = np.inf
        I_TX = np.nan
        I_TY = np.nan
        for _ in range(n_tries):
            pTX = make_probs(Xdim, 1, M)
            pT_X = pTX / np.sum(pTX, axis=2, keepdims=True) # Normalize to get
            pT = np.sum(pT_X * pX, axis=0, keepdims=True) # Calculate p(t) usin
            pY_T = np.sum(pY_X * (pT_X * pX/ pT) , axis=0, keepdims=True)
            for in range(n iters):
                unnormalized_pT_X = pT * np.exp((-1) * beta * np.sum(DKL(pY_X, p)
                sum_unnormalized_pT_X = np.sum(unnormalized_pT_X, axis=2, keepdi
                pT_X = unnormalized_pT_X / sum_unnormalized_pT_X
```

```
pT = np.sum(pT_X * pX, axis=0, keepdims=True) # Recalculate p(t
                    pY_T = np.sum(pY_X * (pT_X * pX / pT), axis=0, keepdims=True)
                    #print(pY_T.shape)
                    I_TX_ = I(pT, pX, pT_X * pX)
                    I_TY_ = I(pT, pY, pY_T * pT)
                    L = I TX - I TY * beta # calculate the objective of IB
                    if L_ < L: # find find the minimum within n_iters. we need it be
                        L = L_{\underline{}}
                        I_TX = I_TX_
                        I TY = I TY
            # save minimum L, corresponding beta, and mutual information tx and ty
            Ls[m, i] = L
            I_TXs[m, i] = I_TX
            I_TYs[m, i] = I_TY
            betas[m, i] = beta
    fig, axs = plt.subplots(1, 3, figsize=(15, 5))
    # relevance-compression curves
    axs[0].set_title("Lagrangian Temperature Relevance-Compression Curves")
    axs[0].set_xlabel("I(T;X)/H(X)")
    axs[0].set_ylabel("I(T;Y)/I(Y;X)")
    for i, (itx, ity, ls) in enumerate(zip(I_TXs, I_TYs, Ls)):
        axs[0].scatter(itx / hX, ity / target_MI, label=f"M:{Mmax - i}", s=5, c=ls,
    axs[1].set title("Beta Temperature Relevance-Compression Curves")
    axs[1].set xlabel("I(T;X)/H(X)")
    axs[1].set_ylabel("I(T;Y)/I(Y;X)")
    for i, (itx, ity, bs) in enumerate(zip(I_TXs, I_TYs, betas)):
        axs[1].scatter(itx / hX, ity / target_MI, label=f"M:{Mmax - i}", s=5, c=bs,
    axs[2].set_title("Relevance-Compression Curves")
    axs[2].set_xlabel("I(T;X)/H(X)")
    axs[2].set_ylabel("I(T;Y)/I(Y;X)")
    for i, (itx, ity) in enumerate(zip(I_TXs, I_TYs)):
        axs[2].scatter(itx / hX, ity / target_MI, label=f"M:{Mmax - i}", s=5)
    axs[2].legend()
    fig.tight_layout()
    plt.show()
if __name__ == '__main__':
    iterative information bottleneck(
```

```
if __name__ == '__main__':
    iterative_information_bottleneck(
        Xdim=10,
        Ydim=5,
        Mmax=10, # the same cardinality as in the original X
        Mmin=1, # everything is collapsed to a single cluster
        n_iters=100,
        n_tries=100,
        n_betas=1000,
        beta_min=0.1,
        beta_max=1000
)
```

The MI between generated X and Y is: 0.10646865253266291 The entropy of X is: 2.2506336580637005

