Total No. of Questions : 8]	200	SEAT No.:
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[5561]-677 B.E. (Computer Engineering) HIGH PERFORMANCE COMPUTING (2015 Pattern) (Semester - I) (410241)

	(2015 D. 44) (C 4 J) (410241)	
	(2015 Pattern) (Semester - I) (410241)	
Time : 2	/ ₂ Hours] [Max. Marks	: 70
Instructi	ons to the candidates:	
1)	Attempt Q.1 or Q.2, Q.3 or Q.4, Q.5 or Q.6, Q.7 or Q.8.	
2)	Figures to the right indicate full marks.	
3)	Neat diagrams must be drawn whenever necessary.	
4)	Make suitable assumptions whenever necessary.	
O(1)	Evaluin Store and Forward and poolest routing with its communical	tion
Q1) a)	Explain Store - and - Forward and packet routing with its communicatost.	
	COSI.	[6]
b)	Differentiate between Static and Dynamic mapping techniques for l	oad
	balancing.	[6]
`		101
c)	Explain Circular shift operation on mesh and hypercube network.	[8]
	OR O	
Q2) a)	Discuss the applications that benefit from multi - core architecture.	[6]
b)	Define and explain the following terms.	[6]
U)	Define and explain the following terms.	[6]
	i) Granularity	٠,٧
	ii) Task interaction graph	
	iii) Degree of Concurrency	
c)	How to improve speed of communication operations?	[8]
03) a)	Explain performance matrices of parallel systems.	[Q]
Q3) a)	Explain performance matrices of parallel systems.	[8]
b)	Explain the effects of granularity on the performance of a parallel system	ı.[8]
	OR OR	
04) a)	Explain Matrix - matrix multiplication in detail.	[8]
		r - J
b)	Write a note on minimum and cost optimal execution time.	[8]

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Q 3)	a)	Explain compare - exchange and compare - split operation on par computers.	[8]
	b)	Explain odd - even transportation on bubble sort using parallel formulation	n. [8]
		OR	
Q6)	a)	Explain parallel Depth First Search for solving 8 puzzle problem.	[8]
	b)	Explain Dijkstra's algorithm in parallel formulation.	[8]
Q7)	a)	What is CUDA? Draw and explain CUDA architecture in detail.	[9]
	b)	Explain how the CUDA C program executes at the kernel level with example OR	e.[9]
Q8)	a)	Describe CUDA communication and synchronization along with CU C functions.	JDA [9]
	b)	Write a short note on: Managing GPU memory.	[9]
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