

Homework Turnin

Name:	Akshit K Patel
Email:	akshit@uw.edu
Student ID:	1561387
Section:	DC
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The following file(s) were received:

Anagrams.java (7185 bytes)

```
/**
 * @author Akshit Patel
 * @Date 11/10/2016
 * CSE 143D DC
 * TA: Melissa Medsker
 * HW #6 Anagrams
 */
import java.util.*; //Lists, Maps & Stack.

/**
 * This class uses the given list of meaningful words(dictionary) to print at
 * most the given maximum or all of the possible permutations(arrangements) of
 * alphabetical letters in a given word or phrase which can be defined as an
 * Anagram.
 *
 * <p>
 * A possible permutation is an Anagram if and only if it can be found in a
 * given dictionary and all letters have been used from the word/phrase. <br>
 * An example: [<i>cinema</i>] has anagrams [<i>iceman</i>], [<i>min, ace</i>],
 * <i>etc</i>. A word can itself be an anagram like [<i>cinema</i>] has
 * [<i>cinema</i>] as a possible permutation.
 * </p>
 */
public class Anagrams {

    /**
     * Store the LetterInventory of every word in given dictionary.
     */
    private Map<String, LetterInventory> wordMap;

    /**
     * Reference to the list of words provided as dictionary.
     */
    private List<String> dict;

    /**
     * Constructs a new Anagrams object that uses the given list of strings as
     * its dictionary.
     *
     * @param dictionary list of strings of words which contains no duplicates,
     * is nonempty collection of nonempty sequences of letters and which
     * can be used to find anagrams of a given word/phrase.
     */
    public Anagrams(List<String> dictionary) {
        this.dict = dictionary; // reference
        this.wordMap = new HashMap<String, LetterInventory>();
        // store the letterInventory of every word in dictionary.
        for (String word : this.dict) {
            this.wordMap.put(word, new LetterInventory(word));
        }
    }

    /**
     * Prints at most the given maximum or all of the possible permutations of
     * letters that make up words that all together form an anagram of a given
     * word/phrase with each individual word having meaning i.e. it can be found
     * in the given dictionary. Only alphabetical letters are used to form an

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* anagram ignoring the non-alphabets.
*
* <p>
* If the given maximum is a positive integer like 2 then it will print
* anagrams of the given word/phrase with two words at max i.e. [inventory]
* can have anagrams [inventory] or [irony, vent] but not [inn, rev, toy] as
* it is made up of 3 words. However, if the given maximum is 0 then all
* possible combinations of words that make up an anagram are printed.
* </p>
*
* <p>
* The input string can be: "a b c".<br>
* The output is in the form: [a,* b, c] or [ac, b] where a, b & c are
* possible words for the anagram inside square brackets, the order of the
* possible word as anagram is dependent on the dictionary order.
* </p>
*
* @param text String representation of the word/phrase whose anagrams need
* to printed.
* @param max Integer value of the maximum number of words than a possible
* anagram should have. 0 for unlimited possibilities or an positive
* integer for limited possibilities upto the given maximum.
* @throws IllegalArgumentException if the given integer maximum limit is a
* negative number.
*/
public void print(String text, int max) {
    if (max < 0) {
        throw new IllegalArgumentException("Max cannot be negative!");
    }
    LetterInventory textInventory = new LetterInventory(text);
    if (max == 0) {
        // max = Integer.MAX_VALUE;
        max = text.length();
    }
    // possible anagram to be stored in stack.
    Stack<String> anagram = new Stack<String>();
    // print the anagrams.
    this.getAnagrams(this.dict, textInventory, max, anagram);
}

/**
* Prints at most the given maximum limit of an anagram of a given
* word/phrase with each individual word having meaning i.e. it can be found
* in the given dictionary. Only alphabetical letters are used to form an
* anagram ignoring the non-alphabets.
*
* @param choices List of String of words of the given dictionary, also used
* to get the pruned version of larger dictionary made up of relevant
* words(possible words that could make an anagram).
* @param textInventory LetterInventory of the given text used to make
* anagrams and pruning the dictionary to shorter dictionary of
* relevant words.
* @param max integer value of the maximum number of words than a possible
* anagram should have. Needs to a number greater than 0.
* @param anagram Stack of strings that makes up an anagram of the given
* word/phrase.
*/
private void getAnagrams(List<String> choices,
    LetterInventory textInventory,
    int max,
    Stack<String> anagram) {
    // proceed if the inventory contains letters to consider.
    if (textInventory != null) {
        // base case: a possible anagram is found.
        if (textInventory.isEmpty()) {
            System.out.println(anagram);
        } else if (max > 0) {
            // prune the given dictionary to more relevant words.
            List<String> pruneChoices = this.pruneChoices(textInventory,
                choices);

            for (String word : pruneChoices) {
                anagram.push(word); // choose the word
                this.getAnagrams(pruneChoices,
                    textInventory
                        .subtract(this.wordMap.get(word)),
                    max - 1,
                    anagram);
                anagram.pop(); // unchoose the word.
            }
        }
    }
}

/**
* Returns a shorter/pruned version of the given dictionary that has more
* relevant words(possible words that could make an anagram) that can be
* considered to avoid unnecessary computation.
*
* @param textInventory LetterInventory of the given text used to prune the
* dictionary to shorter dictionary.

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* @param shortDict List of String of words used as dictionary for the
*       Anagram object.
* @return List of string with pruned choices of the given dictionary
*       consisting of only relevant words.
*/
```

```
private List<String> pruneChoices(LetterInventory textInventory,
                                  List<String> shortDict) {
    List<String> choices = new ArrayList<>();
    for (String word : shortDict) {
        // if relevant word found then add it to pruned version of list.
        if (textInventory.subtract(this.wordMap.get(word)) != null) {
            choices.add(word);
        }
    }
    return choices;
}
```