

Assignment 1:

Write a java program which accepts multiple employees details,

1. Create thread class
2. Execute them using forkjoinpool
3. make the use of runnable interface in it.

Source Code: *(Black colour in background is due to dark mode of IDE)*

Employee.java

```
public class Employee {
    private int empid;
    private double empsalary;
    private String empname;

    public String getName() {
        return empname;
    }

    public void setName(String name) {
        this.empname = name;
    }

    public double getSalary() {
        return empsalary;
    }

    public void setSalary(double salary) {
        this.empsalary = salary;
    }

    public int getId() {
        return empid;
    }

    public void setId(int id) {
        this.empid = id;
    }
}
```

Emoloyegen.java

```
import java.util.*;

public class Emoloyegen {
    public List<Employee> generate(int size) {
        List<Employee> emp = new ArrayList<Employee>();
        for (int i = 0; i < size; i++) {
            Employee employee = new Employee();
            employee.setName("emp" + (i + 1));
            employee.setId(i + 1);
            employee.setSalary(1000.0);
            emp.add(employee);
        }
        return emp;
    }
}
```

Thread.java

```
import java.util.*;
import java.util.concurrent.RecursiveAction;

public class Thread extends RecursiveAction {
    private List<Employee> employees;
    private int first;
    private int last;
    private double increment;

    public Thread(List<Employee> Employees, int first, int last, double increment) {
        this.employees = Employees;
        this.first = first;
        this.last = last;
        this.increment = increment;
    }

    protected void compute() {
        if (last - first < 10) {
            updateSalary();
        } else {
            int middle = (first + last) / 2;
            System.out.printf("Task pending tasks: %s\n", getQueuedTaskCount());
            Thread t1 = new Thread(employees, first, middle + 1, increment);
            Thread t2 = new Thread(employees, middle + 1, last, increment);
            invokeAll(t1, t2);
        }
    }
}
```

```

private void updateSalary() {
    for (int i = first; i < last; i++) {
        Employee employee = employees.get(i);
        employee.setSalary((employee.getSalary()) * 2);
    }
}
}

```

Main.java

```

import java.util.List;
import java.util.concurrent.ForkJoinPool;
import java.util.concurrent.TimeUnit;

class Main{
    public static void main(String args[]) {
        Employeegen gen= new Employeegen();
        List<Employee> employees= gen.generate(10);
        Thread thread=new Thread(employees,0,employees.size(),0.20);
        for(int i=0;i<employees.size();i++) {
            Employee employ=employees.get(i);
            System.out.printf("Employee %s: %f \n",employ.getName(),employ.getSalary());
        }
        System.out.println("-----");
        System.out.println("-----");
        System.out.println("To Increase the salary of Employees");
        System.out.println("-----");
        System.out.println("-----");
        ForkJoinPool pool=new ForkJoinPool();
        pool.execute(thread);
        do {
            System.out.printf("*****\n");
            System.out.printf("Main: Pralleism:%d\n", pool.getCommonPoolParallelism());
        }while(!thread.isDone());
        pool.shutdown();

        if(thread.isCompletedNormally()) {
            System.out.println("Main: The process has completed normally. \n");
        }
        for(int i=0;i<employees.size();i++) {
            Employee employ=employees.get(i);
            System.out.printf("Employee %s: %f \n",employ.getName(),employ.getSalary());
        }
    }
}

```

Output:

```
Employee emp1: 1000.000000
Employee emp2: 1000.000000
Employee emp3: 1000.000000
Employee emp4: 1000.000000
Employee emp5: 1000.000000
Employee emp6: 1000.000000
Employee emp7: 1000.000000
Employee emp8: 1000.000000
Employee emp9: 1000.000000
Employee emp10: 1000.000000
```

To Increase the salary of Employees

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Task pending tasks: 0

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Main: Pralleism:7

Main: The process has completed normally.

```
Employee emp1: 2000.000000
Employee emp2: 2000.000000
Employee emp3: 2000.000000
Employee emp4: 2000.000000
Employee emp5: 2000.000000
Employee emp6: 2000.000000
Employee emp7: 2000.000000
Employee emp8: 2000.000000
Employee emp9: 2000.000000
Employee emp10: 2000.000000
```