

Problem :

Generate a square wave using DAC

```
#include "LPC23xx.h"
```

```
void delay(unsigned int k)
```

```
{
```

```
    unsigned int i,j;
```

```
    for(i=0;i<=k;i++);
```

```
    for(j=0;j<=0xFF;j++);
```

```
}
```

```
int main ()
```

```
{
```

```
    unsigned int value=0;
```

```
    unsigned int max=0x3FF;
```

```
    PINSEL1 = 0x00200000;
```

```
    PCLKSEL0 = 0x00C00000;
```

```
    PINMODE1=0x00300000;
```

```

while(1)
{

    DACR = value<<6 ;

    delay(0xff);

    DACR = max<<6;

    delay(0xff);
}
return 0;
}

```

Explanation:

PINSEL1 = 0x00200000; Please refer page number 158 of
LPC2378 data sheet

Bit 21:20 is set to 10 to choose the DAC output (AOUT) of
LPC2378.

PCLKSEL0 = 0x00C00000; Refer page number 62 of
LPC2378 datasheet

Setting bit 23:22 to 11 chooses peripheral clock for DAC

`DACR = value<<6 ;`

The 10-bit value to the DAC should reside from bit 15 to bit 6.
Hence we have to shift our value left 6 times.

`PINMODE1=0x00300000;`

Setting bits 21:20 to 11 chooses on chip pull down resistors for the ports.