Low Level Design (LLD) FLIGHT FARE PREDICTION

Revision Number – 1.3 Last Date of Revision – 30/09/2022

Akshita Badola

Low Level Design (LLD)

Document Version Control

Date	Version	Description	Author
16 - 08 - 2022	1.0	Abstract, Introduction	Akshita Badola
		Architecture	
17 - 09 - 2022	1.1	Data	
		Preprocessing	Akshita Badola
20 - 09 - 2022	1.2	Deployment	
		Unit Test	Akshita Badola

Contents

<u>Abstract</u>	4
<u>INTRODUCTION</u>	<u>5</u>
Why this LLD documentation?	<u>5</u>
1 Architecture	<u>3</u>
2 Architecture Design	<u>6</u>
2.1 Data Gathering from Main Source	<u>6</u>
2.2 Tools Used	<u>6</u>
2.3 Data Description	7
2.4 Import Data into Database	<u>7</u>
2.5 Export Data from Database	<u>8</u>
2.6 Data Pre-Processing	<u>8</u>
2.7 Modelling	<u>8</u>
2.8 UI Integration	<u>8</u>
2.9 Data From User	<u>8</u>
2.10 Data Validation	<u>8</u>
2.11 Rendering the Results	<u>8</u>
3 Deployment	<u>8</u>
3.1 Unit Test Cases	9

Abstract

Travelling through flights has become an integral part of today's lifestyle as more and more people are opting for faster travelling options. The flight ticket prices increase or decrease every now and then depending on various factors like timing of the flights, destination, duration of flights. various occasions such as vacations or festive seasons. Therefore, having some basic idea of the flight fares before planning the trip will surely help many people save money and time.

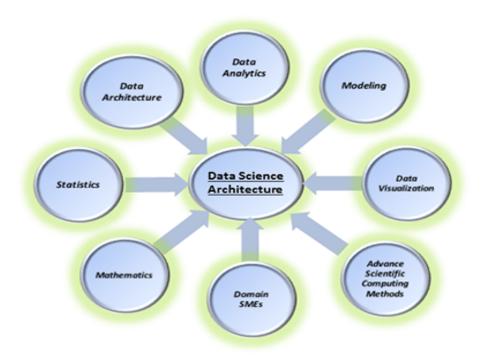
In the proposed system a predictive model will be created by applying machine learning algorithms to the collected historical data of flights. This system will give people the idea about the trends that prices follow and also provide a predicted price value which they can refer to before booking their flight tickets to save money. This kind of system or service can be provided to the customers by flight booking companies which will help the customers to book their tickets accordingly.

1 Introduction

1.1 Why this Low-Level Design Document?

The main purpose of this LLD documentation is to feature the required details of the project and supply the outline of the machine learning model and also the written code. This additionally provides the careful description on However the complete project has been designed end-to-end.

1.2 Architecture



2. Architecture Design

For this project, we have implemented the machine learning life cycle to create a basic web application which will predict the flight prices by applying machine learning algorithms to historical flight data using python libraries like Pandas, NumPy,Matplotlib, seaborn and sklearn.

2.1 Data Gathering

The data for the current project is being gathered from Kaggle dataset, the link to the data is: https://www.kaggle.com/nikhilmittal/flight-fare-prediction-mh

2.2 Tool Used

- Python 3.10 is employed because of the programming language and frameworks like numpy, pandas, sklearn and alternative modules for building the model.
- Jupyter notebook is employed as an IDE.
- For visualizations seaborn and components of matplotlib are getting used
- For information assortment prophetess info is getting used version management.
- Heroku is employed for deployment

2.3 Data Description

We have 2 datasets here: training set and test set. The training set contains the features, along with the prices of the flights. It contains value.Following is the description of features available in the dataset 10683 records, 10 input features and 1 output column 'Price'.The test set contains 2671 records and 10 input features. The output 'Price' column needs to be predicted in this set. We will use Regression techniques here, since the predicted output will be a continuous

- Following is the description of features available in the dataset :-
 - 1. Airline: The name of the airline.
 - 2. Date_of_Journey: The date of the journey
 - 3. Source: The source from which the service begins.
 - 4. Destination: The destination where the service ends.
 - 5. Route: The route taken by the flight to reach the destination.
 - 6. Dep_Time: The time when the journey starts from the source.

- 7. Arrival_Time: Time of arrival at the destination
- 8. Duration: Total duration of the flight.
- 9. Total_Stops: Total stops between the source and destination.
- 10. Additional_Info: Additional information about the flight
- 11. Price: The price of the ticket

2.4 Import Data into Database

- Created associate api for the transfer of the info into the Cassandra info, steps performed are:
- Connection is created with the info.
- Created an info with name flight fare.
- Cqlsh command is written for making the info table with needed parameters.
- And finally, a cqlsh command is written for uploading the knowledge set data into the table by bulk insertion.

2.5 Export Data into Database

In the above created api, the download url is also being created, which downloads the data into a csv file format.

2.6 Data Preprocessing

Steps performed in pre-processing are:

- Checked for null values as there square measure few null values, those rows square measure born.
- Convert the string data type into the desired data type.
- Extract the Date Column separately Day, Month, Year likewise.
- hours and minutes is extracted from departure time.
- Performed Label Encoding and hot-Encoding to convert Categorical values to model Identifiable values And, the info is prepared for passing to the machine learning formula.

2.7 Modelling

After selecting the features which are more correlated to price the next step involves applying machine algorithms and creating a model. As our dataset consist of labelled data, we will be using supervised machine learning algorithms. Also in supervised we will be using regression algorithms as our dataset contains continuous values in the features. Regression models are used to describe relationships between dependent and independent variables. The machine learning algorithms that we will be using in our project are:

- 1) Linear Regression
- 2) Decision Tree
- 3) Random Forest
- 4) Performance Metrics

2.8 UI Integration

The front of the application will be created using the HTML, CSS, Bootstrap framework where users will have the functionality of entering their flight data. This data will be sent to the back-end service where the model will predict the output according to the provided data. The predicted value is sent to the front-end and displayed.

2.9 Data from User

The data from the user is retrieved from the created HTML web page.

2.10 Data Validation

The data provided by the user is then being processed by app.py file and validated. The validated data is then sent for the prediction.

2.11 Rendering Result

The data sent for the prediction is then rendered to the web page.

3. Deployment

After getting the model with the best accuracy we store that model in a file using the pickle module. The back-end of the application will be created using Flask Framework where API end-points such as GET and POST will be created to perform operations related to fetching and displaying data on the front-end of the application.

3.1 Unit Test

Data	Expected Result	Actual Result	Status
User Interface	Verify whether a user is able to give input to all fields.	As Expected	Pass
User Interface URL	verify whether hosted URL is properly accessible or not	As Expected	Pass
User Interface URL	Verify whether the user Interface loads completely for the user when the URL is accessed	As Expected	Pass