

OBJECTIVE-2

AIM:-Write a program in 'C' to recognize the following tokens and display the message with the token name :

i. Identifiers: A string starting with an underscore or a letter and followed by any number of underscores, letters and digits . Identifiers with two leading underscores(__) are disallowed.

ii. Keywords: short ,sizeof,int, float, double, bool, char, signed, unsigned, for, while, do, return, struct,const, void, switch, break, case, continue, goto, long ,static, union,default

iii. Signed and unsigned Integer constants: 12, 0, 3456, +56, -234 etc.

iv. Signed and unsigned Floating-point constant: 1.2, 4.25, -0.35 etc.

v. Arithmetic operators: +, -, *, /, %, ++, --

vi. Assignment operators: =, +=, -=, *=, /=

vii. Relational operators: <, >, <=, >=, ==

viii. Special symbols: ; () ,(comma) [] { }

```
#include <stdio.h>
#include <string.h>
#include <stdlib.h>
int isDelimiter(char ch)
{
    if (ch == ' ' || ch == '+' || ch == '-' || ch == '*' ||
        ch == '/' || ch == ';' || ch == ':' || ch == '>' ||
        ch == '<' || ch == '=' || ch == '(' || ch == ')' ||
        ch == '[' || ch == ']' || ch == '{' || ch == '}')
        return (1);
    return (0);
}

int isOperator(char ch)
{
    if (ch == '+' || ch == '-' || ch == '*' ||
        ch == '/' || ch == '>' || ch == '<' ||
        ch == '=')
        return (1);
    return (0);
}
```

```

int validIdentifier(char* str)
{
    if (str[0] == '0' || str[0] == '1' || str[0] == '2' ||
        str[0] == '3' || str[0] == '4' || str[0] == '5' ||
        str[0] == '6' || str[0] == '7' || str[0] == '8' ||
        str[0] == '9' || str[0] == '_' && str[1] == '_' || isDelimiter(str[0]) == 1)
        return (0);
    return (1);
}

int isKeyword(char* str)
{
    if (!strcmp(str, "if") || !strcmp(str, "else")
        || !strcmp(str, "while") || !strcmp(str, "do")
        || !strcmp(str, "break") || !strcmp(str, "for")
        || !strcmp(str, "union") || !strcmp(str, "default")
        || !strcmp(str, "continue") || !strcmp(str, "int")
        || !strcmp(str, "double") || !strcmp(str, "float")
        || !strcmp(str, "return") || !strcmp(str, "char")
        || !strcmp(str, "case") || !strcmp(str, "bool")
        || !strcmp(str, "sizeof") || !strcmp(str, "long")
        || !strcmp(str, "short") || !strcmp(str, "const")
        || !strcmp(str, "switch") || !strcmp(str, "unsigned")
        || !strcmp(str, "signed") || !strcmp(str, "void") || !strcmp(str, "static")
        || !strcmp(str, "struct") || !strcmp(str, "goto"))
        return (1);
    return (0);
}

int isInteger(char* str)
{
    int i, len = strlen(str);

    if (len == 0)
        return (0);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5'
            && str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' || (str[i] == '-' && i > 0))
            return (0);
    }
    return (1);
}

```

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}
int isSignedInteger(char* str)
{
    int i, len = strlen(str),j=0;

    if (len == 0)
        return (0);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5'
            && str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' && (str[i]!='.'||str[i]!='+'|| str[i]!='-')) {
                return 0;
            }
    }
    return (1);
}

```

```

int isRealNumber(char* str)
{
    int i, len = strlen(str);
    int hasDecimal = 0;

    if (len == 0)
        return (0);
    for (i = 0; i < len; i++) {
        if (str[i] != '0' && str[i] != '1' && str[i] != '2'
            && str[i] != '3' && str[i] != '4' && str[i] != '5'
            && str[i] != '6' && str[i] != '7' && str[i] != '8'
            && str[i] != '9' && str[i]!='-'&&str[i]!='+'){
                hasDecimal=0;
            }
        else
            hasDecimal=1;
    }
    return (hasDecimal);
}

```

```

char* subString(char* str, int left, int right)
{
    int i;
    char* subStr = (char*)malloc(sizeof(char) * (right - left + 2));

    for (i = left; i <= right; i++)

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        subStr[j - left] = str[i];
        subStr[right - left + 1] = '\0';
        return (subStr);
    }

void parse(char* str)
{
    int left = 0, right = 0;
    int len = strlen(str);

    while (right <= len && left <= right) {
        if (isDelimiter(str[right]) == 0)
            right++;

        if (isDelimiter(str[right]) == 1 && left == right) {
            if (isOperator(str[right]) == 1)
                printf("%c' IS AN OPERATOR\n", str[right]);

            right++;
            left = right;
        } else if (isDelimiter(str[right]) == 1 && left != right
            || (right == len && left != right)) {
            char* subStr = subString(str, left, right - 1);

            if (isKeyword(subStr) == 1)
                printf("%s' IS A KEYWORD\n", subStr);

            else if (isInteger(subStr) == 1)
                printf("%s' IS AN UNSIGNED INTEGER\n", subStr);

            else if (isSignedInteger(subStr) == 1)
                printf("%s' IS AN SIGNED INTEGER\n", subStr);

            else if (isRealNumber(subStr) == 1)
                printf("%s' IS A SIGNED FLOAT CONSTANT\n", subStr);

            else if (isRealNumber(subStr) == 0)
                printf("%s' IS AN UNSIGNED FLOAT CONSTANT\n", subStr);

            else if (validIdentifier(subStr) == 1
                && isDelimiter(str[right - 1]) == 0)
                printf("%s' IS A VALID IDENTIFIER\n", subStr);

            else if (validIdentifier(subStr) == 0

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        && isDelimiter(str[right - 1]) == 0)
        printf("%s' IS NOT A VALID IDENTIFIER\n", subStr);
        left = right;
    }
}
return;
}

int main()
{
    char str[100] = "(-0.3) int 3 ";
    parse(str);
    return (0);
}

```

OUTPUT-

```

'- ' IS AN OPERATOR
'0.3' IS A SIGNED FLOAT CONSTANT
'int' IS A KEYWORD
'3' IS AN UNSIGNED INTEGER

-----
Process exited after 0.06883 seconds with return value 0
Press any key to continue . . .

```