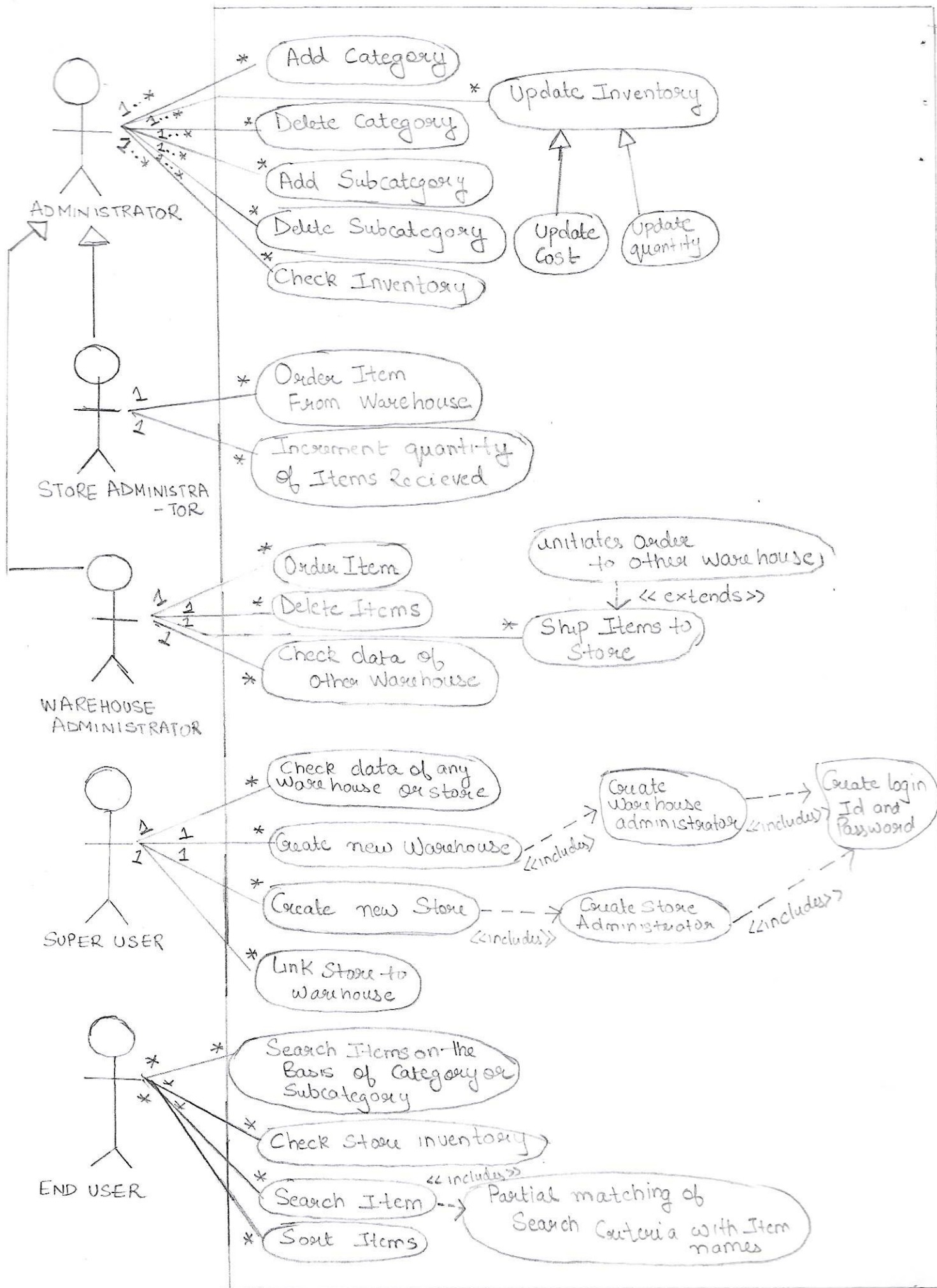


USE CASE DIAGRAM



CLASS DIAGRAM

Category

```

- Name : String
+ ListOfSubcategories : Arraylist<Subcategory>

+ getName() : String
+ setName (String) : void
+ addSubcategory (Subcategory) : void
+ deleteSubcategory (String) : void
    
```

Item

```

- Name : String
- ParentCategory : Category
- ParentSubCategory : Subcategory
- cost : Cost
- code : int

+ getName() : String
+ setName (String) : void
+ getCost() : Cost
+ getCode() : int
+ getEQ() : int
    
```

Subcategory

```

- Name : String
- ParentCategory : Category
+ ListOfItems : Arraylist<Item>

+ getName() : String
+ setName (String) : void
+ addItem (Item) : void
+ deleteItem (String) : void
+ getCategory() : Category
+ sortItems() : void
    
```

Cost

```

- D : int
- H : int
- K : int
- EQ : int

+ getD() : int
+ getH() : int
+ getK() : int
+ getEQ() : int
+ Update_D (int) : void
+ Update_K (int) : void
+ Update_H (int) : void
    
```

Warehouse

```
- Name : String
- Id : int
- i : Inventory
- Admin : WarehouseAdmin
+ listOfStores : ArrayList<Store>

+ getName() : String
+ setName(String) : void
+ getId() : int
+ setId(int) : void
+ getInventory() : Inventory
+ getAdmin() : WarehouseAdmin
+ placeOrderFromOtherWarehouses(item, int) : void
```

Store

```
- Name : String
- Id : int
- City : String
- co : Warehouse
- i : Inventory
- Admin : StoreAdmin

+ getName() : String
+ setName(String) : void
+ getId() : int
+ setId(int) : void
+ getCity() : String
+ setCity(String) : void
+ getWarehouse() : Warehouse
+ changeWarehouse(warehouse) : void
+ getInventory() : Inventory
+ getAdmin() : StoreAdmin
```

Storage <<interface>>

```
+ deleteCategory(Category) : void
+ addSubCategory(Subcategory, Category, int) : void
+ deleteSubCategory(Subcategory) : void
+ addItem(Item, Subcategory, int) : void
+ deleteItem(Item) : void
+ searchItem(String) : Item
+ addCategory(Category, int) : void
```


Inventory

- + All Items : HashMap < Item, int >
- + All Categories : ArrayList < Category >
- + Update Cost (item, int) : void
- + Sort Items () : ArrayList < Item >
- + delete Item (Item) : void
- + Search Item (Item) : void
- + delete Category (Category) : void
- + Search Category (Category) : ArrayList < Item >
- + Search Subcategory (Subcategory, Category) : ArrayList < Item >
- + Update Quantity (item, int) : void

WarehouseAdmin

- m : Warehouse
- + getWarehouse() : Warehouse
- + changeWarehouse (Warehouse) : void
- + placeOrderToOther Warehouse (Item) : void
- + checkOtherWarehouse (Warehouse) : Inventory

SuperStore

- + All Warehouses : ArrayList < Warehouse >
- + All Stores : ArrayList < Store >
- + All WarehouseAdmins : ArrayList < WarehouseAdmin >
- + All StoreAdmins : ArrayList < StoreAdmin >

- + add Warehouse (Warehouse) : void
- + add Store (Store) : void

Admin { Abstract }

- login_id : String
- password : String

- + getlogin_id() : String
- + getPassword() : String
- + check - inventory () : Inventory
- + update_inventory(int) : void

SuperUser

- Name : String
- S : SuperStore
- id : String
- password : String

- + getName() : String
- + setName (String) : void
- + getId() : String
- + getPassword() : String
- + getSuperstore() : SuperStore
- + addWarehouse(Warehouse) : void
- + addStore (Store) : void
- + link_warehouse - store (Warehouse, Store) : void
- + createWarehouseAdmin (String) : WarehouseAdmin
- + createStoreAdmin (String) : StoreAdmin
- + Fetch_warehouse Detail (Warehouse) : void
- + Fetch - StoreDetail (Store) : void

EndUser

- Name : String

- + getName() : String
- + SearchByCategory (Store, Category) : ArrayList<Item>
- + Search By Subcategory (Store, Subcategory) : ArrayList<Item>
- + SortItem (Store) : ArrayList<Item>

StoreAdmin

- S : Store

- + getStore() : Store
- + changeStore (Store) : void
- + placeOrder (String, int, int, String) : void

CLASS RELATIONSHIP

