```
make withdraw:= ...
program
               W1 := -
env
                                                     Here is the balance
                         E1
                                  balance: 100
                                                     that will be changed
                                                     by the assignment
                                             amount: 50
                                 if (balance >= amount) {
      parameters:
                 amount
      body: ...
                                      balance = balance - amount;
                                      return balance;
                                 } else {
                                      return "insufficient funds";
```