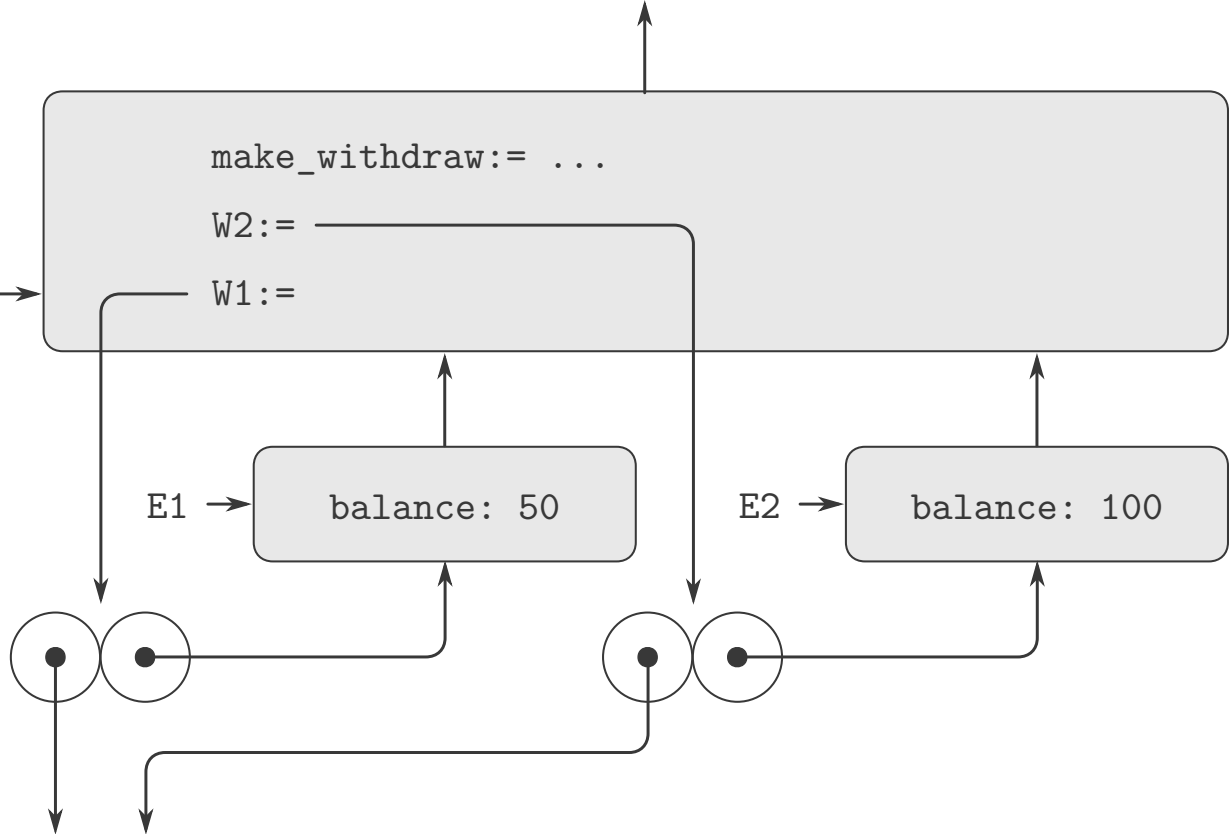


program
env



parameters: amount

body: ...