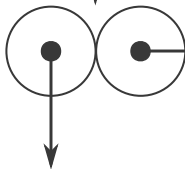


global
env

sum-of-squares:

square:

f:



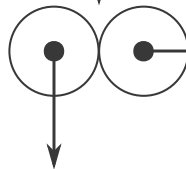
parameters: a

body:

```
(sum-of-squares
```

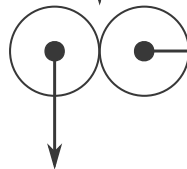
```
  (+ a 1)
```

```
  (* a 2))
```



parameters: x

body: (* x x)



parameters: x, y

body:

```
(+ (square x)
```

```
  (square y))
```