```
make withdraw:= ...
program
               W1 := -
env
                                                     Here is the balance
                         E1 -
                                  balance: 100
                                                     that will be changed
                                                     by the assignment
                                             amount: 50
                               if (balance >= amount) {
      parameters:
                  amount
                                   balance = balance - amount;
      body: ...
                                   return balance;
                               } else {
                                   return "insufficient funds";
```