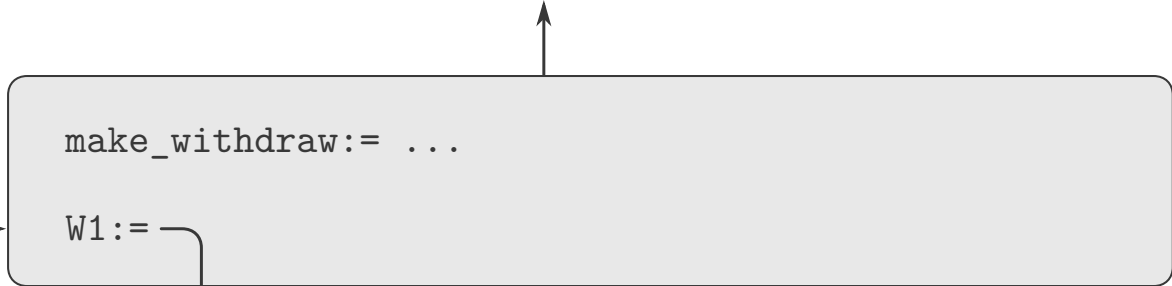
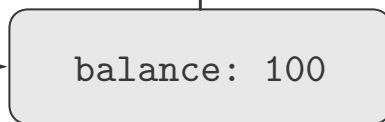


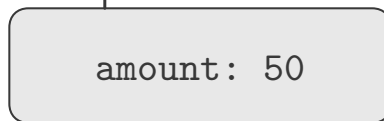
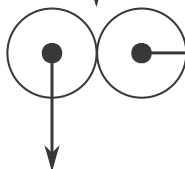
program
env



E1 →



Here is the balance
that will be changed
by the assignment



parameters: amount
body: ...

```
if (balance >= amount) {  
    balance = balance - amount;  
    return balance;  
} else {  
    return "insufficient funds";  
}
```