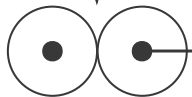


global  
env

sum\_of\_squares:

square:

f:



parameters: x

body: return x \* x



parameters: x, y

body: square(x) + square(y)



parameters: a

body: return sum\_of\_squares(a + 1, a + 2)