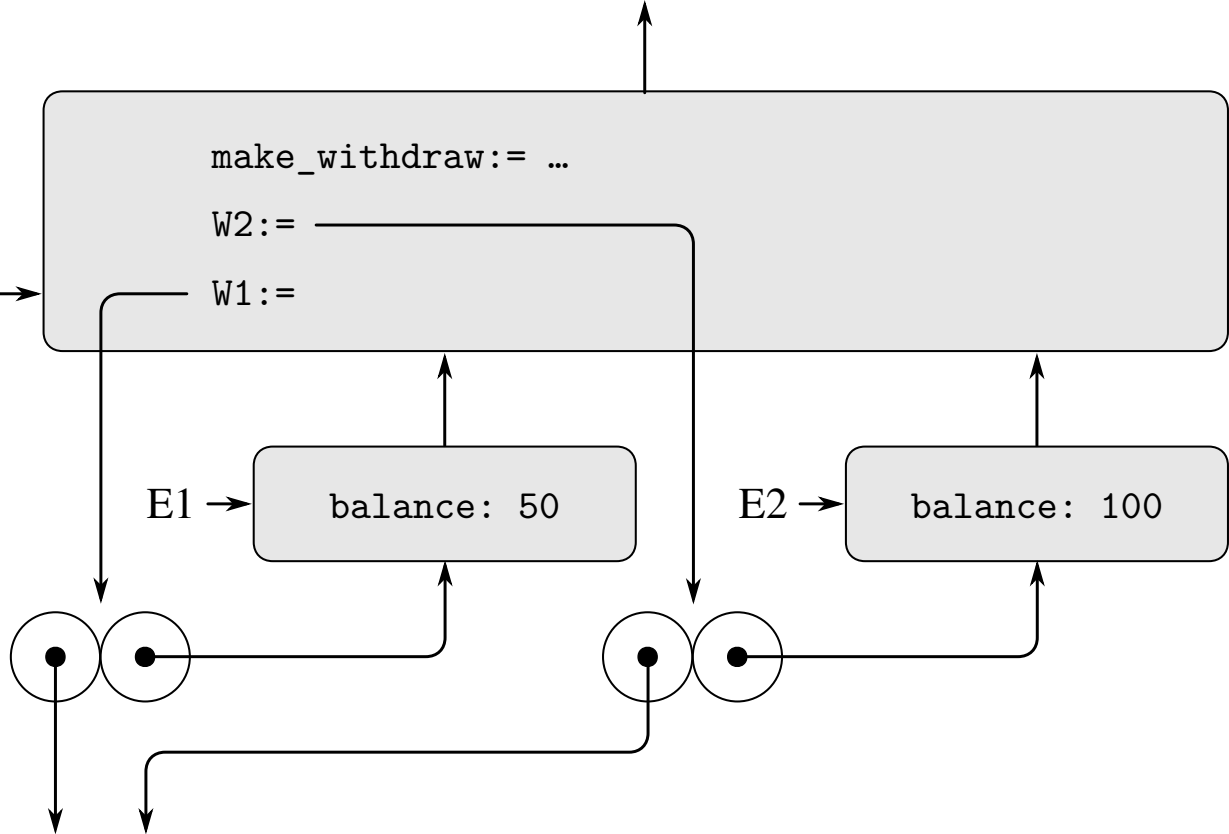


program  
env



parameters: amount  
body: ...