```
make withdraw:= ...
program
               W1:=
env
                                                     Here is the balance
                                                     that will be changed
                        E1
                                 balance: 100
                                                     by the assignment
                                            amount: 50
                              if (balance >= amount) {
      parameters: amount
                                  balance = balance - amount;
      body: ...
                                  return balance;
                              } else {
                                  return "insufficient funds";
```