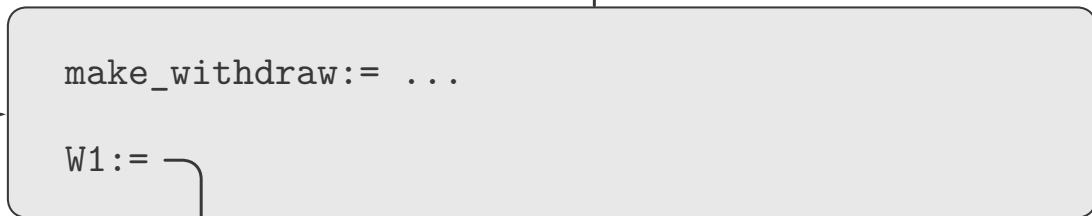
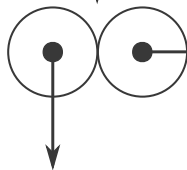
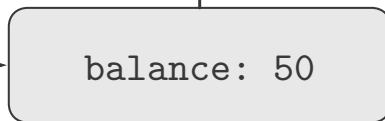


program
env



E1



parameters: amount
body: ...