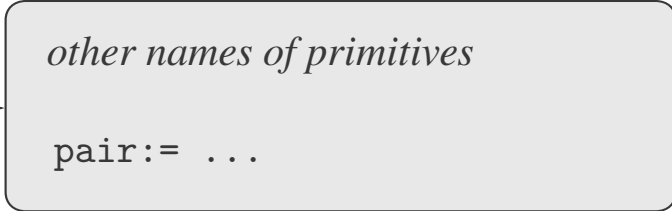


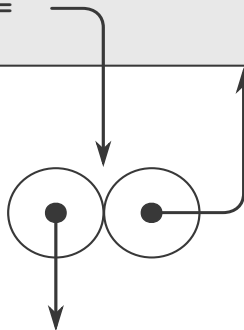
global  
env



program  
env



```
function square(x) {  
  return x * x;  
}
```



parameters: x

body: **return** x \* x;