MIW (eng) - mini-project 1 (25.03.20)

Hidden Markov Chains

1. Play 30 games of "Rock, Paper, Scissors". Note down the results. Let payout be 1 for a winning game, -1 for losing a game, 0 for a tie.

Player A															
Player B															
Payout															

- 2. Draw the HMM diagram with 3 hidden states Rock, Paper and Scissors and transition probabilities between these states. Outputs (emissions) will be payouts 0, -1 and 1.
- 3. Give a transition probability matrix and an emission probability matrix.
- 4. Write a program and run a simulation of the game.

Ways to submit the project:

- 1. Create a Jupyter Notebook in https://colab.research.google.com/ and share it with a link and send the link to ihalych@pja.edu.pl. This way I can access it any time before the deadline and give you grades having just sharable links.
- 2. You can also submit your .py files if you worked in PyCharm or any other IDE. The choice is up to you.

Deadline rules:

- 1. By 25.03.20 max amount of points is 10
- 2. By 01.04.20 max amount of points is 10
- 3. By 08.04.20 max amount of points is 5
- 4. Later 0 points