POSIX shell cheat sheet

Reference syntax and commands for POSIX shell scripting.

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Conditional expressions

For use in [] if []; then and test.

Note: When writing a bash or zsh script, use [[instead of POSIX [.

Variable conditionals

Use these to check if a variable is empty or nonempty.

| Expression | Value | Description |
|------------|-------|--------------------------------------|
| -n | var | If the length of string is non-zero. |
| -z | var | If the length of string is zero. |

Variable comparisons

String:

| Expression | Description |
|-------------|---------------|
| var1 = var2 | Equal to. |
| var1 ≠ var2 | Not equal to. |

Note: Use = instead of = inside of [[for bash, zsh scripts.

Numeric:

| Expression | Description |
|---------------|---------------------------|
| var1 -eq var2 | Equal to. |
| var1 -ne var2 | Not equal to. |
| var1 -gt var2 | Greater than. |
| var1 -ge var2 | Greater than or equal to. |
| var1 -lt var2 | Less than. |
| var1 -le var2 | Less than or equal to. |

File conditionals

Common:

| Expression | Value | Description |
|------------|-------|---------------------------------------|
| -e | file | If file exists and is any type. |
| -f | file | If file exists and is a regular file. |
| -d | file | If file exists and is a directory. |

| Expression | Value | Description |
|------------|-------|--|
| -h/-L | file | If file exists and is a symbolic link. |
| -r | file | If file exists and is readable. |
| -w | file | If file exists and is writable. |
| -x | file | If file exists and is executable. |
| -8 | file | If file exists and has non-zero size (is non-empty). |

Rare:

| Expression | Value | Description |
|------------|-------|---|
| -b | file | If file exists and is a block special file. |
| -c | file | If file exists and is a character special file. |
| -g | file | If file exists and its set- group-id bit is set. |

| Expression | Value | Description |
|------------|-------|--|
| -p | file | If file exists and is a named pipe (<i>FIFO</i>). |
| -t | fd | If file descriptor is open and refers to a terminal. |
| -u | file | If file exists and its set- user-id bit is set. |
| -S | file | If file exists and is a socket. |

Operators

Assignment

| Operator | Description |
|----------|---|
| = | Initialize or change the value of a variable. |

Logical

| Operator | Description |
|----------|-------------|
| ! | NOT |

| Operator | Description |
|----------|-------------|
| && | AND |
| П | OR |

Arithmetic

| Operator | Description |
|----------|----------------|
| + | Addition |
| - | Subtraction |
| * | Multiplication |
| / | Division |
| ** | Exponentiation |
| % | Modulo |
| += | Plus-Equal |
| -= | Minus-Equal |
| *= | Times-Equal |
| F | Slash-Equal |
| %= | Mod-Equal |

Parameter expansion

Use these in place of awk or sed calls when possible.

Replacement

| Parameter | Description |
|------------------------------|--|
| \${VAR//PATTERN /REPLACE} | Substitute pattern with replacement. |
| \${VAR#PATTERN} | Remove shortest match of pattern from start. |
| \${VAR##PATTERN} | Remove longest match of pattern from start. |
| \${VAR%PATTERN} | Remove shortest match of pattern from end. |
| \${VAR%%PATTERN} | Remove longest match of pattern from end. |

Length

| Parameter | Description |
|-----------|-------------|
|-----------|-------------|

| Parameter | Description |
|-----------|------------------------------|
| \${#VAR} | Length of var in characters. |

Default Value

| Parameter | Description |
|-----------------|---|
| \${VAR:-STRING} | If VAR is empty or unset, use STRING as its value. |
| \${VAR-STRING} | If VAR is unset, use STRING as its value. |
| \${VAR:=STRING} | If VAR is empty or unset, set the value of VAR to STRING. |
| \${VAR=STRING} | If VAR is unset, set the value of VAR to STRING. |
| \${VAR:+STRING} | If VAR is not empty, use STRING as its value. |
| \${VAR+STRING} | If VAR is set, use STRING as its value. |
| \${VAR:?STRING} | Display an error if empty or unset. |
| \${VAR?STRING} | Display an error if unset. |

Escape sequences

Text Colors

Note: Sequences using RGB values only work in 24-bit true-color mode.

| Sequence | Description | Value |
|--|---|------------|
| \033[38;5; <num>m</num> | Set text fore- ground color. | 0-255 |
| \033[48;5; <num>m</num> | Set text back- ground color. | 0-255 |
| \033[38;2; <r>;<g>;m</g></r> | Set text fore- ground color to RGB color. | R, G, B |
| \033[48;2; <r>;<g>;m</g></r> | Set text back- ground color to RGB color. | R, G, B |

Text Attributes

| Sequence | Description |
|----------|-----------------------------------|
| \033[m | Reset text formatting and colors. |
| \033[1m | Bold text. |
| \033[2m | Faint text. |

| Sequence | Description |
|----------|---|
| \033[3m | Italic text. |
| \033[4m | Underline text. |
| \033[5m | Slow blink. |
| \033[7m | Swap foreground and back- ground colors. |
| \033[8m | Hidden text. |
| \033[9m | Strike-through text. |

Internal and environment variables

| Variable | Description |
|----------|-------------------|
| \$- | Shell options |
| \$\$ | Current shell PID |

References

> pure sh bible