Assignment - 03

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Bit Plane Slicing

Definition

Bit Plane Slicing is an image processing method that splits a grayscale image into 8 layers (bit planes) based on each pixel's binary value (0–255).

- Bit plane $0 \to \text{Least Significant Bit (LSB)}$, tiny details.
- Bit plane $7 \to \text{Most Significant Bit (MSB)}$, main image structure.

Why it's Useful

- Image compression (remove less important bits)
- Data hiding (store secrets in LSB)
- Image analysis (focus on certain details)
- Enhancement (rebuild with important planes only)

Code Link

Click here for the Bit Plane Slicing Code

Code Summary

- 1. Reads grayscale image
- 2. Extracts 8 bit planes using bitwise operations
- 3. Combines selected planes to form partial images
- 4. Rebuilds original image from all planes
- 5. Displays results using Matplotlib

Output

