

Dictionaries, Part 2

CMSC 201 Section 60
October 16, 2024

Administrative Notes

Homework 5 due next week - due October 21

Project 1 is out - due November 1

Summarizing what we learned about Python Dictionaries on Monday

Dictionaries are a Python data structure

They are mutable, like lists

They are multi-valued, like lists

They are unordered, **UNLIKE** lists

When would you use a dictionary instead of a list in your Python program

- Use a list whenever you have large amounts of ordered & related data
 - You need it to be easy to manage and to access
 - What does this mean? You never have to use a list - you can always write your program using:
 - `state1 = "Alabama"`
 - `state2 = "Alaska"`
 - And so on, but that's definitely not easy to organize or access
- Use a dictionary whenever you have data related by **key** and **value** pairs

Some examples

Suppose I wanted to store all of the starting quarterbacks of AFC North football teams. I wanted to keep the team, and the QB.

As a list:

```
qbs = ['Baltimore', 'Jackson', 'Pittsburgh', 'Fields', 'Cincinnati', 'Burrough',  
       'Cleveland', 'Watson']
```

But that's awkward; I have to remember on my own that I alternate team, then player.
Easier to use the team as a key and the player as a value

```
qbs = {'Baltimore': 'Jackson',  
       'Pittsburgh': 'Fields',  
       'Cincinnati': 'Burrough',  
       'Cleveland': 'Watson'  
}
```

Or, I wanted to keep a data structure with the current Governors of each state

List

```
governors = [  
    'MD', 'Moore',  
    'VA', 'Youngkin',  
    'PA', 'Shapiro',  
    'MN', 'Walz'  
]
```

Dictionary

```
governors = {  
    'MD': 'Moore',  
    'VA': 'Youngkin',  
    'PA': 'Shapiro',  
    'MN': 'Walz'  
}
```

Now, how would I find the current Governor of Minnesota using each?

```
for i in range(len(governors)):  
    if governors[i] == "MN":  
        print(governors[i+1])
```

```
print(governors["MN"])
```

Adding a new key/value pair to a dictionary

Use an assignment statement

```
governors["CA"] = "Newsom"
```

Modifying the value associated with an existing key

This is a little bit tricky - you have to know what type the value is

If the value is an immutable type - int, float, string, bool - just change the value using an assignment statement

```
governors[ 'MD' ] = 'Miller'
```

If the value is a mutable type - a list or dictionary - you can perform any legal operation for that type to modify the value

- `append` or `insert` a new value to a list
- `remove` or `pop` a value from a list, or `del` a whole bunch of values
- Reassign an entire new value

Defensive programming - keep your program from crashing

What if you try to access a key/value pair, and the key doesn't exist?

```
print(governors[ 'DC' ])
```

The program would crash. So you should use the get method instead

```
print(governors.get( 'DC' ))
```

By default, this returns the special value None. But you can make it return some other value if you want

```
print(governors.get( 'DC' ), -1) or print(governors.get( 'DC' ), 'DC is not a  
state - sorry')
```

If the key/value pair exists in the dictionary, what you put as the second argument in the get method is ignored

'Keys' and 'values'

Pre-defined methods that operate on dictionaries and return “view objects” containing, respectively, the list of keys in the dictionary and the list of values in the dictionary

```
dogs.keys()
```

```
dogs.values()
```

You can use these methods in your programming - to do some error checking, for example

New Stuff

All that was in the slides for Monday. Now stuff we didn't get to

Can you have a key with no value?

No, you can't

- But, you CAN have a key with the value None
- Our old friend None, of type NoneType

Removing a key:value pair from the dictionary

Simple but possibly unsafe way: `del`

```
del governors[ 'MN' ]
```

Works fine as long as there is a key:value pair for Minnesota in the dictionary

- If there's not, your program crashes

Safer but slightly more complex way: `pop`

```
deleted_value =governors.pop( 'MN' )
```

If there is a key:value pair for Minnesota, this removes it from the dictionary and puts the value (***not the key***) in the variable name

Removing key:value pair (continued)

As with get, pop returns None by default if the key:value pair does not exist

- But you can change the return value to whatever you want by putting a second argument in the call

```
deleted_value =governors.pop('MN', -1)
```

or

```
deleted_value =governors.pop('MN', 'Error - that state does not exist')
```

Of course you could always code around this yourself:

I

```
if 'MN' in governors.keys():
```

```
    del governors['MN']
```

```
else:
```

```
    print("error - that state does not exist")
```

Creating a dictionary from two lists

zip - a pre-defined function that takes two lists and pairs the elements in order

- The result is a special type of object called a 'zip object'

dict() - a pre-defined function that converts pairs of elements into dictionary key:value pairs

An example

```
l1 = ['a', 'b', 'c']
```

```
l2 = [1, 2, 3]
```

```
print(zip(l1, l2))
```

```
d = dict(zip(l1, l2))
```

```
print(d)
```