# LING530F: Deep Learning for Natural Language Processing (DL-NLP)

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## Word Meaning: Zellig Harris (1954)

**I** words that are used and occur in the same contexts tend to purport similar meanings.

"

oculist and eye-doctor . . . occur in almost the same environments.

"

If A and B have almost identical environments. . . we say that they are synonyms.

"

## Word Meaning: J. R. Firth (1957)

**!** You shall know a word by the company it keeps.

"

## Apalachicola...

- Imagine you don't now the word "apalachicola", and I gave you the following 4 sentences:
  - Apalachicola offers terrific seafood.
  - 4 He was looking for things to do in Apalachicola.
  - Owntown Apalachicola isn't busy.
  - Many people like to visit Apalachicola.

## Apalachicola...

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(Inspired by an example quoted in Jurafsky and Martin [2017] from [Nida, 1975, page 167])

• What does this tell us about the word?

#### What's in a Word?

- a city
- possibly with a beach
- either in or close to Florida
- attractive to tourists

...



#### What's in a Word?

- Apalachicola offers terrific seafood.
- 2 He was looking for things to do in Apalachicola.
- 3 Downtown Apalachicola isn't busy.
- 4 Many people like to visit Apalachicola.
  - Co-occuring words include:
    - seafood
    - offers
    - downtown
    - visit
    - Florida
    - ...

- Syntactically:
  - Can precede a verb ("offers", "is")
  - Occurs after a preposition ("in")
  - Occurs after a verb ("visit")
  - . . . .

- Similar words would include:
  - ...
  - . . .
  - . . .

## Vector Space

- A vector space is:<sup>1</sup>
  - "a collection of objects called vectors, which may be added together and multiplied ("scaled") by numbers...
  - . . .

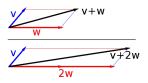


Figure: Vector addition and scalar multiplication. [Wikipedia]



<sup>&</sup>lt;sup>1</sup>From Wikipedia.

#### Vectors and Words

- Vector space model of IR (Salton, 1971)
- Can we identify which words are closer in meaning?

#### Example sentences

- Alex bought a bike
- Susan rides a bike to school
- 3 Alex rides a car to work
- Susan goes to work by car
- Solution
  Alex goes to meetings in a suite
- Susan goes to parties in a suite

## Words in Vector Space

#### Example sentences

- Alex bought a bike
- Susan rides a bike to school
- Alex rides a car to work
- Susan goes to work by car
- Alex goes to meetings in a suite
- Susan goes to parties in a suite

#### Vocabulary (a set)

```
V={'a', 'school', 'alex', 'in', 'susan', 'car', 'meetings', 'work', 'to', 'bike', 'goes', 'parties', 'suite', 'rides', 'by', 'bought'}.
```

## [car,bike,suite]

Suppose we have the following contexts for the words [car,bike,suite]:

#### Context words

- bike= {bought, ride, school}
- car= {goes, rides, work}
- suite= {goes, meetings, parties}

## [car,bike,suite]

Suppose we have the following contexts for the words [car,bike,suite]:

#### Context words

- bike= {bought,ride,school}
- o car= {goes,rides,work}
- suite= {goes, meetings, parties}
- Suppose we represent each with a vector:

#### Word vectors

- bike=[1,0,0,0,1,1,1,0]
- car=[0,1,0,0,1,0,0,1]
- suite=[0,1,1,1,0,0,0,0]

## [car,bike,suite]

Suppose we have the following contexts for the words [car,bike,suite]:

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- bike=[1,0,0,0,1,1,1,0]
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- We can then measure similarity in vector space.



## Word Similarity Example

```
from scipy.spatial.distance import cosine
# spatial.distance.cosine computes the distance,
# and not the similarity. So we subtract the
# value from 1 to get the similarity.
#vocab=[bought,goes,meetings,parties,rides,suite,school,work]
bike=[1,0,0,0,1,1,1,0]
car= [0,1,0,0,1,0,0,1]
suite=[0,1,1,1,0,0,0,0]
bike car = 1 - cosine(bike, car)
bike suite = 1 - cosine(bike, suite)
print("bike car", round(bike car, 2))
print("bike suit",bike suite)
('bike car', 0.29)
('bike suit', 0.0)
```

$$cosine(\mathbf{u}, \mathbf{v}) = \frac{\mathbf{u} \cdot \mathbf{v}}{\|\mathbf{u}\| \times \|\mathbf{v}\|}$$

#### Word Co-Occurrence Matrix

- Suppose we want to identify word co-occurence.
- We need a corpus to form a matrix
- We can then use, e.g., pointwise mutual information (see next slide)

sugar, a sliced lemon, a tablespoonful of their enjoyment. Cautiously she sampled her first well suited to programming on the digital computer. for the purpose of gathering data and information

preserve or jam, a pinch each of, and another fruit whose taste she likened In finding the optimal R-stage policy from necessary for the study authorized in the

	aardvark	 computer	data	pinch	result	sugar	
apricot	0	 0	0	1	0	1	
pineapple	0	 0	0	1	0	1	
digital	0	 2	1	0	1	0	
information	0	 1	6	0	4	0	

**Figure 15.4** Co-occurrence vectors for four words, computed from the Brown corpus, showing only six of the dimensions (hand-picked for pedagogical purposes). The vector for the word *digital* is outlined in red. Note that a real vector would have vastly more dimensions and thus be much sparser.

Figure: [From Jurafsky and Martin, 2017]

## (Pointwise) Mutual Information

Mutual information between two random variables X and Y:

#### 1: Mutual Information

$$I(X,Y) = \sum_{x} \sum_{y} P(\frac{X}{Y}) \log_2 \frac{x,y}{P(x)P(y)}$$

Pointwise Mutual information between two random variables X and Y:

#### 2: Pointwise Mutual Information

$$PMI(x, y) = \log_2 \frac{x, y}{P(x)P(y)}$$



#### PMI Between Words I

• Pointwise Mutual information between target word w and context c tells us how much more w and c co-occur than we expect by chance:

#### 3: Pointwise Mutual Information

$$PMI(w, c) = \log_2 \frac{w, c}{P(w)P(c)}$$

## Pointwise Mutual Information (PMI) Between Two Words

#### 4: Pointwise Mutual Information

$$PMI(w, c) = \log_2 \frac{w, c}{P(w)P(c)}$$

#### Note:

- PMI values range from negative to positive infinity.
- Negative values (which imply co-occurrence is less often than we would expect by chance) are unreliable except with an enormous-sized corpus.
- **Solution**: Use Positive PMI (PPMI), replacing negative values with zero.
- For other smoothing methods, see Jurafsky & Martin, 2017).

### So What?

- PMI is still a score...
- The word co-occurrence matrix is **only based on counts**.
- We want to learn, not count...
- What do we still have in our pocket??

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## Language Models!