STFC Active Base Defense.md 5/30/23, 02:26

Misc STFC Doc/STFC Active Base Defense.md

WARNING

This is a great Base Defense when involved with a larger PvP Slugfest (e.g. Alliance Base Raiding and Base Defense). The idea is to make your Base as non-One Hit Crackable as possible, and allow you to be effective in a PvP Slugfest.

This defense can be dangerous if you are not actively engaged

- 1. Read this in its entirety before attempting to implement this!
- 2. This defense **REQUIREs** you Actively Respond to all Attacks!
- 3. This defense **REQUIREs** you to have a *Baby* Jelly, **NOT** an ISS Jelly!
- 4. This defense **REQUIREs** you to have a Medium to Large Base with amplified Defense Platforms.
- 5. This defense will **NOT** hold out long to prolonged attacks. You Must Actively Respond to all Attacks!
- 6. This defense works best during an Incursion, particularly during close in Base PvP Slugfests.
- 7. Do **NOT** ignore hits to your base!
 - This defense **REQUIREs** you Actively Respond to all Attacks!
 - If you don't want to respond, then **SHIELD!**
 - If you don't respond, you will be cracked and draining will follow quickly!
- 8. If you can not keep up with the Active Requirement of this defense; **SHIELD**!
- 9. You really need at least 6 Dry Docks for this to be effective!
- 10. You really need at least 5 Defense Platforms for this to be effective!

Why/How it works

- 1. This works by Crewing to make Attackers more suspectable to Base Defense Platforms.
- 2. One key is the order of attack on Docked Ships:
 - Attackers always leverage the Battle Triangle, starting with biggest ship in that class.

STFC Active Base Defense.md 5/30/23, 02:26

- Then attack similar ships, starting with biggest ship.
- o Then attack ships that have a battle triangle advantage, starting with biggest ship.
- Finally attack survey ships.
- 3. Ships are crewed to:
 - Strip and Bypass attackers Shields
 - Burn the Attackers Ship (increasing Attack Damage)
 - Breach the Attackers Hull (increasing Attack Damage)

Ships and Crewing Table

Slot Ship	Captain	2nd Seat	3rd Seat	Purpose
1 Realta	Picard	Bev	Harrison	Shield bypass 1st Round
2Toras	Kras	Rukor	Komal	Anti Rom, Damage Reduction
3Toras	Tilly	Burnham	Saru	Shield Stripping
4Baby Jelly	Yuki	Marcus	Zhou	Shield Stripping
5 Fortunate	Lorca	Gorkon	Georgiou	Hull Breach & Burning

- ► Ship Slotting Options
- ► Abridged Active Base Defense Details