

Misc STFC Doc/STFC Active Base Defense.md

WARNING

This is a great Base Defense when involved with a larger PvP Slugfest (e.g. Alliance Base Raiding and Base Defense). The idea is to make your Base as non-One Hit Crackable as possible, and allow you to be effective in a PvP Slugfest.

This defense can be dangerous if you are not actively engaged

1. Read this in its entirety before attempting to implement this!
2. This defense **REQUIRES** you Actively Respond to all Attacks!
3. This defense **REQUIRES** you to have a *Baby Jelly*, **NOT** an ISS Jelly!
4. This defense **REQUIRES** you to have a Medium to Large Base with amplified Defense Platforms.
5. This defense will **NOT** hold out long to prolonged attacks. You Must Actively Respond to all Attacks!
6. This defense works best during an Incursion, particularly during close in Base PvP Slugfests.
7. Do **NOT** ignore hits to your base!
 - This defense **REQUIRES** you Actively Respond to all Attacks!
 - If you don't want to respond, then **SHIELD**!
 - If you don't respond, you will be cracked and draining will follow quickly!
8. If you can not keep up with the Active Requirement of this defense; **SHIELD**!
9. You really need at least 6 Dry Docks for this to be effective!
10. You really need at least 5 Defense Platforms for this to be effective!

Why/How it works

1. This works by Crewing to make Attackers more susceptible to Base Defense Platforms.
2. One key is the order of attack on Docked Ships:
 - Attackers always leverage the Battle Triangle, starting with biggest ship in that class.

- Then attack similar ships, starting with biggest ship.
 - Then attack ships that have a battle triangle advantage, starting with biggest ship.
 - Finally attack survey ships.
3. Ships are crewed to:
- Strip and Bypass attackers Shields
 - Burn the Attackers Ship (increasing Attack Damage)
 - Breach the Attackers Hull (increasing Attack Damage)

Ships and Crewing Table

Slot	Ship	Captain	2nd Seat	3rd Seat	Purpose
1	Realta	Picard	Bev	Harrison	Shield bypass 1st Round
2	Toras	Kras	Rukor	Komal	Anti ROM, Damage Reduction
3	Toras	Tilly	Burnham	Saru	Shield Stripping
4	Baby Jelly	Yuki	Marcus	Zhou	Shield Stripping
5	Fortunate	Lorca	Gorkon	Georgiou	Hull Breach, Burning

- Ship Slotting Options
- Abridged Active Base Defense Details