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#### Misc STFC Doc/STFC Active Base Defense.md

### WARNING

This is a great Base Defense when involved with a larger PvP Slugfest (e.g. Alliance Base Raiding and Base Defense). The idea is to make your Base as non-One Hit Crackable as possible, and allow you to be effective in a PvP Slugfest.

# This defense can be dangerous if you are not actively engaged

- 1. Read this in its entirety before attempting to implement this!
- 2. This defense **REQUIREs** you Actively Respond to all Attacks!
- 3. This defense **REQUIREs** you to have a *Baby* Jelly, **NOT** an ISS Jelly!
- 4. This defense **REQUIREs** you to have a Medium to Large Base with amplified Defense Platforms.
- 5. This defense will **NOT** hold out long to prolonged attacks. You Must Actively Respond to all Attacks!
- 6. This defense works best during an Incursion, particularly during close in Base PvP Slugfests.
- 7. Do **NOT** ignore hits to your base!
  - This defense **REQUIREs** you Actively Respond to all Attacks!
  - If you don't want to respond, then **SHIELD!**
  - If you don't respond, you will be cracked and draining will follow quickly!
- 8. If you can not keep up with the Active Requirement of this defense; **SHIELD**!
- 9. You really need at least 6 Dry Docks for this to be effective!
- 10. You really need at least 5 Defense Platforms for this to be effective!

### Why/How it works

- 1. This works by Crewing to make Attackers more suspectable to Base Defense Platforms.
- 2. One key is the order of attack on Docked Ships:
  - Attackers always leverage the Battle Triangle, starting with biggest ship in that class.

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- Then attack similar ships, starting with biggest ship.
- o Then attack ships that have a battle triangle advantage, starting with biggest ship.
- Finally attack survey ships.
- 3. Ships are crewed to:
  - Strip and Bypass attackers Shields
  - Burn the Attackers Ship (increasing Attack Damage)
  - Breach the Attackers Hull (increasing Attack Damage)

## **Ships and Crewing Table**

Slot	Ship	Captain	2nd Seat	3rd Seat	Purpose
1	Realta	Picard	Bev	Harrison	Shield bypass 1st Round
2	Toras	Kras	Rukor	Komal	Anti Rom, Damage Reduction
3	Toras	Tilly	Burnham	Saru	Shield Stripping
4	Baby Jelly	Yuki	Marcus	Zhou	Shield Stripping
5	Fortunate	Lorca	Gorkon	Georgiou	Hull Breach & Burning

- ► Ship Slotting Options
- ► Abridged Active Base Defense Details