

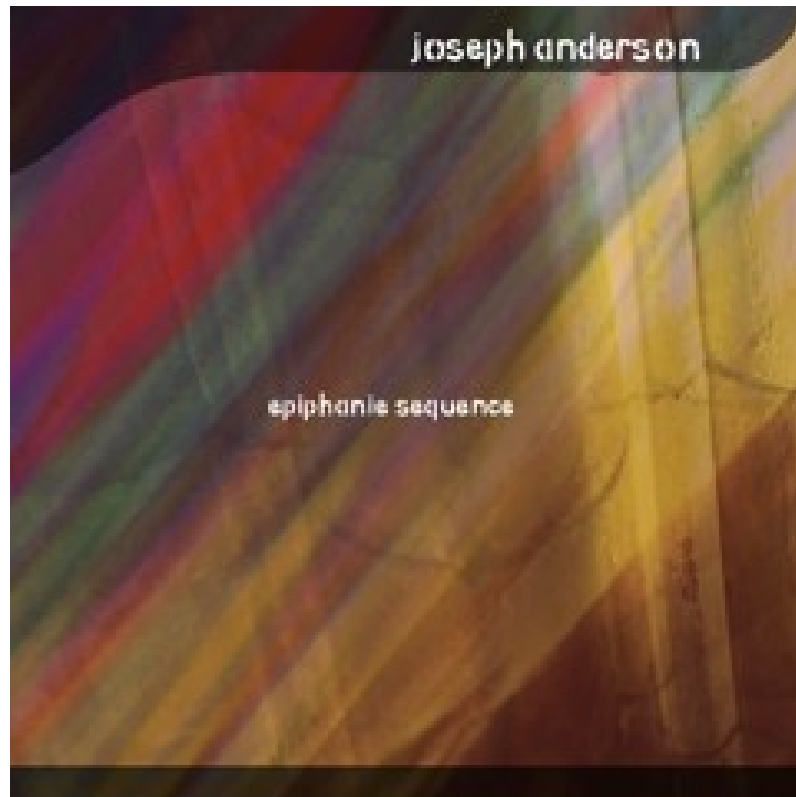
Authoring complex Ambisonic soundfields: An artist's tips & tricks

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University of Derby
Derby, England

Epiphany Sequence



- ◆ *Kyai Pranaja* (1998)
- ◆ *Mpingo* (2003)
- ◆ *Pacific Slope* (2002)

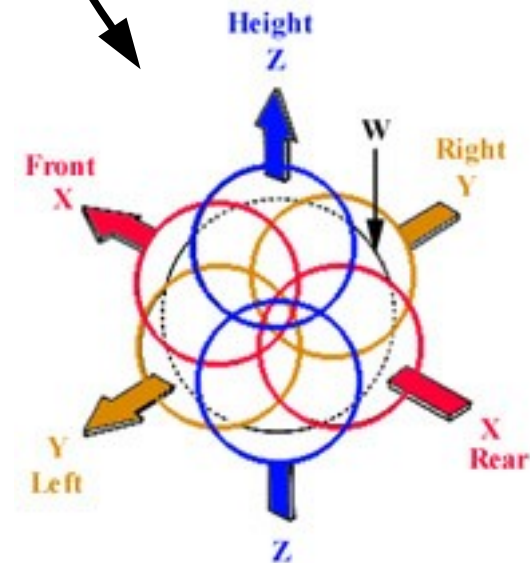
- ◆ Composed in full 3D (periphonic) B-format
 - ◆ Using B-format source recordings
- ◆ Published by Sargasso Records
- ◆ UHJ Stereo on CD
- ◆ B-format versions available (on request!)

Ambisonic Encoding



OUTRS tetrahedral microphone array, courtesy Stephen Thornton
(www.michaelgerzonphotos.org.uk)

$$\begin{pmatrix} \frac{1}{\sqrt{2}} \\ \cos \phi \cos \theta \\ \cos \phi \sin \theta \\ \sin \phi \end{pmatrix}$$

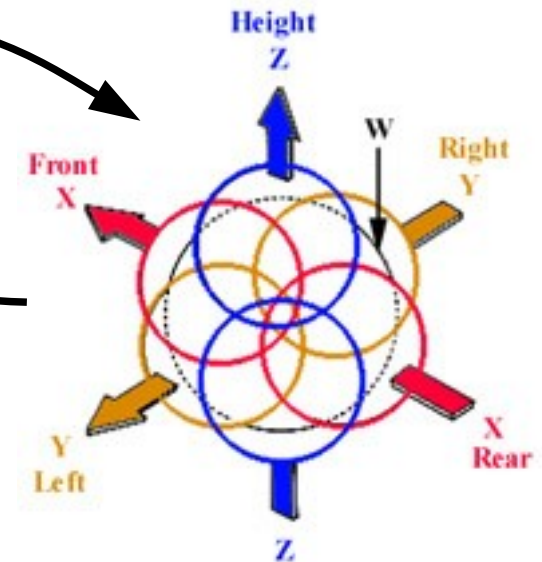


Soundfield microphone, courtesy Soundfield Ltd.
(soundfield.com)

The Trick: A-format

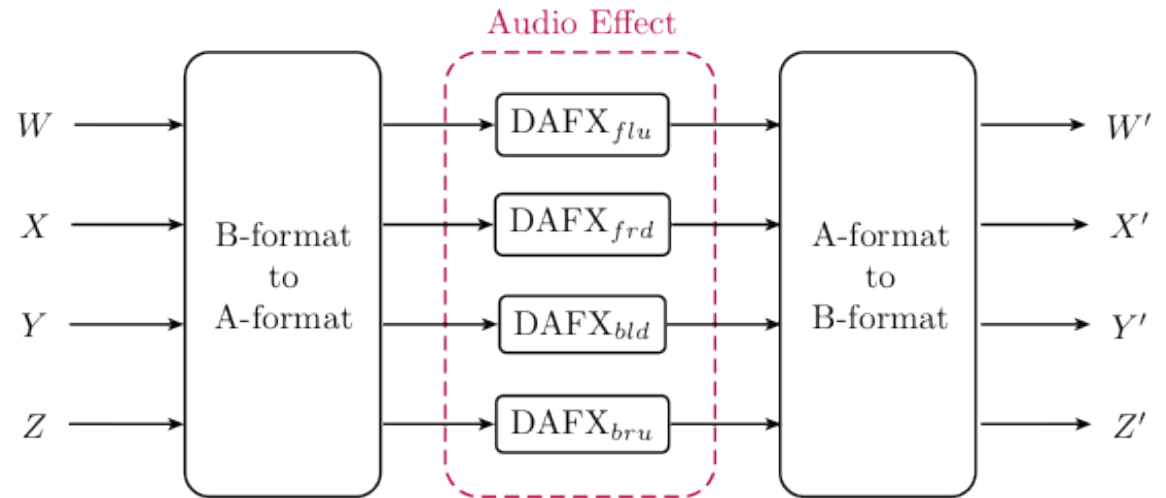


$$S_{FLU} = \frac{1}{2} \begin{pmatrix} 1 & 1 & 1 & 1 \\ 1 & 1 & -1 & -1 \\ 1 & -1 & 1 & -1 \\ 1 & -1 & -1 & 1 \end{pmatrix}$$

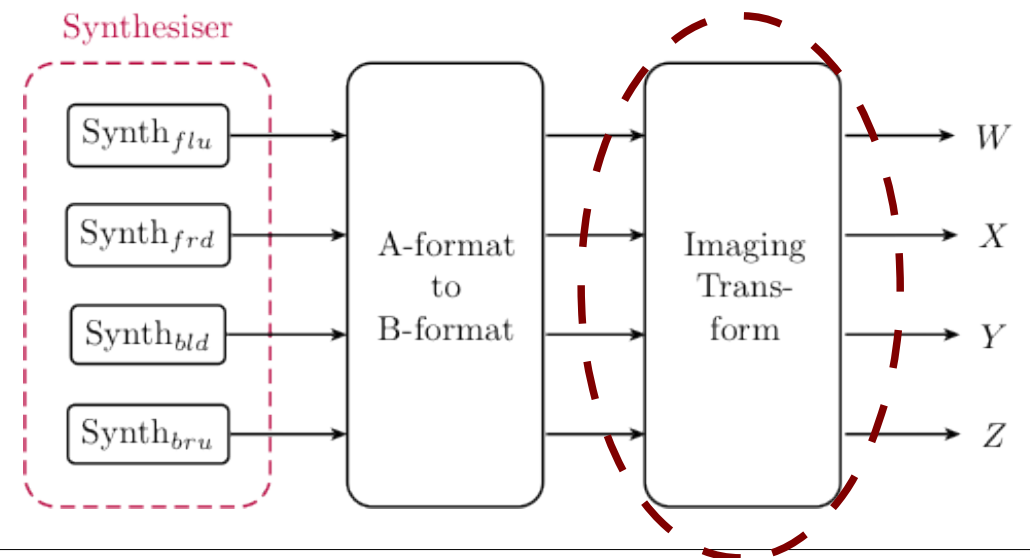


The Trick: Ambisonic Toolkit (ATK) Networks

- ◆ Audio Effects
 - ◆ Process in A-format!



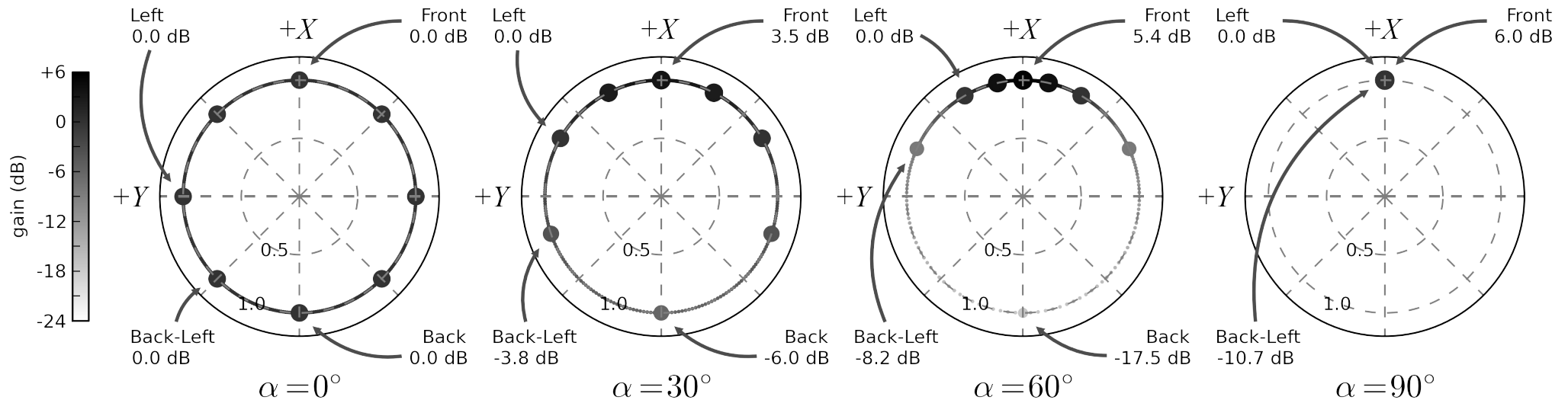
- ◆ Synthesis
 - ◆ ... in A-format!



ATK Imaging: Zoom

- ◆ Zoom Transform
- ◆ Dominance
- ◆ Reshape Soundfield

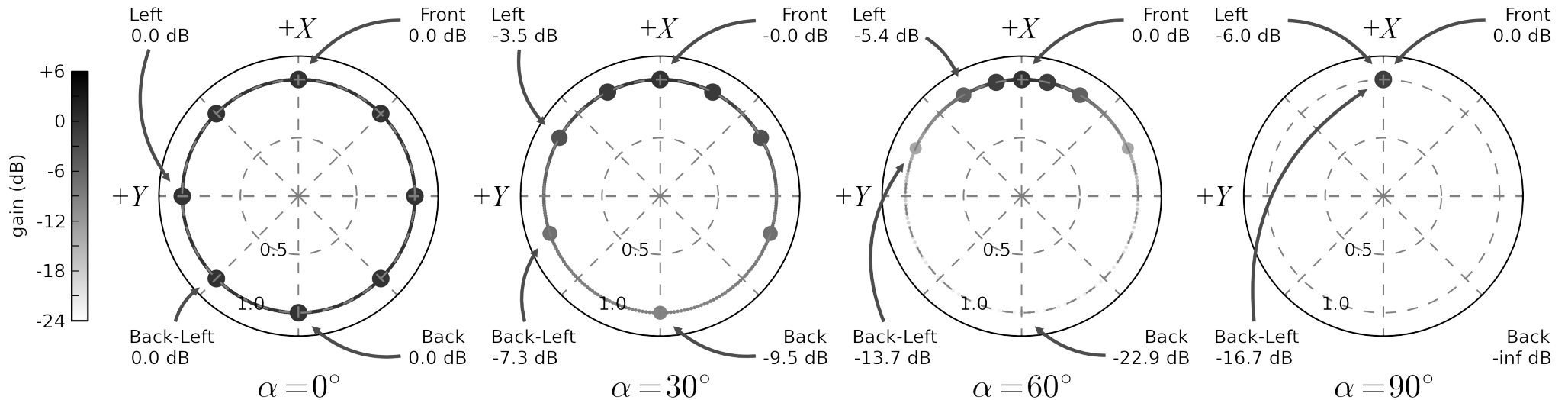
$$\mathbf{Z}_{X,\alpha} = \begin{pmatrix} 1 & \frac{1}{\sqrt{2}} \sin \alpha & 0 & 0 \\ \sqrt{2} \sin \alpha & 1 & 0 & 0 \\ 0 & 0 & \cos \alpha & 0 \\ 0 & 0 & 0 & \cos \alpha \end{pmatrix}$$



ATK Imaging: Focus

- ◆ Focus Transform
- ◆ Dominance Related
- ◆ Reshape Soundfield

$$\mathbf{F}_{X,\alpha} = \begin{pmatrix} \frac{1}{1+\sin|\alpha|} & \frac{1}{\sqrt{2}}\left(\frac{\sin\alpha}{1+\sin|\alpha|}\right) & 0 & 0 \\ \sqrt{2}\left(\frac{\sin\alpha}{1+\sin|\alpha|}\right) & \frac{1}{1+\sin|\alpha|} & 0 & 0 \\ 0 & 0 & \frac{\cos\alpha}{1+\sin|\alpha|} & 0 \\ 0 & 0 & 0 & \frac{\cos\alpha}{1+\sin|\alpha|} \end{pmatrix}$$

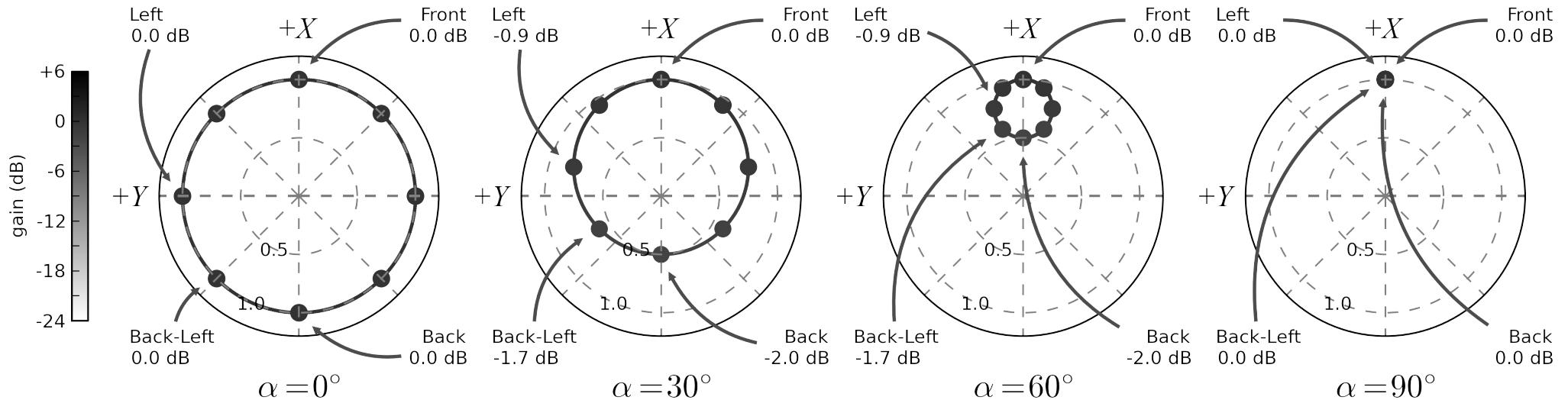


ATK Imaging: Push

◆ Push Transform

- ◆ Two metaphors:
 - ◆ Spatial Shelving-Filter
 - ◆ Re-align Tetrahedron
- ◆ Reshape Soundfield

$$\mathbf{U}_{X,\alpha} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ \sqrt{2} \sin |\alpha| \sin \alpha & \cos^2 \alpha & 0 & 0 \\ 0 & 0 & \cos^2 \alpha & 0 \\ 0 & 0 & 0 & \cos^2 \alpha \end{pmatrix}$$



Listening & Discussion

Ambisonic Toolkit **(SuperCollider Library)** **Demonstration**

References

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Thanks!!

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www.ambisonictoolkit.net