# Movie Explorer Documentation

### Introduction

### **Movie Explorer**

The **Movie Explorer** is a dynamic and user-friendly application designed to enhance the movie-watching experience by offering movie recommendations. In an era where the vast array of available movies can be overwhelming, Movie Explorer steps in as a reliable guide, helping users discover films tailored to their preferences.

### **Project Overview**

Project Title: Movie Explorer

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#### **Purpose**

The primary goal of Movie Explorer is to simplify the process of finding movies that align with the user's taste. By leveraging a diverse database of movies, whether users are seeking random movie suggestions, exploring top-rated films by year, or narrowing down choices by genre, Movie Explorer provides a seamless and enjoyable experience.

#### **Features**

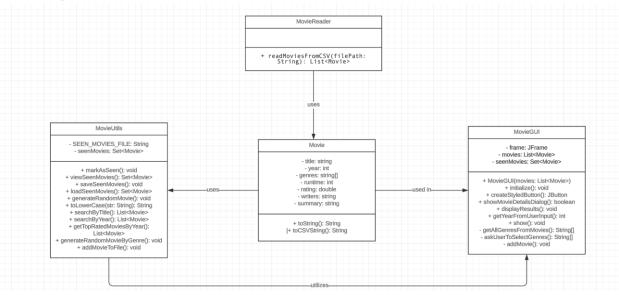
- Random Movie Generator: Instantly receive suggestions for a random movie selection.
- Top Rated Movies by Year: Explore the highest-rated movies for a specific year.
- Genre-based Recommendations: Find movies based on preferred genres.
- Search Functionality: Easily search for movies by title or release year.
- User-friendly Interface: The intuitive GUI ensures a smooth and enjoyable user experience.

### **Technology Stack**

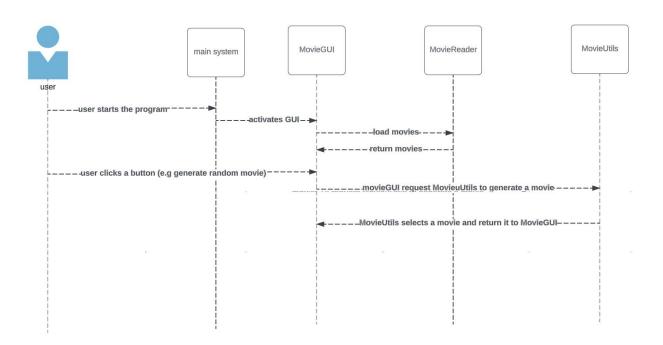
- Programming Language: Java
- Graphical User Interface (GUI) Library: Swing (Java)
- Data Serialization: Java Object Serialization

# Architecture:

### Class diagram:



### Sequence diagram:



# Functionality:

### Generate Random Movie:

- Clicking on the "Generate Random Movie" button will display details of a randomly selected movie.
- Users can choose to mark the movie as seen.

### **♣** Top Rated Movies by Year:

- o Displays the top-rated movies for a specified year.
- Users can input the year and view the top movies.

### **Random Movie by Genre:**

 Allows users to select genres and generates a random movie based on the chosen genres.

### Search Movies:

- o Provides options to search for movies by title or year.
- Users can input search criteria and view the search results.

### Add Movie:

- o Enables users to add a new movie to the collection.
- o Prompts users to enter details such as title, year, genres, etc.

### View Seen Movies:

Displays a list of movies marked as seen by the user.

### How to Use:

### **Launching the Application:**

o Run the **Main** class to launch the Movie Explorer application.

### **♣** Interacting with the GUI:

- o The main GUI provides buttons for different functionalities.
- Click on a button to perform the corresponding action.

### **Adding a Movie:**

- o Click on the "Add Movie" button to add a new movie to the collection.
- Follow the prompts to enter movie details.

### Viewing Seen Movies:

o Click on the "View Seen Movies" button to see a list of movies marked as seen.

### Generating Random Movies:

o Use the "Generate Random Movie" button to see details of a randomly selected movie.

### Searching for Movies:

o Click on the "Search Movies" button to search for movies by title or year.

### Project Structure:

### Movie Class:

o Represents a movie with attributes such as title, year, genres, etc.

### MovieUtils Class:

 Provides utility methods for movie-related operations (e.g., generating random movies, searching).

### ❖ MovieGUI Class:

o Implements the graphical user interface for the Movie Explorer application.

### MovieReader Class:

o Reads movies from a CSV file and populates the movie collection.

#### **Code Documentation**

- Each class is documented with comments explaining the purpose of the class, its methods, and how to use them.
- Follows standard Java naming conventions for classes, methods, and variables.
- Using meaningful and descriptive comments within the code for the logic.

### **Future Enhancements**

 Using advanced algorithms to personalize the recommendation depending on the user interaction with the program and their preferences.

## Test cases description:

### MovieGUITest

### 1. createMovieGUI\_ValidMovieList\_ShouldNotBeNull:

- **Description:** Verifies that a MovieGUI instance is successfully created when provided with a valid list of movies.
- Test Steps:
  - Create a sample list of movies.
  - Initialize a MovieGUI instance.
- Expected Result: The MovieGUI instance should not be null.

### 2. showMovieDetailsDialog\_ValidMovie\_ShouldReturnTrue:

- **Description:** Ensures that the showMovieDetailsDialog method returns true when presented with a valid movie.
- Test Steps:
  - Create a sample movie.
  - Create a JFrame for the dialog.
  - Call showMovieDetailsDialog with the sample movie.
- **Expected Result:** The method should return true, indicating that the movie details were successfully displayed.

### ${\tt 3.} \quad {\tt getYearFromUserInput\_UserSelectsYear\_ShouldReturnSelectedYear:} \\$

- **Description:** Checks if the getYearFromUserInput method returns the selected year when the user interacts with the dialog.
- Test Steps:
  - Create a MovieGUI instance.
  - Mock user input by setting the selected year.
  - Call the getYearFromUserInput method.
- **Expected Result:** The method should return the selected year.

### MovieReaderTest

### $1. \quad read Movies From CSV\_valid File\_should Return List Of Movies:$

- **Description:** Validates that reading movies from a valid CSV file results in a non-empty list of movies.
- Test Steps:
  - Read movies from a valid CSV file.
- **Expected Result:** The list of movies should not be null or empty, and it should contain specific movies, such as "Hacksaw Ridge."

### 2. readMoviesFromCSV\_invalidFile\_shouldThrowIOException:

- **Description:** Ensures that reading from an invalid CSV file throws an IOException.
- Test Steps:
  - Attempt to read movies from an invalid CSV file.
- **Expected Result:** An IOException should be thrown.

### ${\tt 3.} \quad {\tt readMoviesFromCSV\_nonexistentFile\_shouldThrowlOException:}$

- **Description:** Verifies that reading from a nonexistent file throws an IOException.
- Test Steps:
  - Attempt to read movies from a nonexistent file.
- **Expected Result:** An IOException should be thrown.

### MovieUtilsTest

### 1. generateRandomMovie:

- **Description:** Tests the generation of a random movie and ensures it is marked as seen.
- Test Steps:
  - Generate a random movie using MovieUtils.
- **Expected Result:** The set of seen movies should not be empty.

### 2. generateRandomMovieByGenre:

- **Description:** Checks the generation of a random movie by genre and ensures it is marked as seen.
- Test Steps:
  - Generate a random movie by genre using MovieUtils.
- **Expected Result:** The set of seen movies should not be empty.

### 3. addMovieToFile:

- **Description:** Validates the addition of a movie to a file and confirms its presence in the file.
- Test Steps:
  - Add a sample movie to a temporary file.
- Expected Result: The movie details should be present in the file content.

### 4. markAsSeen:

- **Description:** Tests the marking of a movie as seen and checks its presence in the set of seen movies.
- Test Steps:
  - Mark a sample movie as seen.
- **Expected Result:** The set of seen movies should contain the marked movie.