

# Inspiring Excellence

Course Code:	CSE111
Course Title:	Programming Language II
Lab No:	07
Topic:	OOP (Inheritance)
Number of tasks:	

The tea company **Kazi and Kazi (KK)** has decided to produce a new line of flavored teas. Design the **KK\_tea (parent) and KK\_flavoured\_tea (child)** classes so that the following output is produced. The KK\_flavoured\_tea class should inherit KK\_tea. Note that:

- An object of either class represents a single box of teabags.
- Each tea bag weighs 2 grams.
- The **status** of an object refers to whether it is sold or not

Hint: you should use class methods/variables

```
----1-----
t1 = KK tea(250)
                                Name: KK Regular Tea, Weight: 100
print("----")
                                Tea Bags: 50, Price: 250
t1.product detail().
                                Status: False
                                -----2------
print("----")
                                Total sales: {'KK Regular Tea': 0}
KK tea.total sales()
                                ----3-----
print("----")
                                -----
                                Name: KK Regular Tea, Weight: 150
t2 = KK tea(470, 100)
                                Tea Bags: 75, Price: 360
t3 = KK tea(360, 75)
                                Status: True
KK tea.update sold status regular(t1, t2, t3)
                                -----
                                Total sales: {'KK Regular Tea': 3}
print("----")
                                -----
t3.product detail()
                                -----
print("-----")
                                Name: KK Jasmine Tea, Weight: 100
                                Tea Bags: 50, Price: 260
KK tea.total sales()
                                Status: False
print("----")
                                -----8------
t4 = KK flavoured tea("Jasmine", 260, 50)
                                Name: KK Honey Lemon Tea, Weight: 90
                                Tea Bags: 45, Price: 270
t5 = KK flavoured tea("Honey Lemon", 270, 45)
                                Status: False
t6 = KK_flavoured_tea("Honey Lemon", 270, 45)
                                ----9-----
print("----")
                                -----10-----
                                Total sales: {'KK Regular Tea': 3, 'KK
t4.product detail()
                                Jasmine Tea': 1, 'KK Honey Lemon Tea': 2}
print("----")
t6.product_detail()
print("-----")
KK flavoured tea.update sold status flavoured
(t4, t5, t6)
print("----")
KK tea.total sales()
```

Given the following classes, write the code for the **Cricket\_Tournament** and the **Tennis\_Tournment** class so that the following output is printed.

```
class Tournament:
                                          OUTPUT:
                                          Cricket Tournament Name: Default
   def __init__(self,name='Default'):
       self.__name = name
                                          Number of Teams: 0
   def set_name(self,name):
                                          Type: No type
       self. name = name
                                          ______
   def get name(self):
                                          Cricket Tournament Name: IPL
       return self.__name
                                          Number of Teams: 10
                                          Type: t20
#write your code here
                                          Tennis Tournament Name: Roland Garros
ct1 = Cricket_Tournament()
                                          Number of Players: 128
print(ct1.detail())
print("----")
ct2 = Cricket_Tournament("IPL",10,"t20")
print(ct2.detail())
print("----")
tt = Tennis_Tournament("Roland Garros",128)
print(tt.detail())
```

## Task 3

Given the following classes, write the code for the **Triangle** and the **Trapezoid** class so that the following output is printed.

```
OUTPUT:
class Shape:
                                                                   Shape name: Default
                                                                   Height: 0, Base: 0
  def init (self, name='Default', height=0, base=0):
                                                                   Area: 0.0
    self.area = 0
    self.name = name
                                                                   Shape name: Triangle
    self.height = height
                                                                   Height: 10, Base: 5
    self.base = base
                                                                   Area: 25.0
  def get height base(self):
                                                                   Shape name: Trapezoid
    return "Height: "+str(self.height)+",Base: "+str(self.base)
                                                                   Height: 10, Base: 6, Side A: 4
                                                                   Area: 50.0
#write your code here
tri_default = triangle()
tri default.calcArea()
```

```
print(tri_default.printDetail())
print('-----')
tri = triangle('Triangle', 10, 5)
tri.calcArea()
print(tri.printDetail())
print('-----')
trap = trapezoid('Trapezoid', 10, 6, 4)
trap.calcArea()
print(trap.printDetail())
```

Write the **Mango** and the **Jackfruit** classes so that the following code generates the output below:

```
class Fruit:
                                                        OUTPUT:
    def __init__(self, formalin=False, name=''):
                                                        ----Printing Detail-----
        self.__formalin = formalin
                                                        Do not eat the Mango.
                                                        Mangos are bad for you
        self.name = name
                                                        ----Printing Detail-----
                                                        Eat the Jackfruit.
    def getName(self):
        return self.name
                                                        Jackfruits are good for you
    def hasFormalin(self):
        return self.__formalin
class testFruit:
    def test(self, f):
        print('----Printing Detail----')
        if f.hasFormalin():
            print('Do not eat the',f.getName(),'.')
            print(f)
        else:
            print('Eat the',f.getName(),'.')
            print(f)
m = Mango()
j = Jackfruit()
t1 = testFruit()
t1.test(m)
t1.test(j)
```

A multinational company has two special types of regular employees. One is Foreign employees and another one is Part time employees. Design the Employee (parent), Foreign\_employee(child) and Parttime\_employee(child) classes so that the following output is produced. The Foreign\_employee and Parttime\_employee classes should inherit the Employee class. Note that:

- Basic salary of a Regular, Foreign employee is 30,000 and for Part-time employees basic is 15,000.
- Regular employees get 10% increment on their salary and Foreign employees get 15% increment on their basic salary.
- Employees from the HR department will collect their work distribution load from the manager, and others will collect their work distribution load from the HR department.

Driver Code	Output
print("1") emp1=Employee("Nawaz Ali", 102, "Marketing") print("2") emp1.employeeDetails() print("3") emp1.workDistribution("Marketing") print("4") emp1.increment() emp1.employeeDetails() print("5") f_emp=Foreign_employee("Nadvi", 311, "Human Resource") f_emp.employeeDetails() print("6") f_emp.workDistribution("Human Resource") print("7") f_emp.increment() f_emp.employeeDetails() print("8") p1_emp=Part_time_employee("Asif", 210, "Sales") p2_emp=Part_time_employee("Olive", 223, "Accounts") print("9") p1_emp.employeeDetails() print("9") p1_emp.employeeDetails() print("10") p1_emp.employeeDetails() print("10") p1_emp.workDistribution("Sales")	1
print("11") p2_emp.increment()	11Sadly, there is no increment for the part time

```
print("12-----")
p2_emp.employeeDetails()

employees!!
12------
Name: Olive, Dept Accounts
Employee id: 223, Salary: 15000
Employee Type: Part Time
```

You are given the parent class Point:

```
class Point:

def __init__(self, x=0, y=0):

self.x = x

self.y = y

self.area = 0

def calculate_area(self):

return self.area

def print_details(self):

print("------- Printing details ------")

print(f'Co-ordinate: ({self.x},{self.y})')

print(f'Area: {self.area}')
```

Some information about calculating the area of circle and sphere:

Area of a circle:  $\pi r^2$ Area of a sphere:  $4\pi r^2$ 

Here, Inheritance tree will be Point=>Circle=>Sphere

Write Circle and Sphere classes to generate the following output.

Driver Code	Output
print("") p1 = Point(2,3) print(f'Area of p1: {p1.calculate_area()}') print("") p1.print_details()	1

```
print("----")
                                         ----- Printing details ------
                                         Co-ordinate: (0,0)
p2 = Point()
                                         Area: 0
p2.print details()
                                         -----4------
print("-----")
                                         Area of c1: 50.2656
                                         -----5------
c1 = Circle(4,0,3)
                                         ----- Printing details -----
print(f'Area of c1: {c1.calculate_area()}')
                                         Co-ordinate: (0,3)
                                         Area: 50.2656
print("----")
                                         Radius: 4
c1.print details()
                                         -----6------
print("----")
                                         Area of c2: 153.9384
                                         -----7------
c2 = Circle(7)
                                         Area of sph1: 113.0976
print(f'Area of c2: {c2.calculate_area()}')
                                         -----8-----
print("----")
                                         ----- Printing details ------
                                         Co-ordinate: (0,2)
sph1 = Sphere(3,0,2)
                                         Area: 113.0976
print(f'Area of sph1: {sph1.calculate area()}')
                                         Radius: 3
                                         -----9------
print("----")
                                         Area of sph2: 452.3904
sph1.print details()
print("----")
sph2 = Sphere(6)
print(f'Area of sph2: {sph2.calculate_area()}')
```

A bank has two types of accounts: Savings account and Fixed-deposit account. Some features of these accounts are:

- Savings account:
  - An interest rate can be applied
  - You can deposit money anytime you want.
  - Withdrawal can be made unless its crosses the lower limit of the account
- Fixed deposits account:
  - You can not deposit money anytime you want.
  - Withdrawal can be made after the account is matured.

The parent class Account is given below:

```
class Account:

def __init__(self, account_number, balance):

self.account_number = account_number
```

```
self.balance = balance
 self.account_type = "General"
 self.maturity = 0
def print_details(self):
 print("-----")
 print(f"Account Type: {self.account_type}, Maturity: {self.maturity} years")
 print(f"Account Number: {self.account_number}, Balance: ${self.balance:.2f}")
def deposit(self, amount):
 self.balance += amount
 print(f"Deposited ${amount:.2f}. New Balance: ${self.balance:.2f}")
def withdraw(self, amount):
 if self.balance >= amount:
   self.balance -= amount
   print(f"Withdrew ${amount:.2f}. New Balance: ${self.balance:.2f}")
 else:
   print("Insufficient funds.")
def year_passed(self, year):
 self.maturity += year
 print(f"Maturity of the account: {self.maturity} years")
```

Write the classes **SavingsAccount** and **FixedDepositAccount** derived from the **Account** class to generate the following output.

Driver Code	Output
print("") account = Account("A203", 2000) account.print_details() print("") account.deposit(400) account.withdraw(1500) account.year_passed(2) print("")	1

account.print_details()	Account Number: A203, Balance: \$900.00
print("")	44 Account details
savings_account = SavingsAccount("Savings","SA123",	Account Type: Savings, Maturity: 0 years
1000, 0.05, 500)	Account Number: SA123, Balance: \$1000.00
savings_account.print_details()	Interest Rate: 0.05, Minimum Limit: \$500
print("")	55 Deposited \$400.00. New Balance: \$1400.00
savings_account.deposit(400)	6
print("6")	Insufficient funds.
savings_account.withdraw(1000)	Withdrew \$800.00. New Balance: \$600.00
print("7")	8
savings_account.withdraw(800)	Interest applied. New Balance: \$630.00
print("8")	Account details
savings_account.apply_interest()	Account Type: Savings, Maturity: 0 years
print("9")	Account Number: SA123, Balance: \$630.00 Interest Rate: 0.05, Minimum Limit: \$500
savings_account.print_details()	10
print("")	Account details
fixed_account1= FixedDepositAccount("Fixed	Account Type: Fixed Deposit, Maturity: 0 years Account Number: FDA321, Balance: \$10000.00
Deposit","FDA321", 10000, 5)	11
fixed_account1.print_details()	You can not deposit in a fixed deposit account.
print("")	1212 Maturity of the account: 6 years
fixed_account1.deposit(400)	13
print("")	Withdrew \$10000.00. New Balance: \$0.00
fixed_account1.year_passed(6)	Account details
print("")	Account Type: Fixed Deposit, Maturity: 6 years
fixed_account1.withdraw(10000)	Account Number: FDA321, Balance: \$0.00 15
print("14")	Account details
fixed_account1.print_details()	Account Type: Fixed Deposit, Maturity: 0 years
print("")	Account Number: FDA300, Balance: \$50000.00
fixed_account2 = FixedDepositAccount("Fixed	Can not withdraw, Account is not matured
Deposit","FDA300", 50000, 7)	
fixed_account2.print_details()	
print("")	
fixed_account2.withdraw(10000)	

```
class A:
2
       temp = 4
3
       def __init__(self):
           self.sum = 0
           self.y = 0
5
           self.y = A.temp - 2
           self.sum = A.temp + 1
8
           A.temp -= 2
9
       def methodA(self, m, n):
           x = 0
10
           self.y = self.y + m + (A.temp)
11
12
           A.temp += 1
           x = x + 1 + n
13
14
           self.sum = self.sum + x + self.y
           print(x, self.y, self.sum)
15
16
17
   class B(A):
18
       x = 0
19
       def init (self,b=None):
20
           super().__init__()
21
           self.sum = 0
22
           if b==None:
23
               self.y = A.temp + 3
```

24	self.sum = 3 + A.temp + 2	
25	A.temp -= 2	
26	else:	
27	self.sum = b.sum	
28	B.x = b.x	
29	b.methodB(2, 3)	
30	<pre>def methodB(self, m, n):</pre>	
31	y = 0	
32	y = y + self.y	
33	B.x = self.y + 2 + A.temp	
34	self.methodA(B.x, y)	
35	self.sum = B.x + y + self.sum	
36	<pre>print(B.x, y, self.sum)</pre>	

Write the output of the following code:

a1 = A()	Output:		
b1 = B()			
b2 = B(b1)	x	У	sum
b1.methodA(1, 2)			
b2.methodB(3, 2)			