

# A Denotational Semantics for Polymorphic Effect Systems

## Part III Project

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# Motivating Polymorphic Effect Analysis

## TODO: Syntax highlight

```
def logAction(  
    action: Unit => String  
): Unit {  
    log.info(action())  
}
```

```
logAction(() => FireMissiles(); "Launched Missiles)
```

```
logAction(() => throwError("My Error"))
```

```
logAction(() => readEnvironmentVariables)
```

# What is Categorical Denotational Semantics?

- A *compositional* mapping  
 $\llbracket - \rrbracket : \text{Language Structure} \rightarrow \text{Categorical Structure}$
- Types and type environments map to objects  $\llbracket A \rrbracket \in \text{obj } (\mathbb{C})$
- Well typed terms map to morphisms (arrows)  $\llbracket \Gamma \vdash t : A \rrbracket : \llbracket \Gamma \rrbracket \rightarrow \llbracket A \rrbracket$
- Needs to be *sound*  $t_1 \approx t_2 \implies \llbracket t_1 \rrbracket = \llbracket t_2 \rrbracket$
- And *adequate*  $\llbracket t_1 \rrbracket = \llbracket t_2 \rrbracket \implies t_1 \approx t_2$

# Contributions

- A sound set of requirements for denotational semantics of effect-polymorphic languages.
- A method to construct models for effect-polymorphic languages in Set.
- A proof of adequacy of such a model.

## Language features (2.B) - Graded Monads

A (strong) graded monad consists of:

- An indexed functor  $T_\epsilon : \mathbb{C} \rightarrow \mathbb{C}$
- Indexed Join and Unit natural transformations
  - $\mu_{\epsilon_1, \epsilon_2, A} : T_{\epsilon_1} T_{\epsilon_2} A \rightarrow T_{\epsilon_1 \cdot \epsilon_2} A$
  - $\eta_A : A \rightarrow T_1 A$
- Tensor strength natural transformation  $\mathfrak{t}_{\epsilon, A, B} : A \times T_\epsilon B \rightarrow T_\epsilon(A \times B)$

# An Effectful Language

$$v ::= k^A \mid x \mid \text{true} \mid \text{false} \mid () \mid \lambda x: A. v \mid v_1 v_2 \mid \text{return } v \\ \mid \text{do } x \leftarrow v_1 \text{ in } v_2 \mid \text{if}_A v \text{ then } v_1 \text{ else } v_2$$
$$A, B, C ::= \gamma \mid A \rightarrow B \mid M_e A$$
$$\text{(Return)} \frac{\Gamma \vdash v: A}{\Gamma \vdash \text{return } v: M_1 A} \quad \text{(Apply)} \frac{\Gamma \vdash v_1: A \rightarrow B \quad \Gamma \vdash v_2: A}{\Gamma \vdash v_1 v_2: B}$$

# Semantics of EC

- Can build a model of EC when we have
  - CCC
  - Strong Graded Monad
  - Co-product and Subtyping (morphisms for if-statements)
- We'll call this an S-category

$$\begin{array}{c} \text{(Return)} \frac{f = \llbracket \Gamma \vdash v : A \rrbracket}{\llbracket \Gamma \vdash \text{return } v : M_1 A \rrbracket = \eta_A \circ f} \qquad \text{(Fn)} \frac{f = \llbracket \Gamma, x : A \vdash v : B \rrbracket : \Gamma \times A \rightarrow B}{\llbracket \Gamma \vdash \lambda x : A. v : A \rightarrow B \rrbracket = \text{cur}(f) : \Gamma \rightarrow B^A} \end{array}$$

# An Ugly Example

**TODO: syntax highlight this**

```
let twiceIO =  $\lambda$  action:  $M_{IO}Unit$ . (  
  do _ <- action in action  
)
```

```
let twiceState =  $\lambda$  action:  $M_{State}Unit$ . (  
  do _ <- action in action  
)
```

```
do _ <- twiceState(increment) in twiceIO(writeLog)
```



# Let's Add Polymorphism

$$v ::= .. \mid \Lambda \alpha. v \mid v \epsilon$$

$$A, B, C ::= ... \mid \forall \alpha. A$$

$$\epsilon ::= e \mid \alpha \mid \epsilon \cdot \epsilon$$

$$\text{(Effect-Gen)} \frac{\Phi, \alpha \mid \Gamma \vdash v : A}{\Phi \mid \Gamma \vdash \Lambda \alpha. v : \forall \alpha. A}$$

$$\text{(Effect-Spec)} \frac{\Phi \mid \Gamma \vdash v : \forall \alpha. A \quad \Phi \vdash \epsilon}{\Phi \mid \Gamma \vdash v \epsilon : A[\epsilon/\alpha]}$$

# An Ugly Example - With a Makeover

## TODO: Syntax highlighting

```
let twice =  $\Lambda$  eff.(  
   $\lambda$  action:  $M_{eff}Unit$ . (  
    do _ <- action in action  
  )  
)
```

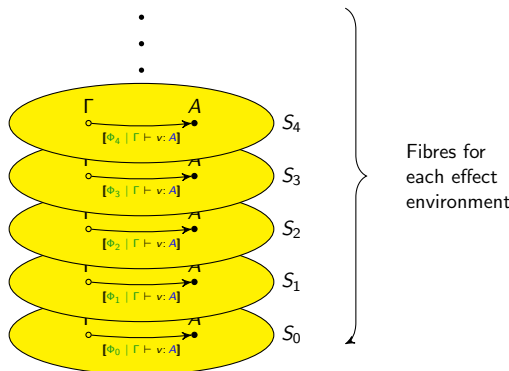
```
do _ <- (twice State increment) in (twice IO writeLog)
```

# How do we Model the Semantics of a Polymorphic Language?

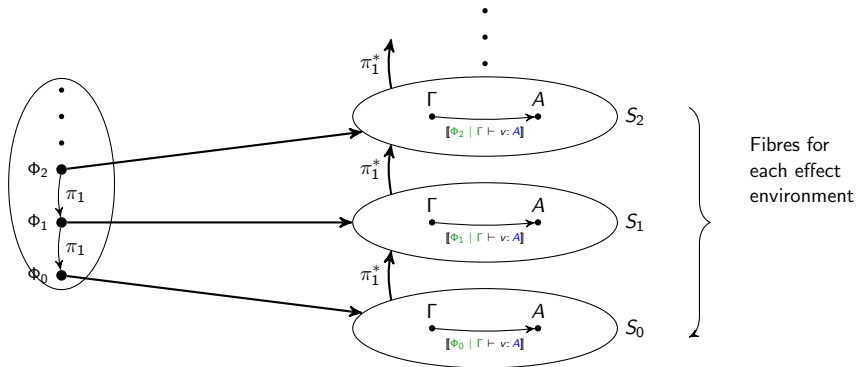
- For a fixed effect variable environment  $\Phi$  and terms with no polymorphic sub-terms, we have EC
- Effect-variable environments of length  $n$  are isomorphic by  $\alpha$ -equivalence

# How do we Model the Semantics of a Polymorphic Language?

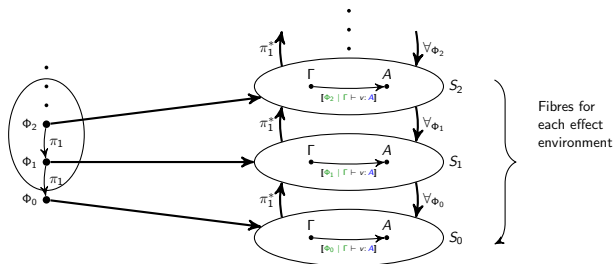
- So we instantiate an S-category for each environment.
- The type rule for quantification requires us to move between categories  
**TODO: Type rule here.**
- Functors are required.



# Indexed Category



# Instantiating a Model (1)



- Can we actually instantiate a category with the required structure?
- Starting point: a model of EC in Set

## Instantiating a Model (2) - Fibres

- The fibre  $\mathbb{C}(n)$  is the category of functors  $[E^n, \text{Set}]$
- I.E. objects are functions that take a vector of ground effects and return a set  $\llbracket \Phi \vdash A: \text{Type} \rrbracket : E^n \rightarrow \text{obj}(\text{Set})$ .
- Morphisms are dependent functions that return functions in  $f : (\vec{\epsilon} : E^n) \rightarrow A\vec{\epsilon} \rightarrow B\vec{\epsilon}$
- These fibres have S-Category features

# Instantiating a Model (4) - Functors and Adjunctions

- Re-indexing functors act by pre-composition

$$\begin{aligned} A &\in [E^n, \text{Set}] \\ \theta^*(A)\epsilon_m^{\vec{}} &= A(\theta(\epsilon_m^{\vec{}})) \\ \theta^*(f)\epsilon_m^{\vec{}} &= f(\theta(\epsilon_m^{\vec{}})) : \theta^*(A) \rightarrow \theta^*(B) \end{aligned}$$

- The quantification functor takes a product over all ground effects

$$\forall_{E^n}(A)\epsilon_n^{\vec{}} = \prod_{\epsilon \in E} A(\epsilon_n^{\vec{}}, \epsilon)$$



# The End

- Sound: Proved for all indexed S-Categories ✓
- Compositional: By the definition of denotations ✓
- Adequate: Proved for an instantiation in Set ✓

**TODO: Dissertation and github links**