Record of lots of experiments.

Q. How to calculate End to End delay for wired network using awk script in ns2.

Answer

```
The Tcl script.
set ns [new Simulator]
set nt [open test11.tr w]
$ns trace-all $nt
set nf [open test11.nam w]
$ns namtrace-all $nf
$ns color 1 darkmagenta
$ns color 2 yellow
$ns color 3 blue
$ns color 4 green
$ns color 5 black
set totalNodes 3
for { set i 0} { $i < $totalNodes } { incr i } {</pre>
    set node_($i) [$ns node]
set server 0
set router 1
set client 2
$ns duplex-link $node_($server) $node_($router) 2Mb 50ms DropTail
$ns duplex-link $node_($router) $node_($client) 2Mb 50ms DropTail
$ns duplex-link-op $node_($server) $node_($router) orient right
$ns duplex-link-op $node_($router) $node_($client) orient right
$ns at 0.0 "$node_($server) label Server"
$ns at 0.0 "$node_($server) label Router"
$ns at 0.0 "$node_($server) label Client"
$ns at 0.0 "$node_($server) color blue"
$ns at 0.0 "$node_($server) color blue"
```

```
$node_($server) shape hexagon
$node_($client) shape hexagon
set tcp [new Agent/TCP]
$ns attach-agent $node_($server) $tcp
set sink [new Agent/TCPSink]
$ns attach-agent $node_($client) $sink
$ns connect $tcp $sink
set ftp [new Application/FTP]
$ftp attach-agent $tcp
$tcp set fid_ 4
$ns at 1.0 "$ftp start"
$ns at 6.0 "$ftp stop"
proc finish {} {
    global ns nf nt
    $ns flush-trace
    close $nf
    close $nt
    puts "runnning nam"
    exec nam test11.nam &
    exec awk -f Delay.awk test11.tr > output.tr &
    exit 0
}
$ns at 10.0 "finish"
$ns run
Nam Trace after running it.
The Awk Script to get data.
BEGIN {
   highest_packet_id = 0;
}
```

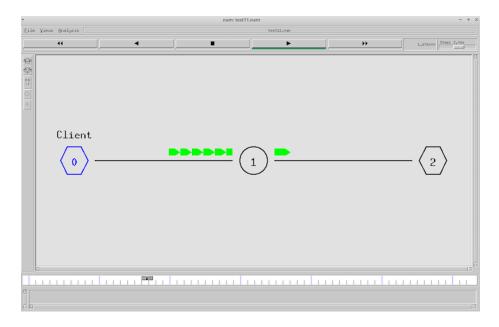


Figure 1:

```
{
    action = $1;
   time = $2;
   node_1 = $3;
   node_2 = $4;
   src = $5;
   flow_id = $8;
   node_1_address = $9;
   node_2_address = $10;
   seq_no = $11;
   packet_id = $12;
  if (packet_id > highest_packet_id) highest_packet_id = packet_id;#
  getting start time is not a problem, provided you 're not starting#
    traffic at 0.0.#could test
    for sending node_1_address or flow_id here.
    if(start_time[packet_id] == 0) start_time[packet_id] = time;#
    only useful
   for small unicast where packet_id doesn 't wrap.#
    checking receive means avoiding recording drops
    if (action != "d") {
        if (action == "r") {#
            could test
            for receiving node_2_address or flow_id here.
```

```
end_time[packet_id] = time;
}
} else {
    end_time[packet_id] = -1;
}

END {
    for (packet_id = 0; packet_id <= highest_packet_id; packet_id++) {
        start = start_time[packet_id];
        end = end_time[packet_id];
        packet_duration = end - start;
        if (start < end) printf("%f %f\n", start, packet_duration);
}
</pre>
```

Plotting using GNUPlot

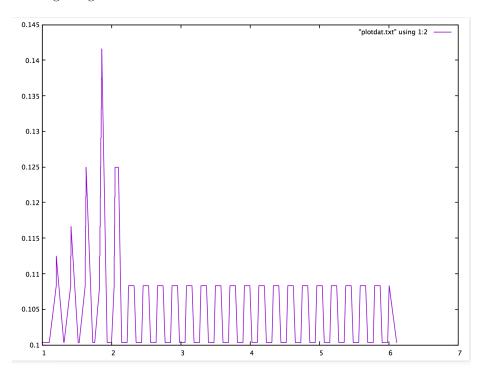


Figure 2:

Q. Creating data transfer between nodes using TCP in ns2.

Answer

```
The Tcl script.
#---Event scheduler object creation---#
set ns [new Simulator]
#----creating trace objects----#
set nt [open test2.tr w]
$ns trace-all $nt
#----reating nam objects-----#
set nf [open test2.nam w]
$ns namtrace-all $nf
#----#
$ns color 1 darkmagenta
$ns color 2 yellow
$ns color 3 blue
$ns color 4 green
$ns color 5 black
#---- Creating Network-----#
set totalNodes 3
for {set i 0} {$i < $totalNodes} {incr i} {</pre>
set node_($i) [$ns node]
set server 0
set router 1
set client 2
#---- Creating Duplex Link-----#
$ns duplex-link $node_($server) $node_($router) 2Mb 50ms DropTail
$ns duplex-link $node_($router) $node_($client) 2Mb 50ms DropTail
$ns duplex-link-op $node_($server) $node_($router) orient right
$ns duplex-link-op $node_($router) $node_($client) orient right
#----Labelling-----#
```

```
$ns at 0.0 "$node_($server) label Server"
$ns at 0.0 "$node_($router) label Router"
$ns at 0.0 "$node_($client) label Client"
$ns at 0.0 "$node_($server) color blue"
$ns at 0.0 "$node_($client) color blue"
$node_($server) shape hexagon
$node_($client) shape hexagon
#----Data Transfer between Nodes-----#
# Defining a transport agent for sending
set tcp [new Agent/TCP]
# Attaching transport agent to sender node
$ns attach-agent $node_($server) $tcp
# Defining a transport agent for receiving
set sink [new Agent/TCPSink]
# Attaching transport agent to receiver node
$ns attach-agent $node_($client) $sink
#Connecting sending and receiving transport agents
$ns connect $tcp $sink
#Defining Application instance
set ftp [new Application/FTP]
# Attaching transport agent to application agent
$ftp attach-agent $tcp
# Setting flow color
$tcp set fid_ 4
# data packet generation starting time
$ns at 1.0 "$ftp start"
# data packet generation ending time
$ns at 6.0 "$ftp stop"
#---finish procedure---#
proc finish {} {
global ns nf nt
$ns flush-trace
```

```
close $nf
close $nt
puts "running nam..."
exec nam test2.nam &
exit 0
}
#Calling finish procedure
$ns at 10.0 "finish"
$ns run
```

Snapshot of the nam simulation

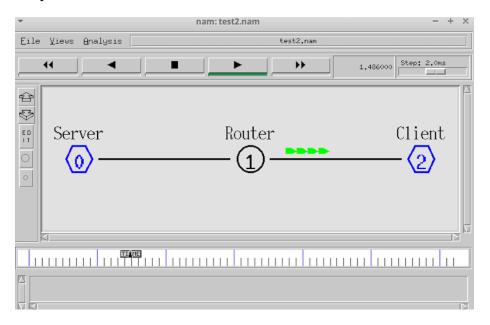


Figure 3:

Graphing of throughput and congestion using ns2.

Answer

```
Tcl Script.
set ns [new Simulator]
set nf [open "nam.out" w]
set trace [open "trace.tr" w] $ns namtrace-all $nf
$ns trace-all $trace
```

```
Agent/TCP set window 50
proc finish {} {
    global nf trace ns
    $ns flush-trace close $nf
    close $trace
    puts "Simulation complete";
    set s1 [$ns node]
    set s2 [$ns node]
    set router [$ns node] set d [$ns node]
    exit 1
                 }
$ns duplex-link $s1 $router 1.5Mb 15ms DropTail
$ns duplex-link $s2 $router 1.5Mb 15ms DropTail
$ns duplex-link $router $d 2Mb 15ms DropTail
set tcpSender1 [$ns create-connection "TCP/Reno" $s1 "TCPSink" $d 0]
set tcpSender2 [$ns create-connection "TCP/Reno" $s2 "TCPSink" $d 1]
set ftpSender1 [new Application/FTP] $ftpSender1 attach-agent $tcpSender1
set ftpSender2 [new Application/FTP] $ftpSender2 attach-agent $tcpSender2
$ns at 0.0 "$ftpSender1 start"
$ns at 0.0 "$ftpSender2 start"
$ns at 5 "finish"
$ns run
Awk Script.
 BEGIN {
    last=0
    f1 = 0
    f2 = 0
    total = 0
}
{
    if($5=="tcp"&&$1=="r"&&$4=="3")
    {
        if ($8 == "0")
                f1 += $6
        if ($8 == "1") {
                f2 += $6
            }
```

```
total += $6
    #every second

if ($2 - 1 > last) { last = $2
    print $2 , ( f1 *8/1000000) ,
    f1 = 0
    f2 = 0
    total = 0
}

END {
    print $2, (f1 *8/1000000) , ( f2 *8/1000000) , ( total *8/1000000)}
```

Plots using GNUPlot

Throughput

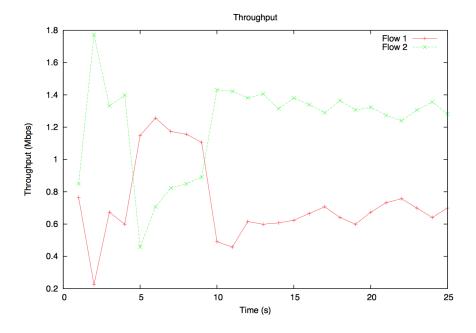


Figure 4:

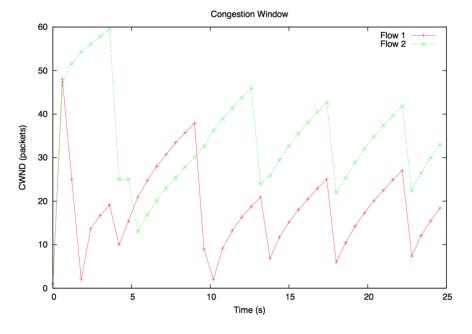


Figure 5: