

PyPalEx

2.1.0

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1 PayPalEx: The Python Palette Extractor

1.1 Description

PayPalEx is a tool for extracting color palettes from images and generating a JSON format file with light and dark color themes. This tool is intended to be OS independent, for use by the tech community for developing their own custom theme managers or by artists who want to extract color palettes for their art from images, pictures or wallpapers they adore.

2 Namespace Index

2.1 Package List

Here are the packages with brief descriptions (if available):

pypalex	
Python Palette Extractor : extracts color palettes from images	3
pypalex.__main__	3
pypalex.arg_messages	9
pypalex.constants	10
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pypalex.extraction_utils	17
pypalex.Extractor	24
pypalex.file_utils	24
pypalex.image_utils	26
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3 Class Index

3.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

Extractor	
Extracts colors given a matrix of HSV values extracted from an image	31

4 File Index

4.1 File List

Here is a list of all files with brief descriptions:

__main__.py	
Main script for PyPalEx	37
arg_messages.py	
Archive of messages to display for arguments supplied by user	38
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Utilities for converting between RGB, HSV, HEX	40
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file_utils.py	
Utilities for file handling	43
image_utils.py	
Utilities for processing image and file handling	44
print_utils.py	
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5 Namespace Documentation

5.1 pypalex Namespace Reference

Python Palette [Extractor](#): extracts color palettes from images.

Namespaces

- namespace [__main__](#)
- namespace [arg_messages](#)
- namespace [constants](#)
- namespace [conversion_utils](#)
- namespace [extraction_utils](#)
- namespace [Extractor](#)
- namespace [file_utils](#)
- namespace [image_utils](#)
- namespace [print_utils](#)

5.1.1 Detailed Description

Python Palette [Extractor](#): extracts color palettes from images.

PyPalEx is a tool for extracting color palettes from images and generating a JSON format file with light and dark color themes. This tool is intended to be OS independent, for use by the tech community for developing their own custom theme managers or by artists who want to extract color palettes for their art from images, pictures or wallpapers they adore.

5.2 pypalex.__main__ Namespace Reference

Functions

- [main](#) ()
Main script function.
- [handle_args](#) ()
Handles the arguments passed to PyPalEx.
- [extract_color_palettes](#) ()
Handles color extraction from image(s).
- [setup_argument_parser](#) ()
Sets up the argument parser for command line arguments.
- [check_sources](#) (filepaths, path=None)

- `check_path` (path)
Check the path to make sure it exists.
- `handle_config` ()
Handle the PyPalEx configuration file settings.
- `set_global_args` (args)
Sets the global variables using the arguments.
- `check_source` (filepath)
Checks to make sure the path leads to a file.

Variables

- str `CONFIG_FILENAME` = 'palex-config.yaml'
Filename of the configuration file.
- list `PROPER_IMAGES` = []
List of real/existing image file path(s).
- list `FILENAMES` = []
List of image filenames (contain file extensions).
- list `IMAGE_NAMES` = []
List of image names.
- str `OUTPUT_PATH` = "
The path to the output directory where all exported files will be saved.
- str `EXPORT_FILE_FORMAT` = 'json'
The format of the files to be exported (e.g.
- str `EXPORT_COLOR_FORMAT` = 'hex'
The format in which the extracted colors will be exported (e.g.
- dict `EXPORT_PALETTE_TEMPLATES` = {}
Dictionary of palette templates that can be used to organize extracted colors into palettes to export.
- bool `SAVE_CHECK` = False
Flag to check if user wants to save extracted color palettes.
- bool `SHOW_PREVIEW` = False
Flag to show a preview of extracted palettes.
- bool `SAVE_RAW` = False
Flag to save raw extracted colors.
- bool `PASTEL_L` = False
Flag to convert light color type to pastel.
- bool `PASTEL_N` = False
Flag to convert normal color type to pastel.
- bool `PASTEL_D` = False
Flag to convert dark color type to pastel.
- dict `VALID_COLOR_SET`
A set of valid color names used to check user-defined color palettes from the configuration file.

5.2.1 Function Documentation

`check_path()`

```
check_path (
    path )
```

Check the path to make sure it exists.

Parameters

<i>path</i>	The path to a directory.
-------------	--------------------------

Returns

True if the path exists and is not a file, False otherwise.

check_source()

```
check_source (
    filepath )
```

Checks to make sure the path leads to a file.

Parameters

<i>filepath</i>	Path to file with filename and file extension.
-----------------	--

Returns

True if file exists, False otherwise.

check_sources()

```
check_sources (
    filepaths,
    path = None )
```

Checks each of the sources provided and removes any bad sources.

Any filepaths or source files that are not images or do not exist get removed.

Parameters

<i>filepaths</i>	List of file paths.
<i>path</i>	A path to the images, if it is provided.

Returns

True if all/some sources are good, False if all sources are bad.

extract_color_palettes()

```
extract_color_palettes ( )
```

Handles color extraction from image(s).

handle_args()

```
handle_args ( )
```

Handles the arguments passed to PyPalEx.

handle_config()

```
handle_config ( )
```

Handle the PyPalEx configuration file settings.

main()

```
main ( )
```

Main script function.

set_global_args()

```
set_global_args (
    args )
```

Sets the global variables using the arguments.

Parameters

<i>args</i>	User-supplied arguments.
-------------	--------------------------

setup_argument_parser()

```
setup_argument_parser ( )
```

Sets up the argument parser for command line arguments.

Returns

A command line argument parsing object.

5.2.2 Variable Documentation**CONFIG_FILENAME**

```
str CONFIG_FILENAME = 'palex-config.yaml'
```

Filename of the configuration file.

EXPORT_COLOR_FORMAT

```
str EXPORT_COLOR_FORMAT = 'hex'
```

The format in which the extracted colors will be exported (e.g. 'hsv', 'rgb', 'hex', 'ansi').

EXPORT_FILE_FORMAT

```
str EXPORT_FILE_FORMAT = 'json'
```

The format of the files to be exported (e.g. 'json', 'yaml').

EXPORT_PALETTE_TEMPLATES

```
dict EXPORT_PALETTE_TEMPLATES = {}
```

Dictionary of palette templates that can be used to organize extracted colors into palettes to export.

FILENAMES

```
list FILENAMES = []
```

List of image filenames (contain file extensions).

IMAGE_NAMES

```
list IMAGE_NAMES = []
```

List of image names.

OUTPUT_PATH

```
str OUTPUT_PATH = ''
```

The path to the output directory where all exported files will be saved.

PASTEL_D

```
bool PASTEL_D = False
```

Flag to convert dark color type to pastel.

PASTEL_L

```
bool PASTEL_L = False
```

Flag to convert light color type to pastel.

PASTEL_N

```
bool PASTEL_N = False
```

Flag to convert normal color type to pastel.

PROPER_IMAGES

```
list PROPER_IMAGES = [ ]
```

List of real/existing image file path(s).

SAVE_CHECK

```
bool SAVE_CHECK = False
```

Flag to check if user wants to save extracted color palettes.

SAVE_RAW

```
bool SAVE_RAW = False
```

Flag to save raw extracted colors.

SHOW_PREVIEW

```
bool SHOW_PREVIEW = False
```

Flag to show a preview of extracted palettes.

VALID_COLOR_SET

```
dict VALID_COLOR_SET
```

Initial value:

```
00001 = {'red', 'light red', 'dark red', 'yellow', 'light yellow', 'dark yellow',  
00002         'green', 'light green', 'dark green', 'cyan', 'light cyan', 'dark cyan',  
00003         'blue', 'light blue', 'dark blue', 'magenta', 'light magenta', 'dark magenta'}
```

A set of valid color names used to check user-defined color palettes from the configuration file.

5.3 pypalex.arg_messages Namespace Reference

Functions

- [bad_source_message](#) ()
Generates an error message if the sources provided were not images.
- [bad_path_message](#) ()
Generates an error message if the directory provided is not a valid directory.
- [no_args_help_message](#) ()
Generates a help message if no arguments were presented.

5.3.1 Function Documentation

bad_path_message()

```
bad_path_message ( )
```

Generates an error message if the directory provided is not a valid directory.

Returns

The "bad directory" message.

bad_source_message()

```
bad_source_message ( )
```

Generates an error message if the sources provided were not images.

Returns

The "bad sources" message.

no_args_help_message()

```
no_args_help_message ( )
```

Generates a help message if no arguments were presented.

Returns

The "no arguments" help message.

5.4 pypalex.constants Namespace Reference

Variables

- list [BLACK_RGB](#) = [0, 0, 0]
- list [WHITE_RGB](#) = [255, 255, 255]
- list [RED_RGB](#) = [255, 0, 0]
- list [YELLOW_RGB](#) = [255, 234, 0]
- list [GREEN_RGB](#) = [0, 255, 0]
- list [CYAN_RGB](#) = [0, 255, 255]
- list [BLUE_RGB](#) = [0, 0, 255]
- list [MAGENTA_RGB](#) = [255, 0, 255]
- int [BLACK_HEX](#) = 0x000000
- int [WHITE_HEX](#) = 0xFFFFFF
- int [RED_HEX](#) = 0xFF0000
- int [YELLOW_HEX](#) = 0xFFEA00
- int [GREEN_HEX](#) = 0x00FF00
- int [CYAN_HEX](#) = 0x00FFFF
- int [BLUE_HEX](#) = 0x0000FF
- int [MAGENTA_HEX](#) = 0xFF00FF
- int [RED_HUE](#) = 0
- int [YELLOW_HUE](#) = 55
- int [GREEN_HUE](#) = 120
- int [CYAN_HUE](#) = 180
- int [BLUE_HUE](#) = 240
- int [MAGENTA_HUE](#) = 300
- list [RED_HUE_RANGE_MAX](#) = [330, 360]
- list [RED_HUE_RANGE_MIN](#) = [0, 25]
- list [YELLOW_HUE_RANGE](#) = [25, 64]
- list [GREEN_HUE_RANGE](#) = [64, 170]
- list [CYAN_HUE_RANGE](#) = [170, 210]
- list [BLUE_HUE_RANGE](#) = [210, 260]
- list [MAGENTA_HUE_RANGE](#) = [260, 330]
- list [BLACK_BRIGHTNESS_RANGE](#) = [0.0, 35.0]
- list [DARK_BRIGHTNESS_RANGE](#) = [35.0, 55.0]
- list [NORM_BRIGHTNESS_RANGE](#) = [55.0, 80.0]
- list [LIGHT_BRIGHTNESS_RANGE](#) = [80.0, 100.0]
- list [SATURATION_TOLERANCE_RANGE](#) = [10.0, 15.0]
- list [PASTEL_SATURATION_RANGE](#) = [15.0, 75.0]
- list [PASTEL_BRIGHTNESS_RANGE](#) = [65.0, 95.0]

5.4.1 Variable Documentation

BLACK_BRIGHTNESS_RANGE

```
list BLACK_BRIGHTNESS_RANGE = [0.0, 35.0]
```

BLACK_HEX

```
int BLACK_HEX = 0x000000
```

BLACK_RGB

```
list BLACK_RGB = [0, 0, 0]
```

BLUE_HEX

```
int BLUE_HEX = 0x0000FF
```

BLUE_HUE

```
int BLUE_HUE = 240
```

BLUE_HUE_RANGE

```
list BLUE_HUE_RANGE = [210, 260]
```

BLUE_RGB

```
list BLUE_RGB = [0, 0, 255]
```

CYAN_HEX

```
int CYAN_HEX = 0x00FFFF
```

CYAN_HUE

```
int CYAN_HUE = 180
```

CYAN_HUE_RANGE

```
list CYAN_HUE_RANGE = [170, 210]
```

CYAN_RGB

```
list CYAN_RGB = [0, 255, 255]
```

DARK_BRIGHTNESS_RANGE

```
list DARK_BRIGHTNESS_RANGE = [35.0, 55.0]
```

GREEN_HEX

```
int GREEN_HEX = 0x00FF00
```

GREEN_HUE

```
int GREEN_HUE = 120
```

GREEN_HUE_RANGE

```
list GREEN_HUE_RANGE = [64, 170]
```

GREEN_RGB

```
list GREEN_RGB = [0, 255, 0]
```

LIGHT_BRIGHTNESS_RANGE

```
list LIGHT_BRIGHTNESS_RANGE = [80.0, 100.0]
```

MAGENTA_HEX

```
int MAGENTA_HEX = 0xFF00FF
```

MAGENTA_HUE

```
int MAGENTA_HUE = 300
```

MAGENTA_HUE_RANGE

```
list MAGENTA_HUE_RANGE = [260, 330]
```

MAGENTA_RGB

```
list MAGENTA_RGB = [255, 0, 255]
```

NORM_BRIGHTNESS_RANGE

```
list NORM_BRIGHTNESS_RANGE = [55.0, 80.0]
```

PASTEL_BRIGHTNESS_RANGE

```
list PASTEL_BRIGHTNESS_RANGE = [65.0, 95.0]
```

PASTEL_SATURATION_RANGE

```
list PASTEL_SATURATION_RANGE = [15.0, 75.0]
```

RED_HEX

```
int RED_HEX = 0xFF0000
```

RED_HUE

```
int RED_HUE = 0
```

RED_HUE_RANGE_MAX

```
list RED_HUE_RANGE_MAX = [330, 360]
```

RED_HUE_RANGE_MIN

```
list RED_HUE_RANGE_MIN = [0, 25]
```

RED_RGB

```
list RED_RGB = [255, 0, 0]
```

SATURATION_TOLERANCE_RANGE

```
list SATURATION_TOLERANCE_RANGE = [10.0, 15.0]
```

WHITE_HEX

```
int WHITE_HEX = 0xFFFFFF
```

WHITE_RGB

```
list WHITE_RGB = [255, 255, 255]
```

YELLOW_HEX

```
int YELLOW_HEX = 0xFFEA00
```

YELLOW_HUE

```
int YELLOW_HUE = 55
```

YELLOW_HUE_RANGE

```
list YELLOW_HUE_RANGE = [25, 64]
```

YELLOW_RGB

```
list YELLOW_RGB = [255, 234, 0]
```

5.5 pypalex.conversion_utils Namespace Reference

Functions

- [rgb_to_hsv](#) (rgb_array)
Converts RGB array [r,g,b] to HSV array [h,s,v].
- [hsv_to_hex](#) (hsv_array)
Convert HSV array [h,s,v] to HEX string 'ffffff'.
- [hex_to_rgb](#) (hex_str)
Convert HEX string 'ffffff' to RGB array [r,g,b].
- [rgb_to_ansi](#) (rgb_array, background=False)
Constructs ANSI color escape code based on an RGB list.
- [ansi_to_rgb](#) (ansi_string)
Converts ANSI color escape code string into an RGB array.
- [hsv_to_rgb](#) (hsv_array)
Convert HSV array [h,s,v] to RGB array [r,g,b].
- [rgb_to_hex](#) (rgb_array)
Convert RGB array [r,g,b] to HEX string 'ffffff'.

5.5.1 Function Documentation

ansi_to_rgb()

```
ansi_to_rgb (  
    ansi_string )
```

Converts ANSI color escape code string into an RGB array.

Note

This function is dependent on the ANSI string to be formatted like '\033[{};2;{};{};{}m' or '\u001b[{};2;{};{};{}m' or something similar. For more information about these ANSI escape codes, here are some sources:

https://en.wikipedia.org/wiki/ANSI_escape_code#8-bit <https://stackoverflow.com/questions/4842424/list-of-ansi-color-escape-sequences/33206814#>
<https://stackoverflow.com/questions/45782766/color-python-output-given-rrggbggb-hex-v>

Parameters

<i>ansi_string</i>	ANSI color escape code string.
--------------------	--------------------------------

Returns

RGB array [r,g,b].

hex_to_rgb()

```
hex_to_rgb (
    hex_str )
```

Convert HEX string 'ffffff' to RGB array [r,g,b].

HEX string is in the set ["000000", "ffffff"]. RGB where [r,g,b] are in the set [0, 255].

Parameters

<i>hex_str</i>	HEX string 'ffffff'.
----------------	----------------------

Returns

RGB array [r,g,b].

hsv_to_hex()

```
hsv_to_hex (
    hsv_array )
```

Convert HSV array [h,s,v] to HEX string 'ffffff'.

HSV where h is in the set [0, 359] and s, v are in the set [0.0, 100.0]. HEX string is in the set ["000000", "ffffff"].

Parameters

<i>hsv_array</i>	HSV array [h,s,v].
------------------	--------------------

Returns

A HEX string.

hsv_to_rgb()

```
hsv_to_rgb (
    hsv_array )
```

Convert HSV array [h,s,v] to RGB array [r,g,b].

HSV where h is in the set [0, 359] and s, v are in the set [0.0, 100.0]. RGB where [r,g,b] are in the set [0, 255].
Formula adapted from <https://www.rapidtables.com/convert/color/hsv-to-rgb.html>

Parameters

<i>hsv_array</i>	HSV array [h,s,v].
------------------	--------------------

Returns

RGB array [r,g,b].

rgb_to_ansi()

```
rgb_to_ansi (
    rgb_array,
    background = False )
```

Constructs ANSI color escape code based on an RGB list.

An RGB [r,g,b] list is used to generate an ANSI escape code of the RGB color for use in the terminal CLI. The basic format for these codes depends on if it will be used for foreground or background color. Use \033[38;2;r;g;b;bm for the foreground color. Use \033[48;2;r;g;b;bm for the background color.

Note

For more information about these ANSI escape codes, here are some sources: https://en.wikipedia.org/wiki/ANSI_escape_code#8-bit <https://stackoverflow.com/questions/4842424/list-of-ansi-color-escape-sequences/33206814#33206814> <https://stackoverflow.com/questions/45782766/color-python-output-given-rrggbb-hex-v>

Parameters

<i>rgb_array</i>	RGB array [r,g,b].
<i>background</i>	Flag for if the RGB color is for a background or not.

Returns

ANSI escape code string of the RGB color.

rgb_to_hex()

```
rgb_to_hex (
    rgb_array )
```

Convert RGB array [r,g,b] to HEX string 'ffffff'.

RGB where [r,g,b] are in the set [0, 255]. HEX string is in the set ["000000", "ffffff"].

Parameters

<code>rgb_array</code>	RGB array [r,g,b].
------------------------	--------------------

Returns

A HEX string.

rgb_to_hsv()

```
rgb_to_hsv (
    rgb_array )
```

Converts RGB array [r,g,b] to HSV array [h,s,v].

RGB where [r,g,b] are in the set [0, 255]. HSV where h is in the set [0, 359] and s, v are in the set [0.0, 100.0].
Formula adapted from <https://www.rapidtables.com/convert/color/rgb-to-hsv.html>

Parameters

<code>rgb_array</code>	RGB array [r,g,b].
------------------------	--------------------

Returns

HSV array [h,s,v].

5.6 pypalex.extraction_utils Namespace Reference**Functions**

- [extract_ratios](#) (hsv_img_matrix_2d)
Extracts the ratios of hues per pixel.
- [construct_base_color_dictionary](#) (hsv_img_matrix_2d)
Constructs dictionary of base colors from an array of HSV pixel values.
- [extract_colors](#) (base_color_dict)
Extracts dominant light, normal and dark colors from each of the base colors.
- [check_missing_colors](#) (base_color_dict, extracted_colors_dict)
Checks for any missing colors in the base color dictionary and borrows them from the surrounding colors.
- [generate_remaining_colors](#) (extracted_colors_dict, ratios)
Generate the remaining black and white, and background and foreground colors.
- [extract_color_types](#) (hsv_base_color_matrix)
Extracts the dominant color types from a base color.
- [get_left_and_right_colors](#) (origin_color_name)
Gets the color names of the colors that are to the left and right of the originating color.
- [borrow_color](#) (extracted_colors_dict, origin, borrow_left, borrow_right)
Borrows a color from one of the extracted color types of the base colors.
- [get_dominant_hue](#) (extracted_colors_dict, ratios)
Calculates the dominant hue.

- `generate_black_and_white` (dominant_hue)
Generates black and white color types using the dominant hue.
- `generate_background_and_foreground` (dominant_hue, complementary_hue)
Generates the background and foreground colors.
- `sort_by_sat_and_bright_value` (hsv_base_color_matrix)
Sorts the colors by their saturation and brightness values.
- `extract_dominant_color` (hsv_color_type_matrix)
Extracts the dominant color from a color type.
- `check_missing_color_types` (light_color, norm_color, dark_color, black_color, achromatic_light, achromatic_←_norm, achromatic_dark, achromatic_black)
Checks to make sure all the color types have been properly set.
- `calculate_centroid` (hsv_color_type_matrix)
Calculates the centroid for a color type.
- `find_closest_to_centroid` (hsv_color_type_matrix, centroid)
Finds a color from a color type that is closest to the centroid.

5.6.1 Function Documentation

`borrow_color()`

```
borrow_color (
    extracted_colors_dict,
    origin,
    borrow_left,
    borrow_right )
```

Borrows a color from one of the extracted color types of the base colors.

Parameters

<code>extracted_colors_dict</code>	A Dictionary of extracted colors.
<code>origin</code>	The name of the originating color.
<code>borrow_left</code>	The name of the color to borrow from, to the left of origin.
<code>borrow_right</code>	The name of the color to borrow from, to the right of origin.

Returns

A numpy array of a borrowed color.

`calculate_centroid()`

```
calculate_centroid (
    hsv_color_type_matrix )
```

Calculates the centroid for a color type.

The centroid is basically the average color of a set of colors in [h,s,v] format. The centroid is a point in 3-dimensional space. The following sources were used to make this algorithm: <http://mkweb.bcgsc.ca/color-summarizer/?faq#averagehue> and <https://stackoverflow.com/a/8170595/17047816>

Parameters

<i>hsv_color_type_matrix</i>	A 2D numpy array of a color type in [h,s,v] format.
------------------------------	---

Returns

List of centroid color values in [h,s,l] format.

check_missing_color_types()

```
check_missing_color_types (
    light_color,
    norm_color,
    dark_color,
    black_color,
    achromatic_light,
    achromatic_norm,
    achromatic_dark,
    achromatic_black )
```

Checks to make sure all the color types have been properly set.

If a color type is missing, then it will be derived from the existing color types.

Note

I'm using the normalization formula from <https://stats.stackexchange.com/a/281164>

Parameters

<i>light_color</i>	A numpy array of a light color type in [h,s,v] format.
<i>norm_color</i>	A numpy array of a normal color type in [h,s,v] format.
<i>dark_color</i>	A numpy array of a dark color type in [h,s,v] format.
<i>black_color</i>	A numpy array of a black color type in [h,s,v] format.
<i>achromatic_light</i>	A numpy array of an achromatic light color type in [h,s,v] format.
<i>achromatic_norm</i>	A numpy array of an achromatic normal color type in [h,s,v] format.
<i>achromatic_dark</i>	A numpy array of an achromatic dark color type in [h,s,v] format.
<i>achromatic_black</i>	A numpy array of an achromatic black color type in [h,s,v] format.

check_missing_colors()

```
check_missing_colors (
    base_color_dict,
    extracted_colors_dict )
```

Checks for any missing colors in the base color dictionary and borrows them from the surrounding colors.

Parameters

<i>base_color_dict</i>	A dictionary of 2D numpy arrays for each of the base colors.
<i>extracted_colors_dict</i>	A Dictionary of extracted colors.

construct_base_color_dictionary()

```
construct_base_color_dictionary (  
    hsv_img_matrix_2d )
```

Constructs dictionary of base colors from an array of HSV pixel values.

Base colors are classified as [red, yellow, green, cyan, blue, magenta].

Parameters

<i>hsv_img_matrix_2d</i>	A 2D numpy array of pixels from an image, in [h,s,v] format.
--------------------------	--

Returns

Dictionary of base colors.

extract_color_types()

```
extract_color_types (  
    hsv_base_color_matrix )
```

Extracts the dominant color types from a base color.

A color type is either a light, normal, or dark version of a base color.

Parameters

<i>hsv_base_color_matrix</i>	A 2D numpy array of a base color where every element is a list in [h,s,v] format.
------------------------------	---

Returns

List of dominant color types, where each color type is a numpy array in [h,s,v] format.

extract_colors()

```
extract_colors (  
    base_color_dict )
```

Extracts dominant light, normal and dark colors from each of the base colors.

Parameters

<i>base_color_dict</i>	A dictionary of 2D numpy arrays for each of the base colors.
------------------------	--

Returns

Dictionary of light, normal and dark color types for each of the base colors.

extract_dominant_color()

```
extract_dominant_color (
    hsv_color_type_matrix )
```

Extracts the dominant color from a color type.

A color type is either a light, normal, or dark version of a base color.

Parameters

<i>hsv_color_type_matrix</i>	A 2D numpy array of a color type where every element is a list in [h,s,v] format.
------------------------------	---

Returns

A numpy array of a dominant color from a color type in [h,s,v] format.

extract_ratios()

```
extract_ratios (
    hsv_img_matrix_2d )
```

Extracts the ratios of hues per pixel.

Parameters

<i>hsv_img_matrix_2d</i>	A 2D numpy array of pixels from an image in [h,s,v] format.
--------------------------	---

Returns

Dictionary of hue ratios (percentage) in set [0.0, 100.0]

find_closest_to_centroid()

```
find_closest_to_centroid (
    hsv_color_type_matrix,
    centroid )
```

Finds a color from a color type that is closest to the centroid.

The distance between the centroid color and each of the other individual colors is calculated in 3-dimensional space using the Euclidean Distance formula from the following sources: <https://stackoverflow.com/a/35114586/17047816> and <https://byjus.com/maths/distance-between-two-points-3d/>.

Parameters

<i>hsv_color_type_matrix</i>	A 2D numpy array of a color type where every element is a list in [h,s,v] format.
<i>centroid</i>	List of centroid color values in [h,s,l] format.

Returns

List of all the colors in [h,s,v] format that are the shortest distance away from the centroid.

generate_background_and_foreground()

```
generate_background_and_foreground (
    dominant_hue,
    complementary_hue )
```

Generates the background and foreground colors.

The background and foreground colors are based on the dominant hue in an image and it's complimentary hue. The saturation and brightness values for the background and foreground colors need to be hardcoded to be easier to look at.

Parameters

<i>dominant_hue</i>	The dominant hue of an image.
<i>complementary_hue</i>	The complimentary hue to the dominant hue.

Returns

Numpy array of light and dark background and foreground colors in [h,s,v] format.

generate_black_and_white()

```
generate_black_and_white (
    dominant_hue )
```

Generates black and white color types using the dominant hue.

The saturation and brightness values, for the black and white color types, needs to be hardcoded in order to not interfere with the background and foreground colors.

Parameters

<i>dominant_hue</i>	The dominant hue of an image.
---------------------	-------------------------------

Returns

List of black and white color types in [h,s,v] format.

generate_remaining_colors()

```
generate_remaining_colors (
    extracted_colors_dict,
    ratios )
```

Generate the remaining black and white, and background and foreground colors.

Parameters

<i>extracted_colors_dict</i>	A Dictionary of extracted colors.
<i>ratios</i>	A Dictionary of ratios of the base colors in the image.

get_dominant_hue()

```
get_dominant_hue (
    extracted_colors_dict,
    ratios )
```

Calculates the dominant hue.

The dominant hue, also referred to as the average hue, is based on the color ratios and the colors extracted from an image.

Parameters

<i>extracted_colors_dict</i>	A Dictionary of extracted colors.
<i>ratios</i>	A Dictionary of ratios of the base colors in the image.

Returns

The dominant hue in an image.

get_left_and_right_colors()

```
get_left_and_right_colors (
    origin_color_name )
```

Gets the color names of the colors that are to the left and right of the originating color.

There are two ways to think about left and right on a color wheel: from the inside looking outward and from the outside looking inward. This has an effect on how we think of the linear format of the color wheel. For this package we will think about left and right colors using the latter option.

Parameters

<code>origin_color_name</code>	The name of the originating color.
--------------------------------	------------------------------------

Returns

List of color names that are to the left and right of the originating color.

sort_by_sat_and_bright_value()

```
sort_by_sat_and_bright_value (
    hsv_base_color_matrix )
```

Sorts the colors by their saturation and brightness values.

A color type is either a light, normal, dark, black or achromatic version of a base color.

Parameters

<code>hsv_base_color_matrix</code>	A 2D numpy array of a base color, where each element is a list in [h,s,v] format.
------------------------------------	---

Returns

A list of color types, where each element is a 2D numpy array of a color type whose elements are a list in [h,s,v] format.

5.7 pypalex.Extractor Namespace Reference

Classes

- class [Extractor](#)
Extracts colors given a matrix of HSV values extracted from an image.

5.8 pypalex.file_utils Namespace Reference

Functions

- [generate_config_file](#) (config_filename)
Generates a configuration file.
- [raw_dump](#) (extracted_colors_dict, image_name, output_path, export_file_format, export_color_format)
Saves the raw extracted colors into a file.
- [save_palettes](#) (palettes, palette_templates, image_name, output_path, export_file_format, export_color_format, pastel_light=False, pastel_normal=False, pastel_dark=False)
Saves the color palettes of extracted colors.

5.8.1 Function Documentation

generate_config_file()

```
generate_config_file (
    config_filename )
```

Generates a configuration file.

Generates a configuration file and saves it in the default Configuration Directory for PyPalEx.

Note

If a file with the same name already exists, it can be overwritten.

Parameters

<i>config_filename</i>	A string that represents the filename of the configuration file (e.g. 'palex-config.yaml').
------------------------	---

raw_dump()

```
raw_dump (
    extracted_colors_dict,
    image_name,
    output_path,
    export_file_format,
    export_color_format )
```

Saves the raw extracted colors into a file.

Note

If a file with the same name already exists, it can be overwritten.

Parameters

<i>extracted_colors_dict</i>	A dictionary of colors.
<i>image_name</i>	A string that represents the name of the image from where the colors were extracted (e.g. 'forest_wallpaper', 'bubblegum', etc).
<i>output_path</i>	A string that specifies the directory where to save the file (can be a blank string).
<i>export_file_format</i>	A string that specifies the format of the file that will be exported (e.g. 'json', 'yaml').
<i>export_color_format</i>	A string that specifies the format of the colors that will be exported (e.g. 'hsv', 'rgb', 'hex', 'ansi').

save_palettes()

```
save_palettes (
    palettes,
```

```

palette_templates,
image_name,
output_path,
export_file_format,
export_color_format,
pastel_light = False,
pastel_normal = False,
pastel_dark = False )

```

Saves the color palettes of extracted colors.

Each palette is saved to its own individual file.

Note

If files with the same name already exist, they can be overwritten.

Parameters

<i>palettes</i>	A dictionary of palettes that were organized based on the palette templates.
<i>palette_templates</i>	A dictionary of palette templates.
<i>image_name</i>	A string that represents the name of the image from where the colors were extracted (e.g. 'forest_wallpaper', 'bubblegum', etc).
<i>output_path</i>	A string that specifies the directory where to save the file (can be a blank string).
<i>export_file_format</i>	A string that specifies the format of the file that will be exported (e.g. 'json', 'yaml').
<i>export_color_format</i>	A string that specifies the format of the colors that will be exported (e.g. 'hsv', 'rgb', 'hex', 'ansi').
<i>pastel_light</i>	A Flag that specifies if the light colors have been converted to pastel.
<i>pastel_normal</i>	A Flag that specifies if the normal colors have been converted to pastel.
<i>pastel_dark</i>	A Flag that specifies if the dark colors have been converted to pastel.

5.9 pypalex.image_utils Namespace Reference

Functions

- [process_image](#) (image)
Processes PIL Image object.
- [rescale_image](#) (image)
Rescales image to a smaller sampling size while maintaining aspect ration.
- [process_helper](#) (rgb_matrix_2d)
Helper function for multiprocessing conversion operations.

5.9.1 Function Documentation

process_helper()

```

process_helper (
    rgb_matrix_2d )

```

Helper function for multiprocessing conversion operations.

Helps convert from [r,g,b] to [h,s,v].

Parameters

<i>rgb_matrix_2d</i>	A 2D matrix of rgb values.
----------------------	----------------------------

Returns

A numpy array/2D matrix of converted [h,s,v] values.

process_image()

```
process_image (  
    image )
```

Processes PIL Image object.

Multiprocessing example from: <https://stackoverflow.com/a/45555516>

Parameters

<i>image</i>	PIL Image object.
--------------	-------------------

Returns

2D numpy array of [h,s,v] arrays (pixels) from image.

rescale_image()

```
rescale_image (  
    image )
```

Rescales image to a smaller sampling size while maintaining aspect ration.

Note

The math behind rescaling the image came from: <https://math.stackexchange.com/a/3078131>

Parameters

<i>image</i>	PIL Image object.
--------------	-------------------

Returns

Tuple of the new width and height of image.

5.10 pypalex.print_utils Namespace Reference

Functions

- [print_default_palette_preview](#) (extracted_colors_dict, color_format)
Prints the extracted colors, organized into default color palettes, to the terminal.
- [print_template_palette_preview](#) (extracted_colors_dict, palette_templates, color_format)
Prints the extracted colors, organized with palette templates, to the terminal.
- [get_rgb_colors](#) (extracted_colors_dict, color_format)
Constructs a dictionary of colors in RGB [r,g,b] format.
- [get_ansi_color_codes](#) (rgb_colors_dict)
Constructs an ANSI escape code dictionary using a dictionary of colors in RGB [r,g,b] format.
- [make_default_row](#) (rgb_row_color, blank_row, border_type=None)
Creates a string that represents a default row when printing palette previews.
- [make_foreground_row](#) (rbg_foreground_color, rbg_background_color)
Creates a string that represents the foreground row when printing palette previews.
- [make_panes](#) (background_ansi_color, standard_ansi_colors, intense_ansi_colors)
Creates a string that represents the 4 rows of panes when printing palette previews.
- [make_panes_row](#) (background_ansi_color, standard_ansi_colors, intense_ansi_colors, panes_section)
Creates a string that represents a row of panes for printing palette previews.

5.10.1 Function Documentation

get_ansi_color_codes()

```
get_ansi_color_codes (
    rgb_colors_dict )
```

Constructs an ANSI escape code dictionary using a dictionary of colors in RGB [r,g,b] format.

Parameters

<code>rgb_colors_dict</code>	A dictionary of colors in RGB [r,g,b] format.
------------------------------	---

Returns

A dictionary of ANSI color escape codes.

get_rgb_colors()

```
get_rgb_colors (
    extracted_colors_dict,
    color_format )
```

Constructs a dictionary of colors in RGB [r,g,b] format.

Parameters

<i>extracted_colors_dict</i>	A dictionary of colors.
<i>color_format</i>	A string that specifies the format of each color in the extracted colors dictionary (e.g. 'hsv', 'rgb', 'hex', 'ansi').

Returns

A dictionary of RGB colors.

make_default_row()

```
make_default_row (
    rgb_row_color,
    blank_row,
    border_type = None )
```

Creates a string that represents a default row when printing palette previews.

The default row can be either a blank row or a row with a specific border.

Parameters

<i>rgb_row_color</i>	The color of the row in RGB [r,g,b] format.
<i>blank_row</i>	Flag that determines if this is a blank row or a border row.
<i>border_type</i>	A string that specifies if this row needs a border (e.g. 'top', 'bottom').

Returns

A string that represents a default row that can be printed.

make_foreground_row()

```
make_foreground_row (
    rgb_foreground_color,
    rgb_background_color )
```

Creates a string that represents the foreground row when printing palette previews.

Parameters

<i>rgb_foreground_color</i>	The foreground color of the row in RGB [r,g,b] format.
<i>rgb_background_color</i>	The background color of the row in RGB [r,g,b] format.

Returns

A string that represents a foreground row that can be printed.

make_panes()

```
make_panes (
    background_ansi_color,
    standard_ansi_colors,
    intense_ansi_colors )
```

Creates a string that represents the 4 rows of panes when printing palette previews.

Parameters

<i>background_ansi_color</i>	An ANSI escape code string of the background color.
<i>standard_ansi_colors</i>	A list of ANSI escape code strings for standard colors.
<i>intense_ansi_colors</i>	A list of ANSI escape code strings for intense colors.

Returns

A string that represents the 4 rows of panes that can be printed.

make_panes_row()

```
make_panes_row (
    background_ansi_color,
    standard_ansi_colors,
    intense_ansi_colors,
    panes_section )
```

Creates a string that represents a row of panes for printing palette previews.

Parameters

<i>background_ansi_color</i>	An ANSI escape code string of the background color.
<i>standard_ansi_colors</i>	A list of ANSI escape code strings for standard colors.
<i>intense_ansi_colors</i>	A list of ANSI escape code strings for intense colors.
<i>panes_section</i>	A string that specifies which section of the panes to make (e.g. 'top', 'middle', 'bottom').

Returns

A string that represents a row of panes that can be printed.

print_default_palette_preview()

```
print_default_palette_preview (
    extracted_colors_dict,
    color_format )
```

Prints the extracted colors, organized into default color palettes, to the terminal.

Prints a preview of the extracted colors to the user's CLI / Terminal screen, organized into default palettes and using ANSI escape codes and ASCII characters.

Note

The CLI / Terminal needs to be able to display ASCII characters and ANSI colors for this to work.

Parameters

<i>extracted_colors_dict</i>	A dictionary of colors.
<i>color_format</i>	A string that specifies the format of each color in the extracted colors dictionary (e.g. 'hsv', 'rgb', 'hex', 'ansi').

print_template_palette_preview()

```
print_template_palette_preview (
    extracted_colors_dict,
    palette_templates,
    color_format )
```

Prints the extracted colors, organized with palette templates, to the terminal.

Prints a preview of the extracted colors to the user's CLI / Terminal screen, organized with palette templates and using ANSI escape codes and ASCII characters.

Note

The CLI / Terminal needs to be able to display ASCII characters and ANSI colors for this to work.

Parameters

<i>extracted_colors_dict</i>	A dictionary of colors.
<i>palette_templates</i>	A dictionary of palette templates.
<i>color_format</i>	A string that specifies the format of each color in the extracted colors dictionary (e.g. 'hsv', 'rgb', 'hex', 'ansi').

6 Class Documentation

6.1 Extractor Class Reference

Extracts colors given a matrix of HSV values extracted from an image.

Public Member Functions

- [`__init__`](#) (self, [`hsv_img_matrix_2d`](#), [`image_name`](#)=None)
Extractor Constructor.
- [`run`](#) (self)
Main method for Extractor class.
- [`convert_to_pastel`](#) (self, [`pastel_light`](#)=False, [`pastel_normal`](#)=False, [`pastel_dark`](#)=False)

- Converts the selected color types from the extracted colors to pastel.*

 - [set_color_format](#) (self, color_format=None)
Sets the color format of the colors in the extracted dictionary.
 - [generate_palettes](#) (self, palette_templates=None)
Generates palettes based on a dictionary of palette templates.
 - [organize_extracted_dictionary](#) (self)
Organizes the extracted colors dictionary.
 - [convert_pastel_light](#) (self)
Converts light color type to pastel.
 - [convert_pastel_normal](#) (self)
Converts normal color type to pastel.
 - [convert_pastel_dark](#) (self)
Converts dark color type to pastel.
 - [generate_default_palettes](#) (self)
Generates a default set of palettes from the extracted colors.
 - [convert_pastel](#) (self, hsv_color)
Converts/normalizes HSV color to pastel.

Public Attributes

- [hsv_img_matrix_2d](#)
A 2D numpy array of pixels from an image in [h,s,v] format.
- [image_name](#)
The name of the image file, without any extension (e.g.
- [ratio_dict](#)
A dictionary that holds the ratio of base colors in an image and is used to identify the dominant color in an image.
- [base_color_dict](#)
A dictionary of 2D numpy arrays for each of the 6 base colors.
- [extracted_colors_dict](#)
A dictionary of extracted colors in [h,s,v] format.

6.1.1 Detailed Description

Extracts colors given a matrix of HSV values extracted from an image.

6.1.2 Constructor & Destructor Documentation

`__init__()`

```
__init__ (
    self,
    hsv_img_matrix_2d,
    image_name = None )
```

Extractor Constructor.

Parameters

<i>self</i>	The object pointer.
<i>hsv_img_matrix_2d</i>	A 2D numpy array of pixels from an image in [h,s,v] format.
<i>image_name</i>	The name of the image file, without any extension (e.g. .jpg, .png, etc.).

6.1.3 Member Function Documentation

convert_pastel()

```
convert_pastel (
    self,
    hsv_color )
```

Converts/normalizes HSV color to pastel.

For values x in range $[a, b]$, values x can be normalized to the new range $[y, z]$ with the following equation: $\text{new_x} = y + ((x-a) / (b-a)) * (z-y)$

Note

I'm using the normalization formula from <https://stats.stackexchange.com/a/281164>

Parameters

<i>self</i>	The object pointer.
<i>hsv_color</i>	List HSV color to be converted to pastel.

convert_pastel_dark()

```
convert_pastel_dark (
    self )
```

Converts dark color type to pastel.

Parameters

<i>self</i>	The object pointer.
-------------	---------------------

convert_pastel_light()

```
convert_pastel_light (
    self )
```

Converts light color type to pastel.

Parameters

<i>self</i>	The object pointer.
-------------	---------------------

convert_pastel_normal()

```
convert_pastel_normal (
```

```
self )
```

Converts normal color type to pastel.

Parameters

<i>self</i>	The object pointer.
-------------	---------------------

convert_to_pastel()

```
convert_to_pastel (
    self,
    pastel_light = False,
    pastel_normal = False,
    pastel_dark = False )
```

Converts the selected color types from the extracted colors to pastel.

There are only 3 color types to choose from: light, normal, dark.

Parameters

<i>self</i>	The object pointer.
<i>pastel_light</i>	Flag to convert light color types to pastel.
<i>pastel_normal</i>	Flag to convert normal color types to pastel.
<i>pastel_dark</i>	Flag to convert dark color types to pastel.

generate_default_palettes()

```
generate_default_palettes (
    self )
```

Generates a default set of palettes from the extracted colors.

Returns

A dictionary of default color palettes.

generate_palettes()

```
generate_palettes (
    self,
    palette_templates = None )
```

Generates palettes based on a dictionary of palette templates.

Note

Palette templates follow a certain structure. Each palette template has a name (key) and a dictionary (value). For a more thorough explanation please refer to the Configuration File page on the PyPalEx GitHub's Wiki page: <https://github.com/AlTimofeyev/pypalex/wiki/Configuration-File>

Parameters

<i>palette_templates</i>	A dictionary of palette template dictionaries.
--------------------------	--

Returns

A dictionary of color palettes.

organize_extracted_dictionary()

```
organize_extracted_dictionary (
    self )
```

Organizes the extracted colors dictionary.

The reorganization of the extracted colors' dictionary is done so that the (key, value) pairs appear in a specific order. This will be useful if the user wants to export the raw hierarchy of the data.

Parameters

<i>self</i>	The object pointer.
-------------	---------------------

run()

```
run (
    self )
```

Main method for Extractor class.

Performs extraction of colors.

Parameters

<i>self</i>	The object pointer.
-------------	---------------------

set_color_format()

```
set_color_format (
    self,
    color_format = None )
```

Sets the color format of the colors in the extracted dictionary.

There are 3 color formats to choose from: hsv, rgb and hex.

Note

This can only be done once, as the colors are converted from hsv to a chosen color format.

Parameters

<i>self</i>	The object pointer.
<i>color_format</i>	A string that specifies the format each color should have (e.g. 'hsv', 'rgb', 'hex', 'ansi').

6.1.4 Member Data Documentation**base_color_dict**

```
base_color_dict
```

A dictionary of 2D numpy arrays for each of the 6 base colors.

extracted_colors_dict

```
extracted_colors_dict
```

A dictionary of extracted colors in [h,s,v] format.

hsv_img_matrix_2d

```
hsv_img_matrix_2d
```

A 2D numpy array of pixels from an image in [h,s,v] format.

image_name

```
image_name
```

The name of the image file, without any extension (e.g.
.jpg, .png, etc.).

ratio_dict

```
ratio_dict
```

A dictionary that holds the ratio of base colors in an image and is used to identify the dominant color in an image.

The documentation for this class was generated from the following file:

- [Extractor.py](#)

7 File Documentation

7.1 `__main__.py` File Reference

Main script for PyPalEx.

Namespaces

- namespace `pypalex`
Python Palette [Extractor](#): extracts color palettes from images.
- namespace `pypalex.__main__`

Functions

- `main ()`
Main script function.
- `handle_args ()`
Handles the arguments passed to PyPalEx.
- `extract_color_palettes ()`
Handles color extraction from image(s).
- `setup_argument_parser ()`
Sets up the argument parser for command line arguments.
- `check_sources (filepaths, path=None)`
Checks each of the sources provided and removes any bad sources.
- `check_path (path)`
Check the path to make sure it exists.
- `handle_config ()`
Handle the PyPalEx configuration file settings.
- `set_global_args (args)`
Sets the global variables using the arguments.
- `check_source (filepath)`
Checks to make sure the path leads to a file.

Variables

- str `CONFIG_FILENAME = 'palex-config.yaml'`
Filename of the configuration file.
- list `PROPER_IMAGES = []`
List of real/existing image file path(s).
- list `FILENAMES = []`
List of image filenames (contain file extensions).
- list `IMAGE_NAMES = []`
List of image names.
- str `OUTPUT_PATH = ''`
The path to the output directory where all exported files will be saved.
- str `EXPORT_FILE_FORMAT = 'json'`
The format of the files to be exported (e.g.
- str `EXPORT_COLOR_FORMAT = 'hex'`

- *The format in which the extracted colors will be exported (e.g.*
dict `EXPORT_PALETTE_TEMPLATES` = {}
Dictionary of palette templates that can be used to organize extracted colors into palettes to export.
- bool `SAVE_CHECK` = False
Flag to check if user wants to save extracted color palettes.
- bool `SHOW_PREVIEW` = False
Flag to show a preview of extracted palettes.
- bool `SAVE_RAW` = False
Flag to save raw extracted colors.
- bool `PASTEL_L` = False
Flag to convert light color type to pastel.
- bool `PASTEL_N` = False
Flag to convert normal color type to pastel.
- bool `PASTEL_D` = False
Flag to convert dark color type to pastel.
- dict `VALID_COLOR_SET`
A set of valid color names used to check user-defined color palettes from the configuration file.

7.1.1 Detailed Description

Main script for PyPalEx.

Used to run from the Command Line.

7.1.2 Author(s)

- Created by Al Timofeyev on February 2, 2022.
- Modified by Al Timofeyev on April 21, 2022.
- Modified by Al Timofeyev on March 6, 2023.
- Modified by Al Timofeyev on March 22, 2023.
- Modified by Al Timofeyev on March 26, 2023.
- Modified by Al Timofeyev on April 7, 2023.
- Modified by Al Timofeyev on June 10, 2024.
- Modified by Al Timofeyev on July 8, 2024.

7.2 `arg_messages.py` File Reference

Archive of messages to display for arguments supplied by user.

Namespaces

- namespace `pypalex`
Python Palette [Extractor](#): extracts color palettes from images.
- namespace `pypalex.arg_messages`

Functions

- [bad_source_message](#) ()
Generates an error message if the sources provided were not images.
- [bad_path_message](#) ()
Generates an error message if the directory provided is not a valid directory.
- [no_args_help_message](#) ()
Generates a help message if no arguments were presented.

7.2.1 Detailed Description

Archive of messages to display for arguments supplied by user.

7.2.2 Author(s)

- Created by AI Timofeyev on March 3, 2022.
- Modified by AI Timofeyev on April 21, 2022.
- Modified by AI Timofeyev on March 6, 2023.
- Modified by AI Timofeyev on July 8, 2024.

7.3 constants.py File Reference

A collection of constants for PyPalEx.

Namespaces

- namespace [pypalex](#)
Python Palette [Extractor](#): extracts color palettes from images.
- namespace [pypalex.constants](#)

Variables

- list [BLACK_RGB](#) = [0, 0, 0]
- list [WHITE_RGB](#) = [255, 255, 255]
- list [RED_RGB](#) = [255, 0, 0]
- list [YELLOW_RGB](#) = [255, 234, 0]
- list [GREEN_RGB](#) = [0, 255, 0]
- list [CYAN_RGB](#) = [0, 255, 255]
- list [BLUE_RGB](#) = [0, 0, 255]
- list [MAGENTA_RGB](#) = [255, 0, 255]
- int [BLACK_HEX](#) = 0x000000
- int [WHITE_HEX](#) = 0xFFFFFFFF
- int [RED_HEX](#) = 0xFF0000
- int [YELLOW_HEX](#) = 0xFFEA00
- int [GREEN_HEX](#) = 0x00FF00
- int [CYAN_HEX](#) = 0x00FFFF

- int `BLUE_HEX` = 0x0000FF
- int `MAGENTA_HEX` = 0xFF00FF
- int `RED_HUE` = 0
- int `YELLOW_HUE` = 55
- int `GREEN_HUE` = 120
- int `CYAN_HUE` = 180
- int `BLUE_HUE` = 240
- int `MAGENTA_HUE` = 300
- list `RED_HUE_RANGE_MAX` = [330, 360]
- list `RED_HUE_RANGE_MIN` = [0, 25]
- list `YELLOW_HUE_RANGE` = [25, 64]
- list `GREEN_HUE_RANGE` = [64, 170]
- list `CYAN_HUE_RANGE` = [170, 210]
- list `BLUE_HUE_RANGE` = [210, 260]
- list `MAGENTA_HUE_RANGE` = [260, 330]
- list `BLACK_BRIGHTNESS_RANGE` = [0.0, 35.0]
- list `DARK_BRIGHTNESS_RANGE` = [35.0, 55.0]
- list `NORM_BRIGHTNESS_RANGE` = [55.0, 80.0]
- list `LIGHT_BRIGHTNESS_RANGE` = [80.0, 100.0]
- list `SATURATION_TOLERANCE_RANGE` = [10.0, 15.0]
- list `PASTEL_SATURATION_RANGE` = [15.0, 75.0]
- list `PASTEL_BRIGHTNESS_RANGE` = [65.0, 95.0]

7.3.1 Detailed Description

A collection of constants for PyPalEx.

7.3.2 Author(s)

- Created by AI Timofeyev on February 2, 2022.
- Modified by AI Timofeyev on April 21, 2022.
- Modified by AI Timofeyev on March 6, 2023.
- Modified by AI Timofeyev on May 31, 2024.
- Modified by AI Timofeyev on June 10, 2024.

7.4 `conversion_utils.py` File Reference

Utilities for converting between RGB, HSV, HEX.

Namespaces

- namespace `pypalex`
Python Palette [Extractor](#): extracts color palettes from images.
- namespace `pypalex.conversion_utils`

Functions

- [rgb_to_hsv](#) (rgb_array)
Converts RGB array [r,g,b] to HSV array [h,s,v].
- [hsv_to_hex](#) (hsv_array)
Convert HSV array [h,s,v] to HEX string 'ffffff'.
- [hex_to_rgb](#) (hex_str)
Convert HEX string 'ffffff' to RGB array [r,g,b].
- [rgb_to_ansi](#) (rgb_array, background=False)
Constructs ANSI color escape code based on an RGB list.
- [ansi_to_rgb](#) (ansi_string)
Converts ANSI color escape code string into an RGB array.
- [hsv_to_rgb](#) (hsv_array)
Convert HSV array [h,s,v] to RGB array [r,g,b].
- [rgb_to_hex](#) (rgb_array)
Convert RGB array [r,g,b] to HEX string 'ffffff'.

7.4.1 Detailed Description

Utilities for converting between RGB, HSV, HEX.

7.4.2 Author(s)

- Created by Al Timofeyev on February 2, 2022.
- Modified by Al Timofeyev on April 21, 2022.
- Modified by Al Timofeyev on March 6, 2023.
- Modified by Al Timofeyev on April 5, 2023.
- Modified by Al Timofeyev on July 8, 2024.

7.5 extraction_utils.py File Reference

Utilities for extracting colors from the image.

Namespaces

- namespace [pypalex](#)
Python Palette [Extractor](#): extracts color palettes from images.
- namespace [pypalex.extraction_utils](#)

Functions

- [extract_ratios](#) (hsv_img_matrix_2d)
Extracts the ratios of hues per pixel.
- [construct_base_color_dictionary](#) (hsv_img_matrix_2d)
Constructs dictionary of base colors from an array of HSV pixel values.
- [extract_colors](#) (base_color_dict)
Extracts dominant light, normal and dark colors from each of the base colors.
- [check_missing_colors](#) (base_color_dict, extracted_colors_dict)
Checks for any missing colors in the base color dictionary and borrows them from the surrounding colors.
- [generate_remaining_colors](#) (extracted_colors_dict, ratios)
Generate the remaining black and white, and background and foreground colors.
- [extract_color_types](#) (hsv_base_color_matrix)
Extracts the dominant color types from a base color.
- [get_left_and_right_colors](#) (origin_color_name)
Gets the color names of the colors that are to the left and right of the originating color.
- [borrow_color](#) (extracted_colors_dict, origin, borrow_left, borrow_right)
Borrows a color from one of the extracted color types of the base colors.
- [get_dominant_hue](#) (extracted_colors_dict, ratios)
Calculates the dominant hue.
- [generate_black_and_white](#) (dominant_hue)
Generates black and white color types using the dominant hue.
- [generate_background_and_foreground](#) (dominant_hue, complementary_hue)
Generates the background and foreground colors.
- [sort_by_sat_and_bright_value](#) (hsv_base_color_matrix)
Sorts the colors by their saturation and brightness values.
- [extract_dominant_color](#) (hsv_color_type_matrix)
Extracts the dominant color from a color type.
- [check_missing_color_types](#) (light_color, norm_color, dark_color, black_color, achromatic_light, achromatic_↔_norm, achromatic_dark, achromatic_black)
Checks to make sure all the color types have been properly set.
- [calculate_centroid](#) (hsv_color_type_matrix)
Calculates the centroid for a color type.
- [find_closest_to_centroid](#) (hsv_color_type_matrix, centroid)
Finds a color from a color type that is closest to the centroid.

7.5.1 Detailed Description

Utilities for extracting colors from the image.

7.5.2 Author(s)

- Created by AI Timofeyev on February 10, 2022.
- Modified by AI Timofeyev on April 21, 2022.
- Modified by AI Timofeyev on March 6, 2023.
- Modified by AI Timofeyev on March 22, 2023.
- Modified by AI Timofeyev on April 6, 2023.
- Modified by AI Timofeyev on May 31, 2024.
- Modified by AI Timofeyev on June 10, 2024.
- Modified by AI Timofeyev on July 8, 2024.

7.6 Extractor.py File Reference

Extraction utility class for extracting colors from the image.

Classes

- class [Extractor](#)
Extracts colors given a matrix of HSV values extracted from an image.

Namespaces

- namespace [pypalex](#)
Python Palette [Extractor](#): extracts color palettes from images.
- namespace [pypalex.Extractor](#)

7.6.1 Detailed Description

Extraction utility class for extracting colors from the image.

7.6.2 Author(s)

- Created by AI Timofeyev on February 10, 2022.
- Modified by AI Timofeyev on April 21, 2022.
- Modified by AI Timofeyev on March 6, 2023.
- Modified by AI Timofeyev on March 22, 2023.
- Modified by AI Timofeyev on April 5, 2023.
- Modified by AI Timofeyev on June 10, 2024.
- Modified by AI Timofeyev on July 8, 2024.

7.7 file_utils.py File Reference

Utilities for file handling.

Namespaces

- namespace [pypalex](#)
Python Palette [Extractor](#): extracts color palettes from images.
- namespace [pypalex.file_utils](#)

Functions

- [generate_config_file](#) (config_filename)
Generates a configuration file.
- [raw_dump](#) (extracted_colors_dict, image_name, output_path, export_file_format, export_color_format)
Saves the raw extracted colors into a file.
- [save_palettes](#) (palettes, palette_templates, image_name, output_path, export_file_format, export_color_format, pastel_light=False, pastel_normal=False, pastel_dark=False)
Saves the color palettes of extracted colors.

7.7.1 Detailed Description

Utilities for file handling.

Note

Potential point for contributors to add different output saving options.

7.7.2 Author(s)

- Created by AI Timofeyev on April 5, 2023.
- Modified by AI Timofeyev on July 8, 2024.

7.8 image_utils.py File Reference

Utilities for processing image and file handling.

Namespaces

- namespace [pypalex](#)
Python Palette [Extractor](#): extracts color palettes from images.
- namespace [pypalex.image_utils](#)

Functions

- [process_image](#) (image)
Processes PIL Image object.
- [rescale_image](#) (image)
Rescales image to a smaller sampling size while maintaining aspect ration.
- [process_helper](#) (rgb_matrix_2d)
Helper function for multiprocessing conversion operations.

7.8.1 Detailed Description

Utilities for processing image and file handling.

7.8.2 Author(s)

- Created by Al Timofeyev on February 27, 2022.
- Modified by Al Timofeyev on April 21, 2022.
- Modified by Al Timofeyev on March 6, 2023.
- Modified by Al Timofeyev on April 5, 2023.
- Modified by Al Timofeyev on May 16, 2024.

7.9 print_utils.py File Reference

Utilities for printing preview to the screen.

Namespaces

- namespace [pypalex](#)
Python Palette [Extractor](#): extracts color palettes from images.
- namespace [pypalex.print_utils](#)

Functions

- [print_default_palette_preview](#) (extracted_colors_dict, color_format)
Prints the extracted colors, organized into default color palettes, to the terminal.
- [print_template_palette_preview](#) (extracted_colors_dict, palette_templates, color_format)
Prints the extracted colors, organized with palette templates, to the terminal.
- [get_rgb_colors](#) (extracted_colors_dict, color_format)
Constructs a dictionary of colors in RGB [r,g,b] format.
- [get_ansi_color_codes](#) (rgb_colors_dict)
Constructs an ANSI escape code dictionary using a dictionary of colors in RGB [r,g,b] format.
- [make_default_row](#) (rgb_row_color, blank_row, border_type=None)
Creates a string that represents a default row when printing palette previews.
- [make_foreground_row](#) (rbg_foreground_color, rbg_background_color)
Creates a string that represents the foreground row when printing palette previews.
- [make_panes](#) (background_ansi_color, standard_ansi_colors, intense_ansi_colors)
Creates a string that represents the 4 rows of panes when printing palette previews.
- [make_panes_row](#) (background_ansi_color, standard_ansi_colors, intense_ansi_colors, panes_section)
Creates a string that represents a row of panes for printing palette previews.

7.9.1 Detailed Description

Utilities for printing preview to the screen.

Note

Potential point for contributors to add different printing options, maybe even a printing option that displays in a GUI.

7.9.2 Author(s)

- Created by Al Timofeyev on April 5, 2023.
- Modified by Al Timofeyev on July 8, 2024.

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