**Game Title:** Cave Escape

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**Game Description** 

This is a co-op game wherein each player has their own section to play in. The Fighter

(Player 1) is trapped in a cave and needs the Solver/Scientist (Player 2) to help him out but the

Solver/Scientist is trapped in a maze and needs to find a way out.

Controls

Both players spawn at the center of their respectable cave. Both players must use the

arrow keys to move and the spacebar to stop their movement.

**Game Mechanics** 

Player 1 has the losing condition while Player 2 has the winning condition. Player 1 must

survive the Bomb-ombs that keep spawning in the cave and he/she only has 3 lives. The goal of

Player 1 is to survive until Player 2 exits out of his/her cave. The cave Player 2 consists of a

maze but there's a twist. The game is programmed such that it simulates a player having a

flashlight that if Player 2 hits a wall, it becomes visible to the player. The goal of Player 2 is to

get out of the maze and win the game.