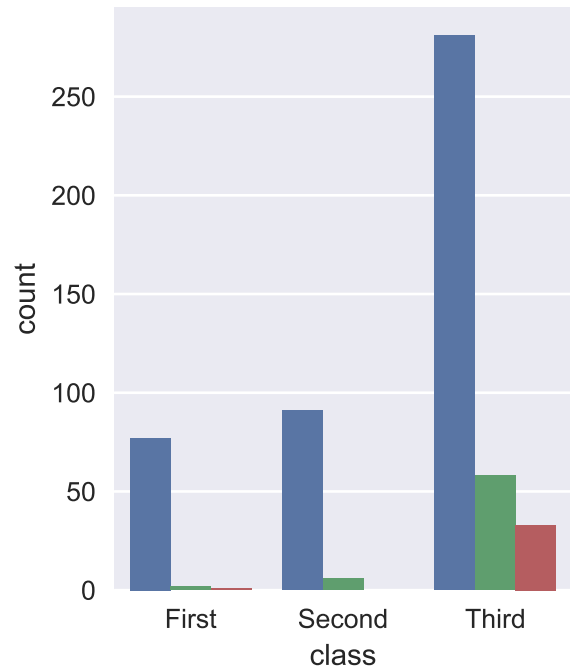


survived = 0



survived = 1

