ALAA ABUSARAH

SENIOR UNITY DEVELOPER

Results-driven Unity Developer with 5+ years of experience, specializing in Games Production. Proven success in managing diverse projects with Agile methodologies. Recognized for reducing development time, improving efficiency, and attracting investments.

- Reduced development time by 35% at GamesCup
- Facilitated a rapid $56,000 investment at STEM LAP
- Developed open-source AI framework for Unity

ALAA
ABUSARAH

CONTACT

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Portfolio:-
AlaaAbusarah.com

Github :-
Github.com/Alaa-AbuSarah

LANGUAGES

- Arabic - Native
- English - Fluent

100%
80%

SKILLS

- Tools Development
- Game Designing
- Project Management
- Agile Methodology
- AR Development
- Canva
- Figma
- UI / UX
- Obsidian

EXPERIENCE

NOV 2022 - DEC 2023 - GAMESCUP
GAME PRODUCER (Part-Time)
- **Reduced development time** by 35% by implementing Agile methodologies in the interior technical system.
- **Improved system efficiency,** resulting in a 50% decrease in technical issues.
- **Increased team productivity** by 65% through the implementation of Agile methodologies.

JUL 2022 - NOV 2022 - STEM LAP
VICE PRESIDENT & SENIOR UNITY DEVELOPER
- **Facilitated a rapid $56,000 investment** within one week by effectively translating the company's vision into a tangible product, showcasing a decisive ability to attract financial support and accelerate project development.

JAN 2022 - JUL 2022 - TARMEM
SENIOR UNITY AR DEVELOPER
- Converting 3D archaeological designs into interactive materials on AR and linking them to GPS.

2019 - 2022 - FREELANCE
GAME DEVELOPER
- Carrying out projects on the Unity Engine in its various fields.

Achievements

OPEN-SOURCE AI FRAMEWORK FOR UNITY
- **Boosted project efficiency** with an AI framework, reducing Unity project development time.
- **Enhanced in-house AI capabilities,** resulting in more efficient and sophisticated AI behaviors for company projects.