



ALAA ABUSARAH

SENIOR UNITY
DEVELOPER

Results-driven Senior Unity Developer with over 5 years of expertise, Throughout my journey, I have honed a diverse range of skills by working in startups, engaging in multifaceted projects that expanded my expertise.

Before you reading my CV I'd like to highlight my enthusiasm for making and sharing open-source projects.

Enjoyed reading...



ALAA ABUSARAH

CONTACT



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Github :-
Github.com/Alaa-AbuSarah

LANGUAGES

- Arabic - Native 
- English - Fluent 

SKILLS

- Tools Development
- Game Designing
- Project Management
- Agile
- AR Development
- Canva
- Figma
- UI / UX
- Obsidian



EXPERIENCE

NOV 2022 - DEC 2023 - GAMESCUP GAME PRODUCER (Part-Time)

- **Reduced development time** by 35% by implementing Agile methodologies in the interior technical system.
- **Improved system efficiency**, resulting in a 50% decrease in technical issues.
- **Increased team productivity** by 65% through the implementation of Agile methodologies.

JUL 2022 - NOV 2022 - STEM LAP VICE PRESIDENT & SENIOR UNITY DEVELOPER

- **Facilitated a rapid \$56,000 investment** within one week by effectively translating the company's vision into a tangible product, showcasing a decisive ability to attract financial support and accelerate project development.

JAN 2022 - JUL 2022 - TARMEM SENIOR UNITY AR DEVELOPER

- Converting 3D archaeological designs into interactive materials on AR and linking them to GPS.

2019 - 2022 - FREELANCE GAME DEVELOPER

- Carrying out projects on the Unity Engine in its various fields.

Achievements

OPEN-SOURCE AI-FRAMEWORK FOR UNITY

- **Boosted project efficiency** with an AI framework, reducing Unity project development time.
- **Enhanced in-house AI capabilities**, resulting in more efficient and sophisticated AI behaviors for company projects.