# Alaa Abusarah

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## **Unity Developer**

## **Gameplay Programming | AI | SOLID Principles | C# Design Patterns | Editor Tools**

Unity Developer with 5+ years of experience.

Interested in reducing development time and increasing productivity at your company.

## **WORK EXPERIENCE**

## GamesCup - Jordan, Amman

11/2022 - 12/2023

#### **Senior Unity Developer**

I was the lead and main developer of mobile targeted games.

- Successfully developed and released two mobile titles.
- Designed systems to increase development efficiency.

## **Steam Lap** - Jordan, *Amman*

07/2022 - 11/2022

## **Mid-Level Unity Developer**

I developed and led the Educational Game, ensuring innovative solutions, based on this team effort the company was able to bring its first fund.

**Tarmem** - Jordan, Amman

01/2022 - 7/2022

#### **Junior Unity AR Developer**

Converting 3D archaeological designs into interactive materials on AR and linking them to GPS.

- Developed VR and AR applications.
- Developed external SAAS apps for the company needs.

#### Freelancer - Jordan, Amman

01/2019 - 01/2022

#### **Game Developer**

Carrying out projects on the Unity Engine in its various fields.

- Consistently developed a minimum of one game every three months.
- Team collaboration.
- Developed and released three mobile mini-games.

#### PROFESSIONAL SKILLS

- Expert in Unity game development (C#), including tools and SDKs development.
- Agile project management for optimized workflows.

- Unity-based Augmented Reality (AR) development.
- Figma for UI/UX
- Obsidian for software architecture.

# **LANGUAGE COMPETENCIES**

- Arabic: native language
- English: fluent (speaking, reading, writing)