GOALS FOR TODAY

AND WHAT YOU SHOULD LEARN

- 1. What is function approximation
- 2. Universal function approximation Theorem(s)
- 3. What are and why basis functions are needed
- 4. How to do linear function approximation with a basis function

WHAT IS IT?

For any function f_* , e.g., $f_*(x) = ax^2 + bx + c$, we want an approximation f(x) $\forall x, |f(x) - f_*(x)| < \epsilon$

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For any function
$$f_*$$
, e.g., $f_*(x) = ax^2 + bx + c$, we want an approximation $f(x)$ $\forall x, |f(x) - f_*(x)| < \epsilon$

Why?

• $f_*(x)$ might be expensive (or impossible) to compute — even if we know f_*

•
$$sin(x) = x - \frac{x^3}{3!} + \frac{x^5}{5!} - \frac{x^7}{7!} + \dots ==> Computers approximate this$$

WHAT IS IT?

For any function f_* , e.g., $f_*(x) = ax^2 + bx + c$, we want an approximation f(x) $\forall x, |f(x) - f_*(x)| < \epsilon$

Why?

- We don't know f_*
 - supervised learning: samples of $(x, y = f_*(x))$ pairs

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For any function f_* , e.g., $f_*(x) = ax^2 + bx + c$, we want an approximation f(x) $\forall x, |f(x) - f_*(x)| < \epsilon$

Why?

- Sometimes both
 - ullet Create a big model f to approximate f_* from a data set
 - Compress f into a faster version f'

HOW

$$f_*: \mathbb{R} \to \mathbb{R}$$

Real numbers may be too large to approximate

Consider some bounded set $\mathcal{X} = [-1,1]$

$$f: \mathcal{X} \to \mathbb{R}$$

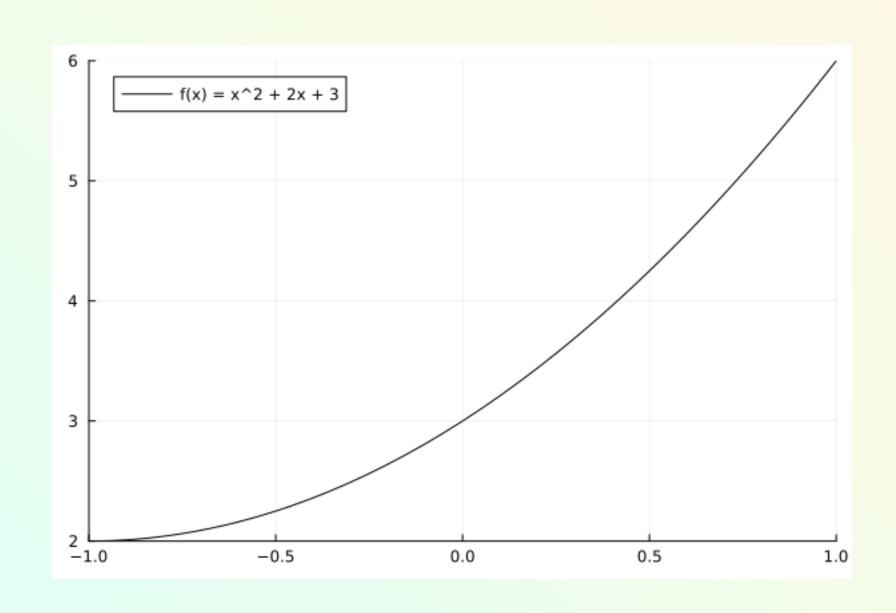
$$\forall x \in \mathcal{X}, |f(x) - f_*(x)| < \epsilon$$

EXAMPLE

We know the functional form: $f_*(x) = ax^2 + bx + c$

$$f_*(x) = x^2 + 2x + 3$$

$$\mathcal{X} = [-1,1]$$



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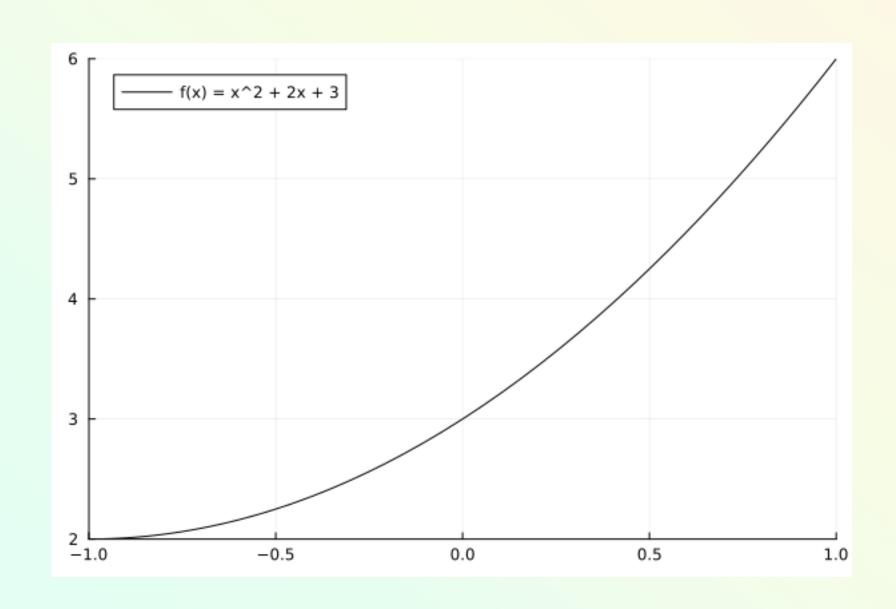
$$f_*(x) = x^2 + 2x + 3$$

$$\mathcal{X} = [-1,1]$$

$$f(x, a, b, c) = ax^2 + bx + c$$

Need to find a, b, c to minimize the error

$$|f(x, a, b, c) - f_*(x)|$$



EXAMPLE

Have 3 unknown variables: a, b, c

Need 3 evaluations of f at unique x, i.e., $f_*(x_1), f_*(x_2), f_*(x_3)$

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Need 3 evaluations of f at unique x, i.e., $f_*(x_1), f_*(x_2), f_*(x_3)$

Create a system of equations:

$$f_*(x_1) = ax_1^2 + bx_1 + c$$

$$f_*(x_2) = ax_2^2 + bx_2 + c$$

$$f_*(x_3) = ax_3^2 + bx_3 + c$$

Solve

$$f_*(x_1) = ax_1^2 + bx_1 + c$$

$$f_*(x_2) = ax_2^2 + bx_2 + c$$

$$f_*(x_3) = ax_3^2 + bx_3 + c$$

$$\begin{bmatrix}
f_*(x_1) \\
f_*(x_2) \\
f_*(x_3)
\end{bmatrix} = \begin{bmatrix}
x_1^2 & x_1 & 1 \\
x_2^2 & x_2 & 1 \\
x_3^2 & x_3 & 1
\end{bmatrix}
\underbrace{\begin{bmatrix}
a \\
b \\
c
\end{bmatrix}}_{w}$$

$$= b$$

EXAMPLE

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$$w = A$$

b = Aw

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$$A^{-1}A = I, Iw = w$$

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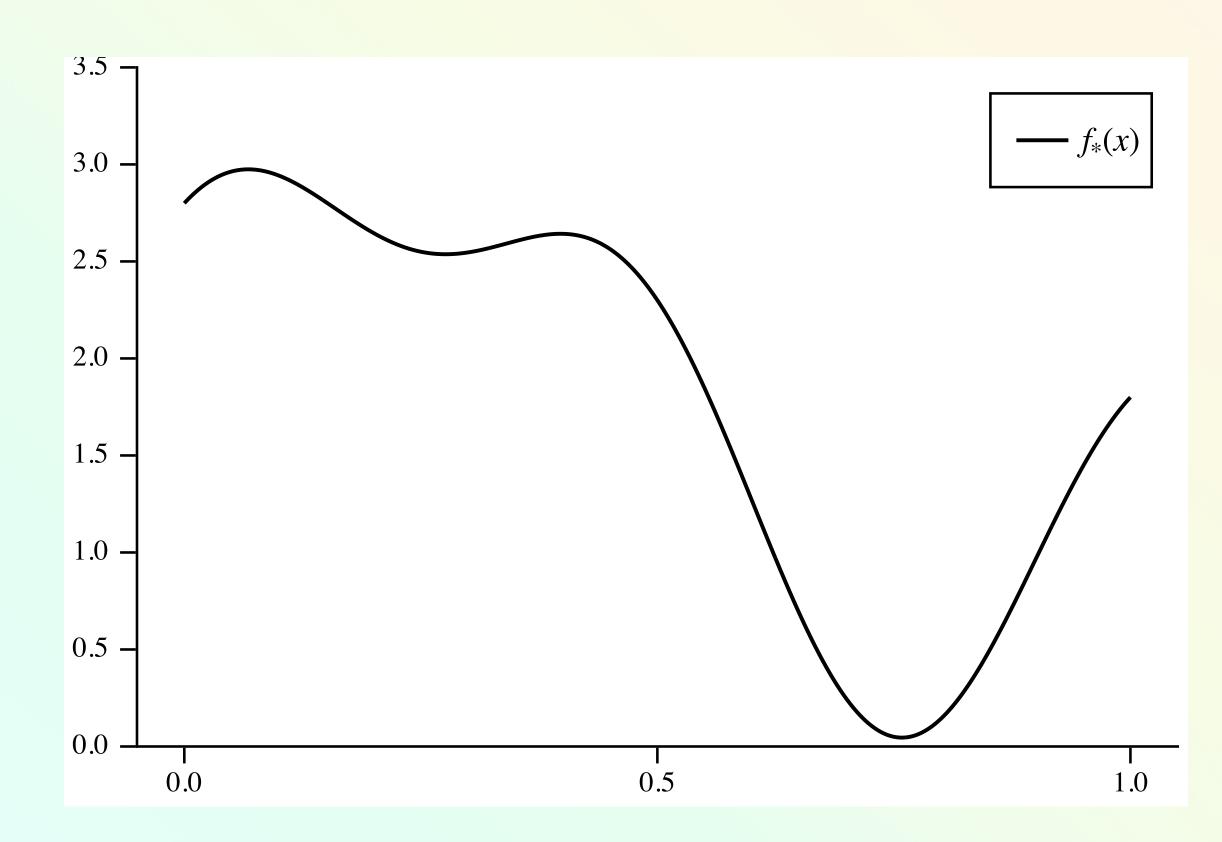
$$A^{-1}A = I, Iw = w$$

$$w = A^{-1}b$$

A must be invertible

APPROACHES DON'T KNOW PARAMETRIC FORM FOR f*

Need to find $f(x) \approx f_*(x)$

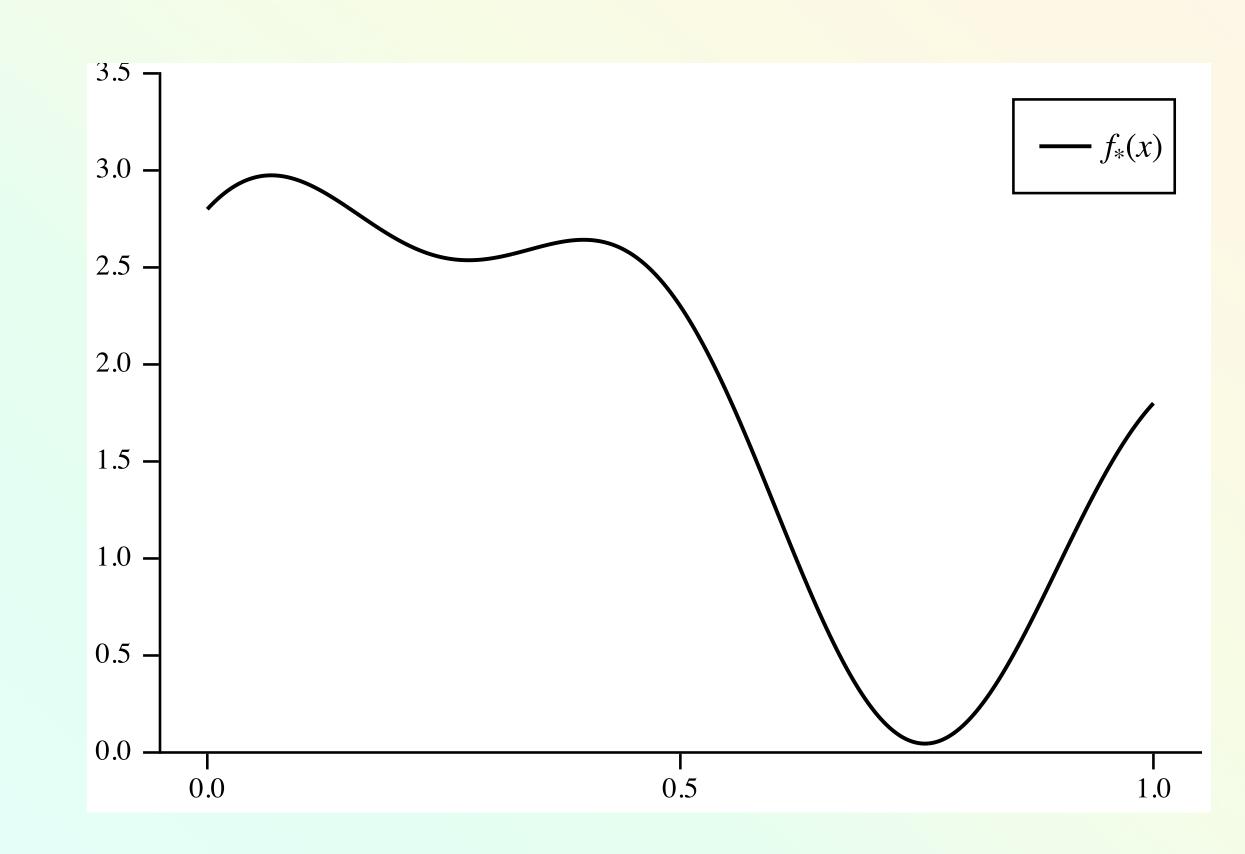


APPROACHES DON'T KNOW PARAMETRIC FORM FOR f_*

Need to find $f(x) \approx f_*(x)$

Discrete approximation (binning)

Split x into bins

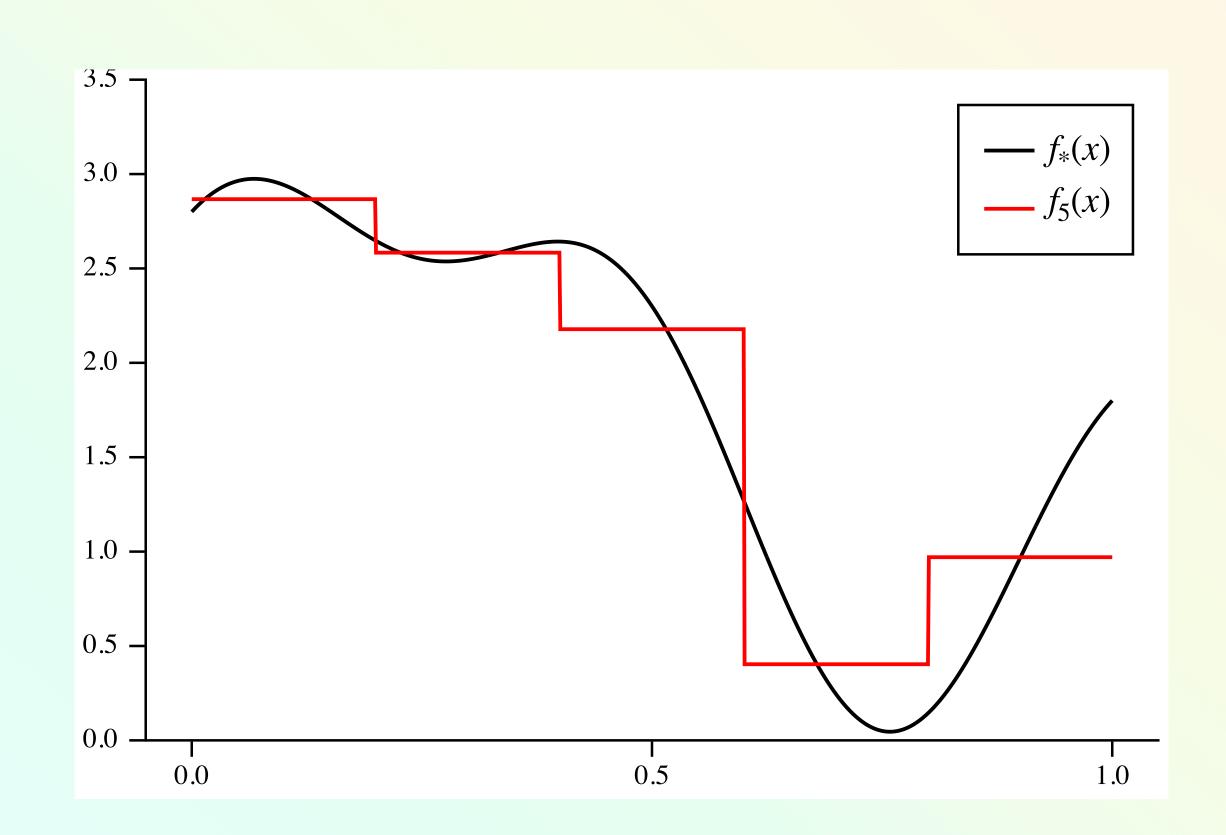


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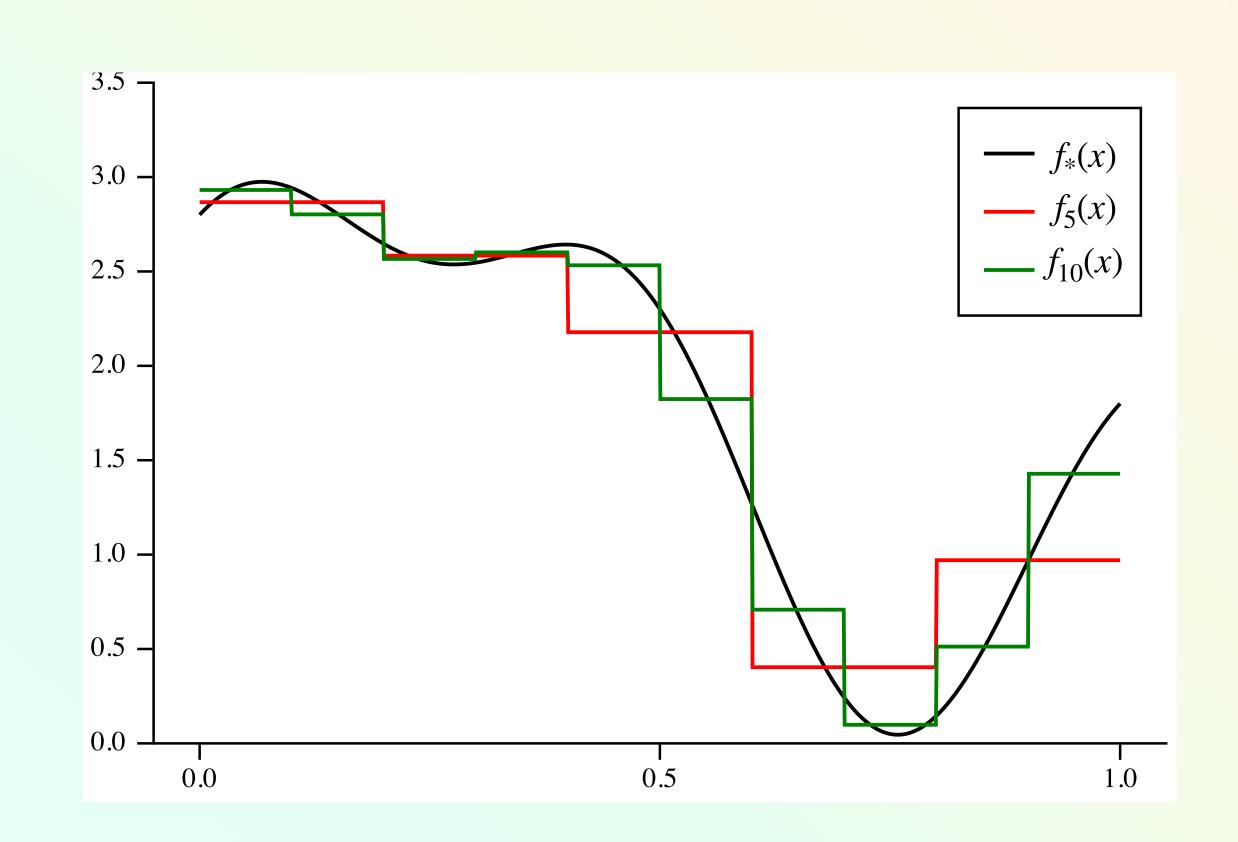


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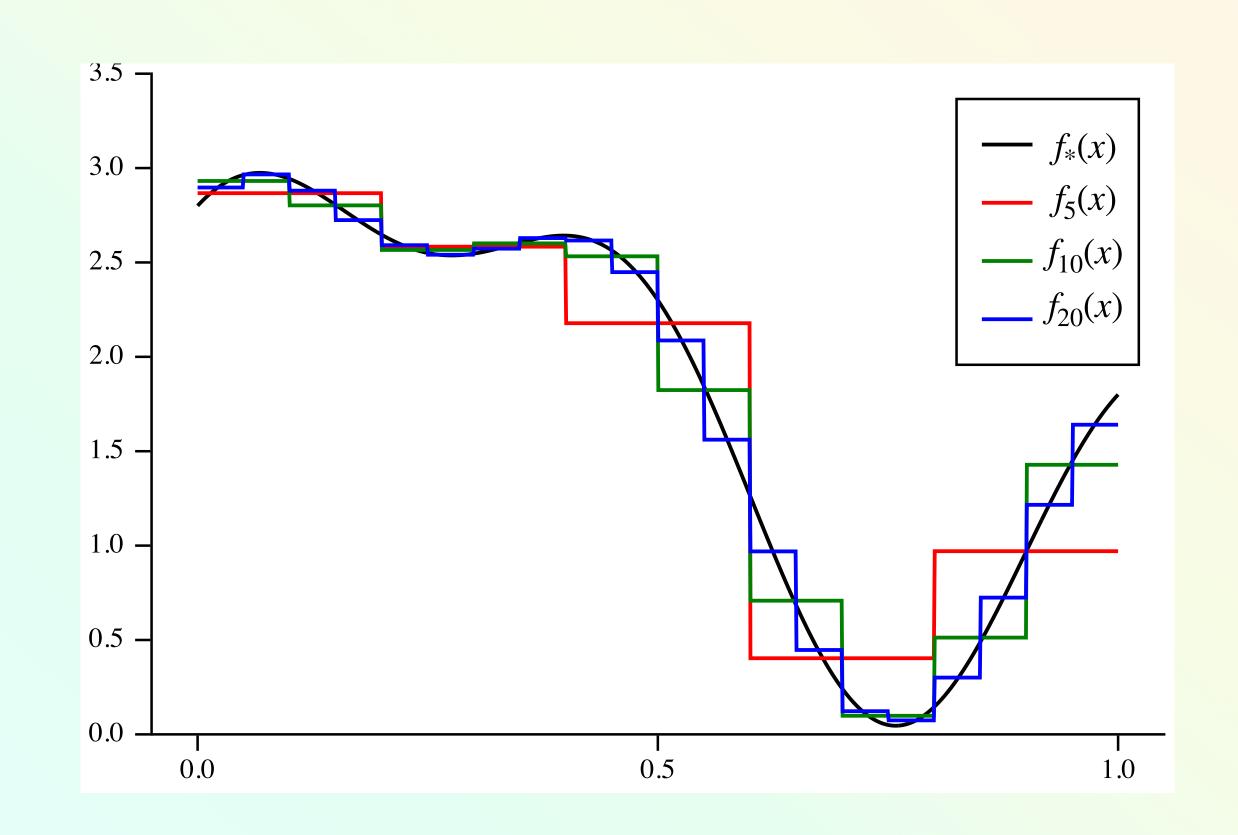


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Discrete approximation (binning)

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APPROACHES DON'T KNOW PARAMETRIC FORM FOR f_*

Represent as a linear function with a basis function

 $\phi\colon\mathbb{R}\to\mathbb{R}^n$ is the basis function

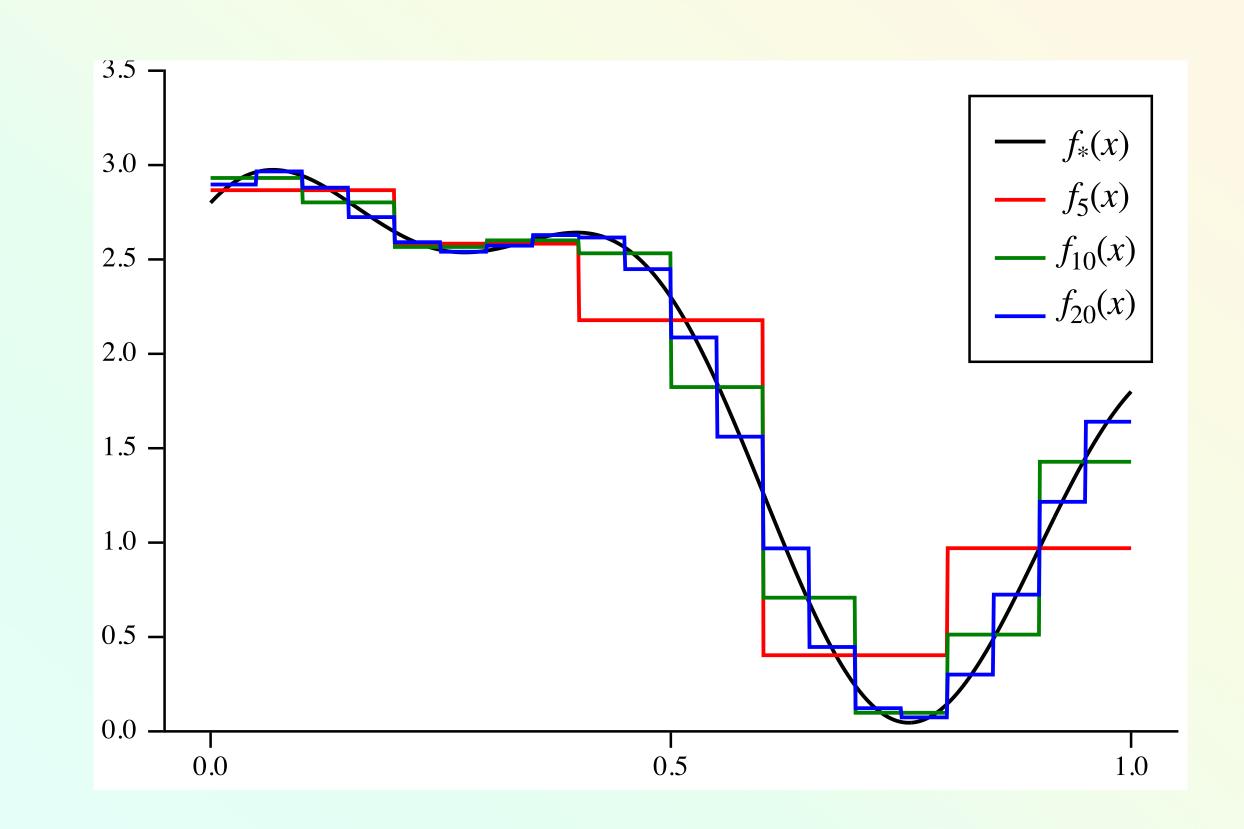
 $\phi_i(x)$ is the output of i^{th} the basis function

For discrete approximation

$$\phi_i(x) = \begin{cases} 1 & x \in bin_i \\ 0 & otherwise \end{cases}$$

$$\phi(x) = [0,0,1,0,0]^{T}$$
 — one-hot vector

$$f(x, w) = w^{\mathsf{T}} \phi(x) = \sum_{i=1}^{n} w_i \phi_i(x)$$



APPROACHES DON'T KNOW PARAMETRIC FORM FOR f

$$f(x, w) = w^{\mathsf{T}} \phi(x) = \sum_{i=1}^{n} w_i \phi_i(x)$$

$$\forall x \in \mathcal{X}, |f(x, w) - f_*(x)| < \epsilon$$

- 1. For a fixed number of bins, we cannot guarantee this approximation
- 2. Assume f is smooth on ${\mathcal X}$, then we could upper-bound the number of bins necessary for ϵ error.
- 3. Practice: use only as many bins as you need and hope it is enough: (
 - If you can compute $f_*(x)$ then it is possible to get machine precision accurate f(x, w)

BASIS FUNCTIONS

Polynomial:

$$\phi_i(x) = x^{(i-1)}, \phi(x) = [x^4, x^3, x^2, x, 1]$$

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Polynomial:

$$\phi_i(x) = x^{(i-1)}, \phi(x) = [x^4, x^3, x^2, x, 1]$$

Create new features by going to higher powers

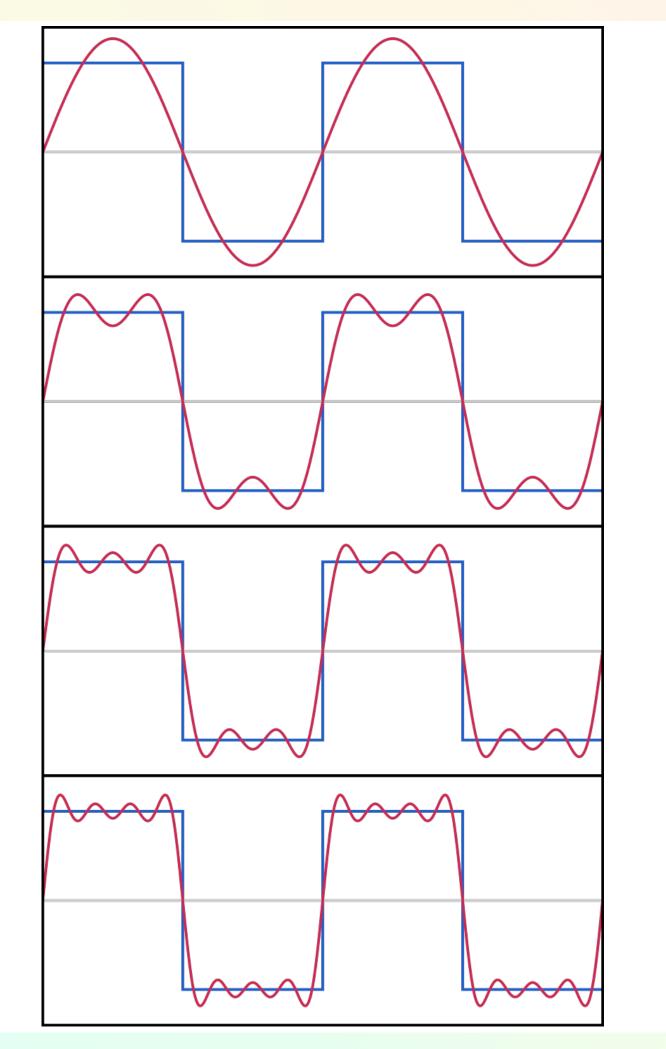
$$\phi(x) = [x^n, x^{n-1}, \dots, x^4, x^3, x^2, x, 1]$$

$$w \in \mathbb{R}^{n+1}$$

$$f(x, w) = w^{\mathsf{T}} \phi(x, w) = w_1 x^n + w_2 x^{n-1} + \dots + w_n x + w_{n+1}$$

BASIS FUNCTIONS

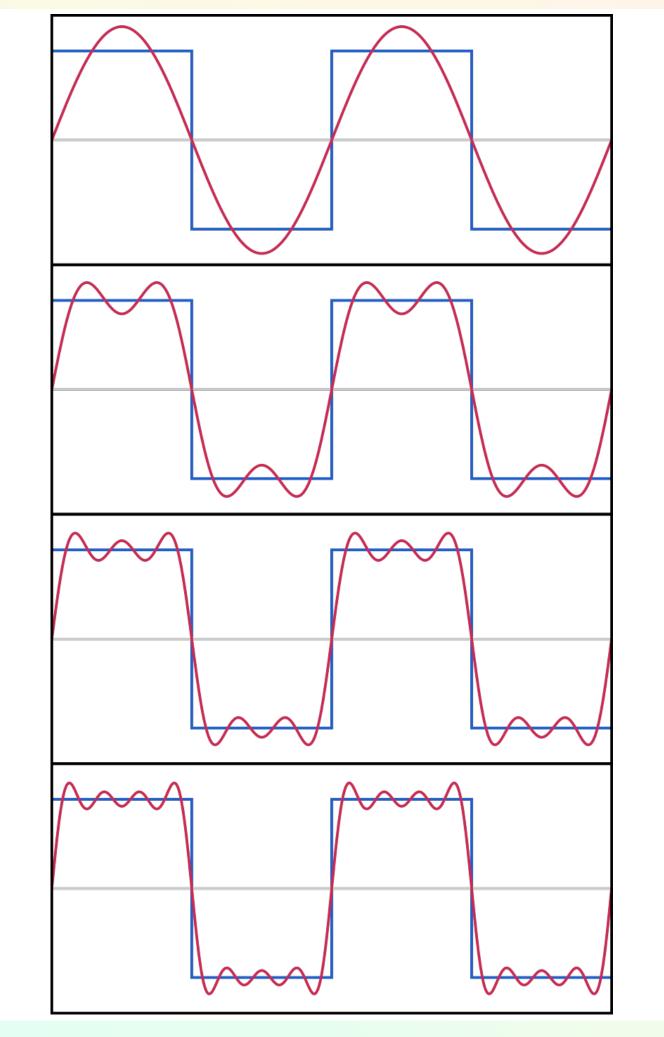
Fourier Features



BASIS FUNCTIONS

Fourier Features

$$\phi_i(x) = \sin((i-1)\pi x), \, \phi_{i+n}(x) = \cos((i-1)\pi x)$$



BASIS FUNCTIONS

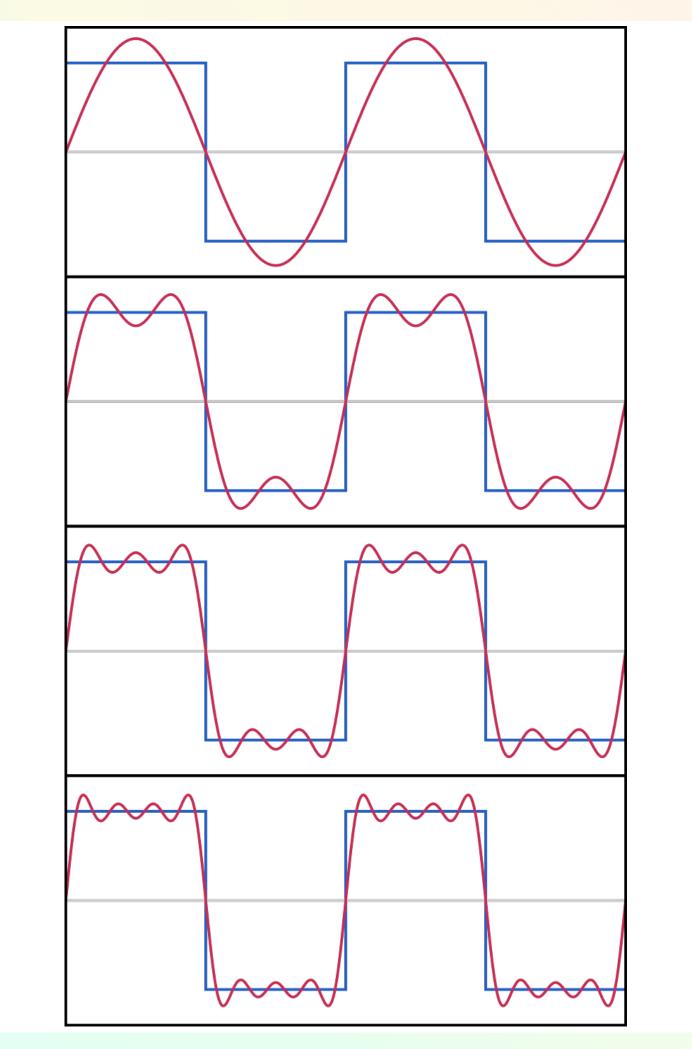
Fourier Features

$$\phi_i(x) = \sin((i-1)\pi x), \, \phi_{i+n}(x) = \cos((i-1)\pi x)$$

$$\phi(x) = [\sin(0), \sin(\pi x), \sin(2\pi x), \cos(0), \cos(\pi x), \cos(2\pi x)]$$

Increase the frequency to get a more accurate approximation

Works well for functions that smooth and don't have discrete jumps



BASIS FUNCTIONS

Binning: $\phi(x) = [0,0,1,0,0]^{T}$

It is good for functions with discrete jumps. However, there is no interpolation between bins.

Polynomial: $\phi_i(x) = x^{(i-1)}$, $\phi(x) = [x^4, x^3, x^2, x, 1]$

Don't usually work that well unless the function is a polynomial function

Fourier Features: $\phi(x) = [\sin(0), \sin(\pi x), \sin(2\pi x), \cos(0), \cos(\pi x), \cos(2\pi x)]$

Good for smooth functions (no jumps)

Many other basis functions

Could use any features we think will be helpful in approximating $f_*(x)$

UNIVERSAL FUNCTION APPROXIMATION

LIMIT OF INFINITE FEATURES

Want to be able always to get a better approximation with more features

Universal function approximators satisfy the following

$$\lim_{n \to \infty} \sup_{x \in [a,b]} |f_*(x) - f_n(x, w^*)| \to 0$$

 w^* are the weights for the best fit to $f_*(x)$

Theoretical statements are a bit different, but this is the basic idea

UNIVERSAL FUNCTION APPROXIMATION

LIMIT OF INFINITE FEATURES

Some approximations that are guaranteed to represent the function with infinite features:

- Polynomial basis
- Fourier basis
- Infinite width neural network
- Many more

NOISY SAMPLES FROM f

$$Y = f_*(x) + \xi$$

 ξ is noised sampled from some distribution

Often assume $\xi \sim \mathcal{N}(0, \sigma^2)$

We will never know $f_*(x)$ and cannot measure $|f(x, w) - f_*(x)|$

We need a different measure of the approximation error in f

NOISY SAMPLES FROM f

Let X be a random variable representing an a draw of x from \mathcal{X}

Let
$$Y = f_*(X) + \xi$$

We can measure the approximation error in terms of mean squared error

$$\mathbf{E}\left[\left(f(X,w)-Y\right)^2\right]$$

"On average, how far away is the estimate from the samples Y"

MINIMUM MEAN SQUARED ERROR

$$w^* \in \arg\min_{w} l(w)$$

Scott Jordan

MINIMUM MEAN SQUARED ERROR

$$w^* \in \arg\min_{w} l(w)$$

If
$$\frac{\partial}{\partial w} \mathbf{E} \left[\left(f(X, w) - Y \right)^2 \right] = 0$$
, then w is a minimizer

Solve for *w*

$$\frac{\partial}{\partial w} \mathbf{E} \left[\left(f(X, w) - Y \right)^2 \right] = ?$$

PREREQ REMINDER

RULES

Addition:
$$\frac{d}{dx}(ax + bx) = \frac{d}{dx}ax + \frac{d}{dx}bx$$

Powers:
$$\frac{d}{dx}x^2 = 2x$$

Chain Rule:
$$\frac{d}{dx}g(f(x)) = \frac{d}{dy}g(y)\Big|_{y=f(x)} \frac{d}{dx}f(x)$$

$$\mathbf{E}\left[f(X)\right] = \sum_{x} \Pr(X = x) f(x)$$

$$\frac{\partial}{\partial w} \mathbf{E} \left[\left(f(X, w) - Y \right)^2 \right] = \mathbf{E} \left[\frac{\partial}{\partial w} \left(f(X, w) - Y \right)^2 \right]$$

$$= 2\mathbf{E} \left[\left(f(X, w) - Y \right) \frac{\partial}{\partial w} \left(f(X, w) - Y \right) \right]$$

$$= 2\mathbf{E} \left[\left(f(X, w) - Y \right) \left(\frac{\partial}{\partial w} f(X, w) - \frac{\partial}{\partial w} Y \right) \right]$$

$$= 2\mathbf{E} \left[\left(f(X, w) - Y \right) \frac{\partial}{\partial w} f(X, w) \right]$$

$$\frac{\partial}{\partial w} f(X, w) = \frac{\partial}{\partial w} \phi(x)^{\mathsf{T}} w = \phi(x)$$

$$2\mathbf{E}\left[\left(f(X,w)-Y\right)\frac{\partial}{\partial w}f(X,w)\right]=2\mathbf{E}\left[\left(f(X,w)-Y\right)\phi(X)\right]$$

$$2\mathbf{E} \left[\left(f(X, w) - Y \right) \phi(X) \right] = 0$$

$$\mathbf{E} \left[f(X, w) \phi(X) \right] - \mathbf{E} \left[Y \phi(X) \right] = 0$$

$$\mathbf{E} \left[f(X, w) \phi(X) \right] = \mathbf{E} \left[Y \phi(X) \right]$$

$$\mathbf{E} \left[\phi(X)^{\mathsf{T}} w \phi(X) \right] = \mathbf{E} \left[Y \phi(X) \right]$$

$$\mathbf{E} \left[\phi(X) \phi(X)^{\mathsf{T}} w \right] = \mathbf{E} \left[Y \phi(X) \right]$$

$$\mathbf{E} \left[\phi(X) \phi(X)^{\mathsf{T}} \right] w = \mathbf{E} \left[Y \phi(X) \right]$$

$$w = \mathbf{E} \left[\phi(X) \phi(X)^{\mathsf{T}} \right]^{-1} \mathbf{E} \left[Y \phi(X) \right]$$

$$w = \mathbf{E} \left[\phi(X) \phi(X)^{\top} \right]^{-1} \mathbf{E} \left[Y \phi(X) \right]$$
$$= A$$
$$= A^{-1}b$$

MINIMUM MEAN SQUARED ERROR — IN PRACTICE

A finite number of samples m, (x_1, y_1) , (x_2, y_2) , \cdots , (x_m, y_m)

$$y = \begin{bmatrix} y_1 \\ y_2 \\ \vdots \\ y_m \end{bmatrix}, A = \begin{bmatrix} \phi(x_1) \\ \phi(x_2) \\ \vdots \\ \phi(x_m) \end{bmatrix} A \text{ is a } m \times n \text{ matrix}$$

$$w = A^+ y$$

 A^+ is the pseudo inverse

FINDING THE BEST FIT

GRADIENT DESCENT

Assume we have a data set of inputs and outputs:

$$x_1, x_2, ..., x_m, y_1 = f(x_1), y_2 = f(x_2), ..., y_m = f(x_m)$$

Loss function for weights w (how bad the approximation is)

$$l(w) = \frac{1}{m} \sum_{i=1}^{m} (f(x_i, w) - y_i)^2$$

GRADIENT DESCENT ON l(w)

STOCHASTIC GRADIENT DESCENT

$$l(w) = \frac{1}{2} \frac{1}{m} \sum_{i=1}^{m} (f(x_i, w) - y_i)^2$$

$$\nabla l(w) = \frac{\partial}{\partial w} \frac{1}{2} \frac{1}{m} \sum_{i=1}^{m} (y_i - f(x_i, w))^2$$

$$= \frac{1}{2} \frac{1}{m} \sum_{i=1}^{m} \frac{\partial}{\partial w} (f(x_i, w) - y_i)^2 = \frac{1}{m} \sum_{i=1}^{m} (f(x_i, w) - y_i) \frac{\partial f(x_i, w)}{\partial w}$$

Idea: move in the direction of the sample estimate of the gradient

$$w \leftarrow w - \eta \nabla l(w)$$

NEXT CLASS

Next Class — Classification Problem