

NEURAL NETWORKS

COMPOSING BASIS FUNCTIONS

GENERAL PROCESS

$$h^1 = \phi^1(x, \beta^1)$$

$$h^2 = \phi^2(h^1, \beta^2)$$

$$\hat{y} = w^\top h^2$$

Functions can be
written in layers
(composition)

BENEFITS OF COMPOSITION

GENERAL PROCESS

- Don't have to consider all feature interactions in one basis function
- Can focus on local feature extraction (e.g., patches in an image)
- Can increase function complexity with width and depth *How this works with benefits*
 - More compositions \rightarrow more expressive function approximation
 - More features \rightarrow more expressive function approximation
- Some functions are compositional in nature
 - Images: lines->groups of lines->(nose, eyes)->face } *Makes sense*
 - Text math: "give an answer for $3 \times (4 - 3) - 2/10$ "
 - identify numbers and operations, perform operations in order->combine results.

QUIZ

THE STRUCTURE OF NEURAL NETWORKS

ABSTRACT PROCESS

A multi-layered neural network is a composition of functions f^1, f^2, \dots, f^k

Each layer has some weight matrix W^i (this could be more than just a matrix)

$f^i: \mathcal{H}^{i-1} \times \mathbb{R}^{n_{i-1} \times n_i} \rightarrow \mathcal{H}^i$, where \mathcal{H}^i is the output space of the i^{th} layer, $H^0 = \mathcal{X}$ is the input space, and n_i is the dimensionality of \mathcal{H}^i .

The output of the network is

$$f^k \left(f^{k-1} \left(\dots \left(f^2 \left(f^1 (x, W^1), W^2 \right), \dots \right), W^{k-1} \right), W^k \right)$$

THE STRUCTURE OF NEURAL NETWORKS

ABSTRACT PROCESS

We can write the neural network outputs as a sequential process.

$$\begin{aligned} h^0 &= x \\ h^1 &= f^1(h^0, W^1) \\ h^2 &= f^2(h^1, W^2) \\ &\vdots \\ h^i &= f^i(h^{i-1}, W^i) \\ &\vdots \\ h^k &= f^k(h^{k-1}, W^k) \end{aligned}$$

Nice and makes sense

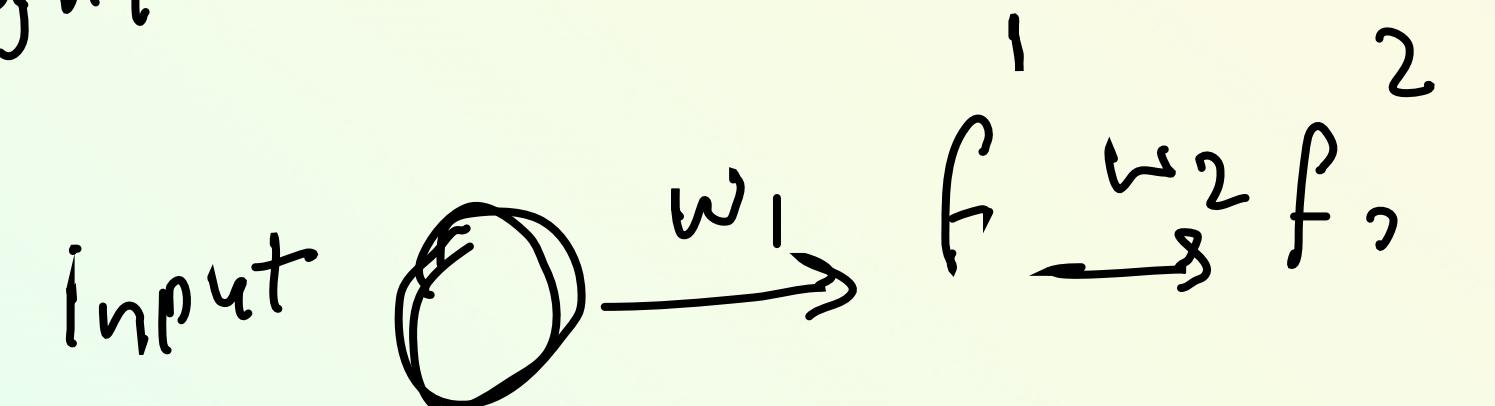
To be concise, we can write the network output as $h^k = f(x, \{W^i\}_{i=1}^k)$

THE STRUCTURE OF NEURAL NETWORKS

ABSTRACT PROCESS

We can write the neural network outputs as a sequential process.

$$\begin{aligned} h^0 &= x \quad \text{input features} \\ h^1 &= f^1(h^0, W^1) \quad \text{Weight} \\ h^2 &= f^2(h^1, W^2) \\ &\vdots \\ h^i &= f^i(h^{i-1}, W^i) \\ &\vdots \\ h^k &= f^k(h^{k-1}, W^k) \end{aligned}$$



To be concise, we can write the network output as $h^k = f(x, \theta)$, $\theta = \{W^i\}_{i=1}^k$ moving forward

THE STRUCTURE OF NEURAL NETWORKS

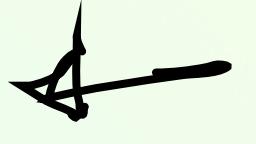
ABSTRACT PROCESS

For a regression problem, we can take the output h^k and put it into the mean squared error loss function.

$$l(X, Y, \theta) = (f(X, \theta) - Y)^2 = (H^k - Y)^2$$

$\overset{\omega}{\nwarrow}$ \downarrow Final output

H^i is a random variable that depends on X

We can then think about $\frac{\partial}{\partial \theta} l(X, Y, \theta)$ to optimize the weights (more on this later) 

LINEAR NEURAL NETWORKS

THE SIMPLEST NETWORK

For linear neural networks, f^i is just a linear function of the inputs, e.g.,

$$f^i(h^{i-1}, W^i) = h^{i-1}W^i{}^\top$$

Where $W^i \in \mathbb{R}^{n_i \times n_{i-1}}$

We treat $x = h^0, h^1, h^2, \dots, h^k$ as row vectors instead of column vectors

- $h^i \in \mathbb{R}^{1 \times n_i}$
- this is for code optimization reasons (implementation varies)
- if column vectors, then $f^i(h^{i-1}, W^i) = W^ih^{i-1}$

LINEAR NEURAL NETWORKS

THE SIMPLEST NETWORK

$$\begin{aligned} f^1(h^0, W^1) &= h^0 W^{1\top} \\ &= x W^{1\top} \\ &= \underbrace{\begin{bmatrix} x_1 & x_2 & \cdots & x_{n_0} \end{bmatrix}}_{\text{Input}} \underbrace{\begin{bmatrix} W_{1,1}^1 & W_{1,2}^1 & \cdots & W_{1,n_0}^1 \\ W_{2,1}^1 & W_{2,2}^1 & \cdots & W_{2,n_0}^1 \\ \vdots & \vdots & \ddots & \vdots \\ W_{n_1,1}^1 & W_{n_1,2}^1 & \cdots & W_{n_1,n_0}^1 \end{bmatrix}}_{\text{Weights}}^\top \end{aligned}$$

LINEAR NEURAL NETWORKS

THE SIMPLEST NETWORK

$$\begin{aligned} f^1(h^0, W^1) &= h^0 W^{1\top} \\ &= x W^{1\top} \\ &= [x_1 \ x_2 \ \cdots \ x_{n_0}] \begin{bmatrix} W_{1,1}^1 & W_{1,2}^1 & \cdots & W_{n_1,1}^1 \\ W_{1,2}^1 & W_{2,2}^1 & \cdots & W_{n_1,2}^1 \\ \vdots & \vdots & \ddots & \vdots \\ W_{1,n_0}^1 & W_{2,n_0}^1 & \cdots & W_{n_1,n_0}^1 \end{bmatrix} \end{aligned}$$

LINEAR NEURAL NETWORKS

THE SIMPLEST NETWORK

$$\begin{aligned} f^1(h^0, W^1) &= h^0 W^{1\top} \\ &= x W^{1\top} \\ &= \begin{bmatrix} x_{1,1} & x_{1,2} & \cdots & x_{1,n_0} \\ x_{2,1} & x_{2,2} & \cdots & x_{2,n_0} \\ \vdots & \vdots & \ddots & \vdots \\ x_{m,1} & x_{m,2} & \cdots & x_{m,n_0} \end{bmatrix} \begin{bmatrix} W_{1,1}^1 & W_{1,2}^1 & \cdots & W_{n_1,1}^1 \\ W_{1,2}^1 & W_{2,2}^1 & \cdots & W_{n_1,2}^1 \\ \vdots & \vdots & \ddots & \vdots \\ W_{1,n_0}^1 & W_{2,n_0}^1 & \cdots & W_{n_1,n_0}^1 \end{bmatrix} \end{aligned}$$

LINEAR NEURAL NETWORKS

THE SIMPLEST NETWORK

We can represent the whole network with just a single layer for this special network.

$$k = 2$$

$$h^1 = xW^{1\top}$$

$$h^2 = h^1W^{2\top} = xW^{1\top}W^{2\top}$$

LINEAR NEURAL NETWORKS

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$$k = 2$$

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$$h^2 = h^1W^{2\top} = xW^{1\top}W^{2\top}$$

$$A = W^2W^1$$

$h^2 = xA^\top$ – this is just a single linear layer with weights A

For k layers, we have $A = W^kW^{k-1}\dots W^2W^1$

LINEAR NEURAL NETWORKS

THE SIMPLEST NETWORK

This transformation tells us that no matter how many layers we add, the network will not become any more expressive (able to represent more functions).

This shows that we need some form of nonlinearity between layers if we want a useful network.

Note: Linear networks are used in theory-based research because they are easier to analyze and can provide some insights into what neural networks do or how they are trained.

NEURAL NETWORK LAYERS

MULTILAYER PERCEPTION

The most standard layer in a neural network is called a *Dense* layer or *Perceptron*
 $f^i(h^{i-1}, W^i) = \sigma(h^{i-1}W^i)$ each one takes input and weight
and use an activation function to transform them.

$\sigma: \mathbb{R} \rightarrow \mathbb{R}$ is a nonlinear function called an activation function that is applied elementwise

There is also often a bias term added before the activation function

$$\sigma(h^{i-1}W^i + b^i),$$

Where $b^i \in \mathbb{R}^{n^i}$. This term is optional, and its efficacy has been debated.

A network of just these layers is called a multilayer perceptron (MLP) or a Dense Network (more modern)

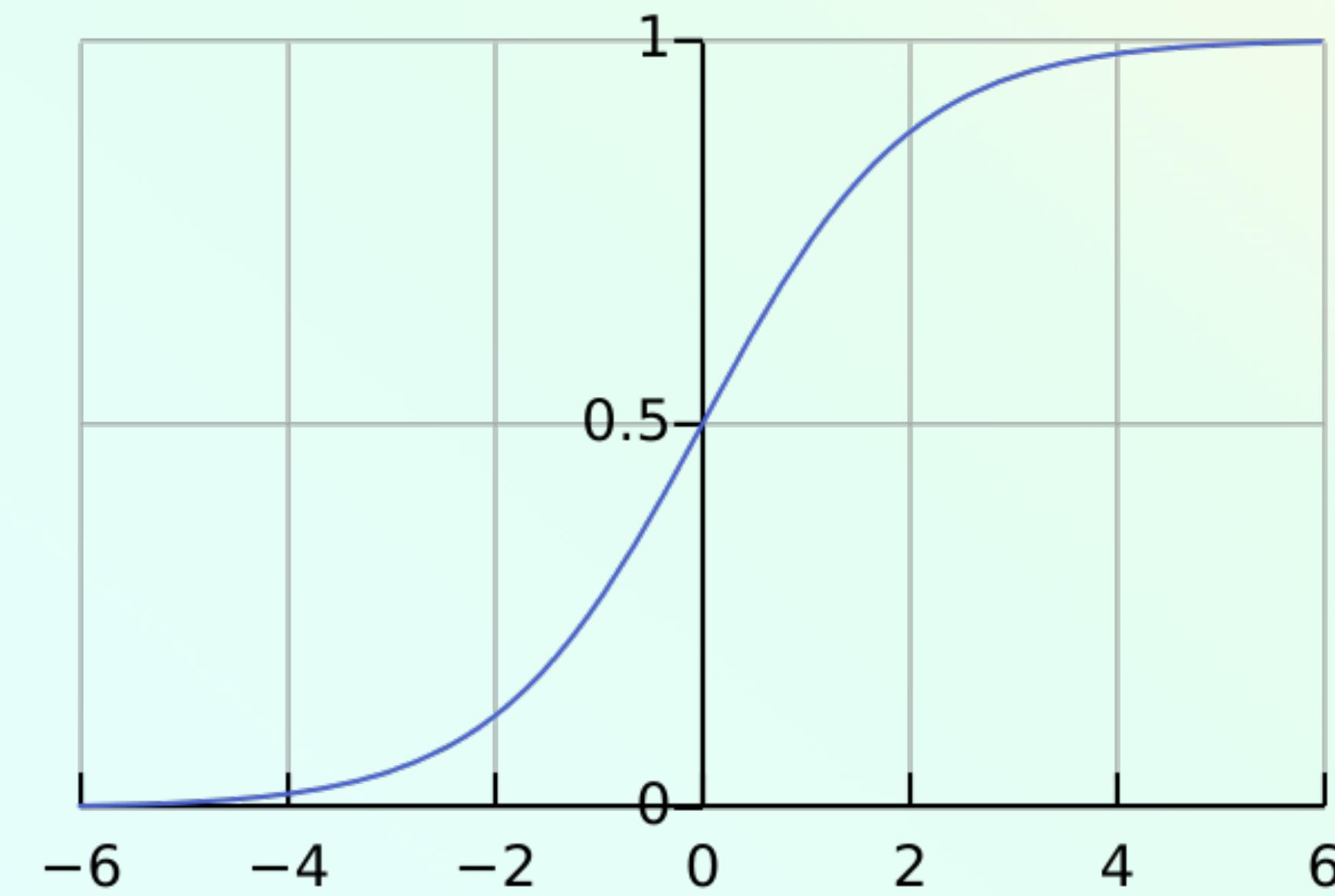
ACTIVATION FUNCTION

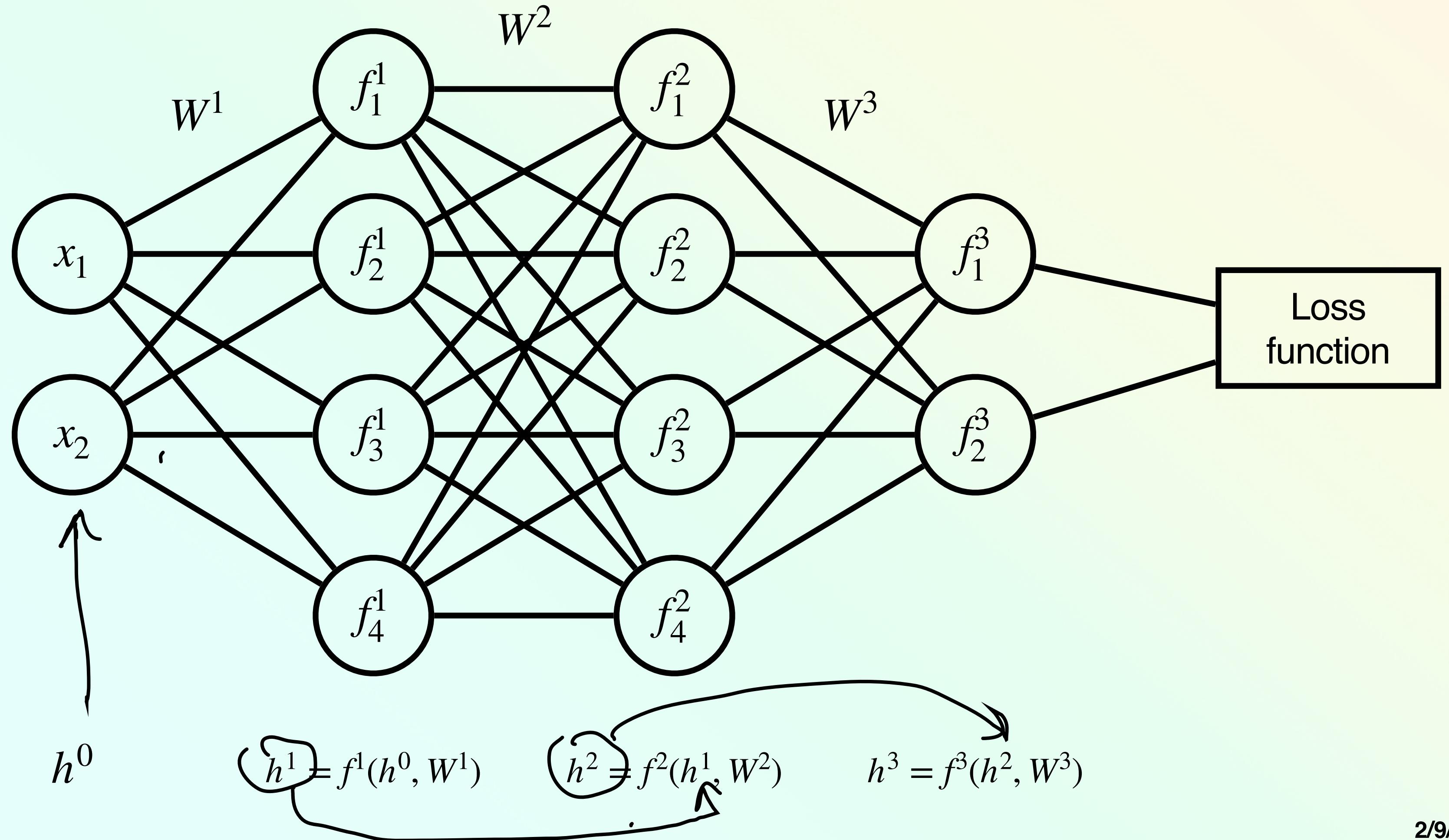
SIGMOID

There are many different activation functions.

Historically, the most common is the sigmoid, which we used in logistic regression.

$$\sigma(x) = \frac{1}{1 + e^{-x}}$$

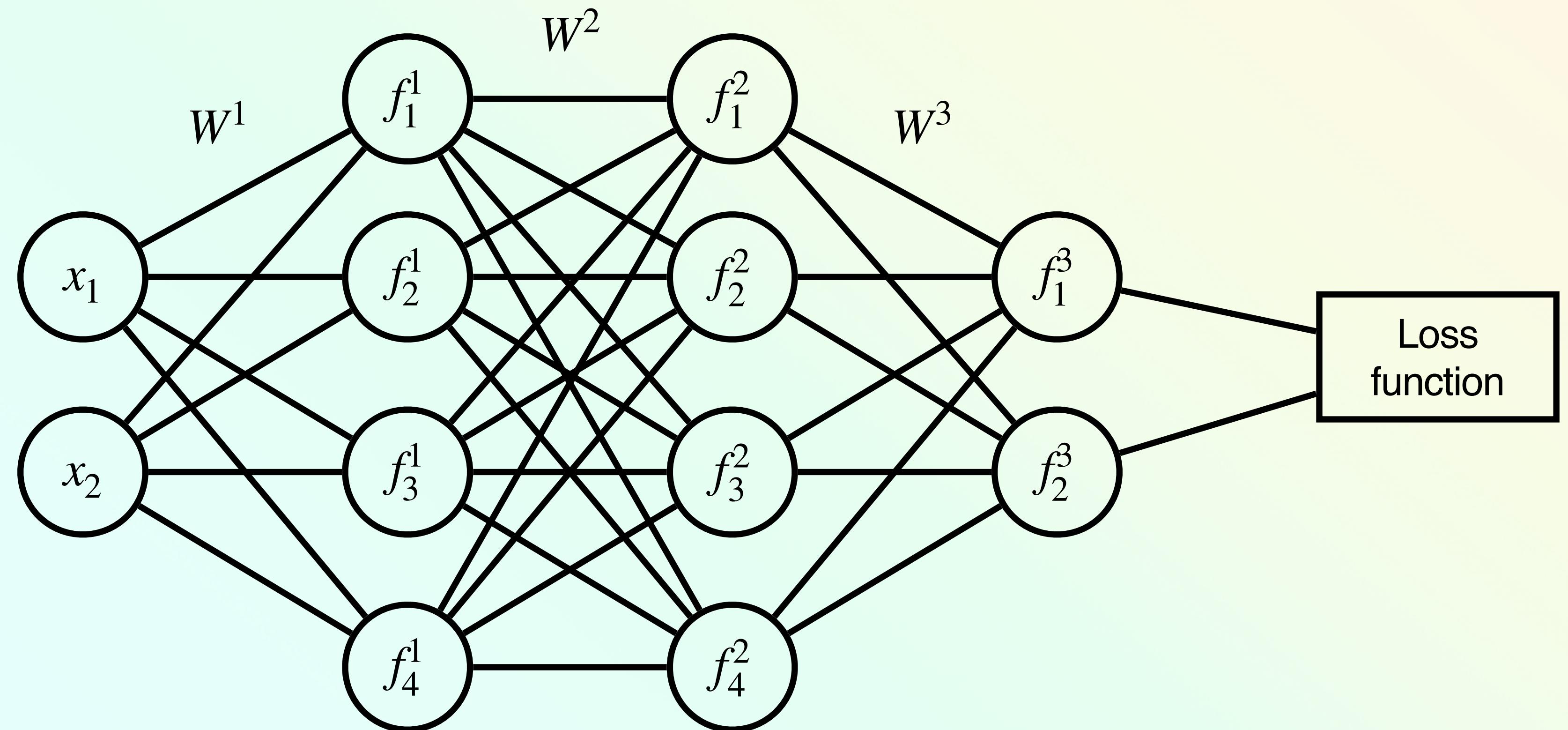




Input Layer

Hidden Layers

Output Layer



$$h^0$$

$$h^1 = f^1(h^0, W^1)$$

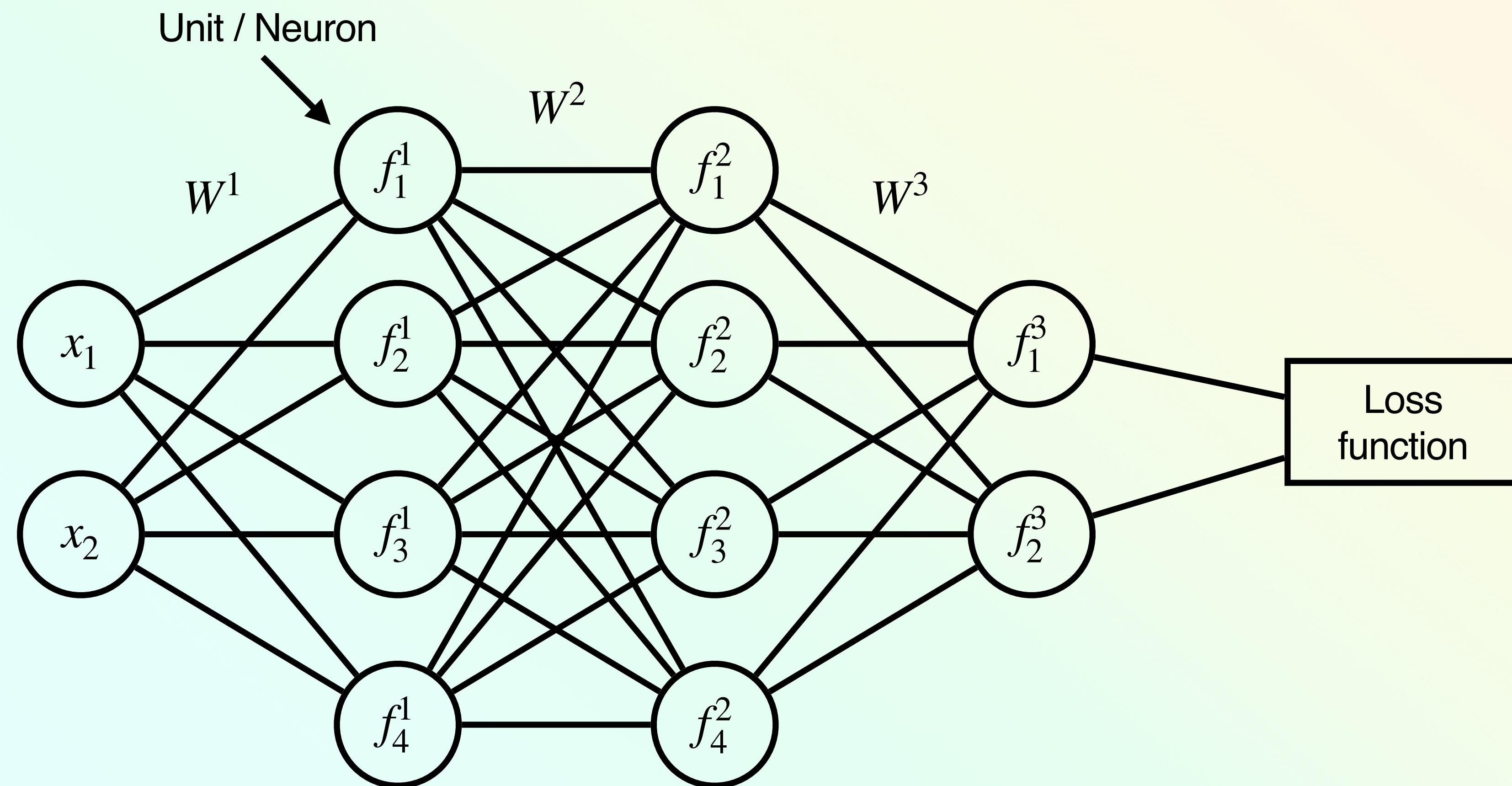
$$h^2 = f^2(h^1, W^2)$$

$$h^3 = f^3(h^2, W^3)$$

Input Layer

Hidden Layers

Output Layer



$$h^0$$

$$h^1 = f^1(h^0, W^1)$$

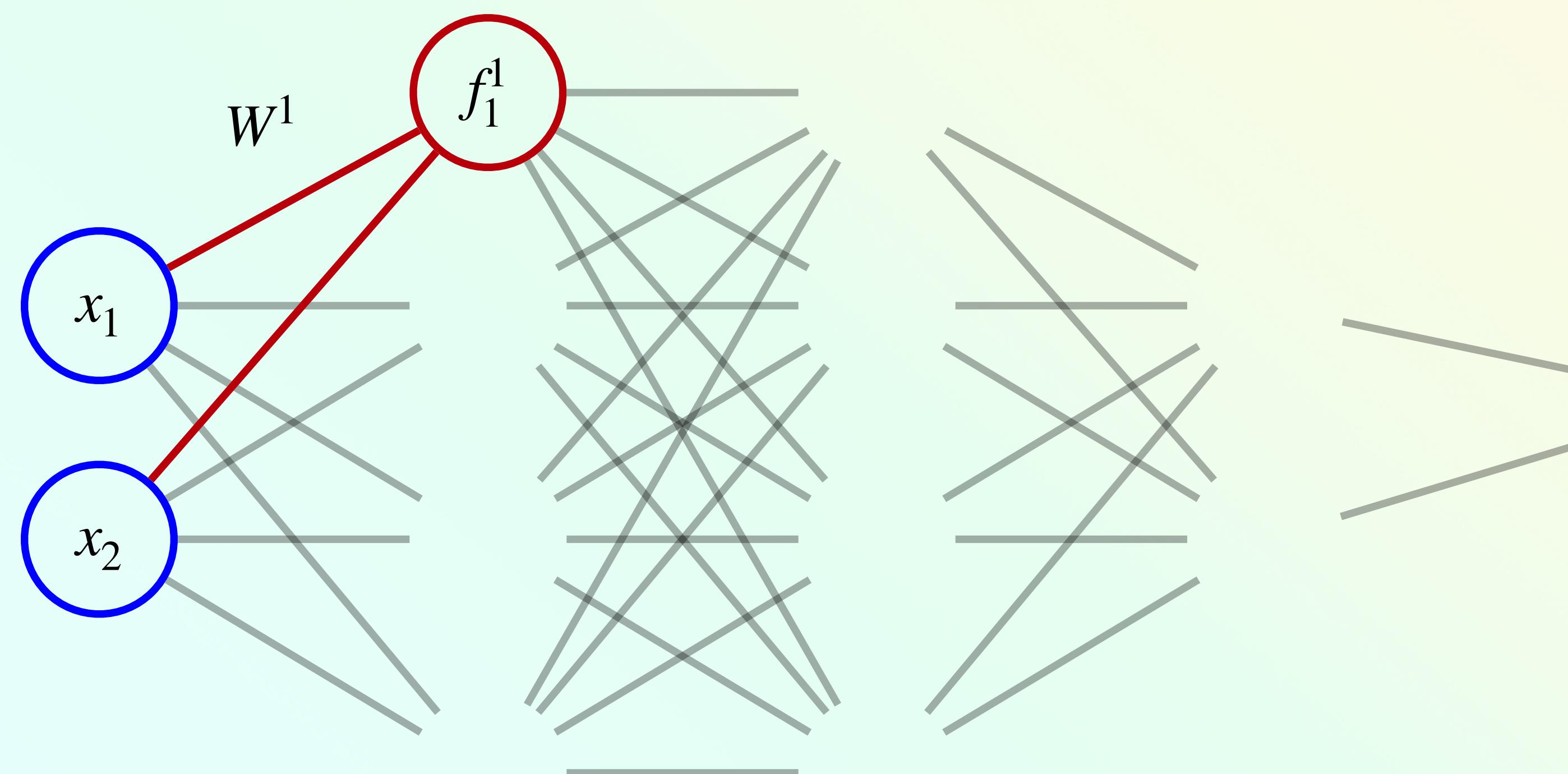
$$h^2 = f^2(h^1, W^2)$$

$$h^3 = f^3(h^2, W^3)$$

Input Layer

Hidden Layers

Output Layer



$$h^0$$

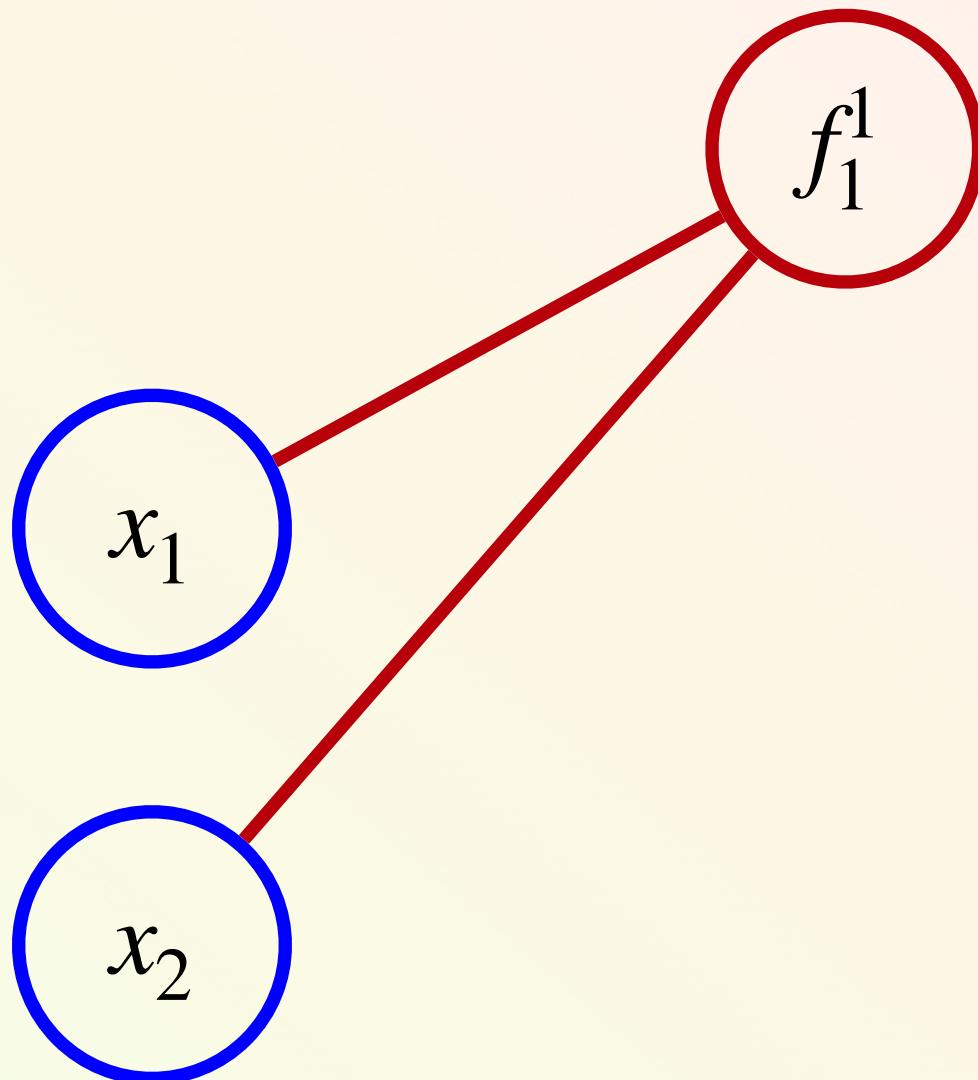
SINGLE NEURAL UNIT

BASIC OPERATION

$f^1(x, W^1)$ – want the first output of the first layer

$f_1^1: \mathbb{R}^{n_0} \times \mathbb{R}^{n_0} \rightarrow \mathbb{R}$ – takes in two vectors as input

$$f_1^1(x, w^1) = \sigma \left(\sum_{i=1}^{n_0} x_i w_i^1 \right)$$



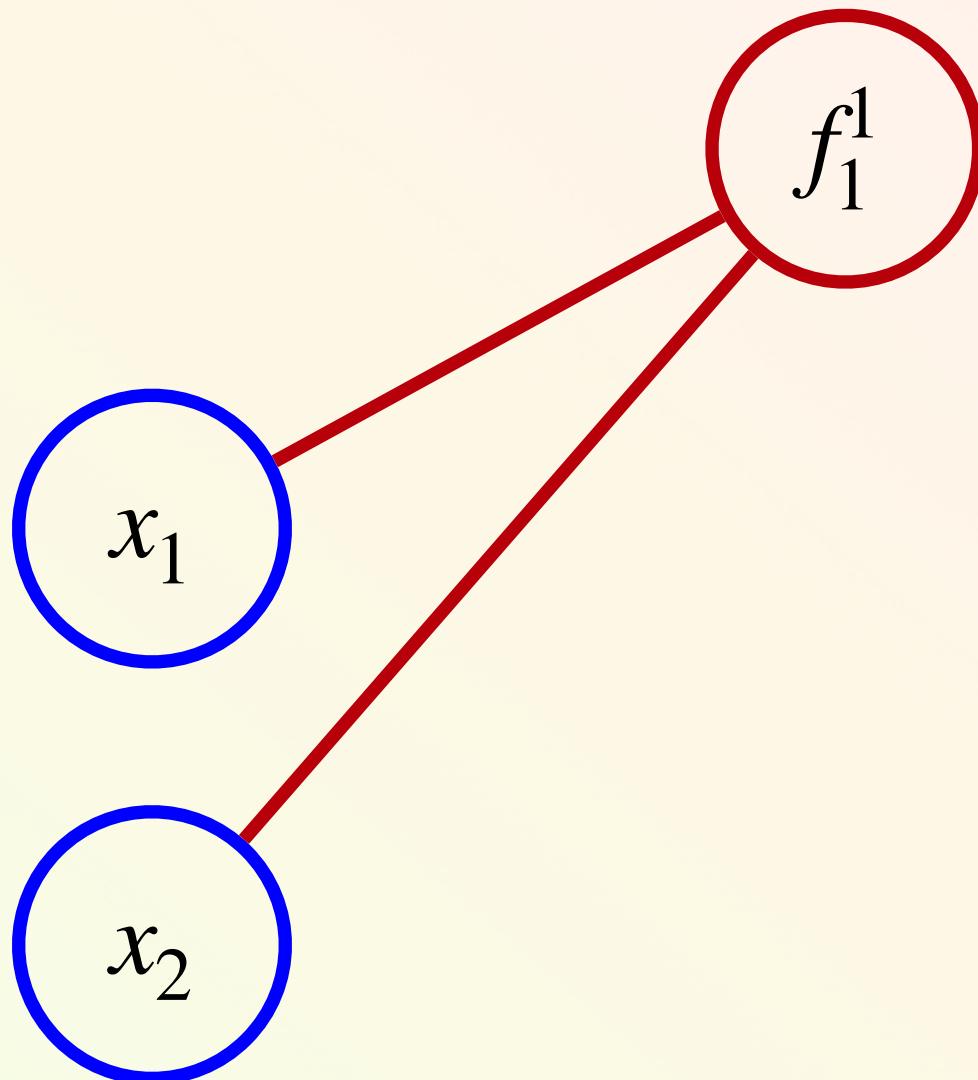
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$$f_1^1(x, w^1) = \sigma \left(\sum_{i=1}^{n_0} x_i w_i^1 \right)$$



- * Each weight can be thought of as a synapse connecting the input neurons x to the output neuron f_1^1 – extreme simplification of neurons

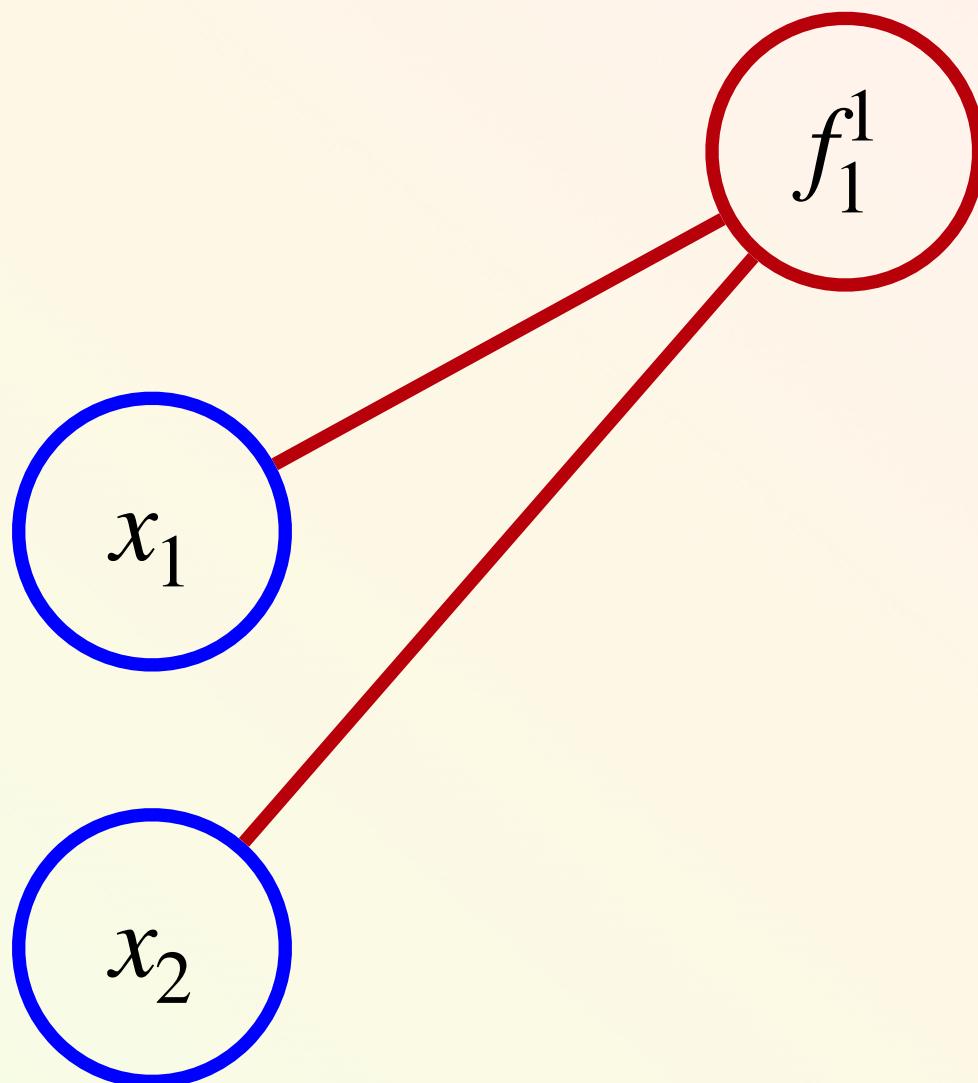
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$f_1^1: \mathbb{R}^{n_0} \times \mathbb{R}^{n_0} \rightarrow \mathbb{R}$ – takes in two vectors as input

$$f_1^1(x, w^1) = \sigma \left(\sum_{i=1}^{n_0} x_i w_i^1 \right) = \sigma (x^\top w^1)$$



SINGLE NEURAL UNIT

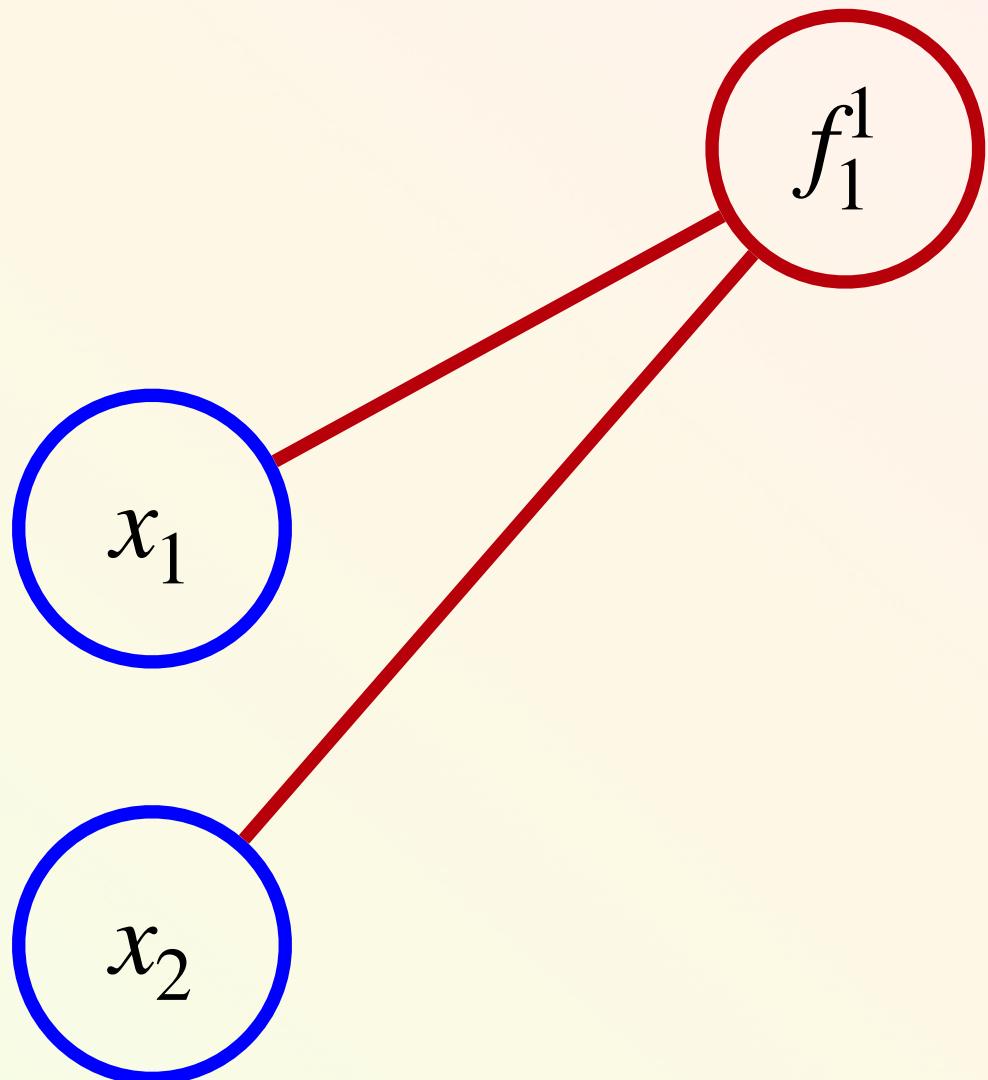
BASIC OPERATION

$f^1(x, W^1)$ – want the first output of the first layer

$f_1^1: \mathbb{R}^{n_0} \times \mathbb{R}^{n_0} \rightarrow \mathbb{R}$ – takes in two vectors as input

$$f_1^1(x, w^1) = \sigma \left(\sum_{i=1}^{n_0} x_i w_i^1 \right) = \sigma (x^\top w^1) = \frac{1}{1 + e^{-x^\top w^1}}$$

$$\sigma(z) = \frac{1}{1 + e^{-z}}$$



SINGLE NEURAL UNIT

BASIC OPERATION

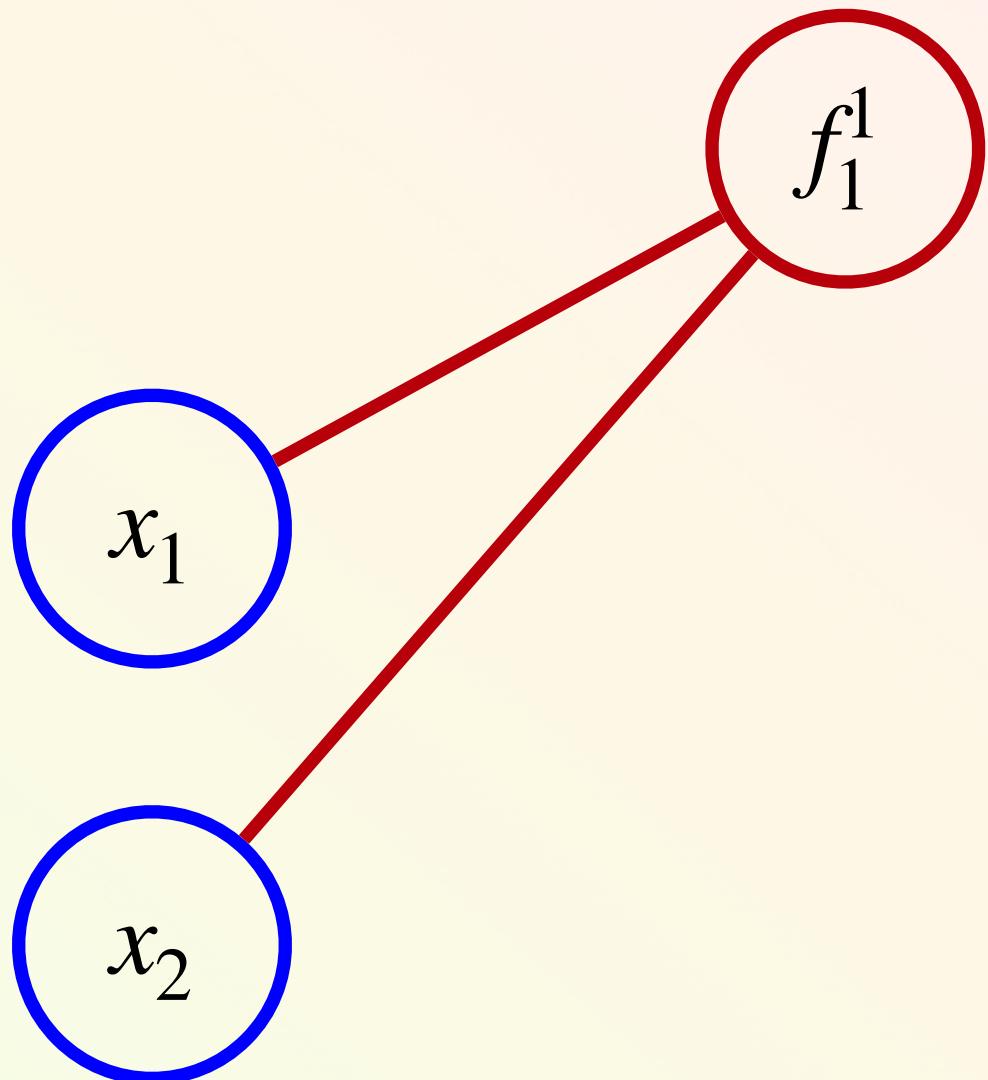
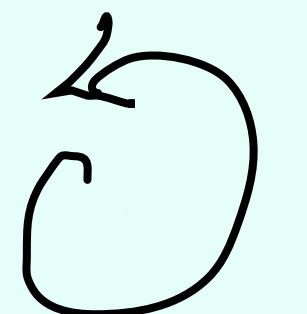
To compute output:

$$z_1 = x^T w^1$$

$$h_1^1 = \sigma(z)$$

return h_1^1

Repeat for each output unit



SINGLE NEURAL UNIT

BASIC OPERATION

To compute output:

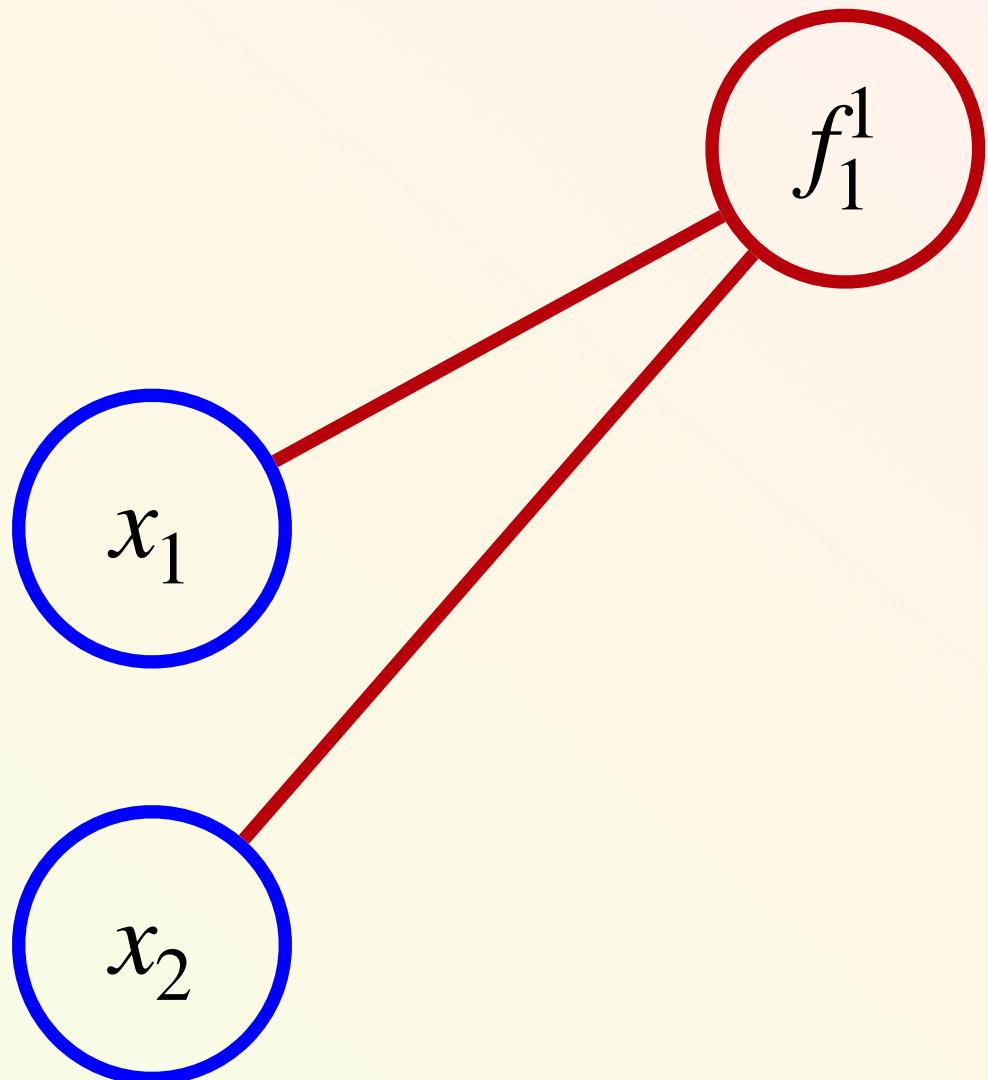
$$z_1 = x^\top w^1$$

$$h_1^1 = \sigma(z)$$

return h_1^1

Repeat for each output unit

What weighs to use for w^i ?



LAYER OUTPUTS

BASIC OPERATION

$$W^1 \in \mathbb{R}^{n_1 \times n_0}$$

$$W^1 = \begin{bmatrix} W_{1,1}^1 & W_{1,2}^1 \\ W_{2,1}^1 & W_{2,2}^1 \\ W_{3,1}^1 & W_{3,2}^1 \\ W_{4,1}^1 & W_{4,2}^1 \end{bmatrix} = \begin{bmatrix} w^{1\top} \\ w^{2\top} \\ w^{3\top} \\ w^{4\top} \end{bmatrix}$$

** 4 outputs
2 inputs*

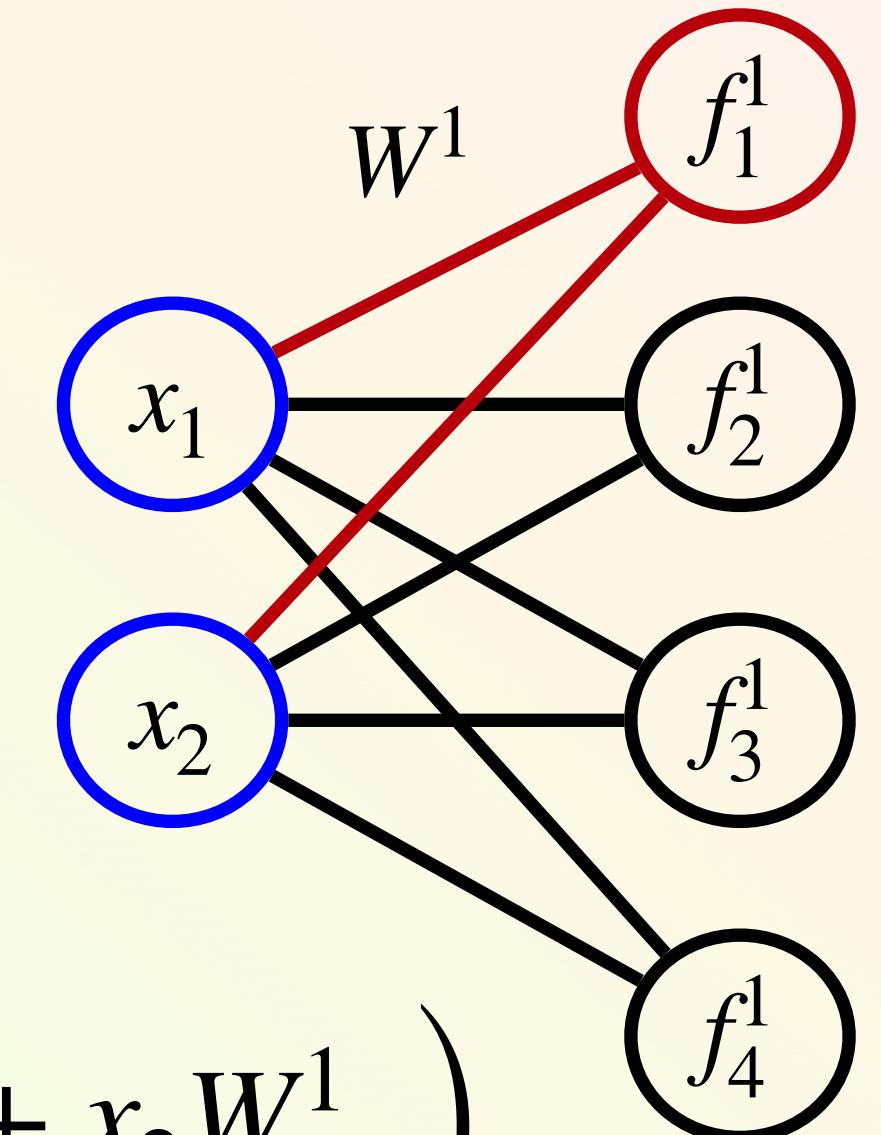
Great Slide

$$f_1^1(x, w^1) = \sigma(x^\top w^1) = \sigma\left(x_1 W_{1,1}^1 + x_2 W_{1,2}^1\right)$$

$$f_2^1(x, w^2) = \sigma(x^\top w^2) = \sigma\left(x_1 W_{2,1}^1 + x_2 W_{2,2}^1\right)$$

$$f_3^1(x, w^3) = \sigma(x^\top w^3) = \sigma\left(x_1 W_{3,1}^1 + x_2 W_{3,2}^1\right)$$

$$f_4^1(x, w^4) = \sigma(x^\top w^4) = \sigma\left(x_1 W_{4,1}^1 + x_2 W_{4,2}^1\right)$$



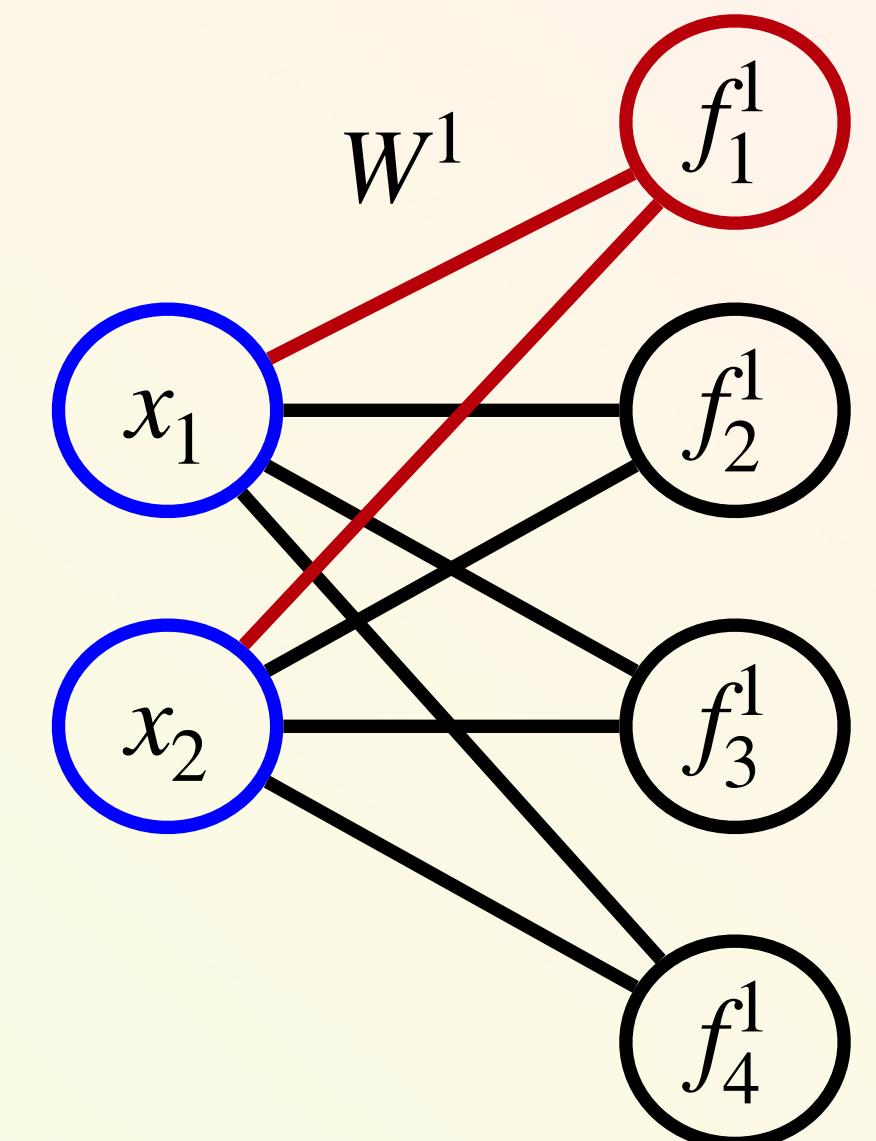
LAYER OUTPUTS

BASIC OPERATION

$$W^1 \in \mathbb{R}^{n_1 \times n_0}$$

$$W^1 = \begin{bmatrix} W_{1,1}^1 & W_{1,2}^1 \\ W_{2,1}^1 & W_{2,2}^1 \\ W_{3,1}^1 & W_{3,2}^1 \\ W_{4,1}^1 & W_{4,2}^1 \end{bmatrix} = \begin{bmatrix} w^{1\top} \\ w^{2\top} \\ w^{3\top} \\ w^{4\top} \end{bmatrix}$$

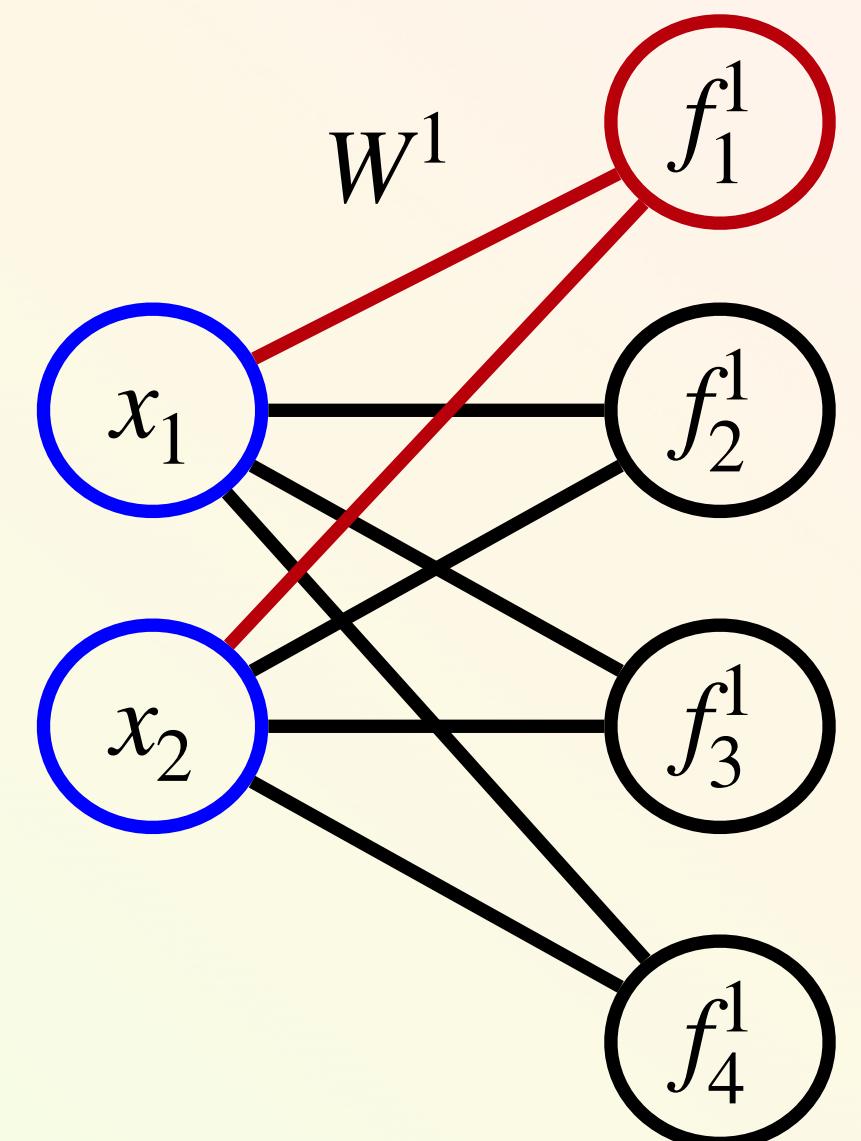
$$\begin{aligned} f_1^1(x, w^1) &= \sigma(x^\top w^1) = \sigma(z_1) \\ f_2^1(x, w^2) &= \sigma(x^\top w^2) = \sigma(z_2) \\ f_3^1(x, w^3) &= \sigma(x^\top w^3) = \sigma(z_3) \\ f_4^1(x, w^4) &= \sigma(x^\top w^4) = \sigma(z_4) \end{aligned}$$



LAYER OUTPUTS

BASIC OPERATION

$$z = \begin{bmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{bmatrix} = \begin{bmatrix} x_1 W_{1,1}^1 + x_2 W_{1,2}^1 \\ x_1 W_{2,1}^1 + x_2 W_{2,2}^1 \\ x_1 W_{3,1}^1 + x_2 W_{3,2}^1 \\ x_1 W_{4,1}^1 + x_2 W_{4,2}^1 \end{bmatrix} = [x_1, x_2] \begin{bmatrix} W_{1,1}^1 & W_{2,1}^1 & W_{3,1}^1 & W_{4,1}^1 \\ W_{1,2}^1 & W_{2,2}^1 & W_{3,2}^1 & W_{4,2}^1 \end{bmatrix} = x W^1 \top$$

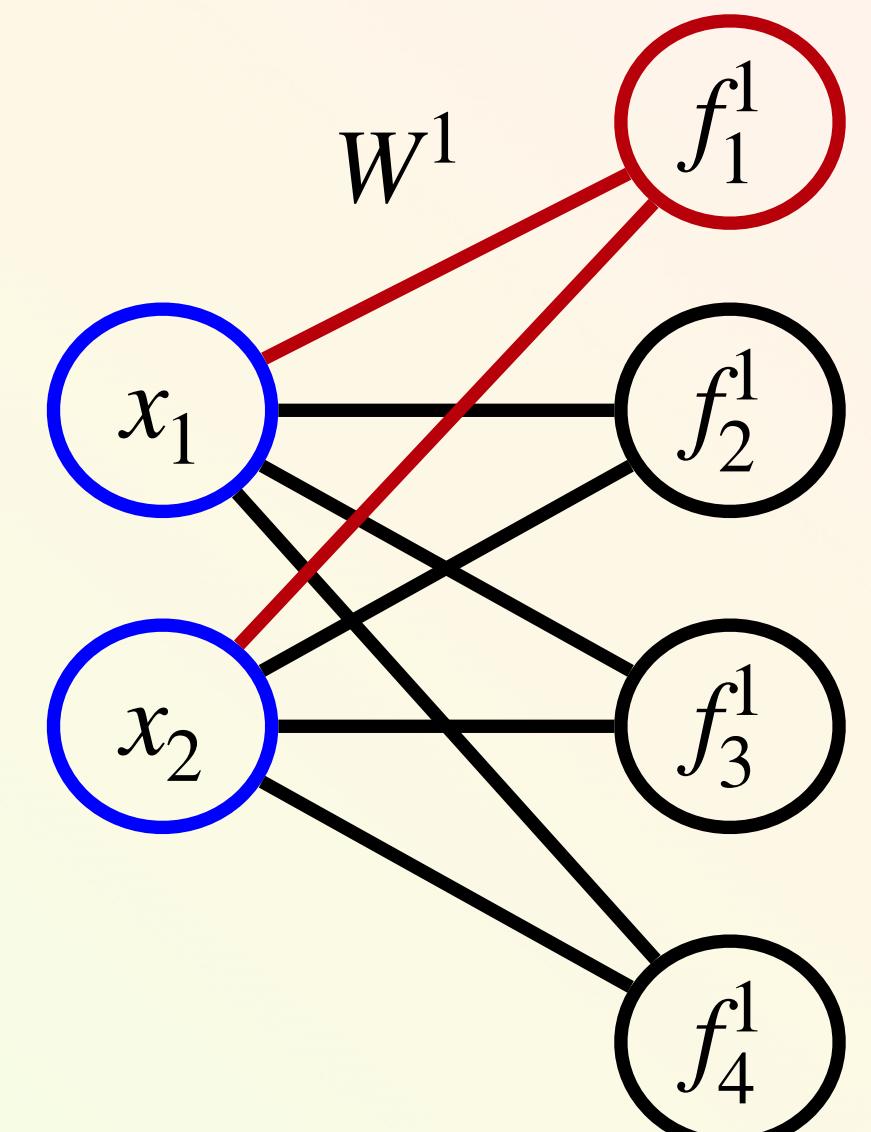


LAYER OUTPUTS

BASIC OPERATION

$$z = \begin{bmatrix} z_1 \\ z_2 \\ z_3 \\ z_4 \end{bmatrix} = \begin{bmatrix} x_1 W_{1,1}^1 + x_2 W_{1,2}^1 \\ x_1 W_{2,1}^1 + x_2 W_{2,2}^1 \\ x_1 W_{3,1}^1 + x_2 W_{3,2}^1 \\ x_1 W_{4,1}^1 + x_2 W_{4,2}^1 \end{bmatrix} = [x_1, x_2] \begin{bmatrix} W_{1,1}^1 & W_{2,1}^1 & W_{3,1}^1 & W_{4,1}^1 \\ W_{1,2}^1 & W_{2,2}^1 & W_{3,2}^1 & W_{4,2}^1 \end{bmatrix} = x W^{1\top}$$

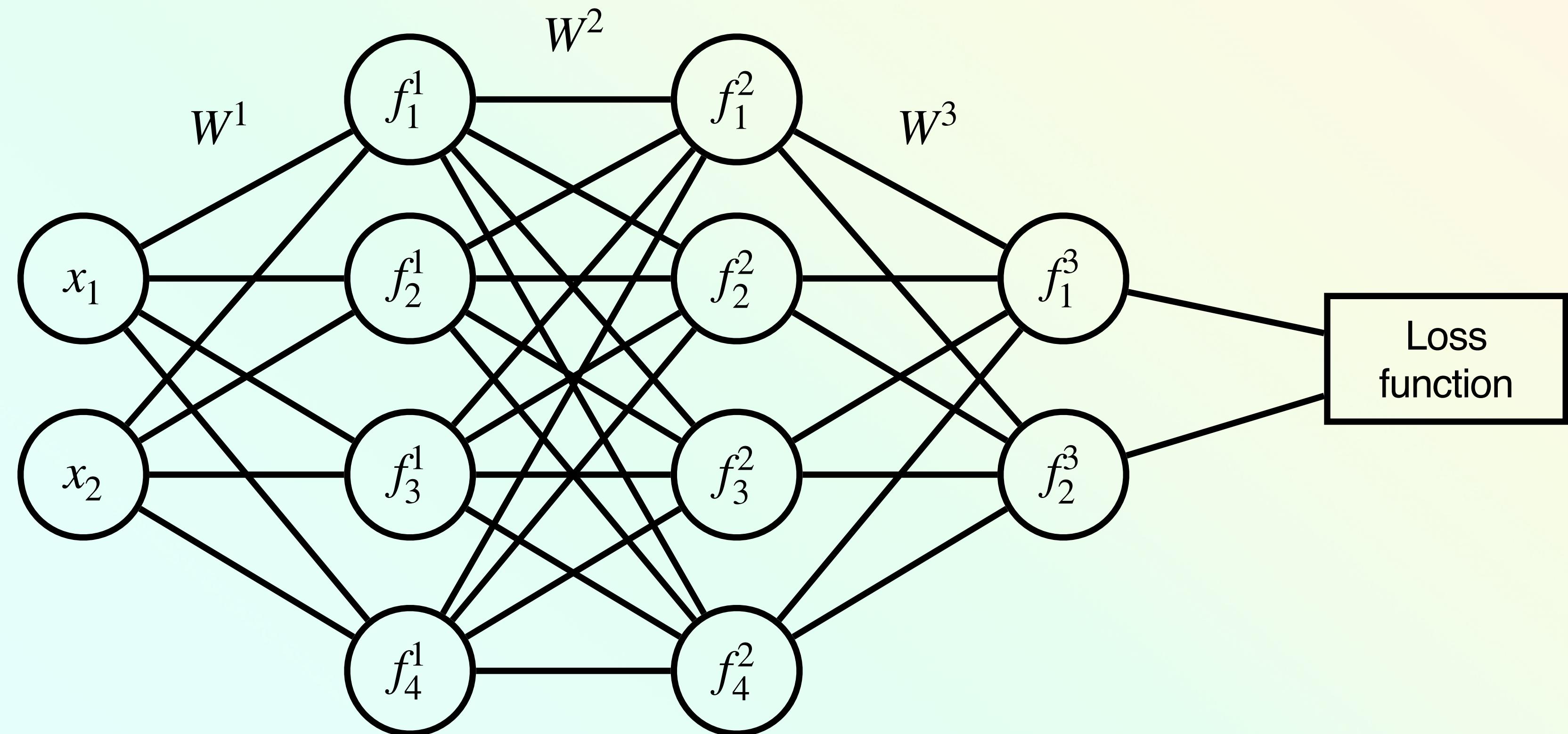
$f^1(x, W^1) = \sigma(x W^{1\top})$ – compute them in all one linear algebra operation



Input Layer

Hidden Layers

Output Layer



$$h^0$$

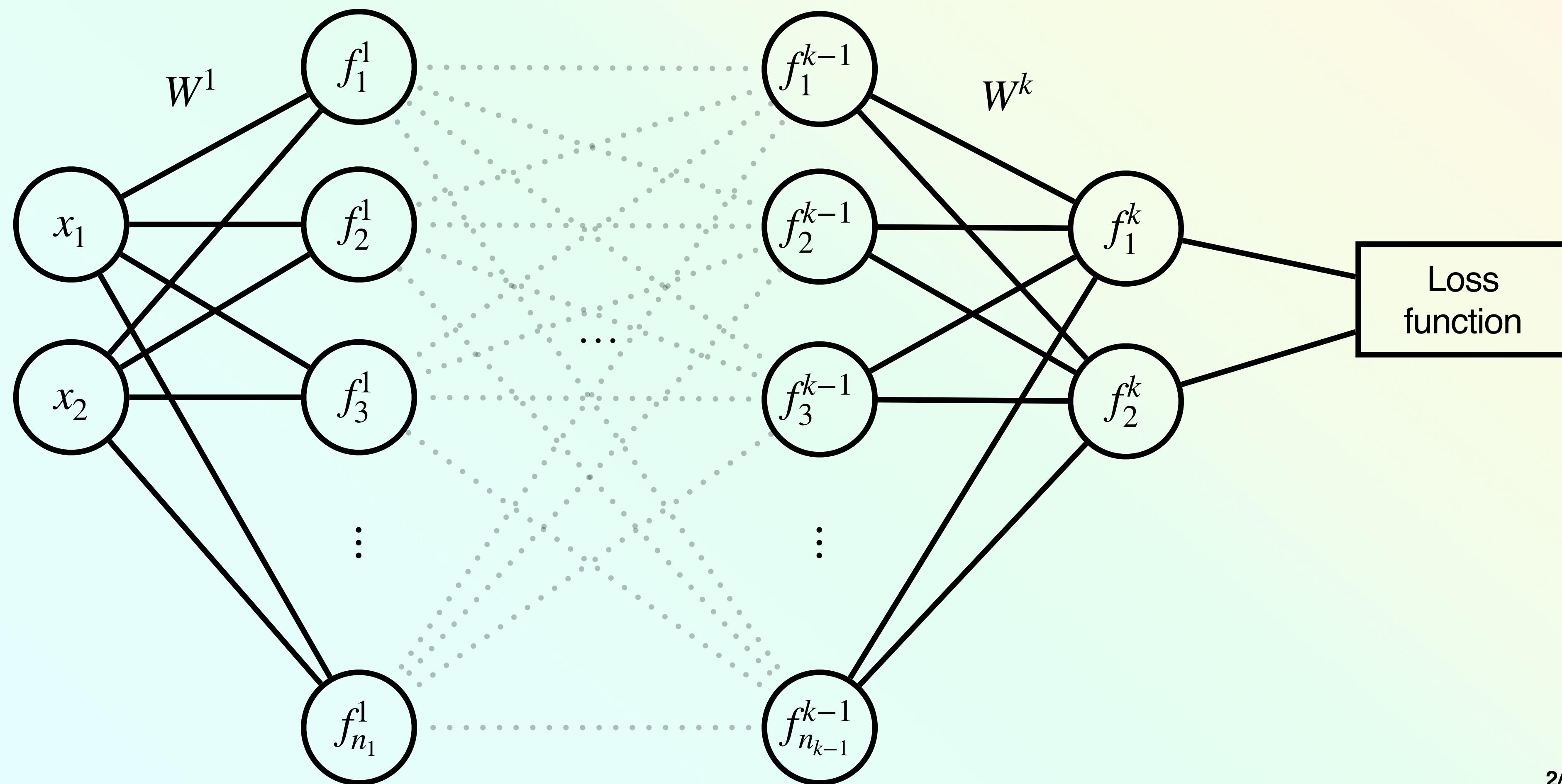
$$h^1 = f^1(h^0, W^1)$$

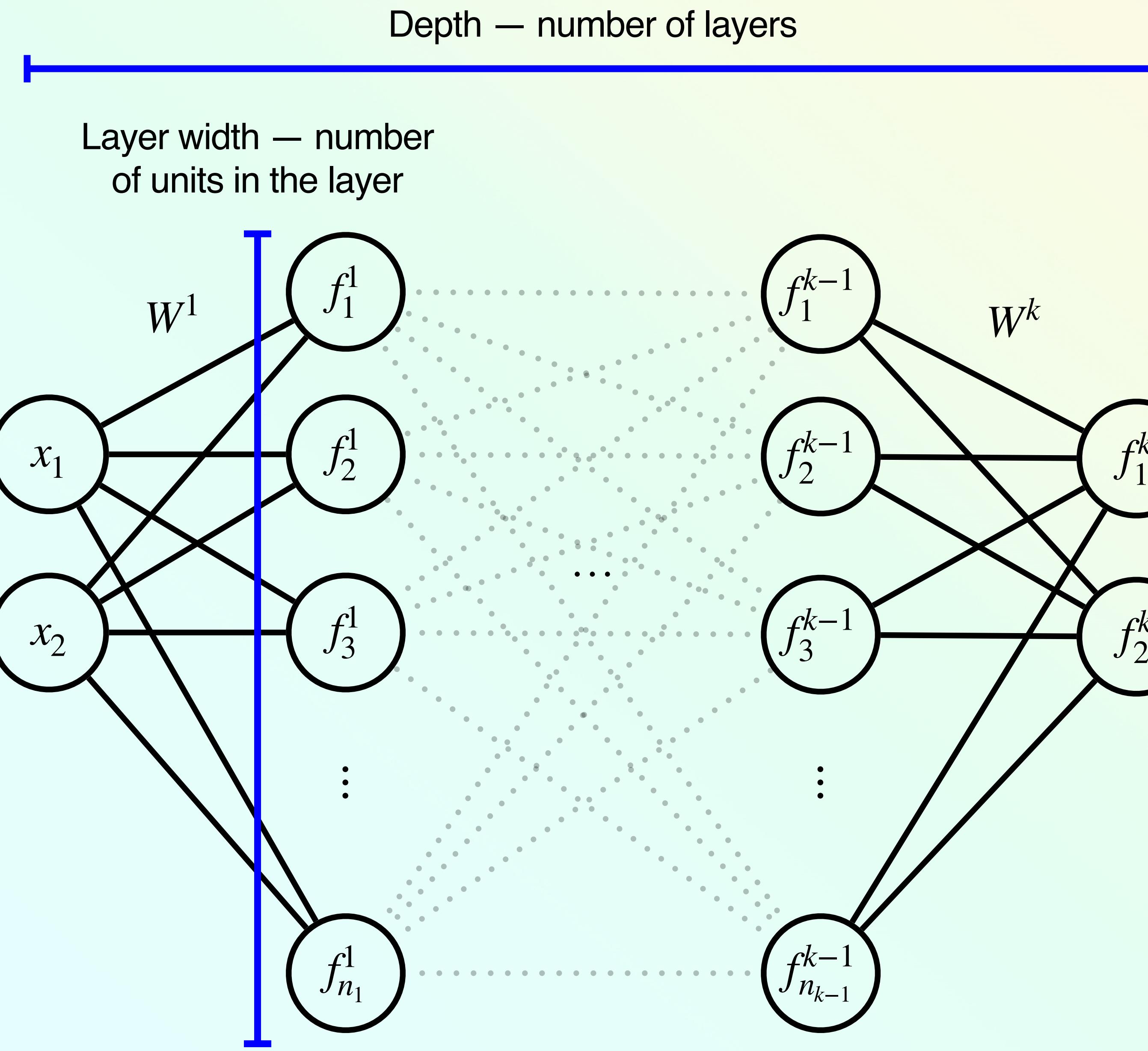
$$h^2 = f^2(h^1, W^2)$$

$$h^3 = f^3(h^2, W^3)$$

Depth — number of layers

A deep network is one with many hidden layers.
Historically, # hidden layers ≥ 2
Currently, # hidden layers ≥ 10 ?





Depth — number of layers

Layer width — number
of units in the layer

A deep network is one with many hidden layers.
Historically, # hidden layers ≥ 2
Currently, # hidden layers ≥ 10 ?

A wide network is one that has layer(s) with many hidden units in it. This is a relative measure as it depends on each problem.

Quiz

OUTPUT UNITS

$$h^k = f^k(h^{k-1}, W^k) = f(x, \theta)$$

Need to have compatible loss functions and network outputs h^k

mean squared error: $l(x, y, \theta) = (f(x, \theta) - y)^2$

Negative log-likelihood: $l(x, y, \theta) = -\ln \Pr(Y = y | X = x)$

OUTPUT UNITS

Mean squared error:

$$y \in \mathbb{R}$$

$f^k(h^{k-1}, W^k) = h^{k-1}W^{k\top} = h^k$ — linear layer with $W^k \in \mathbb{R}^{1 \times n_{k-1}}$ — one output unit

OUTPUT UNITS

Mean squared error:

$y \in \mathbb{R}^{n_y}$ – multiple scalars to predict

$W^k \in \mathbb{R}^{n_y \times n_{k-1}}$ – n_y output units for f^k

$$l(x, y, \theta) = \|h^k - y\|_2^2 = \sum_{i=1}^{n_y} (h_i^k - y_i)^2$$

OUTPUT UNITS

Negative log-likelihood

$y \in \{0,1\}$ – binary classification

$W^k \in \mathbb{R}^{1 \times n_{k-1}}$ – one output unit

$f^k(h^{k-1}, W^k) = \sigma(h^{k-1} W^{k\top})$ – σ is sigmoid

OUTPUT UNITS

Negative log-likelihood

$y \in \{0,1\}$ – binary classification

$W^k \in \mathbb{R}^{1 \times n_{k-1}}$ – one output unit

$f^k(h^{k-1}, W^k) = \sigma(h^{k-1} W^k^\top)$ – σ is sigmoid

$h^k = \Pr(Y = 1 | X = x)$

$l(x, y, \theta) = y \ln h^k + (1 - y) \ln(1 - h^k)$ – same as the linear classifier

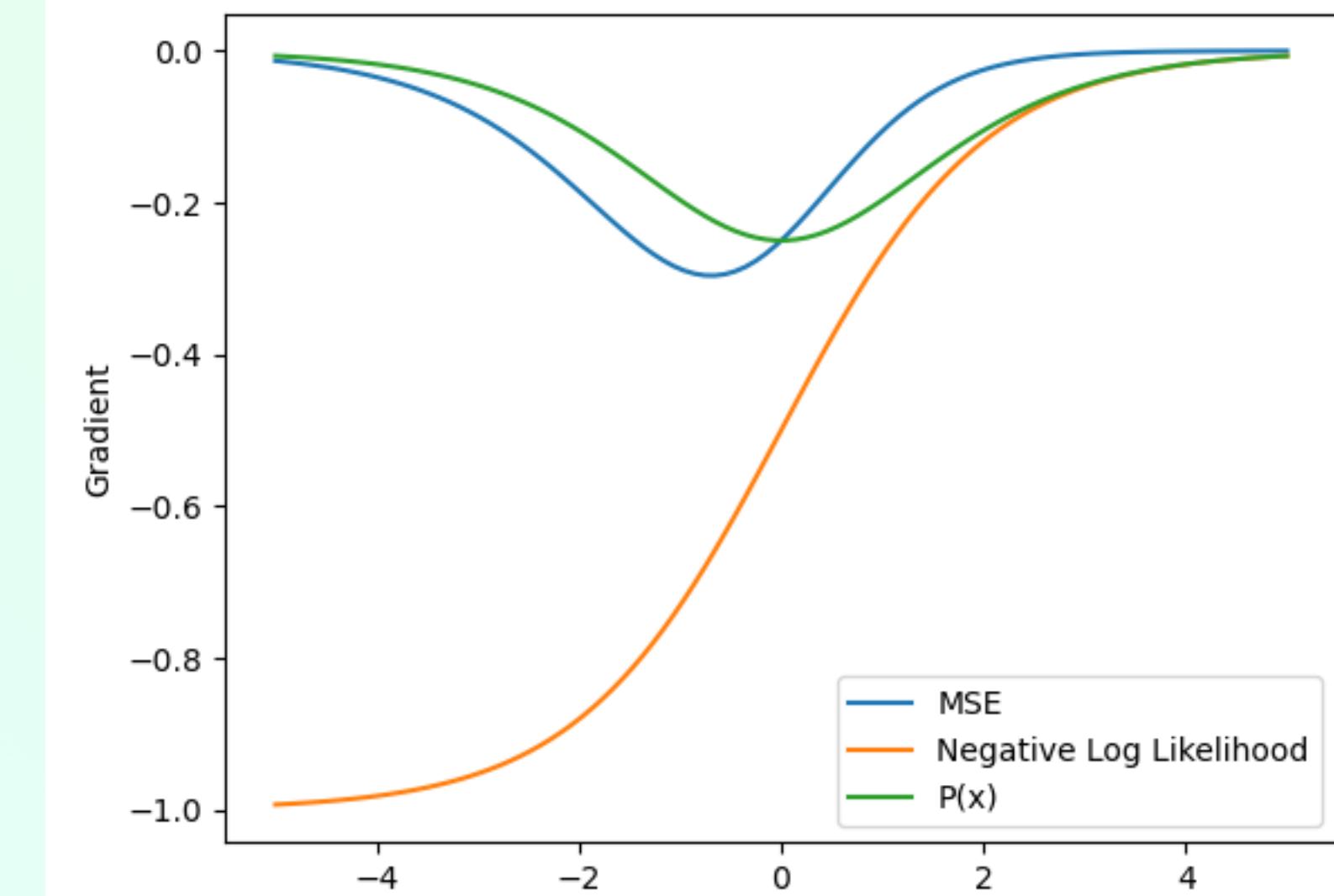
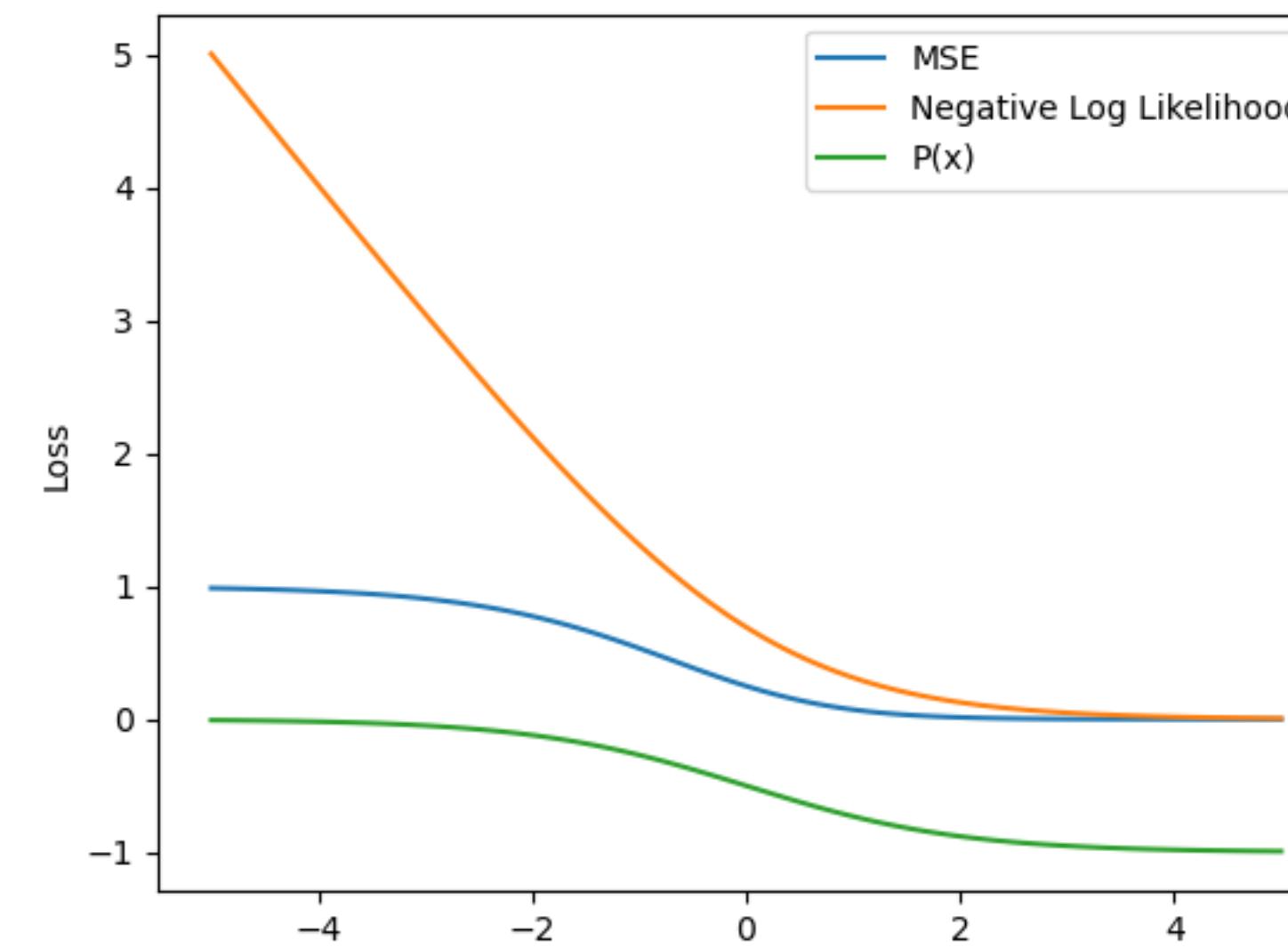
OUTPUT UNITS

What about MSE with sigmoid for classification?

Or using $\Pr(Y = y | X = x)$ instead of $\ln \Pr(Y = y | X = x)$?

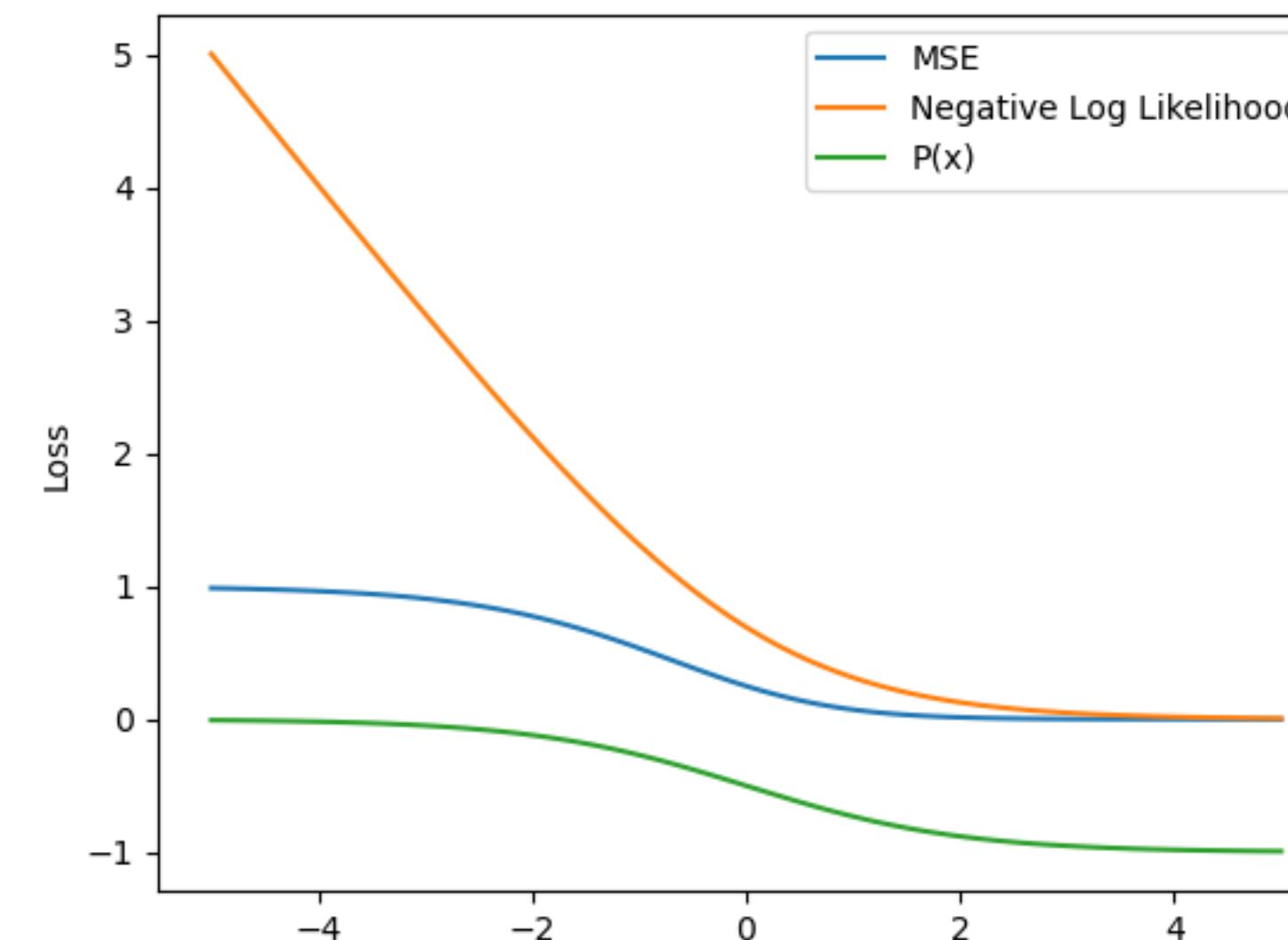
OUTPUT UNITS

Loss and gradient for $y = 1$



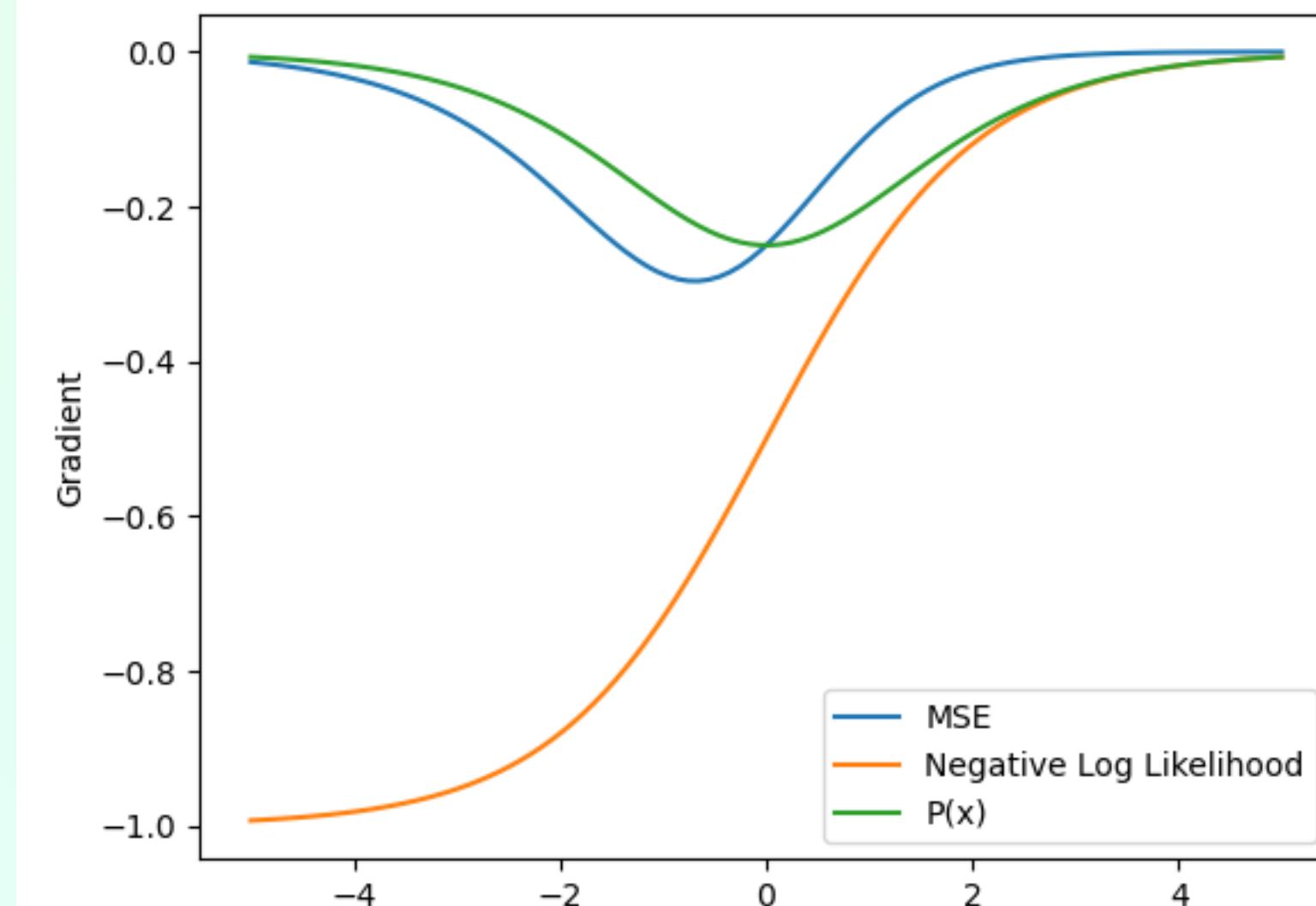
OUTPUT UNITS

Loss and gradient for $y = 1$



We want the gradient to be large when the error is large

Flat gradients make learning slow



ACTIVATION FUNCTIONS

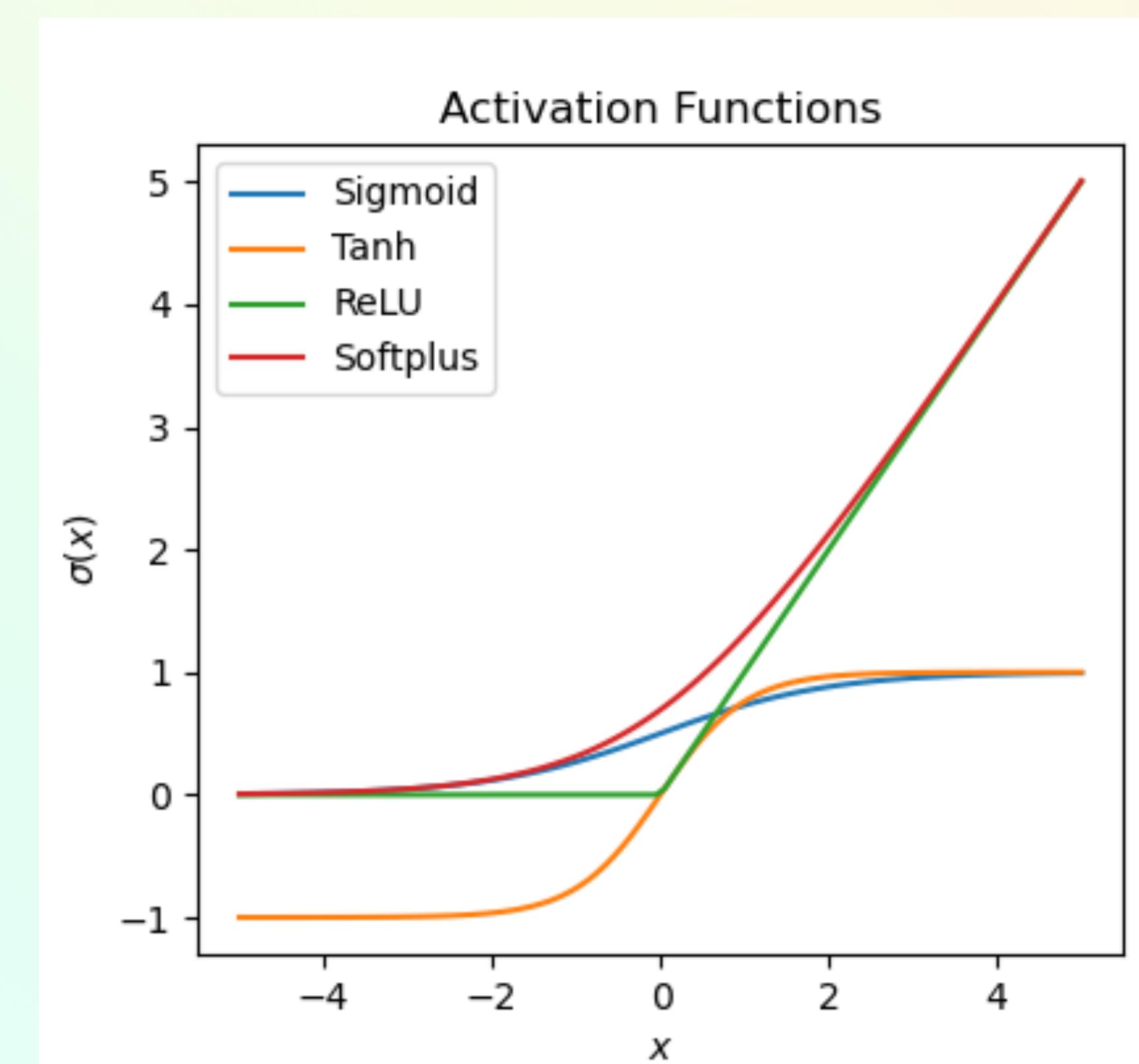
BASIC OPERATION

$$\text{Sigmoid: } \sigma = \frac{1}{1 + e^{-x}}$$

$$\text{Tanh: } \sigma(x) = \frac{e^x - e^{-x}}{e^x + e^{-x}} = 2 \frac{1}{1 + e^{-x}} - 1$$

$$\text{ReLU (Rectified Linear Unit): } \sigma(x) = \max(0, x)$$

$$\text{Softplus: } \sigma(x) = \ln(1 + e^x)$$



ACTIVATION FUNCTIONS

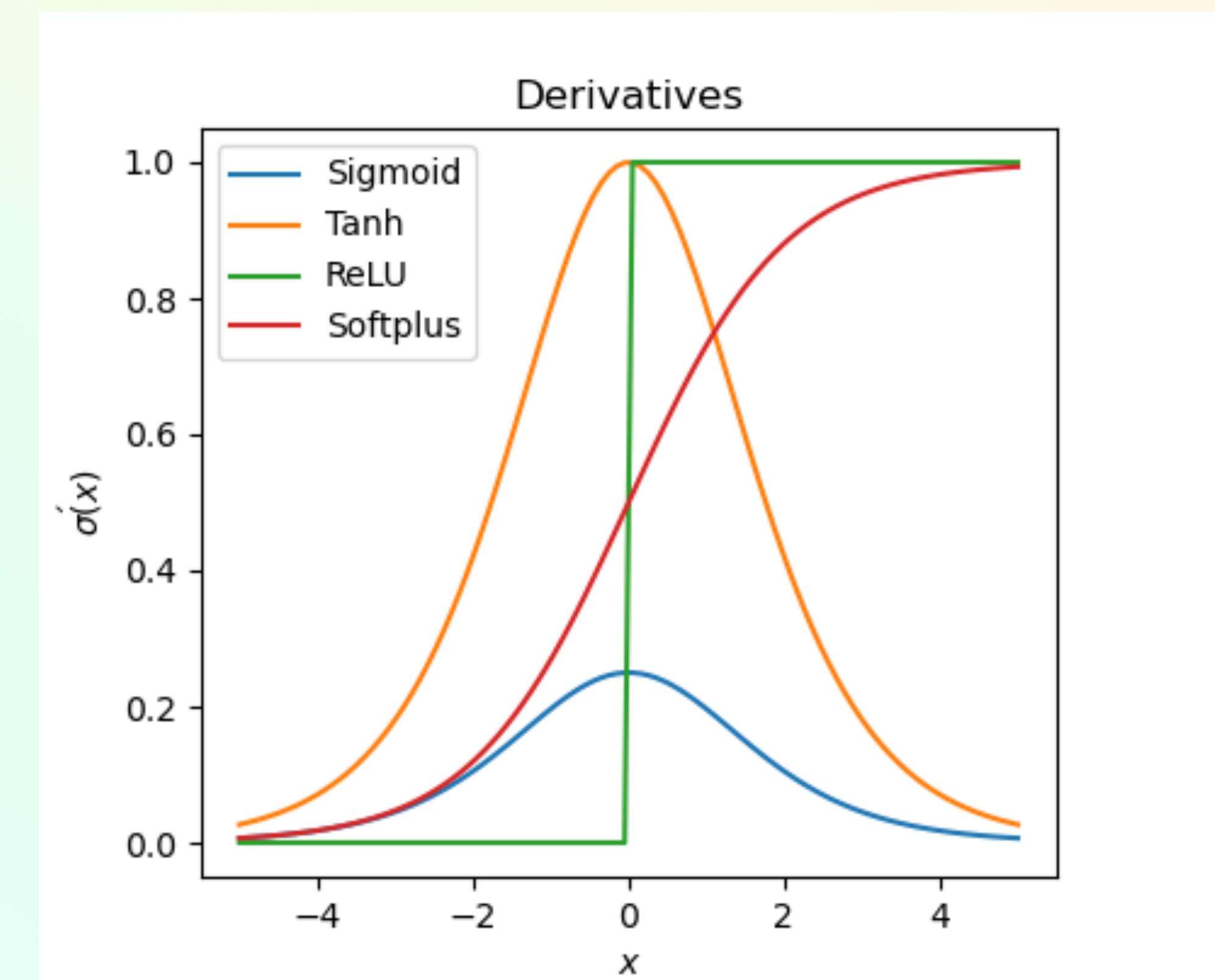
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$$\text{ReLU (Rectified Linear Unit): } \sigma(x) = \max(0, x)$$

$$\text{Softplus: } \sigma(x) = \ln(1 + e^x)$$



NOTATION FOR NEURAL NETWORKS

$x \in \mathbb{R}^{m \times n_0}$ is a matrix of m data points containing n_0 features for each data point

Each row is a data point

$$x = \begin{bmatrix} x_{1,1} & x_{1,2} & \cdots & x_{1,n_0} \\ x_{1,1} & x_{1,2} & \cdots & x_{1,n_0} \\ \vdots & \vdots & \ddots & \vdots \\ x_{m,1} & x_{m,2} & \cdots & x_{m,n_0} \end{bmatrix}$$

$h^0 = x$ input to the neural network

NOTATION FOR NEURAL NETWORKS

$$h^1 = f^1(h^0, W^1) = \sigma(h^0 W^{1\top}) = \sigma(z^1)$$

$h^1 \in \mathbb{R}^{m \times n_1}$ outputs of the first layer of the neural network. Each row is a different data point

$$h^0 W^{1\top} = \begin{bmatrix} h_{1,1}^0 & h_{1,2}^0 & \cdots & h_{1,n_0}^0 \\ h_{1,1}^0 & h_{1,2}^0 & \cdots & h_{1,n_0}^0 \\ \vdots & \vdots & \ddots & \vdots \\ h_{m,1}^0 & h_{m,2}^0 & \cdots & h_{m,n_0}^0 \end{bmatrix} \begin{bmatrix} W_{1,1}^1 & W_{2,1}^1 & \cdots & W_{n_1,1}^1 \\ W_{1,2}^1 & W_{2,2}^1 & \cdots & W_{n_1,2}^1 \\ \vdots & \vdots & \ddots & \vdots \\ W_{1,n_0}^1 & hW_{2,n_0}^1 & \cdots & W_{n_1,n_0}^1 \end{bmatrix} = \begin{bmatrix} z_{1,1}^1 & z_{1,2}^1 & \cdots & z_{1,n_1}^1 \\ z_{1,1}^1 & z_{1,2}^1 & \cdots & z_{1,n_1}^1 \\ \vdots & \vdots & \ddots & \vdots \\ z_{m,1}^1 & z_{m,2}^1 & \cdots & z_{m,n_1}^1 \end{bmatrix} = z^1$$

Note the matrix on the right in z^1 is $W^{1\top}$, $W^1 \in \mathbb{R}^{n_1 \times n_0}$, $W^{1\top} \in \mathbb{R}^{n_0 \times n_1}$

NOTATION FOR NEURAL NETWORKS

For any layer i

$$h^i = f^i(h^{i-1}, W^i) = \sigma\left(h^{i-1}W^{i\top}\right) = \sigma(z^i)$$

$$h^i \in \mathbb{R}^{m \times n_i}, z^i \in \mathbb{R}^{m \times n_i}, W^i \in \mathbb{R}^{n_i \times n_{i-1}}$$

NOTATION FOR NEURAL NETWORKS

For the output layer (layer k)

The activation function may be the identify function, e.g., $\sigma(x) = x$

$$h^k = f^i(h^{k-1}, W^k) = h^{k-1}W^{k\top} = z^k$$

We do this when

Targets $y \in \mathbb{R}$ and loss is mean squared error

sometimes for classification (numerical precision reasons, future lecture)

NEXT CLASS

Next Class — More Neural Networks!