### • number Systems:

```
1-Decimal (base 10): {0,1,2,3,4,5,6,7,8,9}

Ex:245,999,345

2-Binary(base2): {0,1}

Ex:1001,1110,1111 // it can also be written(0B1001)

3-Octal(base8): {0,1,2,3,4,5,6,7}

Ex:777,567,134

4-Hexadecimal (base 16):{0,1,2,3,4,5,6,7,8,9,A,B,C,D,E,F}

Ex: A98,56D3 // it can also be written(0XA98)
```

## • Convert from any base to decimal:

(XYWZ) if we have this number in base (n) So the number in decimal will be  $= n^0*Z + n^1*W + n^2*Y + n^3*X$ 

Ex: 111001

number in decimal =2^0\*1+2^1\*0+2^2\*0+2^3\*1+2^4\*1+2^5\*1=57

**Ex:** A64B

number in decimal=16^0\*11+16^1\*4+16^2\*6+16^3\*10=42571

Note: number in hexadecimal can represents in 4 bit in binary called(nibble)

Ex: A2F3 >>>1010001011110011

• 8 bit binary (one byte) can handle to 256:

If the number is unsigned it can be from (0>>>>255).

If the number is signed it can be from (-128>>>>127).

• The most significant bit(MSB)represents the sign

MSB=1 the sign is negative

MSB=0 the sign is positive

Ex: if we have 10100010

Unsigned:2^0\*0+2^1\*1+2^2\*0+2^3\*0+2^4\*0+2^5\*1+2^6\*0+2^7\*1=162

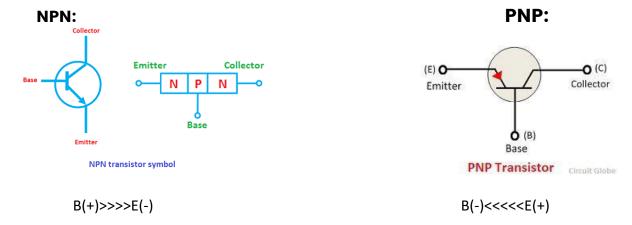
Signed: 2^0\*0+2^1\*1+2^2\*0+2^3\*0+2^4\*0+2^5\*1+2^6\*0-2^7\*1=-94 (as we put the

number in the MSB with its sign)

### > Transistor:

it can be used as switch

### Has 2 types:



To use it there must be a current from base to emitter .

#### > MOSFET:

To use it we must put a voltage in gate so the current flows between source and drain.



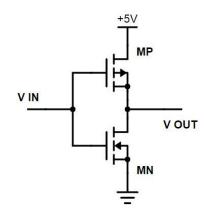
Voltage difference between G&S

Must be positive.

Voltage difference between G&S Must be positive.

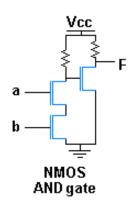
# > **NOT Gate:** using MOSFET

Input	output	
0	1	
1	0	



## > AND Gate:

Input A	input B	output
0	0	0
0	1	0
1	0	0
1	1	0



# Volatile &NonVolatile memory:

Volatile(RAM): the data loss when there is a power cut.

Non Volatile: the data remains after the power cut.(HDD,FLASH,EEPROM)

1kilo byte=1024byte

1Mega byte=1024 kilobyte

1Gigabyte=1024 Megabyte

1Terabyte=1024 Gigabyte

**Address bus:** we put on it the address we want to search for.

**Data bus:** we get the data that we want from it.