

# DATABASE MANAGEMENT SYSTEM AND CONNECTIVITY

*Technical Report*

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## **DBMS SECTION**

### **1. Project Description:**

A Computer Database is a structured collection of records or data that is stored in a computer system. On the other hand, a Database Management System (DBMS) is a complex set of software programs that controls the organization, storage, management, and retrieval of data in a database. DBMS are categorized according to their data structures or types. The DBMS accepts requests for data from the application program and instructs the operating system to transfer the appropriate data.

### **2. Project Design:**

#### Packaging Design

##### **2.1.1. Interface package:**

Contains both the Database Interface and the DBHandler Interface used with all saving and loading action.

##### **2.1.2. View package:**

Contains the SQL program view

##### **2.1.3. Parse package:**

Contains the validation class of any input query

##### **2.1.4. ADTs package:**

Contains the database data structure and the DBHandler implementation

##### **2.1.5. Model package:**

Contains the database interface.

#### Design Patterns

##### **2.1.6. Composite design pattern:**

For each database created or loaded a DatabaseManager object will be created that contains its relevant Tables –

contained in an array list of DatabaseTables- and these contains a List of Column objects.

Each column can be filled with a List of Elements that are created objects as well and user can set these objects at any desirable time. When anything is updated , an action occur to update them in the files of the table in the table.

### **3. Assumptions:**

User Inputs one Query at a time (multiple sentence queries are not supported at the same time)

Any name could contain the following characters and only them ( . - \_ ' ) same as emails.

On Inserting/Updating a table with VARCHAR columns no single or double quotation is needed.

User can't use the following statement unless all values written are one-to-one in correspondence with the given table.

“Insert into mytable values (name1, name2, name3)”

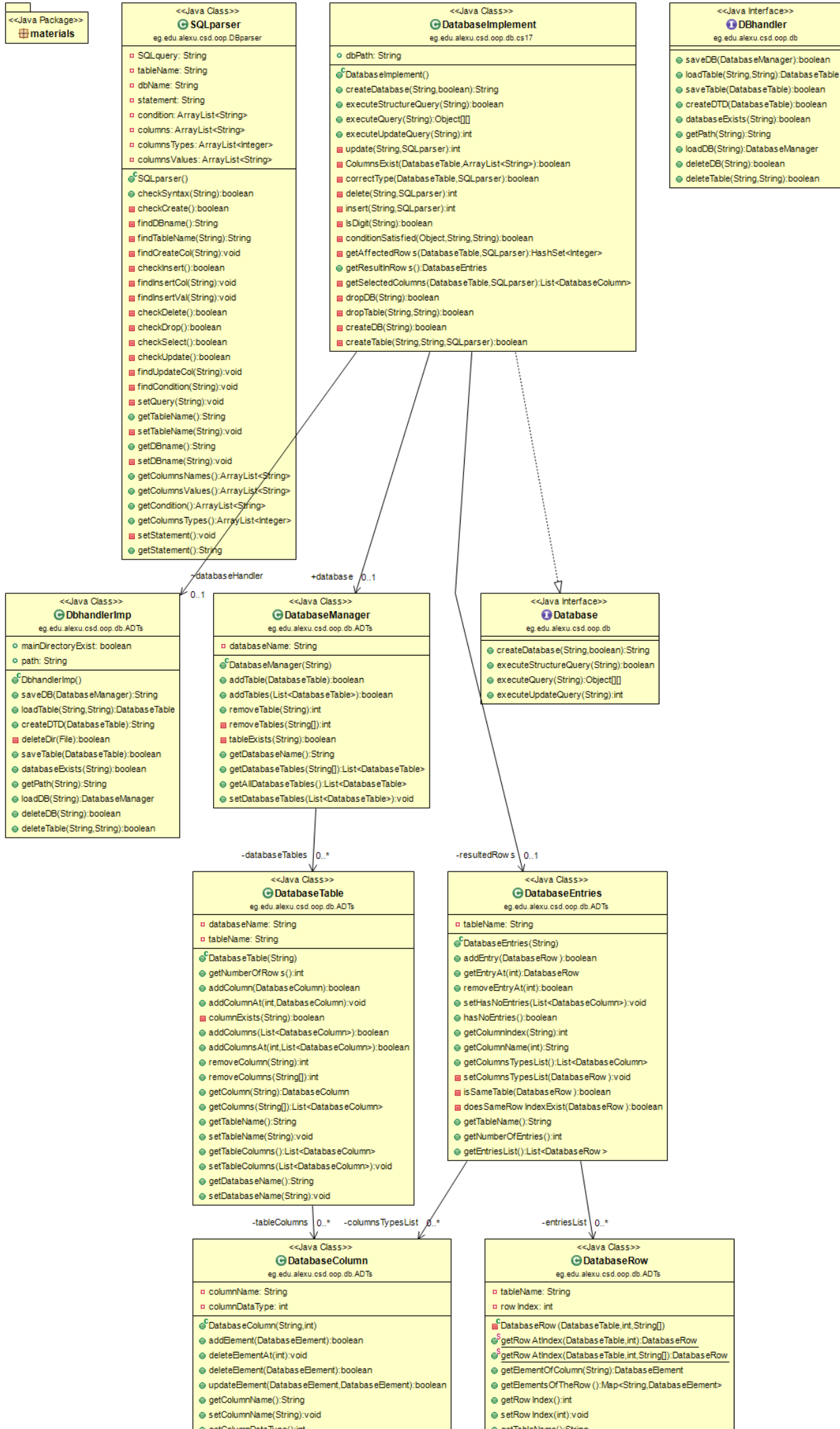
Due to the presence of 800+ words preserved for SQL, the user is given the right to name his table whatever they decide –ignoring the preserved words.

Both > , < are not supported for String values.

On creating any of the following, database, table or column while already a previous version exists an SQL error is shown.

### **4. UML Diagram:**

- UML Class Diagram



## **JDBC SECTION**

### **1. Project Description:**

Java Database Connectivity (JDBC) provides Java developers with a standard API that is used to access databases, regardless of the driver and database product. JDBC presents a uniform interface to databases - change vendors and your applications only need to change their driver.

### **2. Project Design:**

#### **a. Packaging Design**

##### **i. Abstract Classes package:**

Contains all the abstract class that implement the following interfaces : Connection, Statement, ResultSet and ResultSetMetaData.

These Classes only contains the unsupported methods

##### **ii. jdbc package:**

Contains the five main classes that extends the abstract classes method above.

#### **b. Design Patterns**

##### **i. Adapter design pattern:**

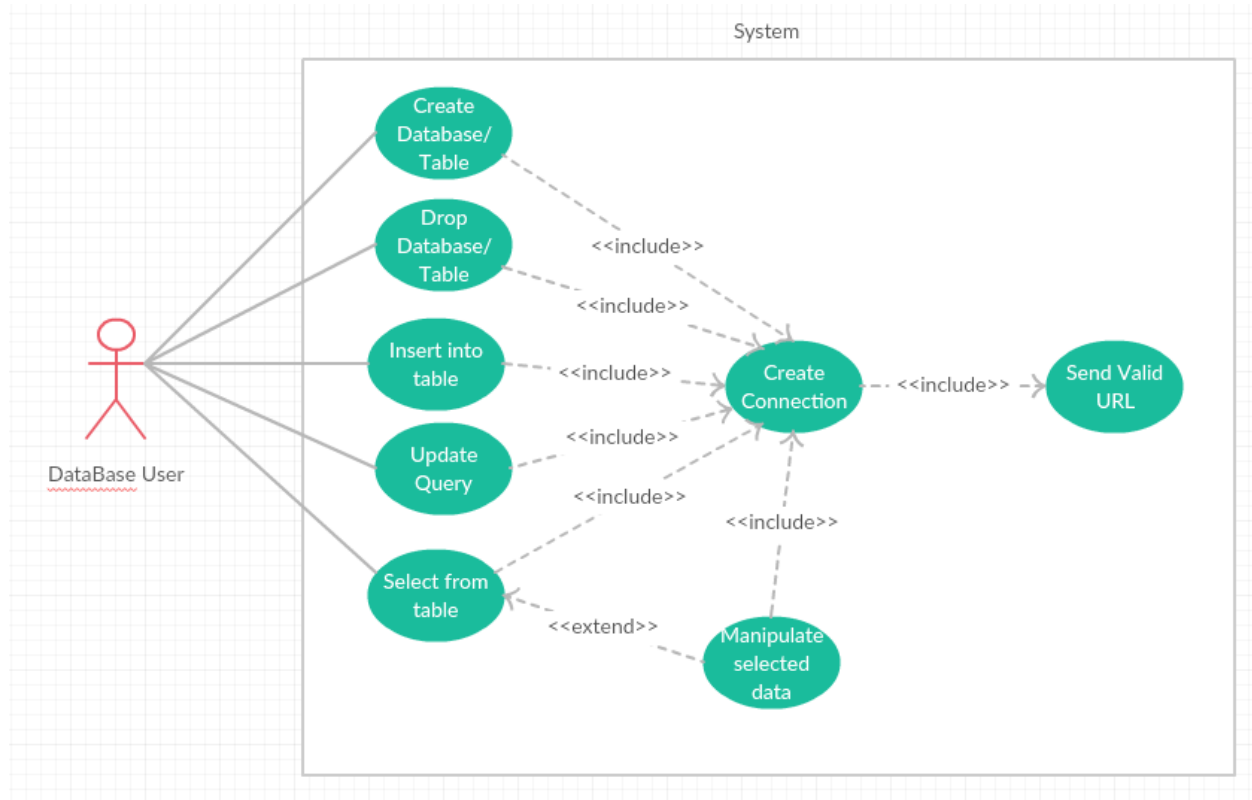
Adapter design pattern was used for mainly two reason, one is its advantage of enabling the code to be flexible and reusable and the most important yet direct reason is organizing the code and not complicating the main classes with unnecessary methods that are unsupported.

##### **ii. MVC Design Pattern:**

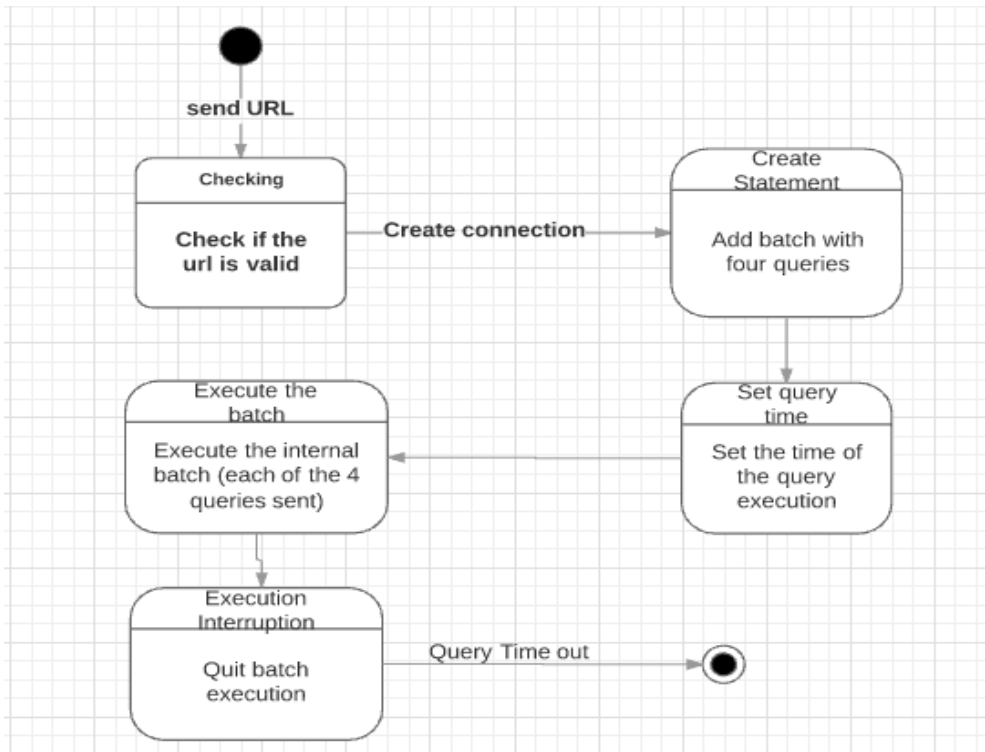
Used to connect the Graphical user interface with the model, which the jdbc classes in our case.

### 3. UML Diagrams:

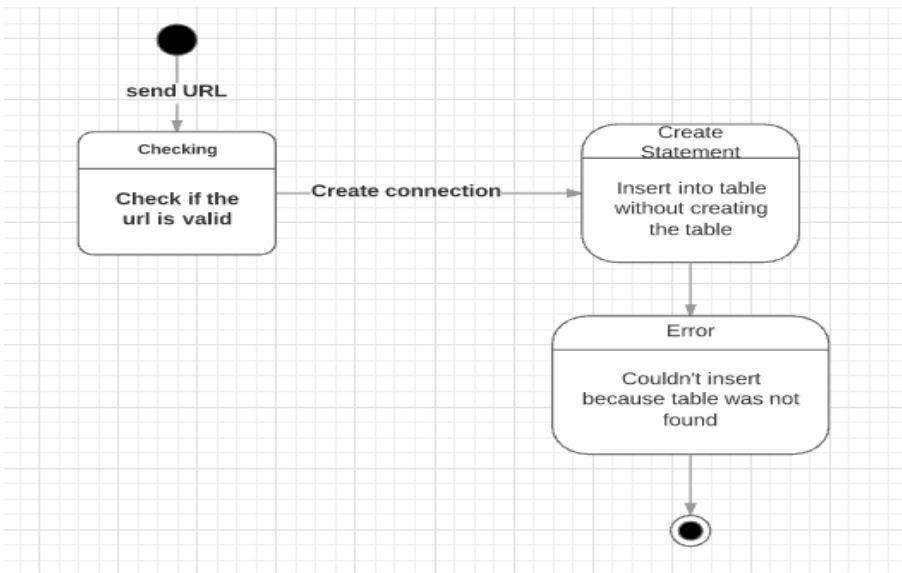
- UML Use Case Diagram



- Scenarios for State Diagrams
- Scenario1:

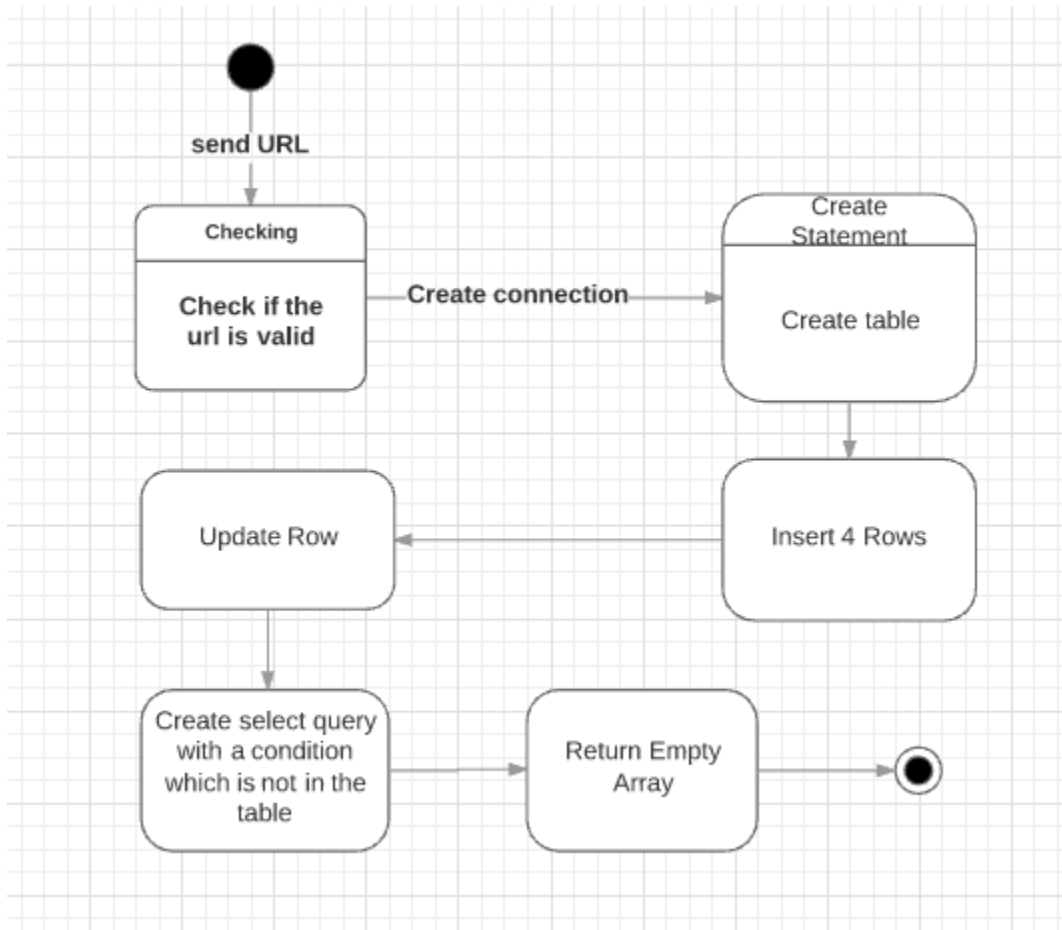


Scenario2:

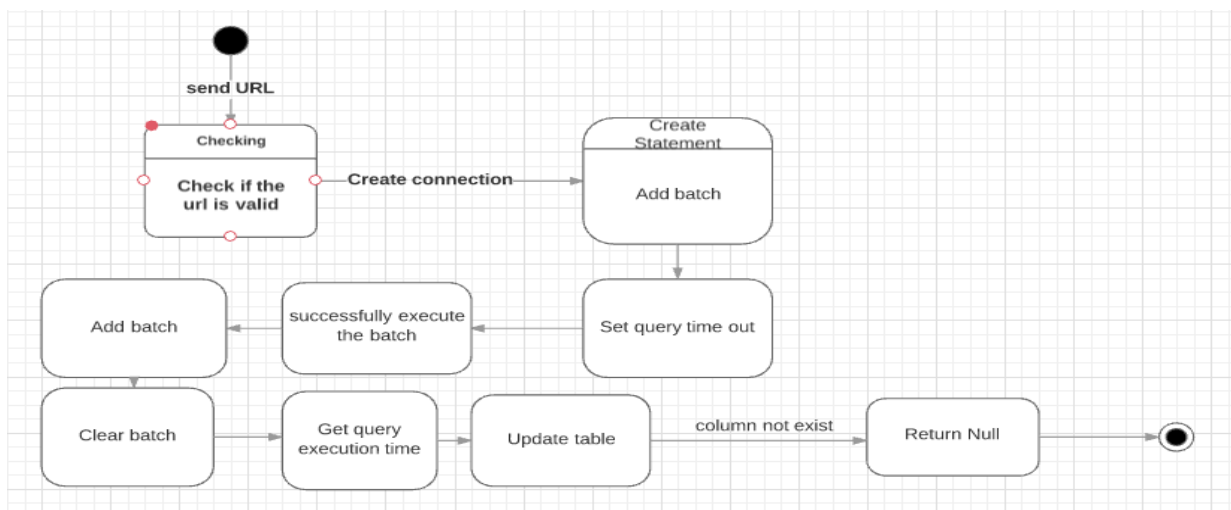




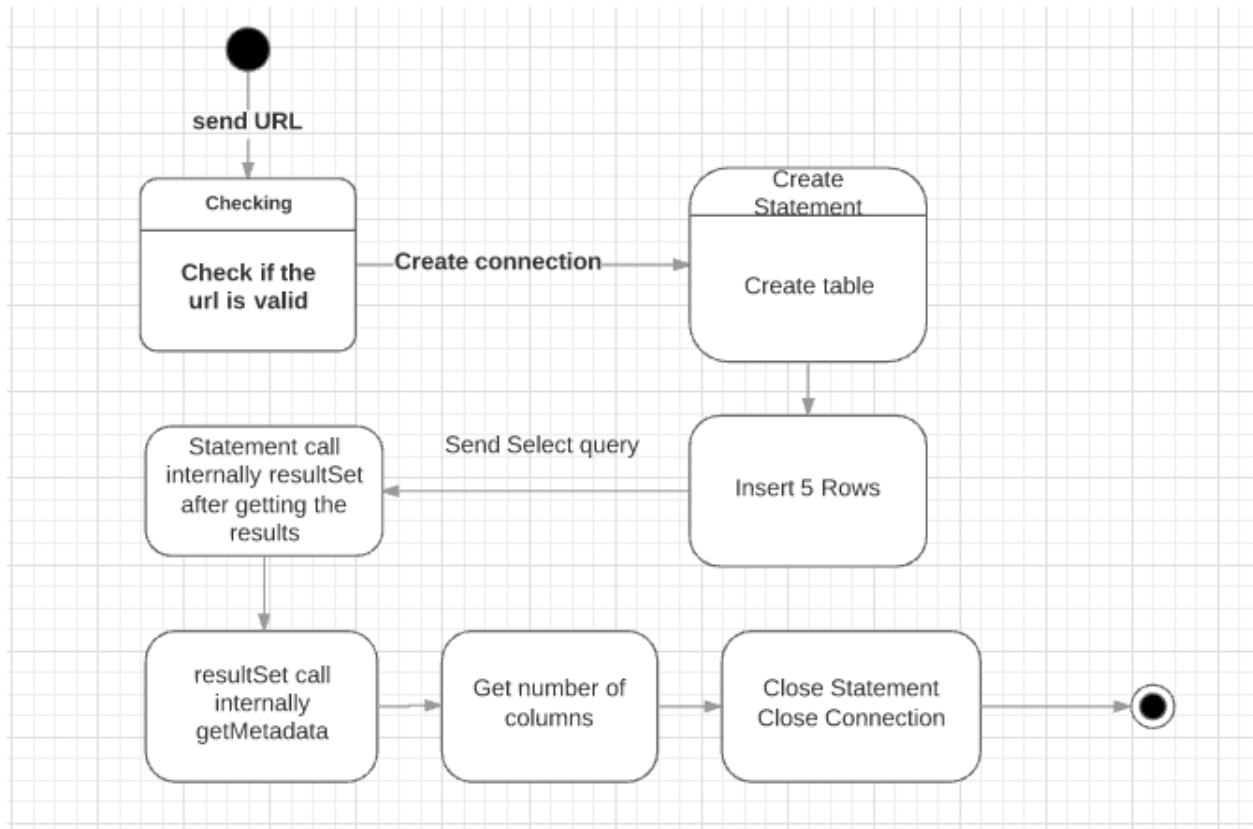
### Scenario3:



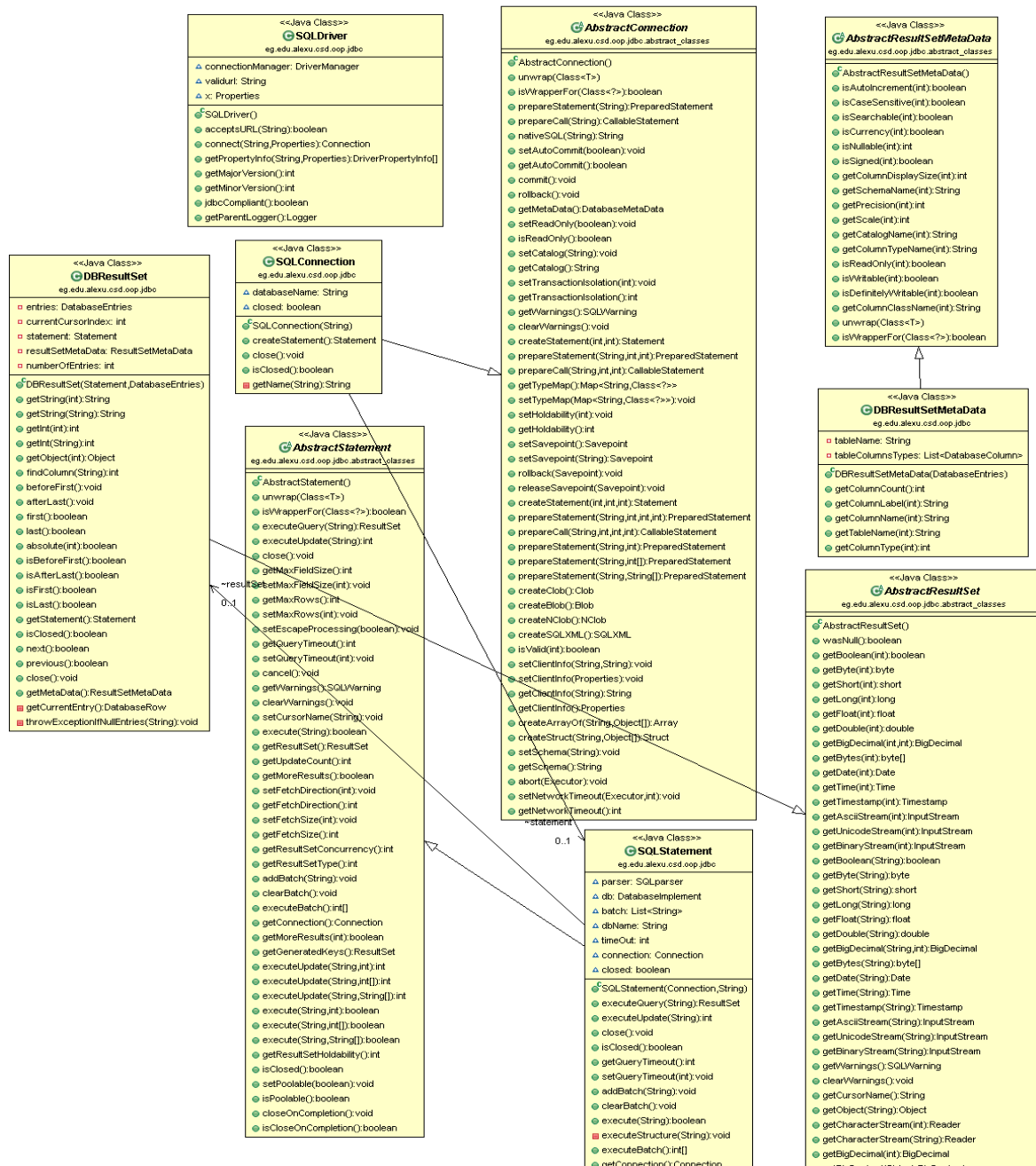
### Scenario4:



## Scenario5:

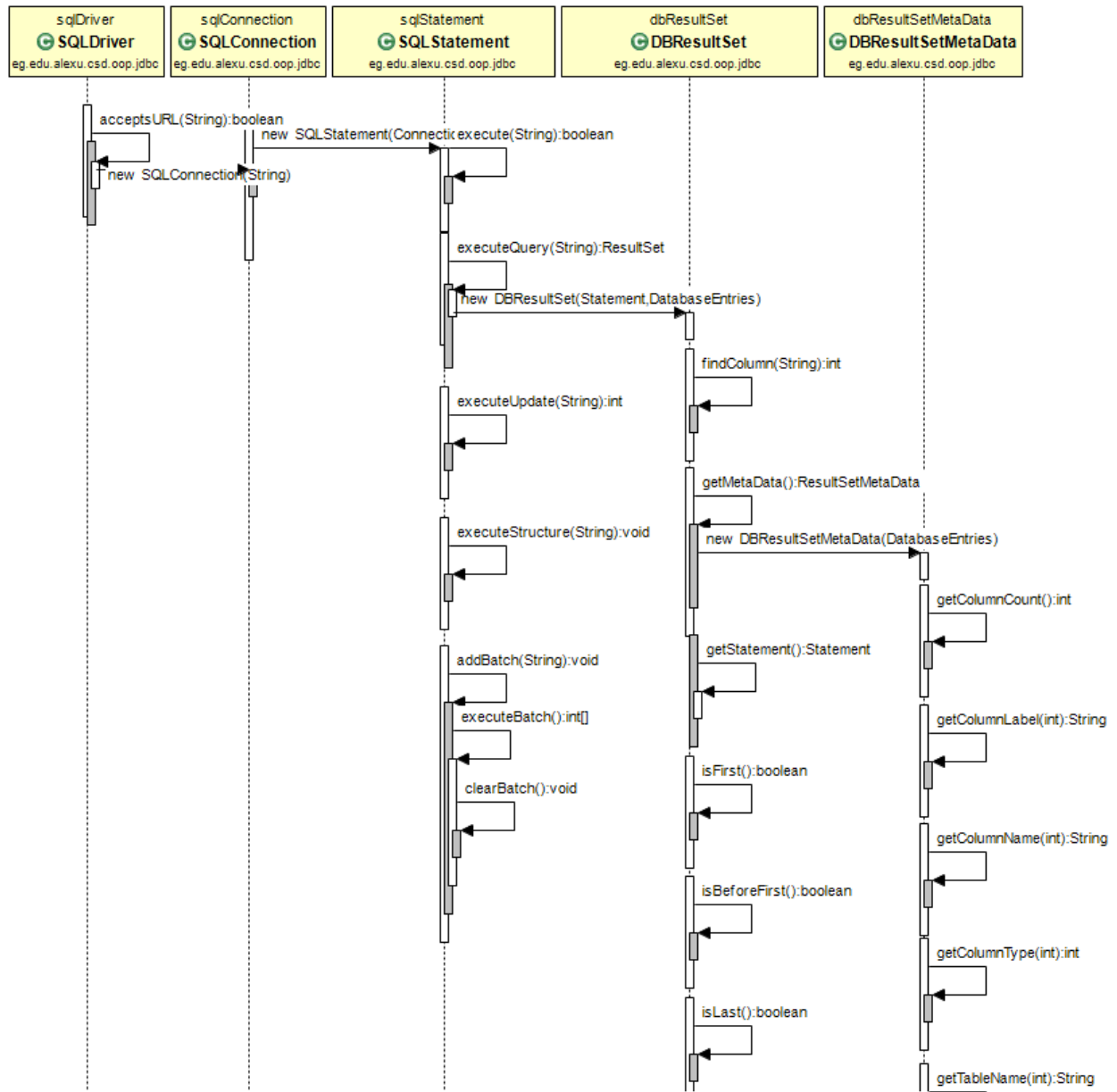


Link : <https://i.imgur.com/2oCpcWM.gif>



- Sequence Diagram

Link : <https://i.imgur.com/PIL2TtJ.png>



## 5. User Interface:

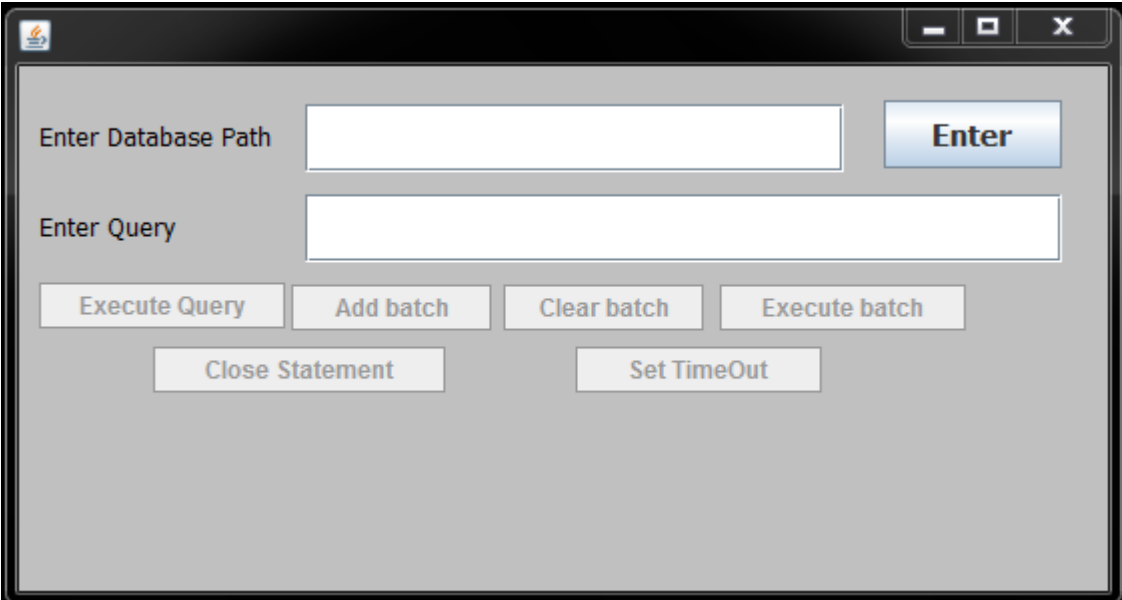
Enter your query in the command line specified area.

If query Syntax is incorrect an error appears notifying the user.

A database a table must be first created or opened to start writing queries.

For Every table two files will be created in it, one is an XML file that contains the table columns and elements and the other file is the DTD file that contains the basic information about the table with which could be used for table validation.

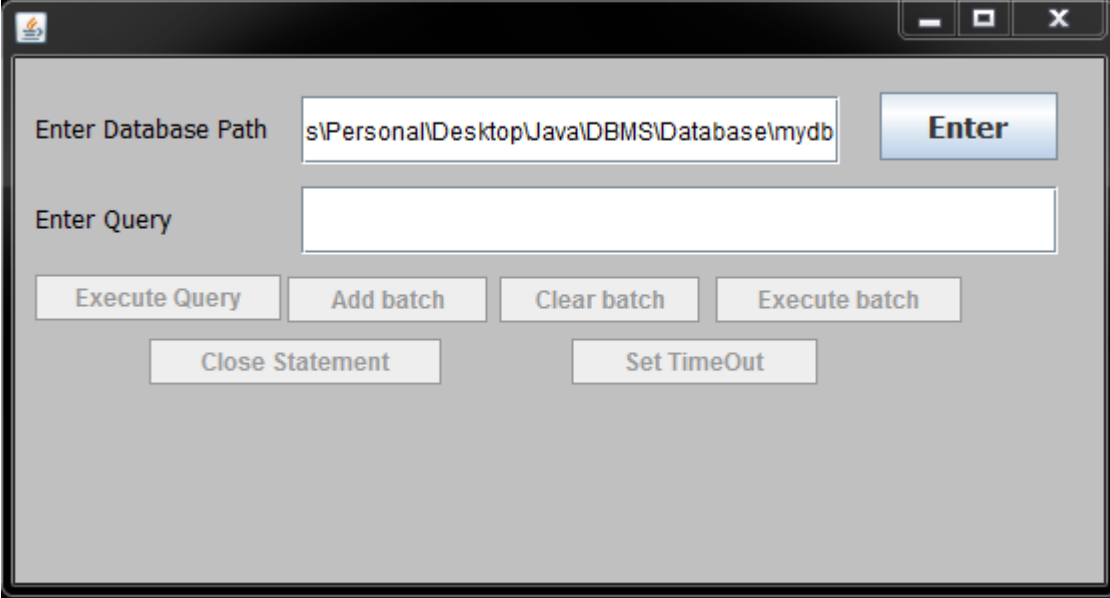
- a) User first insert the database Path in 'Enter Database Path' section.  
As seen below all Buttons are disabled, until the user enters a valid path.



The screenshot shows a graphical user interface window with a title bar containing a small icon and standard window controls (minimize, maximize, close). The main area of the window is light gray and contains the following elements:

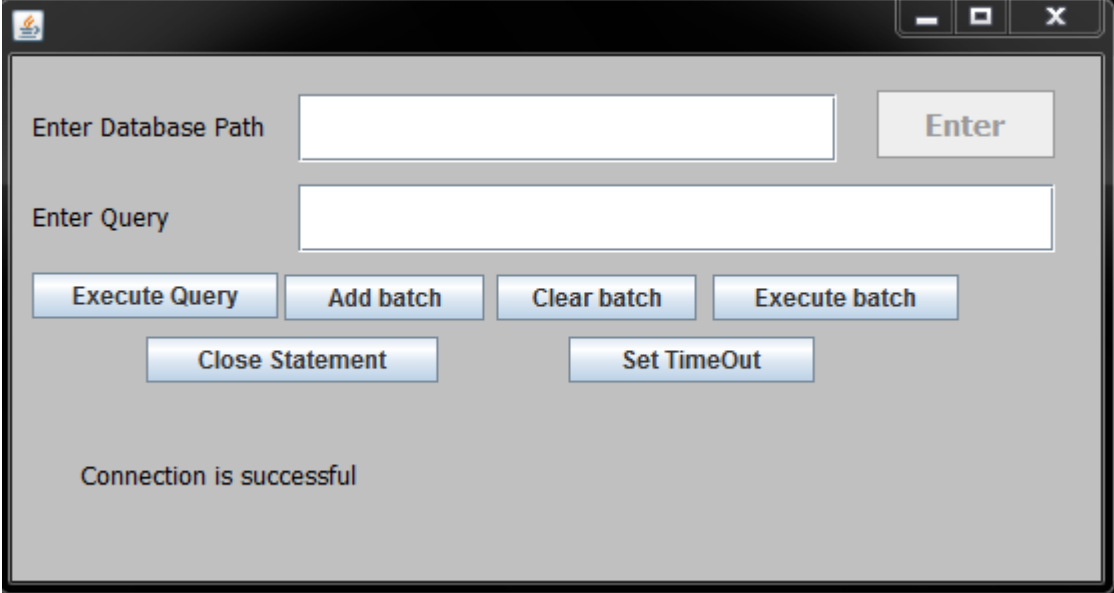
- Enter Database Path:** A text label followed by a white rectangular input field. To the right of the input field is a blue button with the text "Enter" in white.
- Enter Query:** A text label followed by a larger white rectangular input field.
- Buttons:** Below the input fields, there are six buttons arranged in two rows. The top row contains four buttons: "Execute Query", "Add batch", "Clear batch", and "Execute batch". The bottom row contains two buttons: "Close Statement" and "Set TimeOut". All buttons are light gray with black text.

b) The path is entered as shown below.



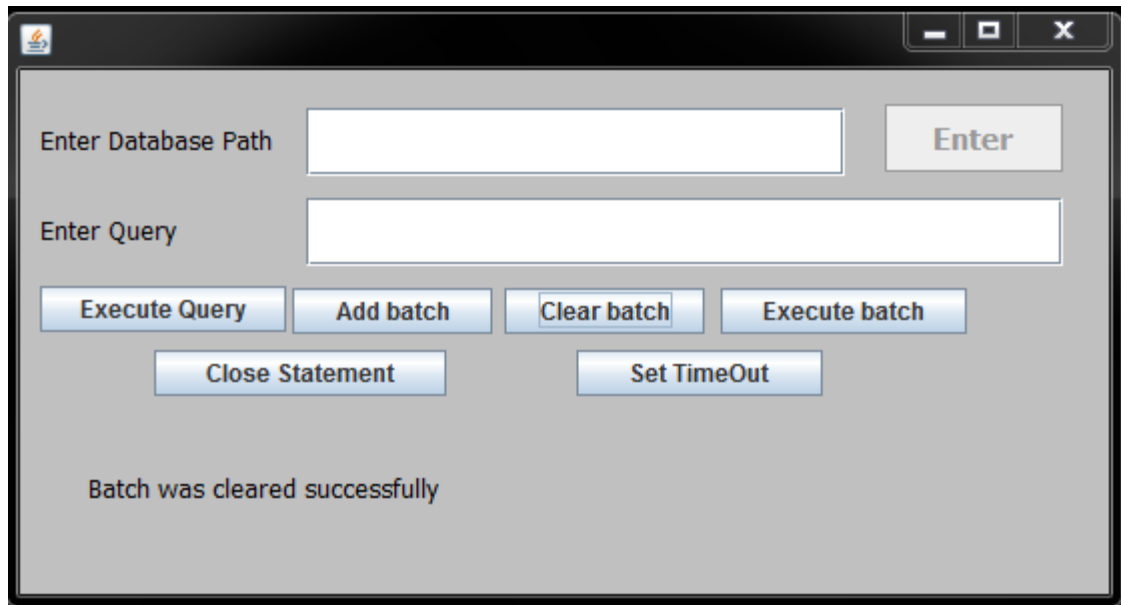
A screenshot of a Java Swing window titled "Enter Database Path". The window has a standard Windows-style title bar with minimize, maximize, and close buttons. Inside, there are two text input fields. The first field, labeled "Enter Database Path", contains the text "s:\Personal\Desktop\Java\DBMS\Database\mydb". To its right is a blue button labeled "Enter". Below the first field is a second, empty text input field labeled "Enter Query". At the bottom of the window, there are six buttons arranged in two rows: "Execute Query", "Add batch", "Clear batch", and "Execute batch" in the top row; "Close Statement" and "Set TimeOut" in the bottom row. All buttons are light gray with black text.

c) On pressing enter the Connection is established and a database is either used or created and Enter is disabled.



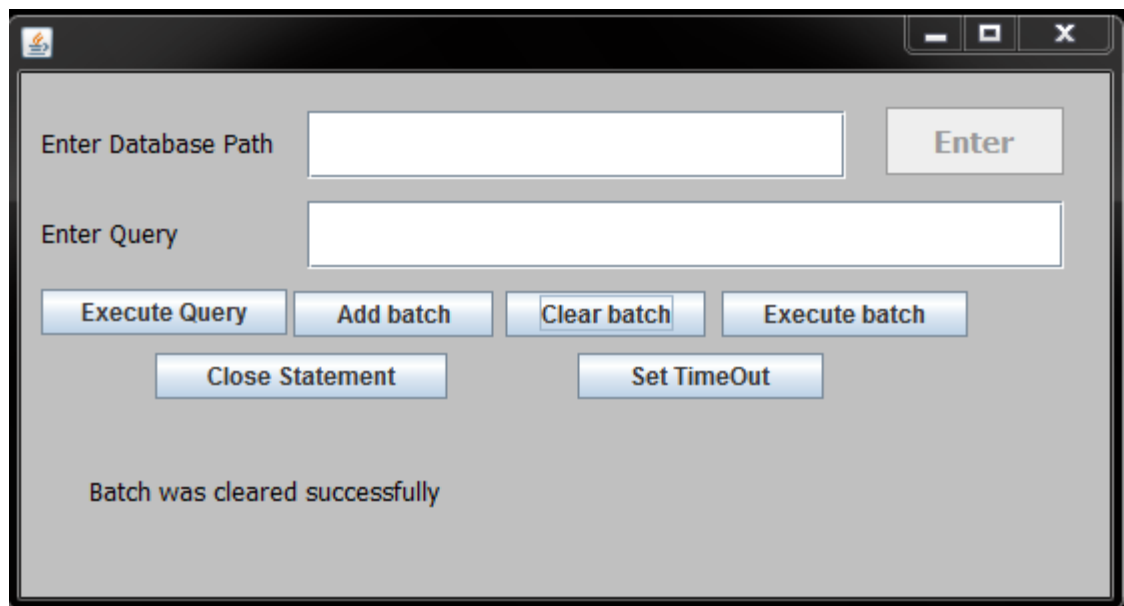
A screenshot of the same Java Swing window after the "Enter" button has been pressed. The "Enter" button is now disabled (grayed out). The "Enter Database Path" field is empty. The "Enter Query" field remains empty. The buttons "Execute Query", "Add batch", "Clear batch", "Execute batch", "Close Statement", and "Set TimeOut" are all enabled and have a blue gradient. At the bottom left of the window, the text "Connection is successful" is displayed.

- d) The Text Area next to 'Enter Query' is where the user enters any query to be executes.



A screenshot of a database application window. The window has a title bar with a small icon and standard Windows window controls (minimize, maximize, close). The main area contains two text input fields: 'Enter Database Path' and 'Enter Query'. To the right of the 'Enter Database Path' field is an 'Enter' button. Below the 'Enter Query' field are five buttons: 'Execute Query', 'Add batch', 'Clear batch', 'Execute batch', and 'Close Statement'. Below these buttons is a 'Set TimeOut' button. At the bottom of the window, there is a status message that reads 'Batch was cleared successfully'.

- e) The available features for the user are adding , clearing and executing a batch. Also setting Time out of queries in seconds.



A screenshot of a database application window, identical to the one above. It features a title bar with a small icon and standard Windows window controls. The main area contains two text input fields: 'Enter Database Path' and 'Enter Query'. To the right of the 'Enter Database Path' field is an 'Enter' button. Below the 'Enter Query' field are five buttons: 'Execute Query', 'Add batch', 'Clear batch', 'Execute batch', and 'Close Statement'. Below these buttons is a 'Set TimeOut' button. At the bottom of the window, there is a status message that reads 'Batch was cleared successfully'.