

C LIBRARY - <STRING.H>

http://www.tutorialspoint.com/c_standard_library/string_h.htm

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The **string.h** header defines one variable type, one macro, and various functions for manipulating arrays of characters.

Library Variables

Following is the variable type defined in the header string.h:

S.N.	Variable & Description
1	size_t This is the unsigned integral type and is the result of the sizeof keyword.

Library Macros

Following is the macro defined in the header string.h:

S.N.	Macro & Description
1	NULL This macro is the value of a null pointer constant.

Library Functions

Following are the functions defined in the header string.h:

S.N.	Function & Description
1	<u>void *memchrconstvoid * str, intc, size,n</u> Searches for the first occurrence of the character <i>c</i> <i>anunsignedchar</i> in the first <i>n</i> bytes of the string pointed to, by the argument <i>str</i> .
2	<u>int memcmpconstvoid * str1, constvoid * str2, size,n</u> Compares the first <i>n</i> bytes of <i>str1</i> and <i>str2</i> .
3	<u>void *memcpyvoid * dest, constvoid * src, size,n</u> Copies <i>n</i> characters from <i>src</i> to <i>dest</i> .
4	<u>void *memmovevoid * dest, constvoid * src, size,n</u>

Another function to copy n characters from *str2* to *str1*.

5

[void *memsetvoid * str, intc, size,n](#)

Copies the character *c* *anunsignedchar* to the first *n* characters of the string pointed to, by the argument *str*.

6

[char *strcatchar * dest, constchar * src](#)

Appends the string pointed to, by *src* to the end of the string pointed to by *dest*.

7

[char *strncatchar * dest, constchar * src, size,n](#)

Appends the string pointed to, by *src* to the end of the string pointed to, by *dest* up to *n* characters long.

8

[char *strchrconstchar * str, intc](#)

Searches for the first occurrence of the character *c* *anunsignedchar* in the string pointed to, by the argument *str*.

9

[int strcmpconstchar * str1, constchar * str2](#)

Compares the string pointed to, by *str1* to the string pointed to by *str2*.

10

[int strncmpconstchar * str1, constchar * str2, size,n](#)

Compares at most the first *n* bytes of *str1* and *str2*.

11

[int strcollconstchar * str1, constchar * str2](#)

Compares string *str1* to *str2*. The result is dependent on the LC_COLLATE setting of the location.

12

[char *strcpychar * dest, constchar * src](#)

Copies the string pointed to, by *src* to *dest*.

13

[char *strncpychar * dest, constchar * src, size,n](#)

Copies up to *n* characters from the string pointed to, by *src* to *dest*.

14

[size_t strcspnconstchar * str1, constchar * str2](#)

Calculates the length of the initial segment of *str1* which consists entirely of characters not in *str2*.

15

[char *strerrorinterrnum](#)

Searches an internal array for the error number `errnum` and returns a pointer to an error message string.

16

[size_t strlenconstchar * str](#)

Computes the length of the string `str` up to but not including the terminating null character.

17

[char *strpbrkconstchar * str1, constchar * str2](#)

Finds the first character in the string `str1` that matches any character specified in `str2`.

18

[char *strrchrconstchar * str, intc](#)

Searches for the last occurrence of the character `c` *anunsignedchar* in the string pointed to by the argument `str`.

19

[size_t strspnconstchar * str1, constchar * str2](#)

Calculates the length of the initial segment of `str1` which consists entirely of characters in `str2`.

20

[char *strstrconstchar * haystack, constchar * needle](#)

Finds the first occurrence of the entire string `needle` *notincludingtheterminatingnullcharacter* which appears in the string `haystack`.

21

[char *strtokchar * str, constchar * delim](#)

Breaks string `str` into a series of tokens separated by `delim`.

22

[size_t strxfrmchar * dest, constchar * src, size,n](#)

Transforms the first **n** characters of the string **src** into corrent locale and places them in the string **dest**.