ELC 2137 Lab 9: ALU with Input Register

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Summary

The goal of this lab was to start on building a small calculator by creating an ALU and using two registers to do some mathematical operations including: addition, subtraction, AND, OR, and XOR, along with a default that returns the first number you input. The registers are used to store the numbers when inputting, as one input comes from the switches and the other comes from the register in which it is stored. Additionally, the switches are also used to specify which operation is to be performed. During this lab skills were gained to learn the differences between combinational and sequential logic and how to implement in Verilog, knowledge and some implementation of SR latches, D latches, D flip flops, and D registers, and reuse of modules from previous labs.

Results

Simulation waveforms, expected results tables, and pictures of the operations testing on the Basys3 board are included below to demonstrate that the ALU built during this lab works correctly.

Expected results tables

Table 1: *register* expected results table

Time (ns):	0-5	5-10	10-15	15-20	20-25	25-30	30-35	35-40	40-45	45-50	50-55
D (hex)	0	0	A	A	3	3	0	0	0→6	6	6
clk	0	1	0	1	0	1	0	1	0	1	0
en	0	0	1	1	1→0	0→1	1→0	0	0→1	1	1
rst	0	0→1	0	0	0	0	0	0	0	0	0
Q (hex)	X	X→0	0	A	A	A	A	A	A	6	6

Table 2: *alu* expected results table skeleton

Time (ns):	0-10	10-20	20-30	30-40	40-50	50-60
in0	6	0	C	A	0	1
in1	7	2	4	A	3	0
op	default	ADD(0)	SUB(1)	AND(2)	OR(3)	XOR(4)
out	6	2	8	A	3	1

Simulation Waveforms

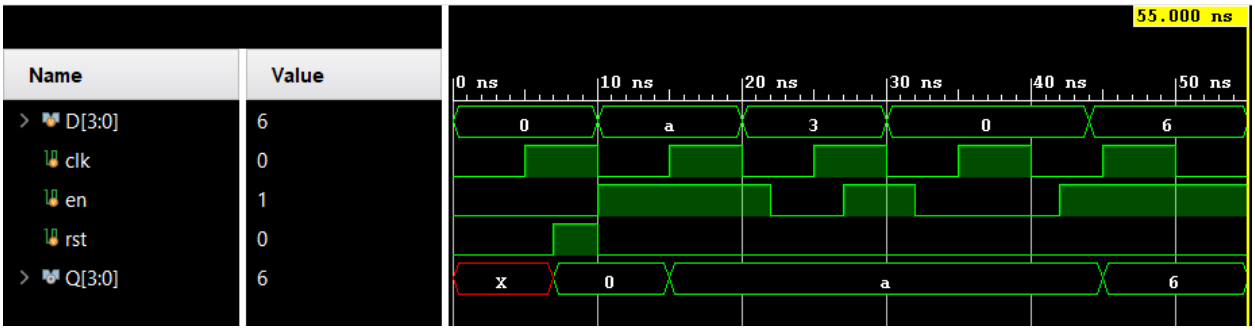

Figure 1: *register testbench* Simulation Waveform

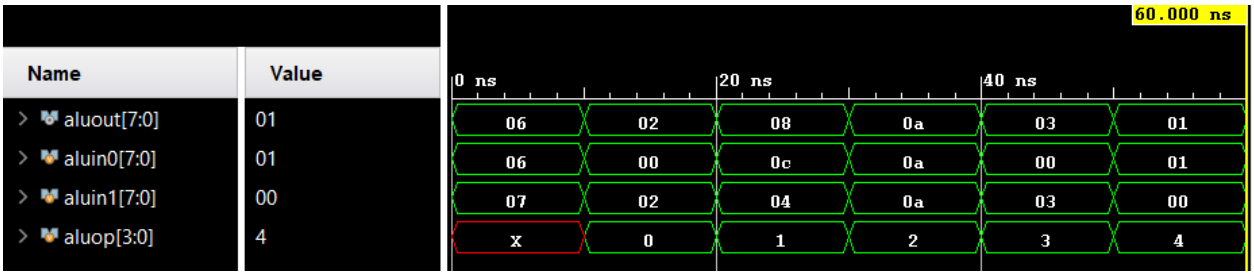

Figure 2: *ALU testbench* Simulation Waveform

Operation On-board Testing
NOTE: The operations testing specifies the inputs in the caption of each figure.

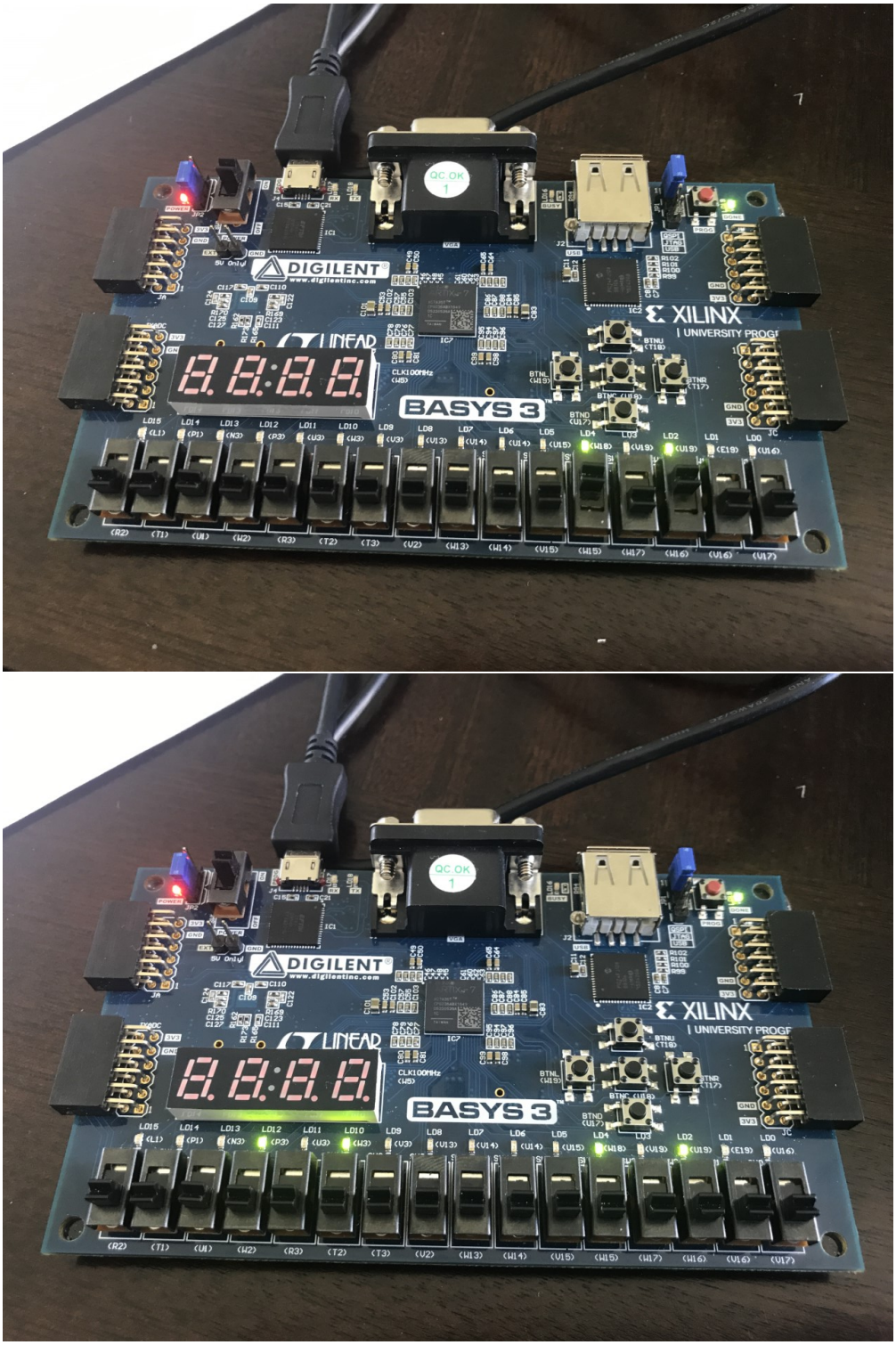

Figure 3: *default* Board Test (14 default 0)

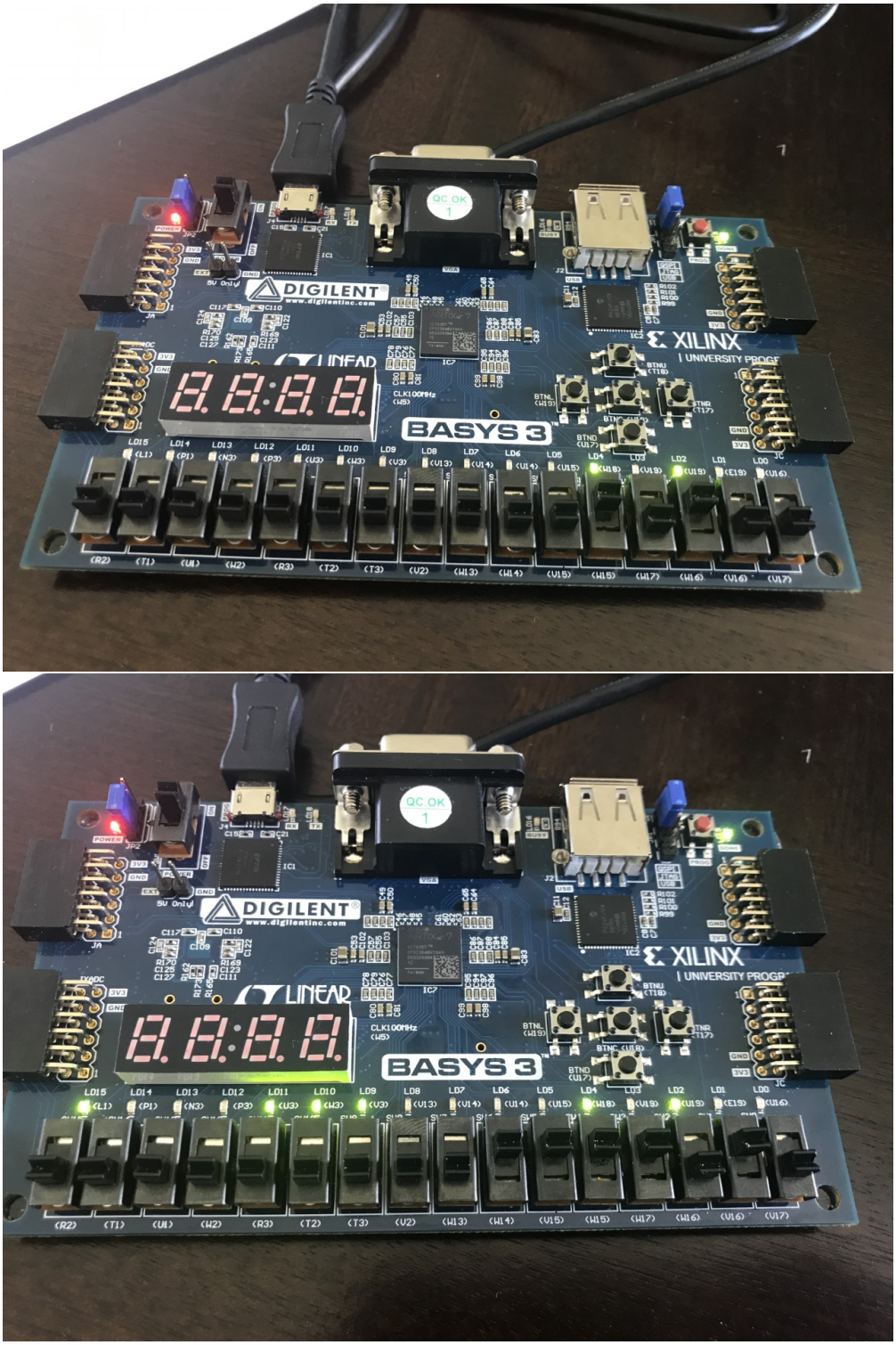

Figure 4: *add* Board Test (7A add 14)

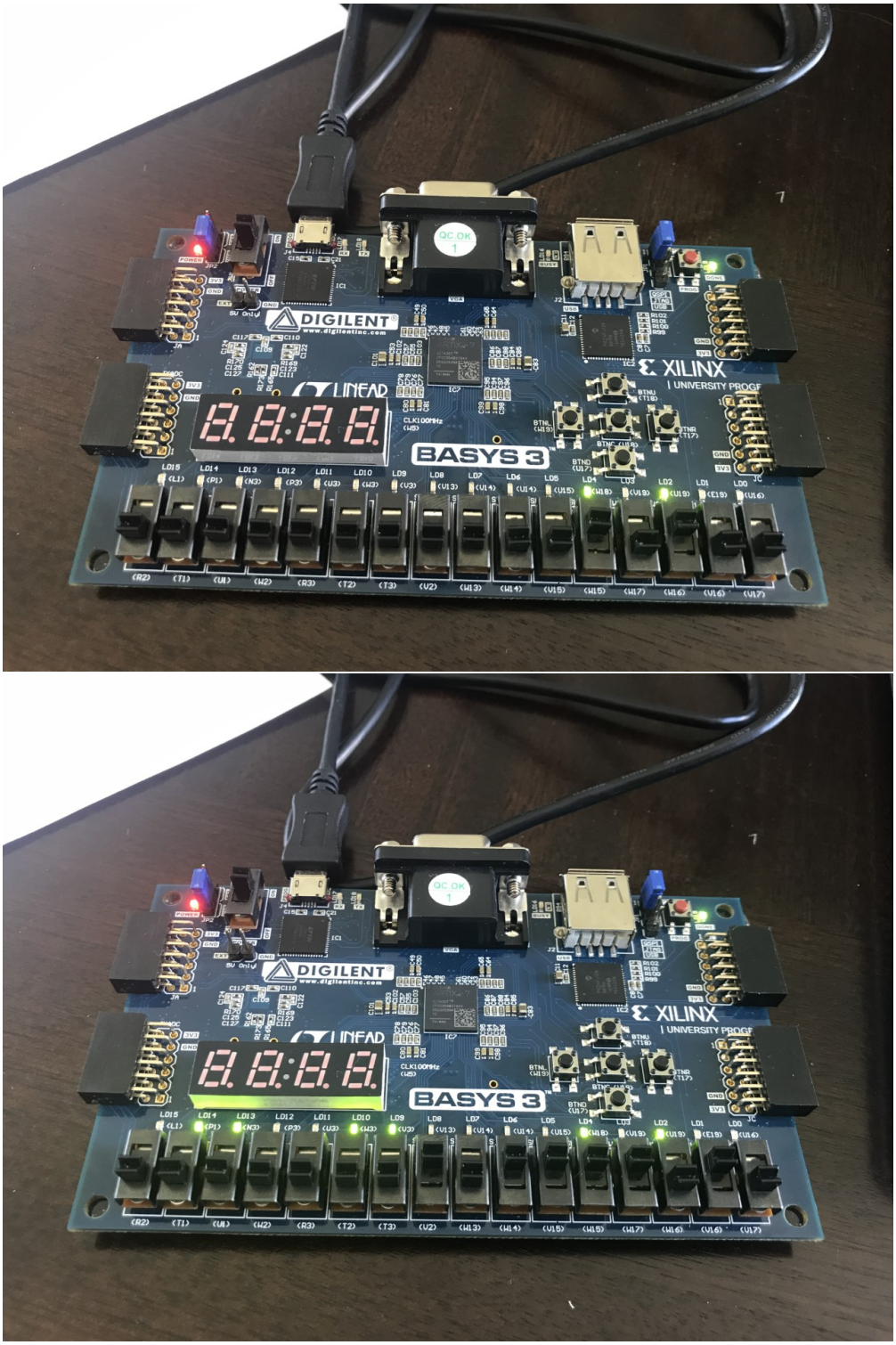

Figure 5: *subtract* Board Test (7A sub 14)

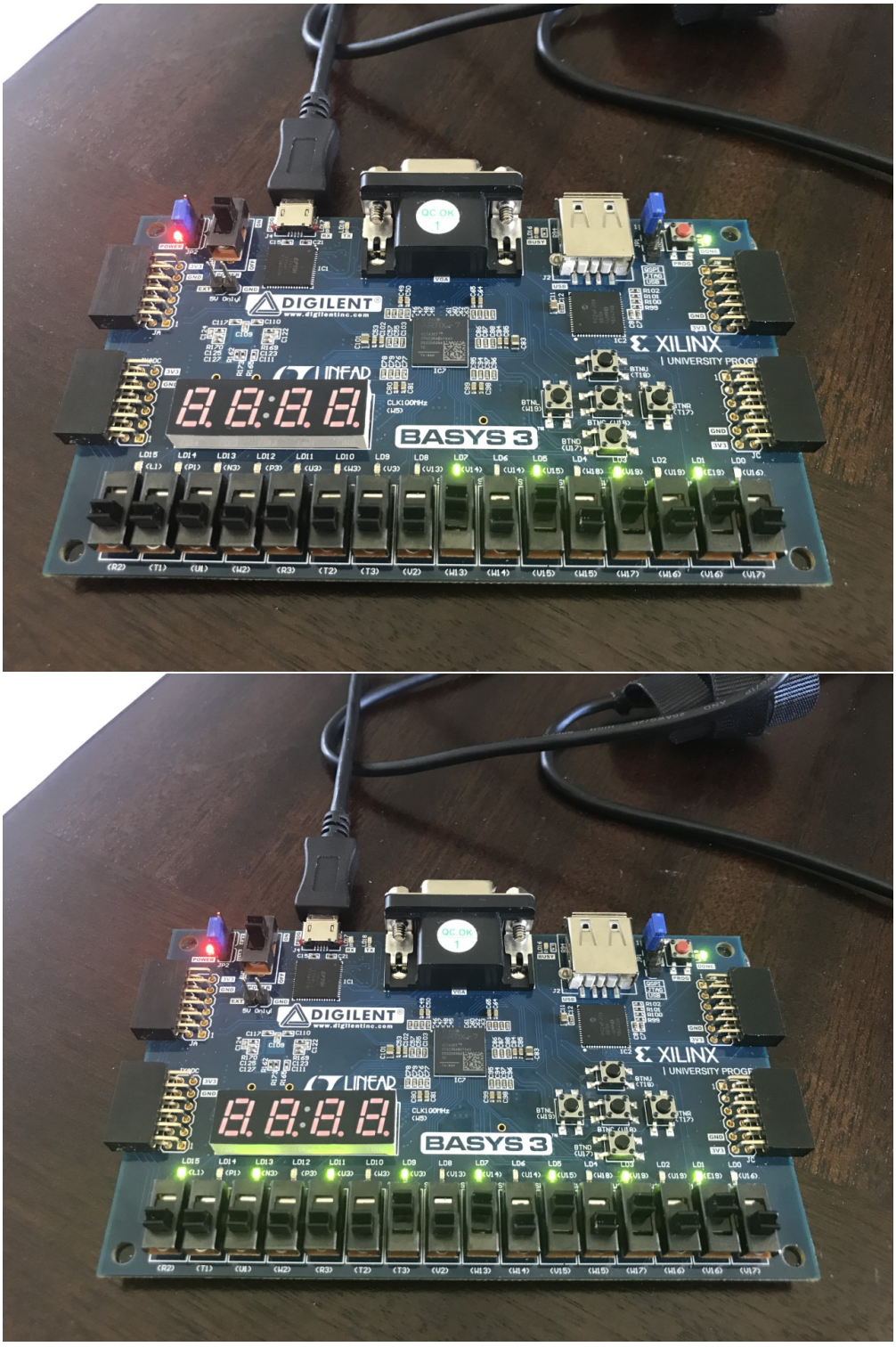

Figure 6: *AND* Board Test (AA and AA)

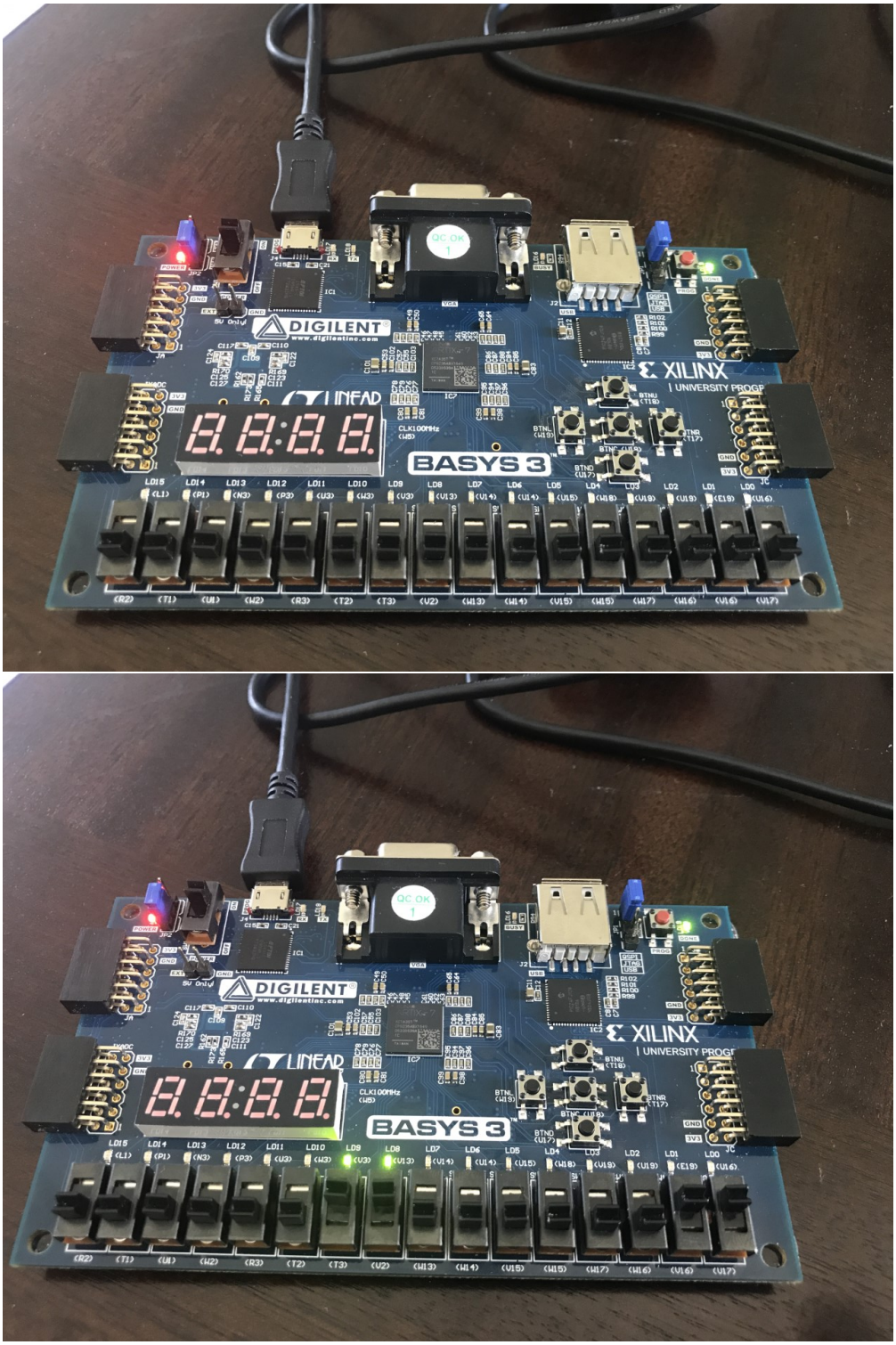

Figure 7: *OR* Board Test (3 or 0)

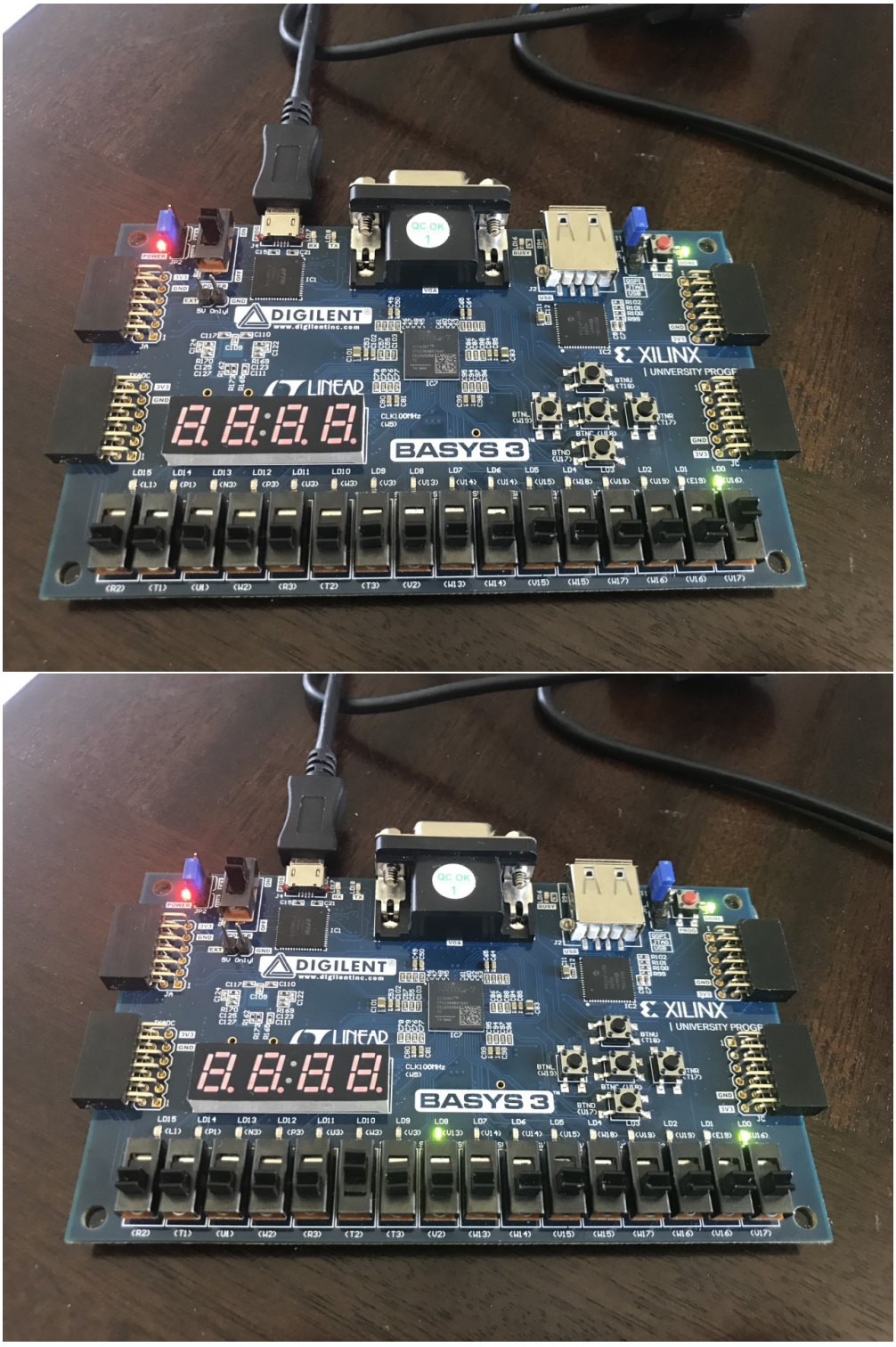

Figure 8: *XOR* Board Test (0 xor 1)

Code

Listing 1: register Verilog Code

```
`timescale 1ns / 1ps
// Ashlie Lackey, ELC 2137, 2020 -03 -26
module  register  #( parameter N=1)
   (input clk , rst , en ,
   input [N -1:0] D,
   output  reg [N -1:0] Q);

   always @(posedge clk , posedge  rst)
   begin
   if (rst ==1)
      Q <= 0;
   else if (en==1)
      Q <= D;
   end

   // Notes:
   // - Reset  is  asynchronous , so this
   //    block  needs  to  execute  when  rst
   //    goes  high.
   // - We want  enable  to be  synchronous
   //    (i.e. only  happens  on  rising
   //    edge of clk), so it is left  out
   //    of "sensitivity" list.
endmodule
```

Listing 2: register testbench Verilog Code

```
`timescale 1ns / 1ps
// Ashlie Lackey, ELC 2137, 2020 -03 -26
module  register_test ();
   reg  [3:0] D;
   reg clk , en , rst;
   wire  [3:0] Q;
   register  #(.N(4)) r(.D(D), .clk(clk),
   .en(en), .rst(rst), .Q(Q) );
   // clock  runs  continuously
   always  begin
      clk = ~clk; #5;
   end
   // this  block  only  runs  once
   initial  begin
      clk=0; en=0; rst =0; D=4'h0; #7;
      rst = 1; #3; //  reset
      D = 4'hA; en = 1; rst = 0; #10;
      D = 4'h3;     #2;
      en = 0;       #5;
      en = 1;       #3;
      D = 4'h0;     #2;
      en = 0;       #10;
      en = 1;       #2;
      D = 4'h6;     #11;
      $finish;
   end
endmodule
```

Listing 3: ALU Verilog Code

```
`timescale 1ns / 1ps
// Ashlie Lackey, ELC 2137, 2020 -03 -26
module  alu #( parameter N=8)(output  reg[N -1:0] out ,
   input [N -1:0] in0 ,
   input [N -1:0] in1,
   input  [3:0] op);
   // Local  parameters
   parameter  ADD = 0;
   parameter  SUB = 1;
   parameter  AND = 2;
   parameter  OR = 3;
   parameter  XOR = 4;
   always @*begin
      case(op)
         ADD: out = in0 + in1;// add  the  remaining  commands
         SUB: out = in0 - in1;
         AND: out = in0 & in1;
         OR: out = in0 | in1;
         XOR: out = in0 ^ in1;
         default: out = in0;
      endcase
   end
endmodule
```

Listing 4: ALU testbench Verilog Code

```
`timescale 1ns / 1ps
// Ashlie Lackey, ELC 2137, 2020 -03 -26
module alu_test();
   wire[7:0] aluout;
   reg [7:0] aluin0;
   reg [7:0] aluin1;
   reg  [3:0] aluop;
   alu #(.N(8)) alutest(.out(aluout), .in0(aluin0), .in1(aluin1), .op(
      aluop));

   initial  begin
      aluin0 = 8'h6; aluin1 = 8'h7; #10;
      aluin0 = 8'h0; aluin1 = 8'h2; aluop = 4'h0; #10;
      aluin0 = 8'hC; aluin1 = 8'h4; aluop = 4'h1; #10;
      aluin0 = 8'hA; aluin1 = 8'hA; aluop = 4'h2; #10;
      aluin0 = 8'h0; aluin1 = 8'h3; aluop = 4'h3; #10;
      aluin0 = 8'h1; aluin1 = 8'h0; aluop = 4'h4; #10;
      $finish;
   end

endmodule
```

Listing 5: top-lab9 Verilog Code

```
`timescale 1ns / 1ps
// Ashlie Lackey, ELC 2137, 2020 -03 -26
module top_lab9(input btnU, btnD,
   input [11:0] sw,
   input clk, btnC,
   output [15:0] led);

   wire [7:0] regout1;
   register #(.N(8)) reg1(.D(sw[7:0]), .clk(clk), .en(btnD), .rst(btnC), .
      Q(regout1));

   wire [7:0] aluout;
   alu #(.N(8)) alutest(.out(aluout), .in0(sw[7:0]), .in1(regout1), .op(sw
      [11:8]));

   register #(.N(8)) reg2(.D(aluout), .clk(clk), .en(btnU), .rst(btnC), .Q
      (led[15:8]));

   assign led[7:0] = regout1;
endmodule
```